

# SVD-MDS

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**Type** Package  
**Title** SVDMD5  
**Version** 1.0.0  
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**Description** R implementation of the SVD-MDS algorithm  
**License** GPL-3 | file LICENSE  
**Depends** R (>= 3.1),  
**Imports** Rcpp (>= 0.12.4),  
ggplot2,  
plyr  
**biocViews** DimensionReduction, Visualization, Transcriptomics  
**LinkingTo** Rcpp  
**RoxygenNote** 5.0.1

## R topics documented:

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computeEntourageScore	<i>Computation of the Entourage Score</i>
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## Description

This function is used to compute the Entourage Score between two distance matrices, which quantifies the local quality of a MDS representation.

The Entourage Score corresponds to the normalised number of identical nearest neighbours for each object in the two distance matrices.

**Usage**

```
computeEntourageScore(dist1, dist2, k = 3)
```

**Arguments**

dist1	a numeric matrix of the first distance matrix
dist2	a numeric matrix of the second distance matrix
k	a numeric indicating the number of nearest neighbours to compare

**Details**

This function has been implemented in C++ for fast computations and can be executed from R using this wrapper.

**Value**

a numeric value of the Entourage Score

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computeKruskalStress    *Computation of the Kruskal Stress*

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**Description**

This function is used to compute the Kruskal Stress between two distance matrices, which quantifies the global quality of a MDS representation.

The Kruskal Stress corresponds to the quantify of information lost during the dimensionality reduction process.

**Usage**

```
computeKruskalStress(dist1, dist2)
```

**Arguments**

dist1	a numeric matrix of the first distance matrix
dist2	a numeric matrix of the second distance matrix

**Details**

This function has been implemented in C++ for fast computations and can be executed from R using this wrapper.

**Value**

a numeric value the Kruskal Stress

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distEuclidean	<i>Computation of a distance matrix using the Euclidean metric</i>
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**Description**

This function computes the distance matrix from a numeric matrix using the Euclidean metric.

Each row of the input matrix must corresponds to an object and each column must corresponds to an attribute.

**Usage**

```
distEuclidean(data)
```

**Arguments**

data	a numeric matrix. Rows must correspond to the particles and columns must correspond to the attributes
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**Details**

This function has been implemented in C++ for fast computations and can be executed from R using this wrapper.

**Value**

a numeric matrix containing the Euclidean distances between all particles

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distManhattan	<i>Computation of a distance matrix using the Manhattan metric</i>
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**Description**

This function computes the distance matrix from a numeric matrix using the Manhattan metric.

Each row of the input matrix must corresponds to an object and each column must corresponds to an attribute.

**Usage**

```
distManhattan(data)
```

**Arguments**

data	a numeric matrix. Rows must correspond to the objects and columns must correspond to the attributes
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**Details**

This function has been implemented in C++ for fast computations and can be executed from R using this wrapper.

**Value**

a numeric matrix containing the Manhattan distances between all objects

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plotMDS	<i>Generation of ggplot graphical representations for MDS Reference Maps and MDS Projections.</i>
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**Description**

This function generates a graphical representation for MDS Reference Maps and MDS Projections. Objects can be shaped and colored using the 'color' and 'shape' parameters. Convex hulls for given sets of objects can also be displayed.

**Usage**

```
plotMDS(mds, color = NULL, shape = NULL, polygon = NULL, title = "MDS",
        display.legend = TRUE)
```

**Arguments**

mds	a MDS result provided by the 'MDSReferenceMap()', 'MDSProjection()', or 'MDSReferenceMapwithProjection()' functions
color	a vector used to color the points
shape	a vector used for the shape of the points
polygon	a vector used to color the convex hull
title	a character specifying the title of the representation
display.legend	a logical specifying if the graphic legend must be displayed

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setConstants	<i>Setting of the algorithm constants</i>
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**Description**

This function is used to set the different constants of the MDSRefMaps algorithm.

**Usage**

```
setConstants(K = 1, F = 0.1, DELTA_T = 0.001, MASS = 10,
            ACC_THRESHOLD = 0)
```

**Arguments**

K	a numeric value indicating the spring strength between two particles
F	a numeric value indicating the friction of the springs
DELTA_T	a numeric value indicating the time between two steps of the algorithm
MASS	a numeric value indicating the mass of each particle
ACC_THRESHOLD	a numeric value indicating the acceleration threshold (a value of 0 disactivate this acceleration threshold)

**Details**

The 'ACC\_THRESHOLD' parameter can be used to constrain the object accelerations.

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SVDMD5

*Construction of a SVD-MDS representation*

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**Description**

This function computes a SVD-MDS representation based on a distance matrix.

**Usage**

```
SVDMD5(dist, k = 2, metric = "euclidean", max_it = 6 * 10^6,  
        stress_sd_th = 10^-4, stack_length = 500, verbose = TRUE)
```

**Arguments**

dist	a numeric matrix with all pairwise distances between objects of the representation
k	a numeric value specifying the desired number of dimensions in the resulting Reference Map representation
metric	a character indicating the distance metric to use ("euclidean" or "manhattan")
max_it	a numeric defining the maximal number of steps the algorithm can perform
stress_sd_th	a numeric defining the threshold for the standard deviation of Kruskal Stress
stack_length	a numeric defining the length of the Kruskal Stress stack (used to compute the standard deviation of the Kruskal Stress)
verbose	a boolean enabling the display of debug information at each step of the algorithm

**Value**

a list of 3 elements containing the position of the objects ('points' element), the Kruskal Stress ('stress' element), and the Entourage Score ('entourage' element)

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