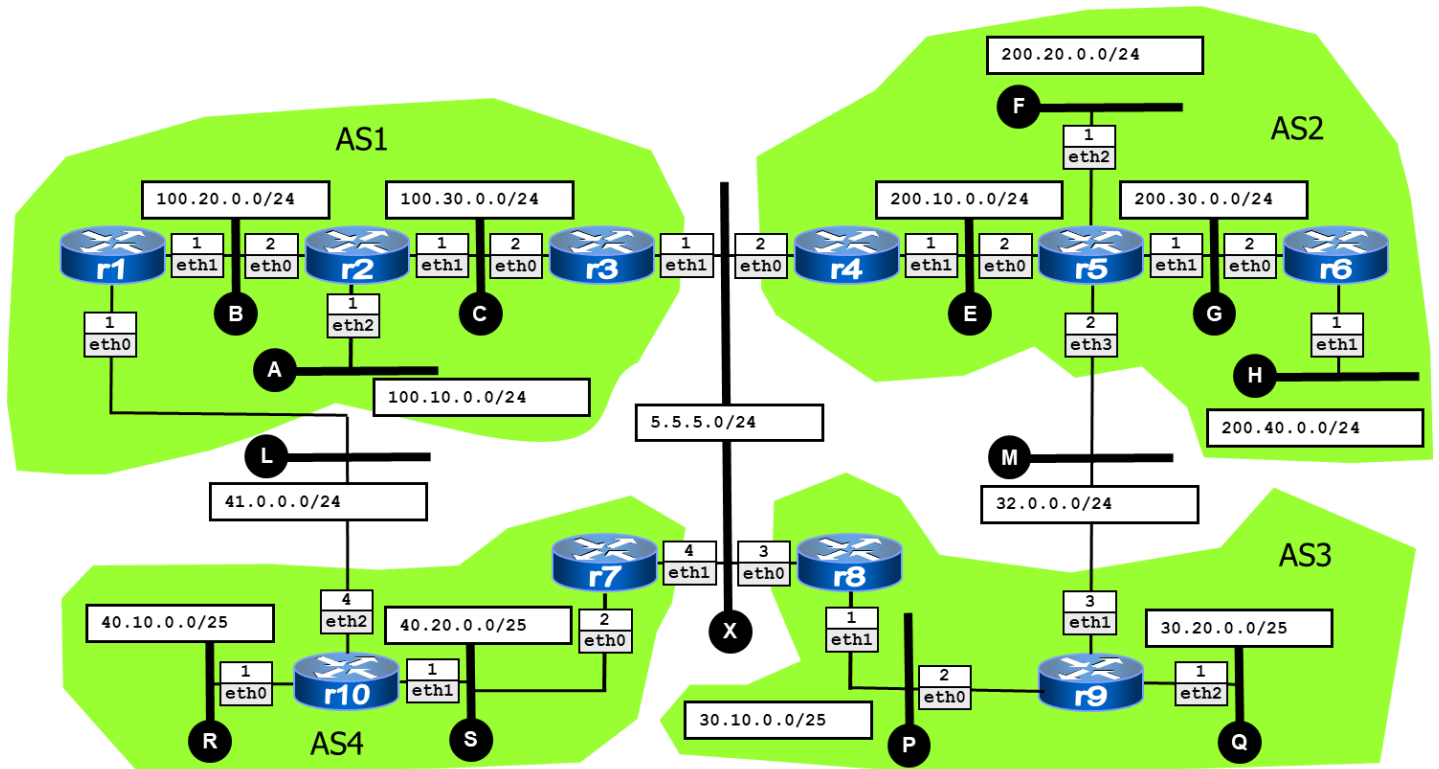




Regole del gioco: 1) Si può accedere a tutto il materiale del corso. 2) Non si può interagire in alcun modo con altri. Se ciò dovesse avvenire sarebbe considerato un fatto gravissimo.



Using Kathará, implement the network depicted in the above figure and described below:

- Each DMZ prefix is announced by at least one of the routers it is incident to.
- No router announces the default route.

Requirements:

1. Configure the network in such a way that all interfaces are reachable from all routers.
2. AS4 is a customer of AS1 and AS3 is a customer of AS2.
3. LAN X represents an Internet eXchange Point. At LAN X all ASes peer each-other but for AS1-AS4 and AS2-AS3. All the peerings at LAN X implement peer-to-peer relationships.
4. Configure the policies of ASes according to the above specifications. Remember that a customer is preferred with respect to a peer-to-peer and with respect to a provider and that a peer-to-peer is preferred with respect to a provider.
5. Do not use tunnels for configuring ASes

Procedura di consegna:

- Crea una directory (**senza spazi!**) chiamata <cognome><nome> (es.: la directory di Giuseppe Francesco Maria Di Battista si chiamerà dibattistagiuseppefrancescomaria)
- Crea un file compresso (es. zip) che contenga il lab, chiamandolo come la directory del lab.
- Consegna il lab facendo l'upload del file su moodle (<https://ingegneria.el.uniroma3.it/>).