```
pragma
solidity
^0.6.6;
```

```
contract BankContract {
    struct client_account{
        int client id;
        address client address;
        uint client_balance_in_ether;
    }
    client_account[] clients;
    int clientCounter;
    address payable manager;
    mapping(address => uint) public interestDate;
    modifier onlyManager() {
        require(msg.sender == manager, "Only
manager can call this!");
    }
    modifier onlyClients() {
        bool isclient = false;
        for(uint i=0;i<clients.length;i++){</pre>
            if(clients[i].client_address ==
msg.sender){
                isclient = true;
                break;
            }
        }
        require(isclient, "Only clients can call
this!");
    }
```

```
constructor() public{
        clientCounter = 0;
    }
    receive() external payable { }
    function setManager(address managerAddress)
public returns(string memory){
        manager = payable(managerAddress);
        return "";
    }
    function joinAsClient() public payable
returns(string memory){
        interestDate[msg.sender] = now;
clients.push(client account(clientCounter++,
msg.sender, address(msg.sender).balance));
        return "";
    }
    function deposit() public payable onlyClients{
payable(address(this)).transfer(msg.value);
    }
    function withdraw(uint amount) public payable
onlyClients{
        msg.sender.transfer(amount * 1 ether);
    }
    function sendInterest() public payable
onlyManager{
        for(uint i=0;i<clients.length;i++){</pre>
            address initialAddress =
clients[i].client address;
            uint lastInterestDate =
interestDate[initialAddress];
            if(now < lastInterestDate + 10</pre>
seconds){
```