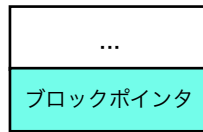
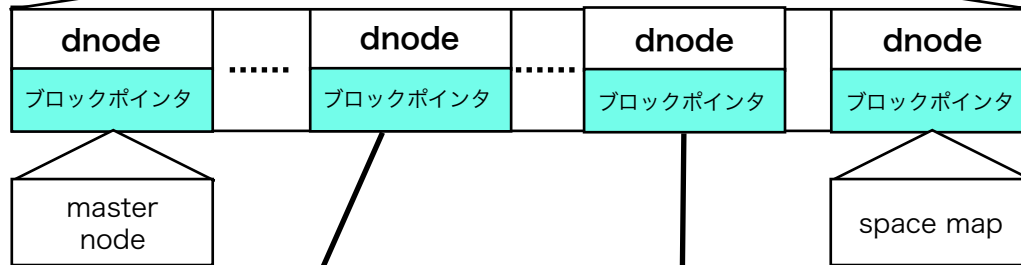
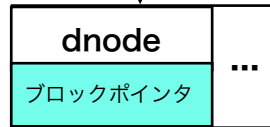


# Uberblock



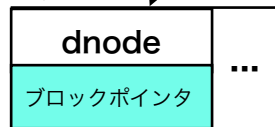
## MOS layer

### Objset



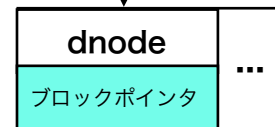
## Object-set layer

### Objset



### Snapshot

### Objset



### Filesystem

