



Playbook - Hackathon

IT Services Business Solutions Outsourcing

Hackathon @ TCS Bank of America





Hackathon @ TCS BOA

- Hackathon is a Hack Day/Code Fest with teams working together throughout the weekend
- Developers work on projects they like & showcase their technical prowess
- Technical teams receive Incentives for Out of Box Thinking
- · Management visibility for participants

Event Locations

- 1) California
- 2) Charlotte
- 3) NJ/NY
- 4) Jacksonville
- 5) Dallas
- 6) Other locations

We conducted Hackathon on 28 Mar in CA

Utility Solution - Content Publishing Tool

- Integrated with
 Database, generating
 contents in customizable
 templates
- Currently being explored in GWB for replacing a vendor product

Utility Solution – Database Analyzer

- One stop Excel Driven
 Analytics around
 Database Health,
 Alerts & Impact
 Assessment
- Being explored in Consumers for process improvement

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What is a Hackathon?



Hackathon is a Hack Day/Code Fest with teams of developers, designers, QA & business analysts working together throughout the weekend (8-56 hours) in projects

- Developers work on projects they like & showcase their technical prowess
- Technical teams receive Incentives for Out of Box Thinking
- Management visibility for participants

What is a Hack?

A Quick & Dirty Technical Solution to a problem

Its not Fancy

It's Quick

It's Creative

What a Hack is NOT?

- Illegal, Cracking System
- Penetrating Networks
- Trojans, Virus, Password Cracking
- Use of Pirated softwares.

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Framework for Hack-a-thon



Plan Event

- Identify Evangelists to promote the idea of Hackathon
- Budget Planning for Expenses
- Infrastructure Planning
- Socialize Event and conduct workshop
- Plan for Length & Location of Event
- Judging Criteria

TCS Sponsor

Socialize

- Socialize the idea of Hackathon and work with developers to support team formation
- Provide info to developers on infrastructure being provided by TCS
- Team Registration on Knowmax

Conduct Event

- Venue & Date Finalization & Communication
- TCS Sr Management Announcing Event Kick off
- Teams to pitch in with an overview of the ideas
- Allow Teams to solicit team members
- Teams to bring their personal laptops for development
- Evangelists & Sponsors to arrange food/WiFi

Review & Wrap up

- At Conclusion, teams provide demo of solutions built to sponsor & TCS Sr Management
- Allow Q&A Sessions
- · Announcement of winners
- · Gifts for winners
- Recognition in Town Halls
- Let participants know whats next?
- After Party

Evangelists

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Teams

Implementation Pattern



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Evangelists to support Hackathon specific for locations*

- Agoura Hills, CA Ramalingam Rajarajan
- Concord, CA Bharani Shangar
- Jacksonville, FL Pandurang Yachwad
- Charlotte, NC Sushil Sahoo, Ken
- Pennington, NJ Santosh Fabian, Shekhar Garg
- Dallas, TX TBD

Infrastructure Availability

- SQL Server & Oracle Database Servers have been setup in Charlotte Lab for public access during events
- Amazon EC2 T1 Micro Tier Instance, accessible via Public IP Address
- Handy Link Repository for download of necessary J2EE/.NET IDE/Toolkits on personal laptops

Expense Approvals

- No Licensing Fees would be approved
- Use of trial versions/FOSS is recommended for demo purposes
- Charges for Leveraging Cloud APIs would be approved subjective to usage in apps
- Expenses for Food during Hackathon for participants would be reimbursed
- Event T Shirts to be given to participants

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Developer Guidelines



- Dev Teams to build solutions on personal laptop. No BOA laptop or bank connectivity allowed during the event to prevent security issues
- Developers should setup any web servers (Tomcat, IIS) to support their Apps on their personal laptops.
- Teams will be given full access to Amazon EC2 instance, Oracle and SQL Server
 Database Servers for consumption in Apps
- Any specific technical infrastructure requirement would need to be informed to sponsors well in advance.
- Developers can start building teams and crafting idea prior to Hackathon and present solution overview at the start of the Hackathon.
- ✓ Teams can take inputs from mentors/sponsors during Hackathon, improve their app.
- Teams have to show a working app at the end of event to qualify for review with judges.
- The Apps would be judged based on design, presentation, creativity, technical expertise and presentation style during Demo



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Thank You