

Chapter 3 Syntax Analysis

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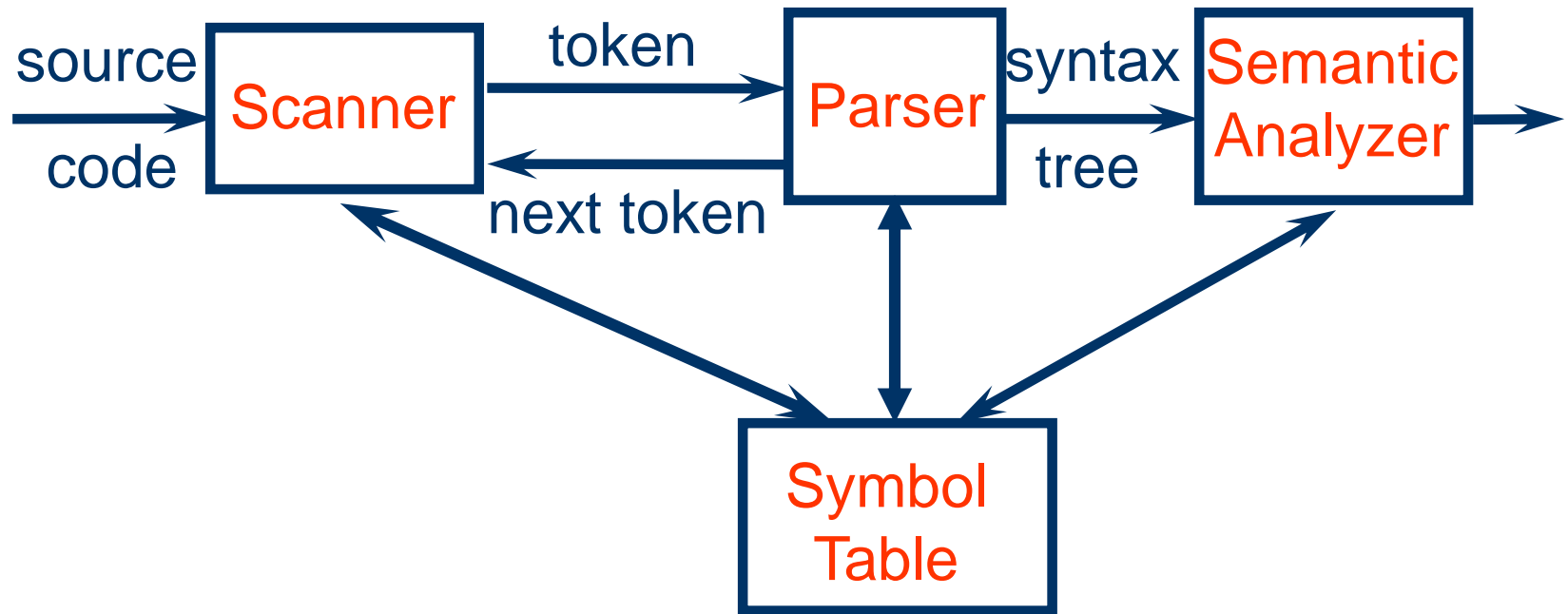
Syntax Analysis

- Syntax analysis recognizes the **syntactic structure** of the programming language and transforms a string of **tokens** into a tree of **tokens** and **syntactic categories**
- **Parser** is the program that performs syntax analysis

Outline

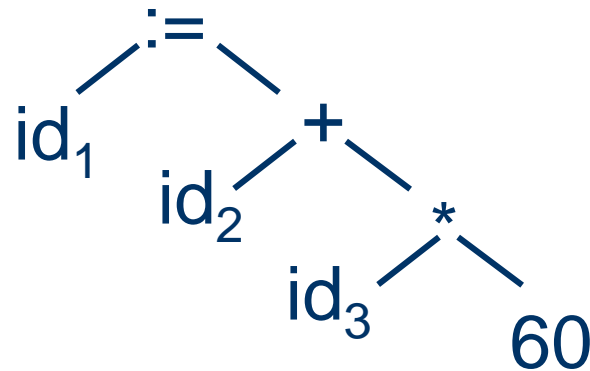
- Introduction to parsers
- Syntax trees
- Context-free grammars
- Push-down automata
- Top-down parsing
- A parser generator
- Bottom-up parsing

Introduction to Parsers



Syntax Trees

- A **syntax tree** represents the **syntactic structure** of **tokens** in a **program** defined by the **grammar** of the programming language



Context-Free Grammars (CFG)

- A set of **terminals**: basic **symbols** (**token types**) from which strings are formed
- A set of **nonterminals**: **syntactic categories** each of which denotes a set of strings
- A set of **productions**: **rules** specifying how the terminals and nonterminals can be combined to form strings
- The **start symbol**: a **distinguished nonterminal** that denotes **the whole language**

An Example: Arithmetic Expressions

- **Terminals:** `id`, `'+'`, `'-'`, `'*'`, `'/'`, `'('`, `')'`
- **Nonterminals:** `expr`, `op`
- **Productions:**
 - $expr \rightarrow expr\ op\ expr$
 - $expr \rightarrow '('\ expr\ ')'$
 - $expr \rightarrow '-'\ expr$
 - $expr \rightarrow id$
 - $op \rightarrow '+' \mid '-' \mid '*' \mid '/'$
- **Start symbol:** `expr`

An Example: Arithmetic Expressions

id \Rightarrow { **id** },

‘+’ \Rightarrow { **+** },

‘-’ \Rightarrow { **-** },

‘*’ \Rightarrow { ***** },

‘/’ \Rightarrow { **/** },

‘(’ \Rightarrow { **(** },

‘)’ \Rightarrow { **)** },

op \Rightarrow { **+**, **-**, *****, **/** },

expr \Rightarrow { **id**, **- id**, **(id)**, **id + id**, **id - id**, ... }.

Derivations

- A **derivation step** is an application of a production as a **rewriting rule**, namely, replacing a nonterminal in the string by one of its right-hand sides, $N \rightarrow \alpha$

$$\dots N \dots \Rightarrow \dots \alpha \dots$$

- Starting with the **start symbol**, a sequence of derivation steps is called a **derivation**

$$S \Rightarrow \dots \Rightarrow \alpha$$

or $S \Rightarrow^* \alpha$

An Example

Grammar:

1. $expr \rightarrow expr\ op\ expr$
2. $expr \rightarrow '('\ expr\ ')'$
3. $expr \rightarrow '-'\ expr$
4. $expr \rightarrow id$
5. $op \rightarrow '+'$
6. $op \rightarrow '-'$
7. $op \rightarrow '*'$
8. $op \rightarrow '/'$

Derivation:

expr
 $\Rightarrow -\ \underline{expr}$
 $\Rightarrow -\ (\underline{expr})$
 $\Rightarrow -\ (\underline{expr}\ op\ expr)$
 $\Rightarrow -\ (id\ \underline{op}\ expr)$
 $\Rightarrow -\ (id\ +\ \underline{expr})$
 $\Rightarrow -\ (id\ +\ id)$

Left- & Right-Most Derivations

- If there are more than one nonterminal in the string, many choices are possible
- A **leftmost** derivation always chooses the leftmost nonterminal to rewrite
- A **rightmost** derivation always chooses the rightmost nonterminal to rewrite

An Example

Leftmost derivation:

expr
⇒ - expr
⇒ - (expr)
⇒ - (expr op expr)
⇒ - (**id** op expr)
⇒ - (**id** + expr)
⇒ - (**id** + **id**)

Rightmost derivation:

expr
⇒ - expr
⇒ - (expr)
⇒ - (expr op expr)
⇒ - (expr op **id**)
⇒ - (expr + **id**)
⇒ - (**id** + **id**)

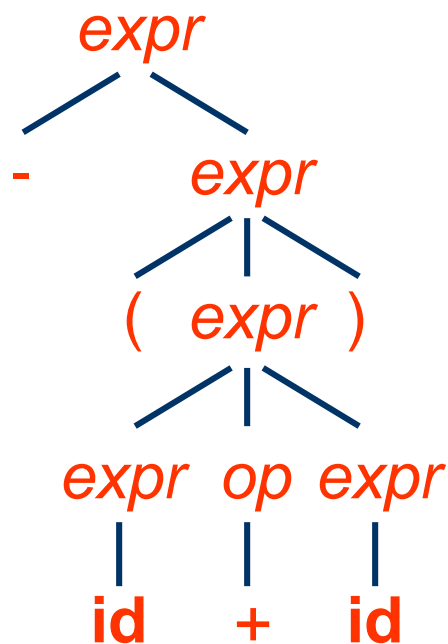
Parse Trees

- A **parse tree** is a graphical representation for a derivation that filters out the order of choosing nonterminals for rewriting
- Many derivations may correspond to the same parse tree, but every parse tree has associated with it **a unique leftmost** and **a unique rightmost** derivation

An Example

Leftmost derivation:

expr
⇒ - expr
⇒ - (expr)
⇒ - (expr op expr)
⇒ - (**id** op expr)
⇒ - (**id** + expr)
⇒ - (**id** + **id**)



Rightmost derivation:

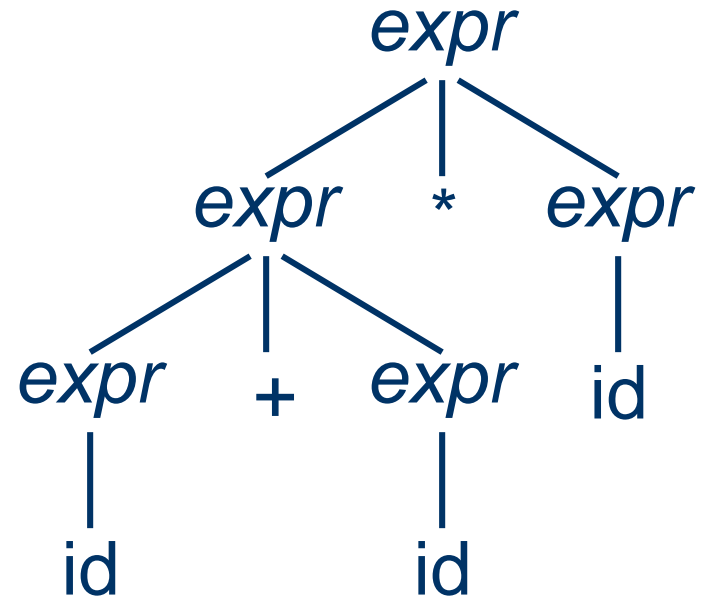
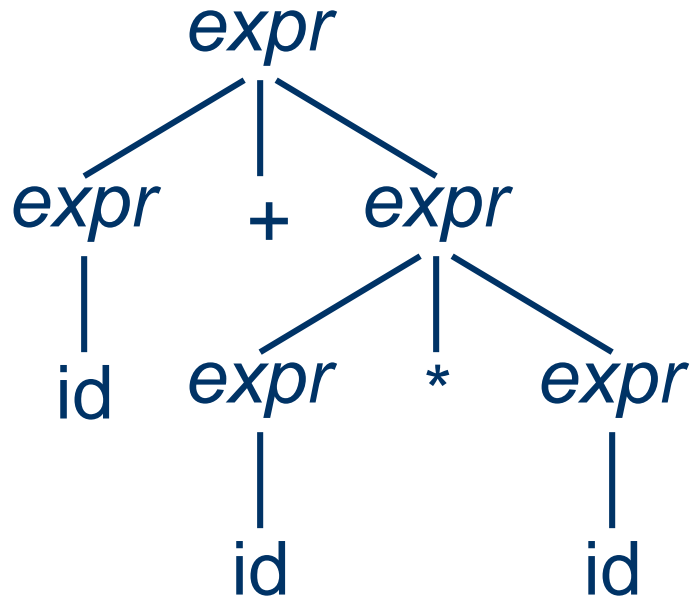
expr
⇒ - expr
⇒ - (expr)
⇒ - (expr op expr)
⇒ - (expr op **id**)
⇒ - (expr + **id**)
⇒ - (**id** + **id**)

Ambiguous Grammars

- A grammar is **ambiguous** if it can derive a string with two different parse trees
- If we use the syntactic structure of a parse tree to interpret the **meaning** of the string, the two parse trees have different meanings
- Since compilers do use parse trees to derive meaning, we would prefer to have **unambiguous** grammars

An Example

id + id * id



Transform Ambiguous Grammars

Ambiguous grammar:

$expr \rightarrow expr\ op\ expr$

$expr \rightarrow '('\ expr\ ')'$

$expr \rightarrow '-'\ expr$

$expr \rightarrow id$

$op \rightarrow '+' \mid '-' \mid '*' \mid '/'$

Not every ambiguous grammar can be transformed to an unambiguous one!

Unambiguous grammar:

$expr \rightarrow expr\ '+'\ term$

$expr \rightarrow expr\ '-'\ term$

$expr \rightarrow term$

$term \rightarrow term\ '*' \ factor$

$term \rightarrow term\ '/' \ factor$

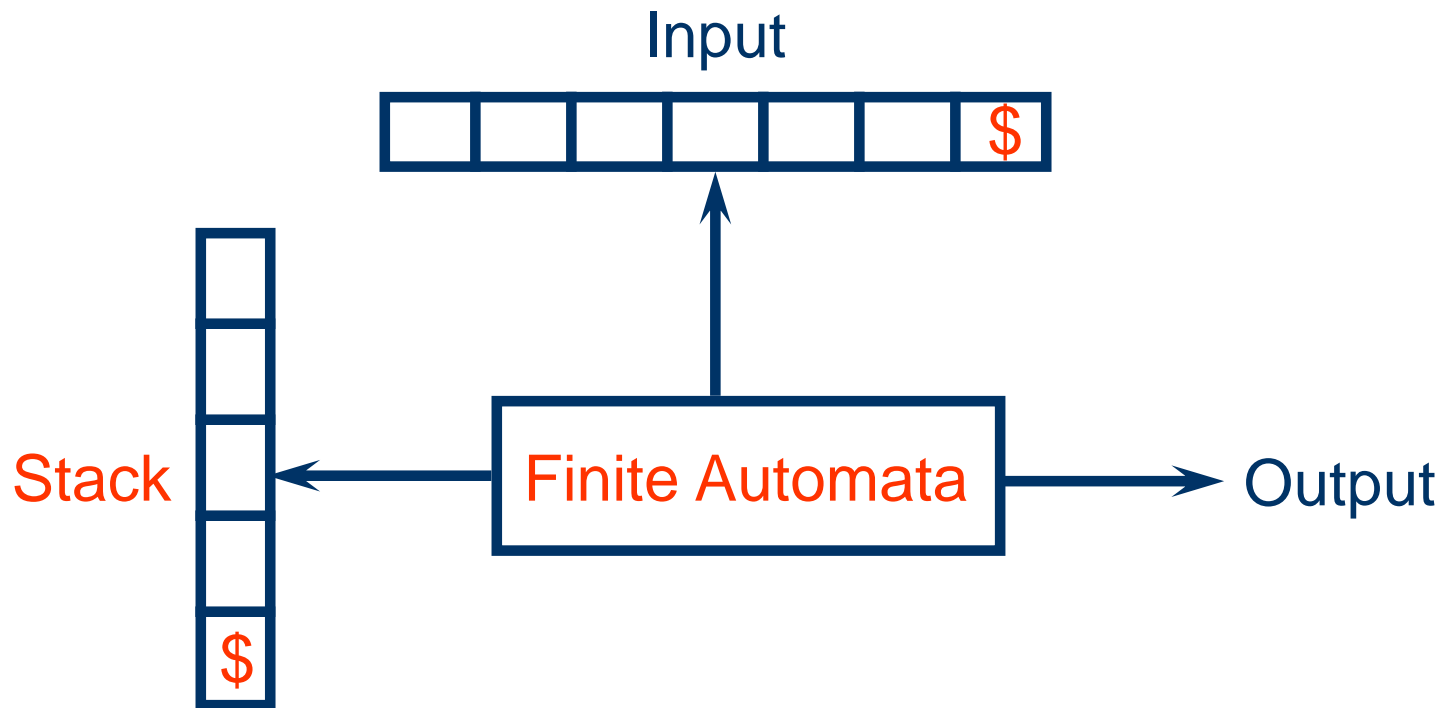
$term \rightarrow factor$

$factor \rightarrow '('\ expr\ ')'$

$factor \rightarrow '-' \ expr$

$factor \rightarrow id$

Push-Down Automata



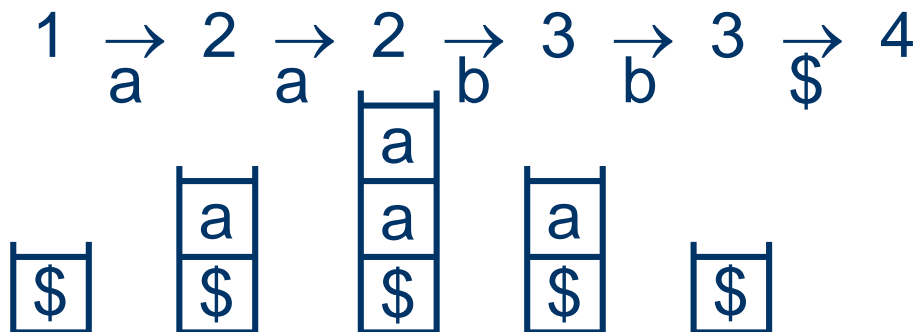
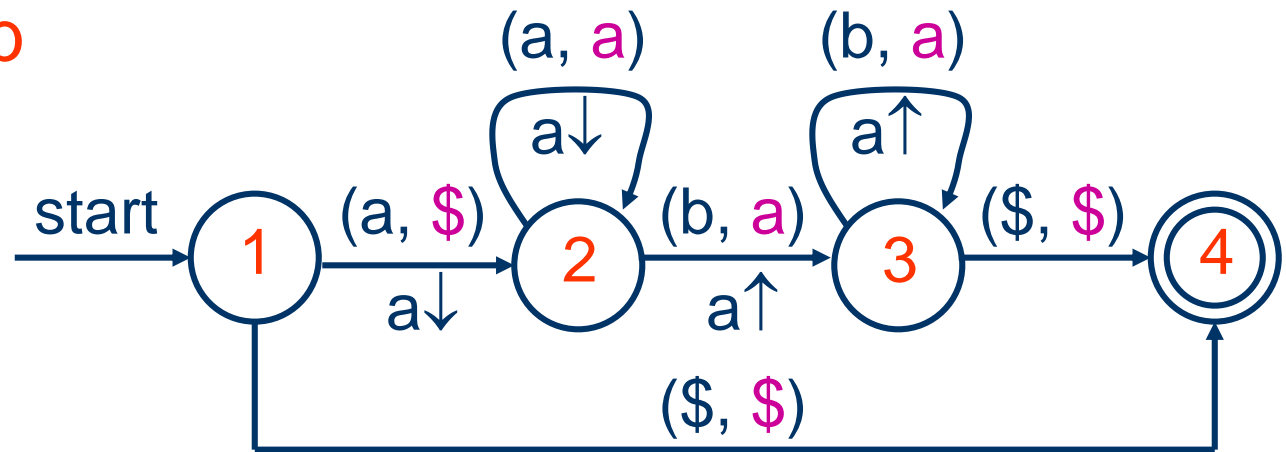
End-Of-File and Bottom-of-Stack Markers

- Parsers must read not only terminal symbols but also the **end-of-file marker** and the **bottom-of-stack maker**
- We will use **\$** to represent the end of file marker
- We will also use **\$** to represent the bottom-of-stack maker

An Example

$S \rightarrow a S b$

$S \rightarrow \varepsilon$



CFG versus RE

- Every language defined by a RE can also be defined by a CFG
- Why use REs for lexical syntax?
 - Do not need a notation as powerful as CFGs
 - Are more concise and easier to understand than CFGs
 - More efficient lexical analyzers can be constructed from REs than from CFGs
 - Provide a way for modularizing the front end into two manageable-sized components

Nonregular Languages

- REs can denote only a fixed number of repetitions or an unspecified number of repetitions of **one** given construct

a^n, a^*

- A nonregular language: $L = \{a^n b^n \mid n \geq 0\}$

$S \rightarrow a S b$

$S \rightarrow \varepsilon$

Top-Down Parsing

- Construct a parse tree from the **root** to the **leaves** using the **leftmost** derivation

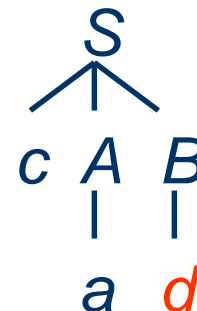
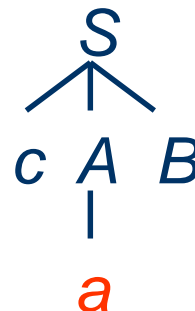
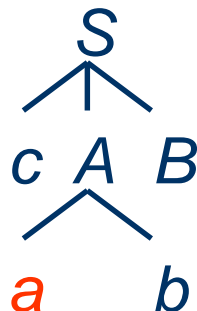
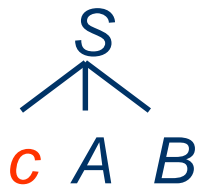
$S \rightarrow c A B$

$A \rightarrow a b$

$A \rightarrow a$

$B \rightarrow d$

input: *cad*



Predictive Parsing

- Predictive parsing is a top-down parsing **without backtracking**
- Namely, according to the **next token**, there is **only one** production to choose at each derivation step

stmt → **if** *expr* **then** *stmt* **else** *stmt*
 | **while** *expr* **do** *stmt*
 | **begin** *stmt_list* **end**

LL(k) Parsing

- Predictive parsing is also called LL(k) parsing
- The first L stands for scanning the input from left to right
- The second L stands for producing a leftmost derivation
- The k stands for using k lookahead input symbol to choose alternative productions at each derivation step

LL(1) Parsing

- We will only describe **LL(1)** parsing from now on, namely, parsing using only **one lookahead input symbol**
- **Recursive-descent parsing** – hand written or tool (e.g. ANTLR and CoCo/R) generated
- **Table-driven predictive parsing** – tool (e.g. LISA and LLGEN) generated

Recursive Descent Parsing

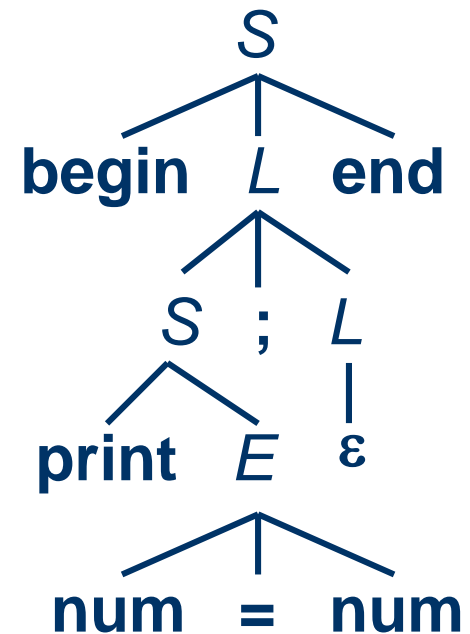
- A **procedure** is associated with each **nonterminal** of the grammar
- An **alternative case** in the procedure is associated with each **production** of that nonterminal
- A **match of a token** is associated with each **terminal** in the right hand side of the production
- A **procedure call** is associated with each **nonterminal** in the right hand side of the production

Recursive Descent Parsing

$S \rightarrow$ if E then S else S **begin print num = num ; end**
| begin L end
| print E

$L \rightarrow S ; L$
| ϵ

$E \rightarrow$ num = num



Choosing the Alternative Case

$S \rightarrow \text{if } E \text{ then } S \text{ else } S$	$\text{FIRST}(\text{if } E \text{ then } \dots) = \{\text{if}\}$
$\quad \text{begin } L \text{ end}$	$\text{FIRST}(\text{begin } L \text{ end}) = \{\text{begin}\}$
$\quad \text{print } E$	$\text{FIRST}(\text{print } E) = \{\text{print}\}$
$L \rightarrow S ; L$	$\text{FIRST}(S ; L) = \{\text{if, begin, print}\}$
$\quad \epsilon$	$\text{FOLLOW}(L) = \{\text{end}\}$
$E \rightarrow \text{num} = \text{num}$	$\text{FIRST}(\text{num} = \text{num}) = \{\text{num}\}$

An Example

```
const int
```

```
    IF = 1, THEN = 2, ELSE = 3, BEGIN = 4,  
    END = 5, PRINT = 6, SEMI = 7, NUM = 8,  
    EQ = 9;
```

```
int token = lexer();
```

```
void match(int t)
```

```
{
```

```
    if (token == t) token = lexer(); else error();
```

```
}
```

An Example

```
void S() {  
    switch (token) {  
        case IF: match(IF); E(); match(THEN); S();  
                match(ELSE); S(); break;  
        case BEGIN: match(BEGIN); L();  
                match(END); break;  
        case PRINT: match(PRINT); E(); break;  
        default: error();  
    }  
}
```

An Example

```
void L() {  
    switch (token) {  
        case IF:  
        case BEGIN:  
        case PRINT:  
            S(); match(SEMI); L(); break;  
        case END: break;  
        default: error();  
    }  
}
```


An Example

```
void E() {  
    switch (token) {  
        case NUM:  
            match(NUM); match(EQ); match(NUM);  
            break;  
        default: error();  
    }  
}
```

First and Follow Sets

- The **first set** of a string α , $\text{FIRST}(\alpha)$, is the set of terminals that can **begin** the strings derived from α . If $\alpha \Rightarrow^* \varepsilon$, then ε is also in $\text{FIRST}(\alpha)$
- The **follow set** of a nonterminal X , $\text{FOLLOW}(X)$, is the set of terminals that can **immediately follow** X

Computing First Sets

- If X is terminal, then $\text{FIRST}(X)$ is $\{X\}$
- If X is nonterminal and $X \rightarrow \epsilon$ is a production, then add ϵ to $\text{FIRST}(X)$
- If X is nonterminal and $X \rightarrow Y_1 Y_2 \dots Y_k$ is a production, then add a to $\text{FIRST}(X)$ if for some i , a is in $\text{FIRST}(Y_i)$ and ϵ is in all of $\text{FIRST}(Y_1), \dots, \text{FIRST}(Y_{i-1})$. If ϵ is in $\text{FIRST}(Y_j)$ for all j , then add ϵ to $\text{FIRST}(X)$

An Example

$S \rightarrow \text{if } E \text{ then } S \text{ else } S$
 $| \text{ begin } L \text{ end}$
 $| \text{ print } E$

$L \rightarrow S ; L \mid \varepsilon$

$E \rightarrow \text{num} = \text{num}$

$\text{FIRST}(E) = \{ \text{num} \}$

$\text{FIRST}(L) = \{ \text{if}, \text{begin}, \text{print}, \varepsilon \}$

$\text{FIRST}(S) = \{ \text{if}, \text{begin}, \text{print} \}$

Computing Follow Sets

- Place $\$$ in $\text{FOLLOW}(S)$, where S is the start symbol and $\$$ is the end-of-file marker
- If there is a production $A \rightarrow \alpha B\beta$, then everything in $\text{FIRST}(\beta)$ except for ϵ is placed in $\text{FOLLOW}(B)$
- If there is a production $A \rightarrow \alpha B$ or $A \rightarrow \alpha B\beta$ where $\text{FIRST}(\beta)$ contains ϵ , then everything in $\text{FOLLOW}(A)$ is in $\text{FOLLOW}(B)$

An Example

$S \rightarrow$ if E then S else S
 | begin L end
 | print E

$L \rightarrow S ; L \mid \varepsilon$

$E \rightarrow \text{num} = \text{num}$

$\text{FOLLOW}(S) = \{ \$, \text{else}, ; \}$

$\text{FOLLOW}(L) = \{ \text{end} \}$

$\text{FOLLOW}(E) = \{ \text{then}, \$, \text{else}, ; \}$

Table-Driven Predictive Parsing

Input. Grammar G . **Output.** Parsing Table M .

Method.

1. For each production $A \rightarrow \alpha$ of the grammar, do steps 2 and 3.
2. For each terminal a in $\text{FIRST}(\alpha)$, add $A \rightarrow \alpha$ to $M[A, a]$.
3. If ε is in $\text{FIRST}(\alpha)$, add $A \rightarrow \alpha$ to $M[A, b]$ for each terminal b in $\text{FOLLOW}(A)$. If ε is in $\text{FIRST}(\alpha)$ and $\$$ is in $\text{FOLLOW}(A)$, add $A \rightarrow \alpha$ to $M[A, \$]$.
4. Make each undefined entry of M be **error**.

An Example

	S	L	E
if	$S \rightarrow \text{if } E \text{ then } S \text{ else } S$	$L \rightarrow S ; L$	
then			
else			
begin	$S \rightarrow \text{begin } L \text{ end}$	$L \rightarrow S ; L$	
end		$L \rightarrow \epsilon$	
print	$S \rightarrow \text{print } E$	$L \rightarrow S ; L$	
num			$E \rightarrow \text{num} = \text{num}$
;			
\$			

An Example

Stack	Input
\$ S	begin print num = num ; end \$
\$ end L begin	begin print num = num ; end \$
\$ end L	print num = num ; end \$
\$ end L ; S	print num = num ; end \$
\$ end L ; E print	print num = num ; end \$
\$ end L ; E	num = num ; end \$
\$ end L ; num = num	num = num ; end \$
\$ end L ;	; end \$
\$ end L	end \$
\$ end	end \$
\$	\$

LL(1) Grammars

- A grammar is LL(1) iff its predictive parsing table has **no multiply-defined entries**
- A grammar **G** is LL(1) iff whenever $A \rightarrow \alpha \mid \beta$ are two distinct productions of **G**, the following conditions hold:
 - (1) $\text{FIRST}(\alpha) \cap \text{FIRST}(\beta) = \emptyset$,
 - (2) If $\varepsilon \in \text{FIRST}(\alpha)$, $\text{FOLLOW}(A) \cap \text{FIRST}(\beta) = \emptyset$,
 - (3) If $\varepsilon \in \text{FIRST}(\beta)$, $\text{FOLLOW}(A) \cap \text{FIRST}(\alpha) = \emptyset$.

A Counter Example

$S \rightarrow i E t S S' \mid a$
 $S' \rightarrow e S \mid \varepsilon$
 $E \rightarrow b$

	a	b	e	i	t	\$
S	$S \rightarrow a$			$S \rightarrow i E t S S'$		
S'			$S' \rightarrow \varepsilon$ $S' \rightarrow e S$			$S' \rightarrow \varepsilon$
E		$E \rightarrow b$				

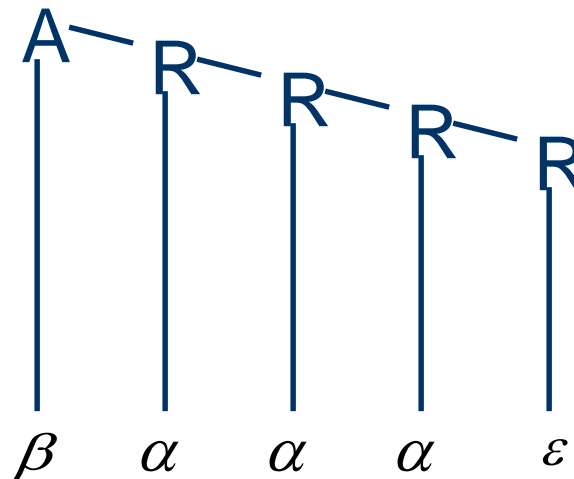
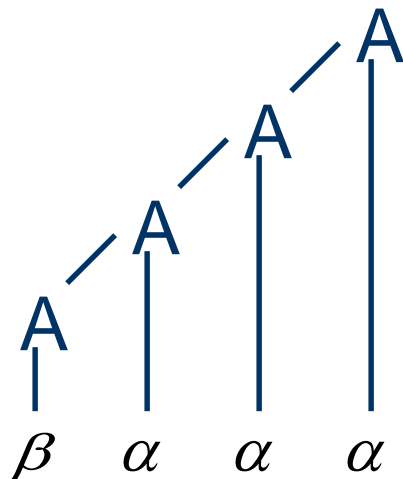
$$\varepsilon \in \text{FIRST}(\varepsilon) \wedge \text{FOLLOW}(S') \cap \text{FIRST}(e S) = \{e\} \neq \emptyset$$

Left Recursive Grammars

- A grammar is **left recursive** if it has a nonterminal **A** such that $A \Rightarrow^* A \alpha$
- Left recursive grammars are not LL(1) because
$$A \rightarrow A \alpha$$
$$A \rightarrow \beta$$
will cause $\text{FIRST}(A \alpha) \cap \text{FIRST}(\beta) \neq \emptyset$
- We can transform them into LL(1) by **eliminating left recursion**

Eliminating Left Recursion

$$A \rightarrow A \alpha \mid \beta \Rightarrow \begin{array}{l} A \rightarrow \beta R \\ R \rightarrow \alpha R \mid \varepsilon \end{array}$$



Direct Left Recursion

$$A \rightarrow A \alpha_1 \mid A \alpha_2 \mid \dots \mid A \alpha_m \mid \beta_1 \mid \beta_2 \mid \dots \mid \beta_n$$



$$A \rightarrow \beta_1 A' \mid \beta_2 A' \mid \dots \mid \beta_n A'$$

$$A' \rightarrow \alpha_1 A' \mid \alpha_2 A' \mid \dots \mid \alpha_m A' \mid \varepsilon$$

An Example

$$\begin{aligned} E &\rightarrow E + T \mid T \\ T &\rightarrow T * F \mid F \\ F &\rightarrow (E) \mid \mathbf{id} \end{aligned}$$

$$\begin{aligned} E &\rightarrow T E' \\ E' &\rightarrow + T E' \mid \varepsilon \\ T &\rightarrow F T' \\ T' &\rightarrow * F T' \mid \varepsilon \\ F &\rightarrow (E) \mid \mathbf{id} \end{aligned}$$

Indirect Left Recursion

$$S \rightarrow A a \mid b$$

$$A \rightarrow A c \mid S d \mid \varepsilon$$

$$S \Rightarrow A a \Rightarrow S d a$$

$$A \rightarrow A c \mid A a d \mid b d \mid \varepsilon$$



$$S \rightarrow A a \mid b$$

$$A \rightarrow b d A' \mid A'$$

$$A' \rightarrow c A' \mid a d A' \mid \varepsilon$$

Left factoring

- A grammar is not LL(1) if two productions of a nonterminal A have a **nontrivial common prefix**. For example, if $\alpha \neq \varepsilon$, and $A \rightarrow \alpha \beta_1 \mid \alpha \beta_2$, then $\text{FIRST}(\alpha \beta_1) \cap \text{FIRST}(\alpha \beta_2) \neq \emptyset$
- We can transform them into LL(1) by **performing left factoring**

$$A \rightarrow \alpha A'$$

$$A' \rightarrow \beta_1 \mid \beta_2$$

An Example

$$\begin{aligned} S &\rightarrow i E t S \mid i E t S e S \mid a \\ E &\rightarrow b \end{aligned}$$

$$\begin{aligned} S &\rightarrow i E t S S' \mid a \\ S' &\rightarrow e S \mid \varepsilon \\ E &\rightarrow b \end{aligned}$$

Parser Rules

- Parser rule names must begin with a lowercase letter.

parserRuleName :

alternative1 | ... | alternativeN ;

Parser Rule Elements

- **T**: Match token T at the current input position.
- **'literal'**: Match the string literal at the current input position.
- **r**: Match rule r at current input position, which amounts to invoking the rule just like a function call.

An Example

program : MAIN '(' ')' '{' declarations statements '}' ;
declarations : INT ID SEMI declarations

|
:
;

statements : statement statements

|
:
;

statement : READ ID SEMI

| RETURN SEMI
:
;

Parser Rule Elements

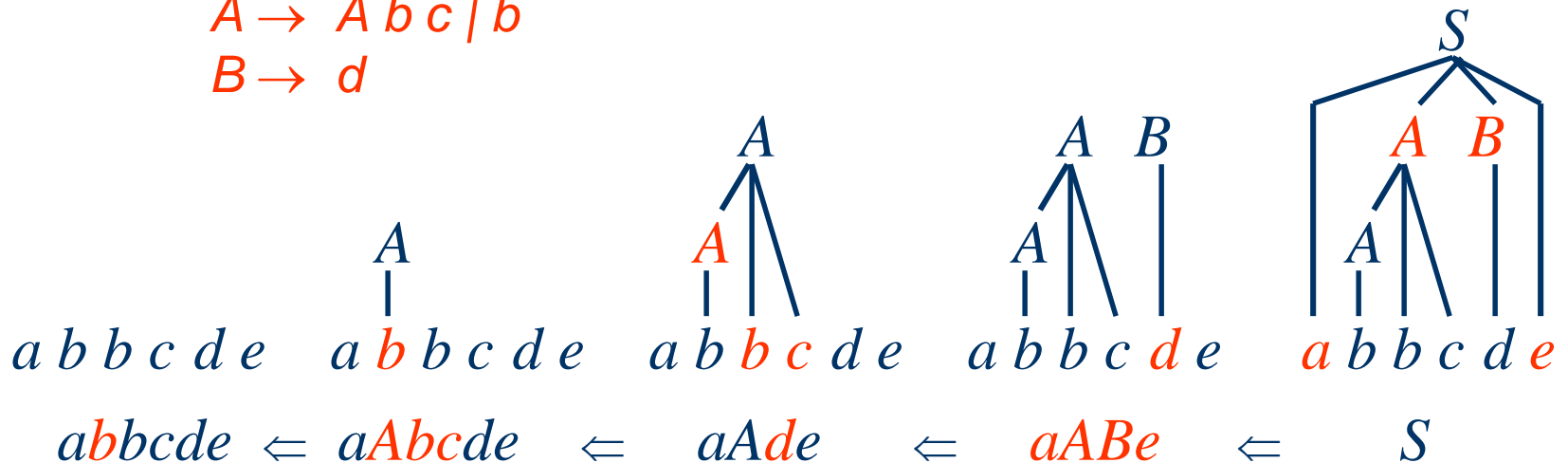
- **{«action»}**: Execute an action immediately after the preceding rule element and immediately before the following rule element.
- The action conforms to the syntax of the target language.
- ANTLR copies the action code to the generated class verbatim .

Bottom-Up Parsing

- Construct a parse tree from the **leaves** to the **root** using rightmost derivation in reverse

$S \rightarrow a A B e$
 $A \rightarrow A b c \mid b$
 $B \rightarrow d$

input: *abbcd e*



Hierarchy of Grammar Classes

