

# Andrew Tockman

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## EDUCATION

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**Massachusetts Institute of Technology (Cambridge, MA)** **2023 – present**

- Candidate for Master of Engineering in Electrical Engineering and Computer Science

**Massachusetts Institute of Technology (Cambridge, MA)** **2019 – 2023**

- Bachelor of Science in Mathematics
- Bachelor of Science in Computer Science and Engineering
- Minor in Linguistics
- GPA: 5.0

## TEACHING EXPERIENCE

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**MIT 6.512 Formal Reasoning About Programs** **spring 2023**  
*Undergraduate Teaching Assistant* Cambridge, MA

- Held office hours to help students with formal verification and computer-assisted proofs
- Graded most submissions and gave personalized feedback on proof scripts for each problem set
- Tested newly written problem sets for the course

**MIT 18.701 Algebra I** **fall 2022**  
*Undergraduate Mentor* Cambridge, MA

- Met with mentees once a week to help with problem sets, proof writing skills, and conceptual understanding

**MIT Educational Studies Program** **periodically since November 2019**  
*Teacher* Cambridge, MA

- Planned and taught mini-classes such as Complex Analysis, Weird Programming Languages, Code Golf, Cryptic Crosswords, Atomic Chess, Toki Pona, Math in Logic Puzzles, and Surreal Numbers and Games

## RESEARCH EXPERIENCE

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**Bedrock2** **spring 2021, fall 2023 – present**

- Worked on the Bedrock2 programming language, a language embedded in Coq designed for formal verification
- Added timing information to program executions, allowing proofs about program runtimes
- Wrote source examples of programs with time bound proofs, designed tactic code to streamline proofs

**Theoretical Computer Science (various areas)** **fall 2020 – present**

- Worked with Erik Demaine’s research group on various theory problems, including but not limited to:
  - dynamic optimality of binary search tree algorithms
  - several questions in computational origami, e.g. fold and cut algorithms and complexity of folding problems
  - formal verification of reductions and hardness results

**Linguistic prosodic labelling** **fall 2021**

- Analyzed example speech clips using the ToBI labelling system for use as example data
- Investigated linguistic phenomena that ToBI fails to account for, comparing it to the PoLaR system

## PUBLICATIONS / PRESENTATIONS

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Hugo Akitaya, Josh Brunner, Erik D. Demaine, Della Hendrickson, Victor Luo, and Andy Tockman. “*Complexity of Simple Folding Orthogonal Crease Patterns*.”

- Presented at TJCDCGGG 2020+1
- Accepted to Thai Journal of Mathematics special issue: Discrete and Computational Geometry, Graphs, and Games (to appear)

## LEADERSHIP / SERVICE

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### Epsilon Theta

*Lieutenant Commander, etc.*

**2019 – present**

Cambridge, MA

- Held various house positions at MIT independent living group Epsilon Theta
- Organized mealplan, oriented new members, planned events, managed chore distribution system, etc.

### MIT Asymptones (a cappella group)

*Musical Director*

**June 2021 – December 2022**

Cambridge, MA

- Ran auditions and rehearsals, led the group and its musical decisions

### MathROOTS (virtual)

*Residential Counselor*

**June 2021**

Cambridge, MA

- Assisted with MathROOTS summer program run by MIT PRIMES, for gifted high school students from underrepresented backgrounds (run virtually due to the pandemic)
- Designed and ran daily social events for students for the duration of the program
- Supported students individually with personal/academic counseling

## WORK EXPERIENCE

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### Lunarch Studios

*Developer (Full-Time summer 2021, Part-Time otherwise)*

**February 2021 – June 2022**

remote

- Worked on Sophia, massively multiplayer online puzzle video game
- Created puzzle-authoring interface used for writing thousands of handmade logic puzzles
- Designed internal puzzle database, interfacing with publisher's database for game content
- Implemented spectral-graph-theory-based approach for puzzle generation
- Set up continuous integration for nightly builds

### TomoCredit

*Software Engineering Intern*

**summer 2020**

remote

- Redesigned and implemented new version of landing page (HTML/CSS/JS)
- Fixed bugs and added features in onboarding flow and customer dashboard (JavaScript/React)

### Infuse Energy

*Programming Intern*

**summer 2017 – 2018**

Houston, TX

- Created web portal with pricing calculator, customer data queries, etc., consolidating and vastly improving speed of existing tools (Python, SQL, HTML/CSS/JS)
- Built mathematical model to predict future energy usage (Python)
- Improved visual appearance of customer email reports (HTML/CSS) including graphs (Python)
- Wrote detailed documentation of all of the above

## SKILLS

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**Languages:** English (native), Spanish (intermediate)

**Programming languages:**

proficient	C, Ruby, Python, Mathematica, HTML/CSS/JavaScript, Haskell, Coq
some experience	Rust, Java, C++, SQL
minimal experience	x86 assembly, Perl, Julia, R, OCaml

**Tools:**  $\text{\LaTeX}$ , git, vim, bash/zsh, nix, basic GIMP/Inkscape (raster/vector graphics)