

STARVATIONEVASION.SIMVIS.MODEL

Coordinate

```
final double LATITUDE;  
final double LONGITUDE;
```

ModelMain

```
updateModel();
```

EventPlacer

```
//go through data and place  
//events on global coordinate  
//system
```

GlobeParser

```
-Read in lat/long data,  
separated by country somehow  
-We will use each country's  
group of coordinates to create  
the polygon for its shape
```