

University Physics I - Basics (partial)

§Measurements

Table 1: There are seven fundamental SI units.

symbol	name	measures
m	meter	length
kg	kilogram	mass
s	second	time
K	kelvin	temperature
mol	mole	amount of substance
A	ampere	electric current
cd	candela	luminous intensity

Table 2: Introductory mechanics and waves utilize several derived units.

combination	symbol	measures
rad		angular position
m^2		area
m^3		volume
m s^{-1}		velocity
rad s^{-1}		angular velocity
m s^{-2}		acceleration
rad s^{-2}		angular acceleration
kg m s^{-2}	N	force
$\text{kg m}^2 \text{s}^{-2}$	N m	torque
$\text{kg m}^2 \text{s}^{-2}$	J, N m	energy
$\text{kg m}^2 \text{s}^{-3}$	W, J s ⁻¹	power
kg m s^{-1}		linear momentum
$\text{kg m}^2 \text{rad s}^{-1}$		angular momentum
$\text{kg m}^{-1} \text{s}^{-2}$	Pa, N m ⁻²	pressure
kg s^{-2}	N m ⁻¹	spring constant
s ⁻¹	Hz	frequency
rad s^{-1}		angular frequency
rad m^{-1}		angular wavenumber
m^{-1}		linear density
m^{-2}		areal density
m^{-3}		volumetric density

Table 3: Prefixes and their powers make number representations compact and consistent.

name	sym.	power	decimal
yocto	y	10 ⁻²⁴	0.000 000 000 000 000 000 000 001
zepto	z	10 ⁻²¹	0.000 000 000 000 000 000 000 001
atto	a	10 ⁻¹⁸	0.000 000 000 000 000 000 001
femto	f	10 ⁻¹⁵	0.000 000 000 000 000 001
pico	p	10 ⁻¹²	0.000 000 000 000 001
nano	n	10 ⁻⁹	0.000 000 001
micro	μ	10 ⁻⁶	0.000 001
milli	m	10 ⁻³	0.001
centi	c	10 ⁻²	0.01
deci	d	10 ⁻¹	0.1
		10 ⁰	1
deca	da	10 ¹	10
hecto	h	10 ²	100
kilo	k	10 ³	1000
mega	M	10 ⁶	1 000 000
giga	G	10 ⁹	1 000 000 000
tera	T	10 ¹²	1 000 000 000 000
peta	P	10 ¹⁵	1 000 000 000 000 000
exa	E	10 ¹⁸	1 000 000 000 000 000 000
zetta	Z	10 ²¹	1 000 000 000 000 000 000 000
yotta	Y	10 ²⁴	1 000 000 000 000 000 000 000 000

§Math

$\vec{A} \cdot \vec{B} = |\vec{A}||\vec{B}| \cos \phi_{AB} = A_x B_x + A_y B_y + A_z B_z$

$$\begin{aligned} \vec{A} \times \vec{B} &= |\vec{A}||\vec{B}| \sin \phi_{AB} \hat{n} \\ &= (A_y B_z - A_z B_y) \hat{x} \\ &\quad - (A_x B_z - A_z B_x) \hat{y} \\ &\quad + (A_x B_y - A_y B_x) \hat{z} \end{aligned}$$

The cross product can be represented as a determinant

$$\vec{A} \times \vec{B} = \begin{vmatrix} \hat{x} & \hat{y} & \hat{z} \\ A_x & A_y & A_z \\ B_x & B_y & B_z \end{vmatrix}$$

If $ax^2 + bx + c = 0, x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$

$\frac{dx^m}{dx} = mx^{m-1}$

$\int x^m dx = \frac{x^{m+1}}{m+1} + C$

§Concept symbols

- A wave amplitude, area
- \vec{a} acceleration
- c speed of light
- D distance, diameter
- d distance, diameter, depth, differential (e.g. dx)
- E energy
- \vec{F} force
- f (linear) frequency, factor
- G gravitational constant
- g acceleration due to gravity
- H height
- h height
- I moment of inertia
- i index counter
- \hat{i} unit vector for x
- \vec{J} impulse
- j index counter
- \hat{j} unit vector for y
- K kinetic energy
- k spring constant, restoring force constant, angular wavenumber, index counter
- \hat{k} unit vector for z
- L length
- \vec{L} angular momentum, length
- l length
- ℓ length
- M mass
- m mass
- \vec{N} normal force
- n antinode number
- \vec{n} unit normal
- P power
- p pressure
- \vec{p} linear momentum
- q generic variable
- \vec{q} generic multi-variable
- R radius
- r radius, radial position
- \vec{r} position
- s arc length
- \vec{s} displacement
- T period
- \vec{T} tension
- t time

- U potential energy
- V volume
- \vec{v} velocity
- W work
- w weight, width
- x position coordinate 1
- y position coordinate 2
- z position coordinate 3
- α angular acceleration, generic angle
- β generic angle
- Δ coarse change (e.g. Δx)
- δ uncertainty, small change
- ϵ strain, small value
- θ generic angle
- κ restoring torque constant
- λ wavelength, linear mass density
- μ coefficient of friction, linear mass density
- ρ volumetric mass density
- σ areal mass density
- $\vec{\tau}$ torque
- ϕ phase angle, generic angle
- ω angular frequency
- $\vec{\Omega}$ precession velocity
- $\vec{\omega}$ angular velocity