

# Fast Dictionary Attacks on Passwords Using Time-Space Tradeoff

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# Overview

## Introduction

- What is the problem?

- Previous Work

- Dictionary Attacks

## Filtering

- Markovian

- Finite Automaton

## Indexing Algorithms

## Experiment

## Conclusions

## Analysis

# Goal

Ultimate goal: given a cipher text  $c$  recover the password  $k$  such that  $H(k) = c$

# Time-Space Tradeoff

Full look up table

Time

$O(1)$

?????

Space

$O(|\mathcal{K}|)$

Brute-force attack

Time

$O(|\mathcal{K}|)$

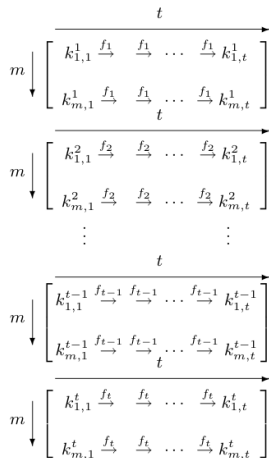
Space

$O(1)$

# Time-Space Tradeoff

In 1980 Martin Hellman answers this question by contributing a Time-Space tradeoff for the problem of cryptanalysis.

- ▶ Precompute:  $m$  “chains” of length  $t$
- ▶ Store only the first and last items in each chain



# Chain Generation

The function  $f(k)$  maps from one key to another. Where:

$$f(k) = R[H(k)]$$

where

- ▶  $H(k)$  is a hash function that maps from key  $k$  to ciphertext  $c$
- ▶  $R(c)$  is a Reduction function mapping from a ciphertext  $c$  back to a value  $k \in \mathcal{K}$
- ▶ Example reduction function: drop last  $n$  characters/bits

$$\begin{array}{c}
 \xrightarrow{t} \\
 m \downarrow \left[ \begin{array}{ccccccc} k_{1,1}^1 & \xrightarrow{f_1} & & \xrightarrow{f_1} & \dots & \xrightarrow{f_1} & k_{1,t}^1 \\ k_{m,1}^1 & \xrightarrow{f_1} & & \xrightarrow{f_1} & \dots & \xrightarrow{f_1} & k_{m,t}^1 \end{array} \right] \\
 \xrightarrow{t} \\
 m \downarrow \left[ \begin{array}{ccccccc} k_{1,1}^2 & \xrightarrow{f_2} & & \xrightarrow{f_2} & \dots & \xrightarrow{f_2} & k_{1,t}^2 \\ k_{m,1}^2 & \xrightarrow{f_2} & & \xrightarrow{f_2} & \dots & \xrightarrow{f_2} & k_{m,t}^2 \end{array} \right] \\
 \vdots \\
 \xrightarrow{t} \\
 m \downarrow \left[ \begin{array}{ccccccc} k_{1,1}^{t-1} & \xrightarrow{f_{t-1}} & & \xrightarrow{f_{t-1}} & \dots & \xrightarrow{f_{t-1}} & k_{1,t}^{t-1} \\ k_{m,1}^{t-1} & \xrightarrow{f_{t-1}} & & \xrightarrow{f_{t-1}} & \dots & \xrightarrow{f_{t-1}} & k_{m,t}^{t-1} \end{array} \right] \\
 \xrightarrow{t} \\
 m \downarrow \left[ \begin{array}{ccccccc} k_{1,1}^t & \xrightarrow{f_t} & & \xrightarrow{f_t} & \dots & \xrightarrow{f_t} & k_{1,t}^t \\ k_{m,1}^t & \xrightarrow{f_t} & & \xrightarrow{f_t} & \dots & \xrightarrow{f_t} & k_{m,t}^t \end{array} \right]
 \end{array}$$

# Chain Generation

## Example (Chain Generation)

4-character passwords

6-character password sets

$pass \rightarrow^H FE4gT6 \rightarrow^R ofie \rightarrow^H$

$FP03u2 \rightarrow^R uey f \dots \rightarrow^R lswq$

$$\begin{array}{c}
 \begin{array}{c} m \downarrow \\ \left[ \begin{array}{c} \xrightarrow[t]{k_{1,1}^1 \xrightarrow{f_1} \xrightarrow{f_1} \dots \xrightarrow{f_1} k_{1,t}^1} \\ k_{m,1}^1 \xrightarrow{f_1} \xrightarrow{f_1} \dots \xrightarrow{f_1} k_{m,t}^1} \end{array} \right] \\ \\ \\ \\ \\ \vdots \\ \\ \end{array} \\
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 \begin{array}{c} m \downarrow \\ \left[ \begin{array}{c} \xrightarrow[t]{k_{1,1}^t \xrightarrow{f_t} \xrightarrow{f_t} \dots \xrightarrow{f_t} k_{1,t}^t} \\ k_{m,1}^t \xrightarrow{f_t} \xrightarrow{f_t} \dots \xrightarrow{f_t} k_{m,t}^t} \end{array} \right] \end{array}
 \end{array}$$

# Key Recovery

Given a cipher text  $c$  we need to recover the key  $k$  that generates the ciphertext

$$c = H(k)$$

$$\begin{array}{c}
 \xrightarrow{t} \\
 m \downarrow \left[ \begin{array}{cccc} k_{1,1}^1 & \xrightarrow{f_1} & \xrightarrow{f_1} & \dots & \xrightarrow{f_1} k_{1,t}^1 \\ k_{m,1}^1 & \xrightarrow{f_1} & \xrightarrow{f_1} & \dots & \xrightarrow{f_1} k_{m,t}^1 \end{array} \right] \\
 \xrightarrow{t} \\
 m \downarrow \left[ \begin{array}{cccc} k_{1,1}^2 & \xrightarrow{f_2} & \xrightarrow{f_2} & \dots & \xrightarrow{f_2} k_{1,t}^2 \\ k_{m,1}^2 & \xrightarrow{f_2} & \xrightarrow{f_2} & \dots & \xrightarrow{f_2} k_{m,t}^2 \end{array} \right] \\
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 \xrightarrow{t} \\
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 \end{array}$$



# Dictionary Attacks

# Markov Chains

- ▶ Markov chains are commonly used in natural language processing. Most notably speech recognition systems.
- ▶ Markov models have been used to generate passwords for users.
- ▶ Given a set of states  $S = \{s_1, s_2, \dots, s_n\}$  there is some probability  $p_{ij}$  that denotes the probability of transitioning from state  $s_i$  to state  $s_j$
- ▶ The probability of transitioning to the next state depends only on the current state

# Markov Chains

**The order of a Markov chain of order  $n$  is defined as:**

$$P(X_n = x_n | X_{n-1} = x_{n-1}, X_{n-2} = x_{n-2}, \dots, X_1 = x_1) = \\ P(X_n = x_n | X_{n-1} = x_{n-1}, \dots, X_{n-m} = x_{n-m})$$

**Zero-order Markov Chain:**

$$P(X_n = x_n | X_{n-1} = x_{n-1}, X_{n-2} = x_{n-2}, \dots, X_1 = x_1) = \\ P(X_n = x_n)$$

**First-order Markov Chain:**

$$P(X_n = x_n | X_{n-1} = x_{n-1}, X_{n-2} = x_{n-2}, \dots, X_1 = x_1) = \\ P(X_n = x_n | X_{n-1} = x_{n-1})$$

## Zero-order Markov Model

In a zero-order Markov model, each character is generated given its underlying probability distribution. This is based on the frequency of the letter in the users natural language. Formally the zero-order model can be written as:

$$P(\alpha) = \prod_{x \in \alpha} \mathcal{V}(x)$$

where: where

- ▶  $P(\cdot)$  is the markovian probability distribution
- ▶  $\alpha$  is a string of characters
- ▶  $\mathcal{V}(\cdot)$  is the frequency of a letter occurring in English
- ▶  $x$  is an individual character

# First-order Markov Model

In a First-order Markov model, each ordered pair is assigned a probability and each character is generated by looking at the previous character. The first-order Markov model can be written as:

$$P(x_1 x_2 x_3 \cdots x_n) = \mathcal{V}(x_1) \prod_{i=1}^{n-1} \mathcal{V}(x_{i+1} | x_i)$$

where: where

- ▶  $P(\cdot)$  is the Markovian probability distribution
- ▶  $x_i$  are individual characters
- ▶  $\mathcal{V}(\cdot)$  is the frequency of a letter or ordered pair occurring in English

# Markov Dictionary

A probability distribution is not a dictionary. To create a dictionary, discretize the probabilities into two levels using a threshold  $\theta$

## Zero-order dictionary

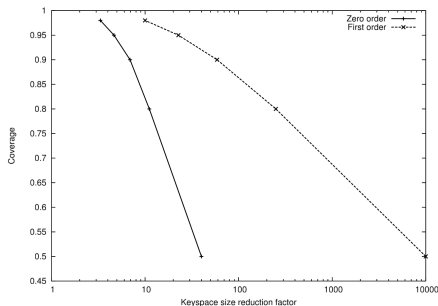
$$\mathcal{D}_{\mathcal{V},\theta} = \{\alpha : \prod_{x \in \alpha} \mathcal{V}(x) \geq \theta\}$$

## First-order dictionary

$$\mathcal{D}_{\mathcal{V},\theta} = \{x_1 x_2 \cdots x_n : \mathcal{V}(x_1) \prod_{i=1}^{n-1} \mathcal{V}(x_{i+1}|x_i) \geq \theta\}$$

# Markov Dictionary

The zero-order model is better for abrivations and acrynms. For example, a user picks their favorite song lyric and the first letter of each word creates their password.



**Figure:** Convergence vs reduction in Keyspace size ( $|\mathcal{K}|$ ) for 8-character sequences

# Deterministic Finite Automaton

- ▶ A DFA or Deterministic Finite Automaton is a finite state machine that accepts or rejects a string
- ▶ A regular expression can be constructed from a DFA
- ▶ Humans are not random with how they use numerals and special characters
  - ▶ Numbers tend to be at the end of a password: password1
  - ▶ Capital letters are typically at the beginning of a password: Password
  - ▶ there are typically more lowercase letters in passwords than uppercase letters, numerals, or special characters



## Dictionary using a DFA

An improved dictionary is one where strings are both accepted by a Markovian filter and accepted by at least one DFA from some set of DFA's. The updated dictionary is defined as:

$$\mathcal{D}_{\mathcal{V}, \theta, \langle M_i \rangle} = \{ \alpha : \prod_{x \in \alpha} \mathcal{V}(x) \geq \theta, \text{ and } \exists i : M_i \text{ accepts } \alpha \}$$

where

- ▶  $A$  is the set of 26 uppercase characters
- ▶  $a$  is the set of 26 lowercase characters
- ▶  $n$  is the set of 10 numerals
- ▶  $s$  is the set of 5 special characters  
 $\{space, hyphen, underscore, period, comma\}$

# Indexing Algorithms

- ▶ The goal is to create an algorithm that will efficiently enumerate the passwords in a given password space. Given  $i$  as input return the  $i^{th}$
- ▶ In the rainbow attack the reduction function maps from ciphertext space to  $\{0, 1, \dots, |\mathcal{K} - 1|\}$
- ▶ Composed with a mapping from  $\{0, 1, \dots, |\mathcal{K} - 1|\}$  to a key in  $\mathcal{K}$ .
- ▶ Makes no assumption about keyspace other than its size
- ▶ Use the rainbow attack with a "smart" way to choose the keyspace

# Dictionary Modification

Modify the dictionary to only consider fixed length strings. This allows for different threshold values  $\theta$  for each length.

$$\mathcal{D}_{\mathcal{V},\theta,\ell} = \{\alpha : |\alpha| = \ell \text{ and } \prod_{x \in \alpha} \mathcal{V}(x) \geq \theta\}$$

# Discretization

The algorithm also needs to discretize the probability distribution of the strings. First, turn the dictionary into a sum rather than a product.

Transform the product

$$\prod_{x \in \alpha} \mathcal{V}(x) \geq \theta$$

$$\log\left(\prod_{x \in \alpha} \mathcal{V}(x)\right) \geq \log(\theta)$$

$$\log(\mathcal{V}(x_1)\mathcal{V}(x_2) \cdots \mathcal{V}(x_n)) \geq \log(\theta)$$

$$\log(\mathcal{V}(x_1)) + \log(\mathcal{V}(x_2)) + \cdots + \log(\mathcal{V}(x_n)) \geq \log(\theta)$$

# Discretization

To arrive at a discrete version of the modified dictionary:

$$\mathcal{D}_{\mathcal{V},\theta,\ell} = \{\alpha : |\alpha| = \ell \text{ and } \sum_{x \in \alpha} \mu(x) \geq \lambda\}$$

Where where

- ▶  $\mu(x) = \log(\mathcal{V}(x))$
- ▶  $\lambda = \log(\theta)$

# Discretization

- ▶  $\mu(x) = \log(\mathcal{V}(x))$
- ▶ Discretize the values of the  $\mu$  function to the nearest multiple of some  $\mu_0$
- ▶ Narayanan and Shmatikov use a  $\mu_0$  that yields approximately 1000 different discrete values

# Zero-Order Markovian Dictionary

# First-Order Markovian Dictionary



# DFA Dictionary

# Any Keyspace $\mathcal{K}$

# Hybrid Markovian/DFA

# Multiple Keyspaces

# Optimizations

# Experiment

- ▶ Measure coverage of rainbow attack vs hybrid attack
- ▶ 142 real user passwords
- ▶ 6-Character alphanumeric sequences for the rainbow attack ( $|\mathcal{K}| = 36^6 \approx 2 * 10^9$ )
- ▶ 70 regular expressions

# Results

Category	Count	Rainbow	Hybrid
Length at most 5	63	29	63
Length 6	21	10	17
Length 7	18	0	10
Length 8, A* or a*	9	0	6
Others	31	0	0
Total	142	39(27.5%)	96(67.6%)
only length $\geq 6$	79	10(12.7%)	33(41.8%)

Figure: Passwords recovered in Hybrid attack vs. Rainbow attack

# Conclusions

- ▶ One of many attacks targeting human weakness
- ▶ Some possible defences against dictionary attacks for human memorable passwords
  - ▶ Graphical passwords
  - ▶ Biometric information
- ▶ Are these actually safer?



# Analysis