## **Lab 15: Recursion**

- 1. **Fibonacci Numbers [20 minutes]:** Code along with the GSI as we write a program to find the nth Fibonacci numbers using recursion. The <u>Fibonacci numbers</u> are a sequence of integers where  $a_n = a_{n-1} + a_{n-2}$ , starting with  $a_0 = 0, a_1 = 1$ . The first few numbers are  $\begin{bmatrix} 0 & 1 & 1 & 2 & 3 & 5 & 8 & \dots \end{bmatrix}$  and so on.
  - a. First, we will just write a program to print the nth Fibonacci number
  - b. Second, we will try to adapt this program to create a list of the first n Fibonacci numbers (rather than just printing the nth)
  - c. Finally, we will try redoing (b) but with iteration instead of recursion to see which is easier to write and more efficient.
- 2. **Printing a Stack in Reverse:** [10 minutes]: Code along with the GSI as we write a program to print the values in an <code>std::stack<int></code> in reverse order (from the bottom to the top). Create a file called <code>lab13\_reverse\_stack.cpp</code> and copy in the following template code. Then, fill out <code>print\_stack\_reversed</code>.

```
#include <iostream>
#include <stack>

void print_stack_reversed(std::stack<int> s) {
    // --- Your code here
    //
}

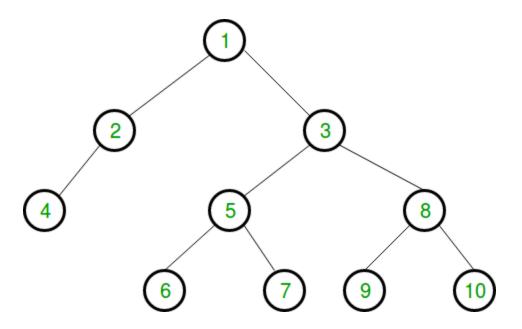
int main() {
    std::stack<int> s;
    s.push(0);
    s.push(1);
    s.push(2);
    s.push(3);
    s.push(4);
    // 4 is at the top of the stack, we want to print starting at the bottom
    // should print 0,1,2,3,4

print_stack_reversed(s);

std::cout << std::endl;</pre>
```

```
return 0;
}
```

3. **Binary Tree Traversal [30 minutes]:** A binary tree is a tree-shaped data structure, with one "root" node, and "child" nodes branching out from the root, and an example is shown in the diagram below.



Copy the following template code into <a href="lab15\_tree.cpp">lab15\_tree.cpp</a>. Then, implement <a href="printLeafNodes">printLeafNodes</a> using recursion. The correct output for this example is 4 6 7 9 10. In the quiz you will be asked more about the order of traversal in this example.

```
#include <iostream>

// A Binary Tree Node
struct Node
{
    Node(int data) : data(data) {}

int data;

Node *left = nullptr;
    Node *right = nullptr;
};

// function to print leaf
// nodes from left to right
```

```
void printLeafNodes(Node *root)
{
  // --- Your code here
}
int main()
 // create the binary tree
 Node n1(1);
 Node n2(2);
 Node n3(3);
  Node n4(4);
 Node n5(5);
 Node n6(6);
 Node n7(7);
 Node n8(8);
 Node n9(9);
 Node n10(10);
 n1.left = &n2;
 n1.right = &n3;
 n1.left -> left = &n4;
 n1.right->left = &n5;
 n1.right->right = &n8;
 n1.right->left->left = &n6;
 n1.right->left->right = &n7;
 n1.right->right->left = &n9;
 n1.right->right = &n10;
 printLeafNodes(&n1);
 return 0;
}
```

4. **Generating All Sequence of Coin Flips [30 min]**: Write a program to generate & count all possible sequences of heads or tails coin flips of a given length. For example, if n=2 then the possible sequences are:

```
нн нт тн тт (4)
```

And for n=3 the possible sequences are:

```
HHH HHT HTH HTT THH THT TTH TTT (8)
```

What are the possible sequences for n=4? After creating all possible sequences, count the number of sequences (HINT: use <a href="std::count\_if">std::count\_if</a>) which have exactly 2

heads (HINT: use  $std::count_if$  again). Write down the number of sequences for n=4 with exactly 2 heads.