Ph21 Problem Set 1

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Problem One

We start with the step update function as:

$$x_{i+1} = x_i - f(x_i) \frac{x_i - x_{i-1}}{f(x_i) - f(x_{i-1})}$$

•

Or,

$$\epsilon_{i+1} = \epsilon_i - f(x_i) \frac{\epsilon_i - \epsilon_{i-1}}{f(x_i) - f(x_{i-1})}$$

Now, expanding each $f(x_i)$ in terms of the Taylor expansion

$$f(x + \epsilon) = f(x) + \epsilon f'(x) + \epsilon^2 \frac{f''(x)}{2} + \dots$$

:

We obtain

$$\epsilon_{i+1} = \epsilon_i - \frac{\left(\epsilon_i - \epsilon_{i-1}\right) \left(\frac{1}{2}\epsilon_i^2 f''(x) + \epsilon_i f'(x)\right)}{-\frac{1}{2}\epsilon_{i-1}^2 f''(x) + \frac{1}{2}\epsilon_i^2 f''(x) - \epsilon_{i-1} f'(x) + \epsilon_i f'(x)}$$

.

Simplifying, this becomes

$$\epsilon_{i+1} = \epsilon_i - \frac{\epsilon_i \left(\epsilon_i f''(x) + 2f'(x) \right)}{\left(\epsilon_{i-1} + \epsilon_i \right) f''(x) + 2f'(x)}$$

.

We can now expand the denominator assuming that $\epsilon_{i-1} + \epsilon_i$ is small:

$$\frac{\epsilon_i \left(\frac{\epsilon_i f''(x)}{2f'(x)} + 1\right)}{\frac{(\epsilon_{i-1} + \epsilon_i) f''(x)}{2f'(x)} + 1} \approx \epsilon_i \left(\frac{\epsilon_i f''(x)}{2f'(x)} + 1\right) \left(1 - \frac{(\epsilon_{i-1} + \epsilon_i) f''(x)}{2f'(x)}\right)$$

.

Now, expanding this out and subtracting from ϵ_i , we obtain

$$\epsilon_{i+1} = \frac{\epsilon_i^3 f''(x)^2}{4f'(x)^2} + \frac{\epsilon_{i-1} \epsilon_i^2 f''(x)^2}{4f'(x)^2} + \frac{\epsilon_{i-1} \epsilon_i f''(x)}{2f'(x)}$$

.

And ignoring terms of order ϵ^3 and higher, this becomes

$$\epsilon_{i+1} = \frac{\epsilon_{i-1}\epsilon_i f''(x)}{2f'(x)}$$

.

Now, we solve this recurrence relation assuming that $\epsilon_{i+1} = C\epsilon_i^r$, thus solving as

$$2Ca(n)^{r} = \frac{a(n)^{\frac{1}{r}+1}f''(x)}{Cf'(x)}$$

. Solving for r, this becomes $r=1+\frac{1}{r},$ or $r=\frac{1+\sqrt{5}}{2},$ the Golden ratio!

Problem 2

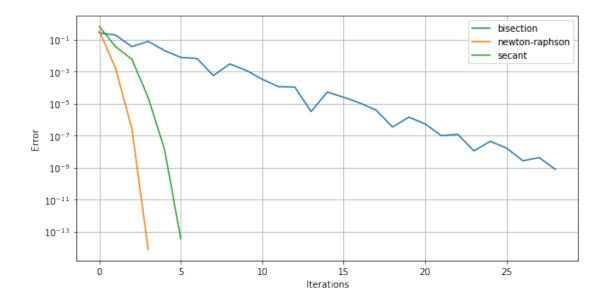
Root-Finding Implementations

```
import numpy as np
import matplotlib.pyplot as plt
def bisection(f, x1, x2, tolerance_needed=.01,
              prev_iters=[], save_iters=False):
    # signs should differ
    assert np.sign(f(x1)) != np.sign(f(x2))
    if (np.abs(x1 - x2) < tolerance_needed):</pre>
        if save_iters:
           return (x1, x2), prev_iters
        return np.mean([x1, x2])
    sign_f_x1 = np.sign(f(x1))
    # Find midpoint between x1 and x2
    x0 = (x1 + x2) / 2
    # check sign of f(midpoint)
    sign_f_x0 = np.sign(f(x0))
    # branch off depending on sign
    b1 = x0
```

```
if (sign_f_x0 == sign_f_x1):
        # bracket = [x0, x2]
       b2 = x2
   else:
        # bracket = [x1, x0]
       b2 = x1
   if save_iters:
       return bisection(
            f, b1, b2, tolerance_needed=tolerance_needed,
            prev_iters=prev_iters + [np.mean([b1, b2])], save_iters=True)
   return bisection(f, b1, b2, tolerance_needed=tolerance_needed)
def newton_raphson(f, fPrime, x1, tolerance_needed=.01, last_guess=np.inf,
                   prev_iters=[], save_iters=False):
    # we can get info on our precision by using |f(x_{ast}) / f'(x_{ast})|
    if (np.abs(x1 - last_guess) < tolerance_needed):</pre>
       if save_iters:
           return x1, prev_iters
        return x1
    # step update function
   x2 = x1 - (f(x1) / fPrime(x1))
   if save iters:
        return newton_raphson(
            f, fPrime, x2, tolerance_needed=tolerance_needed,
            last_guess=x1, prev_iters=prev_iters + [x1], save_iters=True)
   return newton_raphson(f, fPrime, x2, tolerance_needed=tolerance_needed,
                          last_guess=x1)
def secant(f, x2, x1, tolerance_needed=.01, prev_iters=[],
           save_iters=False):
    # estimate precision as with newton-raphson
   if (np.abs(x2 - x1) < tolerance_needed):</pre>
        if save_iters:
           return x2, prev_iters
       return x2
    # approximate derv with slope of line
   fPrime_approx = (f(x2) - f(x1)) / (x2 - x1)
    # step update function
   x3 = x2 - f(x2) * ((x2 - x1) / (f(x2) - f(x1)))
   if (save_iters):
        return secant(f, x3, x2, tolerance_needed=tolerance_needed,
                      prev_iters=prev_iters + [x2], save_iters=True)
   return secant(f, x3, x2, tolerance_needed=tolerance_needed)
def test_f(x):
   return np.sin(x) + .2
def test_fPrime(x):
   return np.cos(x)
# We'll test these each with a tolerance of 1e-8 and save our previous
# iterations to plot.
tol = 1e-8
bisecs = bisection(test_f, 4, .3, tolerance_needed=tol, save_iters=True)
raphs = newton_raphson(test_f, test_fPrime, 3,
                     tolerance_needed=tol, save_iters=True)
secants = secant(test_f, 4, 3, tolerance_needed=tol, save_iters=True)
```

Convergence Test

```
# calc in Mathematica
actual_root = 3.342950574380124
plt.figure(figsize=(10, 5))
plt.plot(np.abs(np.array(bisecs[1]) - actual_root), label='bisection')
plt.plot(np.abs(np.array(raphs[1]) - actual_root), label='newton-raphson')
plt.plot(np.abs(np.array(secants[1]) - actual_root), label='secant')
plt.yscale('log')
plt.yscale('log')
plt.grid()
plt.legend()
plt.xlabel('Iterations')
plt.ylabel('Error')
plt.show()
```



Here we do see that the Newton-Raphson method slightly outperforms the secant method, and both hugely outperform the bisection method.

Problem 3

We start with e = .617139, T = 27906.98161, $a = 2.34186s \times c$. We wish to solve for the elliptical orbit of the system by finding ξ in terms of t and the equations for x, y in terms of ξ .

We start by solving the equation $\frac{T}{2\pi}(\xi - e\sin\xi) - t^* = 0$ and then plugging this value into the equations $x = a(\cos\xi - e), y = a\sqrt{1 - e^2}\sin\xi$).

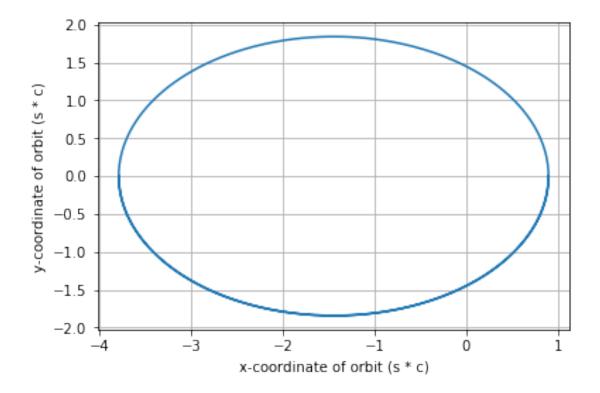
```
e_val = .617139
T_val = 27906.98161 # units of s
a_val = 2.34186 # units of s * c

def test_func(xi, tStar, e, T, a):
    return (T / (2 * np.pi)) * (xi - e * np.sin(xi)) - tStar
```

```
def xi_func(tStar, e, T, a):
    def xi_one_var(xi):
        return (T / (2 * np.pi)) * (xi - e * np.sin(xi)) - tStar
    return xi_one_var
def solve_xi(tStar, e, T, a):
    xi_solve_func = xi_func(tStar, e, T, a)
    secant_xi_solve = secant(xi_solve_func, 0, 2 * np.pi, tolerance_needed=.0001)
    return secant_xi_solve
def get_x_y(xi, e, a):
   x = a * (np.cos(xi) - e)
y = a * np.sqrt(1 - e ** 2) * np.sin(xi)
    return (x, y)
def solve_pos(tStar, e, T, a):
    xi = solve_xi(tStar, e, T, a)
    x, y = get_x_y(xi, e, a)
   return (x, y)
def solve_orbit(e, T, a, tStar_vals):
    # solve for orbit in terms of other times
    xy_vals = list(map(lambda tStar: solve_pos(tStar, e, T, a), tStar_vals))
   return np.array(xy_vals)
```

```
tStar_vals = np.linspace(-T_val / 2, T_val, 500)
orbit_solve = solve_orbit(e_val, T_val, a_val, tStar_vals)
x_vals = orbit_solve[::, 0]
y_vals = orbit_solve[::, 1]

plt.plot(x_vals, y_vals)
plt.xlabel('x-coordinate of orbit (s * c)')
plt.ylabel('y-coordinate of orbit (s * c)')
plt.grid()
plt.show()
```



And here we see the orbit is an ellipse as expected!

Problem 4

We will obtain the velocities of the orbit through finite-difference formulas:

$$x'(t) \approx [x(t + \Delta t) - x(t)]/\Delta t, y'(t) \approx [y(t + \Delta t) - y(t)]/\Delta t$$

After testing out various values of ϕ , the value of $\frac{-\pi}{2}$ gave the most qualitative agreement with Fig. 3 from the assignment:

```
r_vels = get_radial_vel(x_vals, y_vals, tStar_vals, -.5 * np.pi)
# Don't plot last value so that the last line doesn't go straight-up
# divide by the max to put in units of t/T
# convert to km / s
plt.plot((tStar_vals[:-1] / np.max(tStar_vals)), (r_vels * 3 * 10 ** 5)[:-1])
plt.xlabel('Phase (t / T)')
plt.ylabel('Radial Velocity (km / s)')
plt.grid()
plt.show()
```

