

Computer Science 315
Spring 2016
Computer Architecture
Homework #4 Solutions

1)

2.12.1 0x50000000
2.12.2 overflow
2.12.3 0xB0000000
2.12.4 no overflow
2.12.5 0xD0000000
2.12.6 overflow

2)

2.23 \$t2 = 3

3)

2.26.1 20

2.26.2 i = 10;
do {
 B += 2;
 i = i - 1;
} while (i > 0)

2.26.3 5*N

4)

```
.text
.global Sum
Sum:
    push    %rbp          # At the start of the function it's
                          # customary to push the base pointer
                          # onto the stack.

    mov     %rsp, %rbp
    mov     %rdi, %rax
    mov     %rdi, %rcx
    mov     %rsi, %rdx
                # Now the base and the top of the stack
                # frame are the same.
    cmp     %rdi, %rsi    # compares a and b
    jg      loop
    jl      less_than
    je      equal_to
loop:                # b > a
    add     $1, %rcx
    add     %rcx, %rax
    cmp     %rcx, %rdx
    je      done
    jmp     loop
less_than:           # b < a
    mov     $0, %rax
    jmp     done
equal_to:
    mov     %rsi, %rax    # if equal set ret val, rax = rsi
    jmp     done
done:
    leave   # Set stack pointer to frame pointer
            # and pop old frame pointer
    ret     # Pop return address and jump to it
```