GAM 51

Lab 2

Due Today!

**Sample Turn in Lab**

For this lab you will be making an empty Unity project and submitting it zipped with the correct naming convention.

Instructions:

Make the project. Name it GAM\_51\_Lab\_2\_LastName\_FirstName

Zip the project. Name it GAM\_51\_Lab\_2\_LastName\_FirstName.zip

Put it on your lab computer Documents folder