**Tom McGee**

[Tmmcgee13@gmail.com](mailto:Tmmcgee13@gmail.com)

630-877-0988

**Technical Skills**

**Languages:** C#, Ruby, Java, Racket (4 years)

C, HTML, Javascript, CSS, Swift (2 years)

**Software Experience:** Windows, Mac, Unity

**Gameplay Programming:** Lead programmer for several student developed projects created in Unity C#.

**Work Experience**

**Seasonal Intern (Summer) 2013 – Present, 8thLight**

**Roles:** Pair Programmed with Craftsman on client work, and completed tasks to better myself as a developer, especially in regard to writing test cases and full test coverage.

**Education**

Indiana University Media School, Expected Graduation May of 2017

Bachelor of Science in Game Design with a Minor in Computer Science

**Favorite Games**

Hearthstone, Counter Strike: Global Offensive, League of Legends, Rocket League, Arma 3, Kerbal Space Program, Garry’s Mod, Civilization V, Air Brawl, Rust, Ark: Survival Evolved, Mario Kart 64, Mario Party 4, Moonbase Alpha