

# MI SENSOR API

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**Version 2.05**

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## REVISION HISTORY

Revision No.	Description	Date
2.03	<ul style="list-style-type: none"><li>Initial release</li></ul>	11/08/2018
2.04	<ul style="list-style-type: none"><li>Added MI_SNR_CustFunction api</li><li>Added MI_SNR_CUST_DIR_e</li><li>Added bEarlyInit to MI_SNR_PADInfo_t</li><li>Added Shutter/Gain to MI_SNR_PlaneInfo_t</li></ul>	11/08/2019
2.05	<ul style="list-style-type: none"><li>Updated description of MI_SNR_SetFps and MI_SNR_GetFps</li></ul>	12/17/2019

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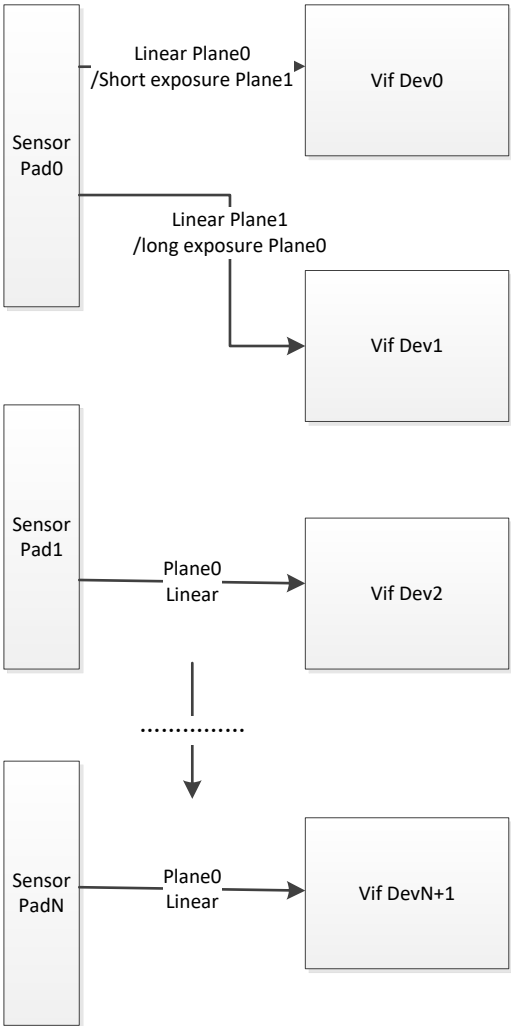
# 1. SCOPE

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## 1.1. Module Description

The SNR (sensor) module can obtain the camera interface information and adjust the resolution and frame rate.

## 1.2. Flow Chart



### 1.3. Keyword

- Pad  
Sensor hardware Jack location.
- Plane  
The name of the channel under the pad.
- Res  
Abbreviation for resolution.
- Orien  
Determine the direction, and set the sensor to mirror horizontally and vertically.
- VC  
Virtual Channel.

## 2. API REFERENCE

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Name of API	Function
<a href="#">MI SNR_Enable</a>	Sensor Enable
<a href="#">MI SNR_Disable</a>	Sensor Disable
<a href="#">MI SNR_GetPadInfo</a>	Get Sensor pad information
<a href="#">MI SNR_GetPlaneInfo</a>	Get Sensor channel information
<a href="#">MI SNR_GetFps</a>	Get Sensor current frame rate
<a href="#">MI SNR_SetFps</a>	Set Sensor frame rate
<a href="#">MI SNR_GetBT656SrcType</a>	Get BT656 Sensor source input format
<a href="#">MI SNR_QueryResCount</a>	Get Sensor supported resolution count
<a href="#">MI SNR_GetRes</a>	Get sensor resolution by corresponding index
<a href="#">MI SNR_GetCurRes</a>	Get Sensor current resolution
<a href="#">MI SNR_SetRes</a>	Set Sensor resolution
<a href="#">MI SNR_GetOrien</a>	Get Sensor orientation attribute
<a href="#">MI SNR_SetOrien</a>	Set Sensor orientation
<a href="#">MI SNR_SetPlaneMode</a>	Set Sensor plane mode
<a href="#">MI SNR_GetPlaneMode</a>	Get Sensor plane mode
<a href="#">MI SNR_CustFunction</a>	Set sensor customization function

## 2.1. MI\_SNR\_Enable

### ➤ Function

Set sensor corresponding pad enable

### ➤ Syntax

```
MI_S32 MI_SNR_Enable(MI\_SNR\_PAD\_ID\_e ePADId);
```

### ➤ Parameter

Parameter Name	Description	Input/Output
ePADId	SENSOR Pad ID Range: [0, <a href="#">MI_SNR_MAX_PAD_NUM</a> ].	Input

### ➤ Return Value

- MI\_OK: Successful
- Non-zero: Failed, see error code for details

### ➤ Requirement

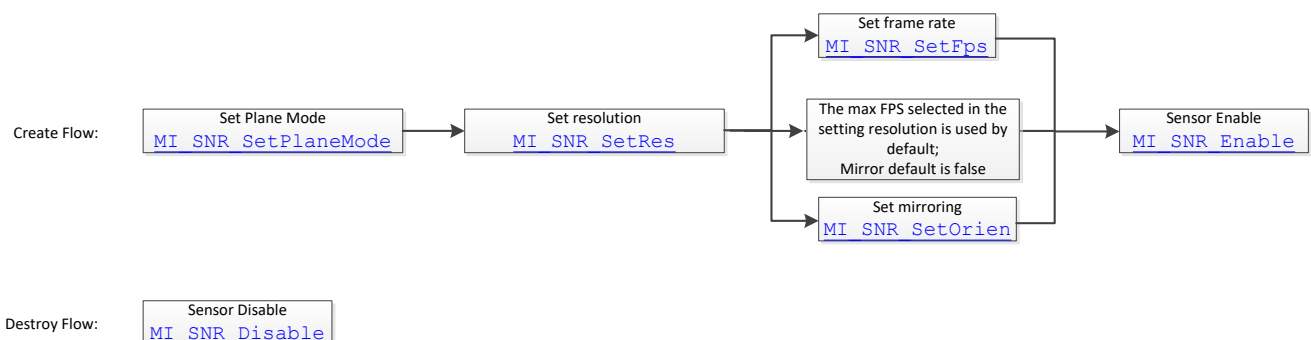
- Header: mi\_sensor\_datatype.h, mi\_sensor.h
- Library: libmi\_sensor.a

### ➤ Note

- Before calling this function, ensure sensor pad is not initialized. If the sensor pad has been enabled already, use [MI\\_SNR\\_Disable](#) to deinitialize the pad.
- Before enabling this API, [MI\\_SNR\\_SetPlaneMode](#) and [MI\\_SNR\\_SetRes](#) must be set.
- Because the MI SNR module does not interact with the DRAM, there is no need to bind it with the backend module; the data flow will automatically go to the MI Vif.

### ➤ Example

Examples of initialization and exit are as follows:





```

MI_U32 u32ResCount =0;
MI_U8 u8ResIndex =0;
MI_U8 u8ChocieRes =0;
MI_SNR_PAD_ID_e eSnrPad= E_MI_SNR_PAD_ID_0;
MI_SNR_QueryResCount(eSnrPad, &u32ResCount);
for(u8ResIndex=0; u8ResIndex < u32ResCount; u8ResIndex++)
{
    MI_SNR_GetRes(E_MI_SNR_PAD_ID_0, u8ResIndex, &stRes);
    printf("index %d, Crop(%d,%d,%d,%d), outputsize(%d,%d), maxfps %d, minfps %d,
    ResDesc %s\n",u8ResIndex, stRes.stCropRect.u16X, stRes.stCropRect.u16Y,
    stRes.stCropRect.u16Width,stRes.stCropRect.u16Height,stRes.stOutputSize.u16Width,
    stRes.stOutputSize.u16Height, stRes.u32MaxFps,stRes.u32MinFps, stRes.strResDesc);
}

printf("select res\n");
scanf("%c", &select);

if(E_MI_VIF_HDR_TYPE_OFF== eHdrType)
{
    MI_SNR_SetPlaneMode(eSnrPad, FALSE);
}
else
{
    MI_SNR_SetPlaneMode(eSnrPad, TRUE);
}

MI_SNR_SetRes(eSnrPad,u8ResIdx);
MI_SNR_Enable(eSnrPad);

/*****
/* Exit call interface */
*****/

MI_SNR_Disable(eSnrPad);

```

## ➤ Related API

[MI\\_SNR\\_Disable](#)

## 2.2. MI\_SNR\_Disable

## ➤ Function

Set sensor corresponding pad disable

## ➤ Syntax

MI\_S32 MI\_SNR\_Disable([MI\\_SNR\\_PAD\\_ID\\_e](#) ePADId);

## ➤ Parameter

Parameter Name	Description	Input/Output
ePADId	SENSOR Pad ID Range: [0, <a href="#">MI_SNR_MAX_PAD_NUM</a> ).	Input

- Return Value
  - MI\_OK: Successful
  - Non-zero: Failed, see error code for details
- Requirement
  - Header: mi\_sensor\_datatype.h, mi\_sensor.h
  - Library: libmi\_sensor.a
- Example
 

Refer to [MI\\_SNR\\_Enable](#).
- Related API
 

[MI\\_SNR\\_Enable](#)

## 2.3. MI\_SNR\_GetPadInfo

- Function
 

Get sensor pad information
- Syntax
 

```
MI_S32 MI_SNR_GetPadInfo(MI\_SNR\_PAD\_ID\_e ePADId, MI\_SNR\_PADInfo\_t *pstPadInfo);
```
- Parameter
 

Parameter Name	Description	Input/Output
ePADId	SENSOR Pad ID Range: [0, <a href="#">MI_SNR_MAX_PAD_NUM</a> ).	Input
pstPadInfo	SENSOR pad attribute pointer	Output
- Return Value
  - MI\_OK: Successful
  - Non-zero: Failed, see error code for details
- Requirement
  - Header: mi\_sensor\_datatype.h, mi\_sensor.h
  - Library: libmi\_sensor.a
- Related API
 

N/A.

## 2.4. MI\_SNR\_GetPlaneInfo

- Function
 

Get sensor plane information

## ➤ Syntax

```
MI_S32 MI_SNR_GetPadInfo(MI\_SNR\_PAD\_ID\_e ePADId, MI\_SNR\_PlaneInfo\_t *pstPadInfo);
```

## ➤ Parameter

Parameter Name	Description	Input/Output
ePADId	SENSOR Pad ID Range: [0, <a href="#">MI_SNR_MAX_PAD_NUM</a> ).	Input
u32PlaneID	SENSOR plane ID Range: [0, <a href="#">MI_SNR_MAX_PLANE_NUM</a> ).	Input
pstChnInfo	SENSOR plane information	Output

## ➤ Return Value

- MI\_OK: Successful
- Non-zero: Failed, see error code for details

## ➤ Requirement

- Header: mi\_sensor\_datatype.h, mi\_sensor.h
- Library: libmi\_sensor.a

## ➤ Related API

N/A.

## 2.5. MI\_SNR\_GetFps

## ➤ Function

Get sensor frame rate

## ➤ Syntax

```
MI_S32 MI_SNR_GetFps(MI\_SNR\_PAD\_ID\_e ePADId, MI_U32 *pFps);
```

## ➤ Parameter

Parameter Name	Description	Input/Output
ePADId	SENSOR Pad ID Range: [0, <a href="#">MI_SNR_MAX_PAD_NUM</a> ).	Input
pFps	Frame rate pointer	Output

## ➤ Return Value

- MI\_OK: Successful
- Non-zero: Failed, see error code for details

## ➤ Requirement

- Header: mi\_sensor\_datatype.h, mi\_sensor.h
- Library: libmi\_sensor.a

## ➤ Note

The obtained FPS range is:

$\text{Min} * 1000 < \text{FPS} < \text{Max} * 1000$ : accurate to 3 decimal places.

## ➤ Related API

[MI\\_SNR\\_SetFps](#)

## 2.6. MI\_SNR\_SetFps

## ➤ Function

Set sensor frame rate

## ➤ Syntax

MI\_S32 MI\_SNR\_SetFps([MI\\_SNR\\_PAD\\_ID\\_e](#) ePADId, MI\_U32 \*pFps);

## ➤ Parameter

Parameter Name	Description	Input/Output
ePADId	SENSOR Pad ID Range: [0, <a href="#">MI_SNR_MAX_PAD_NUM</a> ).	Input
pFps	Frame rate pointer	Output

## ➤ Return Value

- MI\_OK: Successful
- Non-zero: Failed, see error code for details

## ➤ Requirement

- Header: mi\_sensor\_datatype.h, mi\_sensor.h
- Library: libmi\_sensor.a

## ➤ Note

FPS has two value ranges:

—  $\text{Min} < \text{fps} < \text{max}$ : Accurate to one digit

—  $\text{min} * 1000 < \text{fps} < \text{max} * 1000$ : Accurate to 3 decimal places

The maximum/minimum value of FPS is the max/min FPS corresponding to the resolution index when [MI\\_SNR\\_SetRes](#) is set.

## ➤ Related API

[MI\\_SNR\\_GetFps](#)

## 2.7. MI\_SNR\_GetBT656SrcType

## ➤ Function

Get BT656 source input format

## ➤ Syntax

```
MI_S32 MI_SNR_GetBT656SrcType(MI\_SNR\_PAD\_ID\_e ePADId, MI_U32 u32PlaneID,
MI\_SNR\_Anadec\_SrcType\_e *psttype);
```

## ➤ Parameter

Parameter Name	Description	Input/Output
ePADId	SENSOR Pad ID Range: [0, <a href="#">MI_SNR_MAX_PAD_NUM</a> ).	Input
u32PlaneID	SENSOR Plane ID Range: [0, <a href="#">MI_SNR_MAX_PLANE_NUM</a> ).	Input
psttype	Source input format	Output

## ➤ Return Value

- MI\_OK: Successful
- Non-zero: Failed, see error code for details

## ➤ Requirement

- Header: mi\_sensor\_datatype.h, mi\_sensor.h
- Library: libmi\_sensor.a

## ➤ Note

This function is applicable to BT656 sensor only.

## ➤ Related API

[MI\\_SNR\\_Anadec\\_SrcType\\_e](#)

## 2.8. MI\_SNR\_QueryResCount

## ➤ Function

Get sensor supported resolution count

## ➤ Syntax

```
MI_S32 MI_SNR_QueryResCount(MI\_SNR\_PAD\_ID\_e ePADId,
MI_U32 *pu32ResCount);
```

## ➤ Parameter

Parameter Name	Description	Input/Output
ePADId	SENSOR Pad ID Range: [0, <a href="#">MI_SNR_MAX_PAD_NUM</a> ).	Input
*pu32ResCount	SENSOR pad supported resolution count	Output

- Return Value
  - MI\_OK: Successful
  - Non-zero: Failed, see error code for details
- Requirement
  - Header: mi\_sensor\_datatype.h, mi\_sensor.h
  - Library: libmi\_sensor.a
- Note
 

N/A.
- Related API
 

[MI\\_SNR\\_GetRes](#)

## 2.9. MI\_SNR\_GetRes

- Function
 

Get the corresponding resolution from the index in resolution mapping table
- Syntax
 

```
MI_S32 MI_SNR_GetRes(MI\_SNR\_PAD\_ID\_e ePADId, MI_U8 u8ResIdx,
MI\_SNR\_Res\_t *pstRes);
```

- Parameter

Parameter Name	Description	Input/Output
ePADId	SENSOR Pad ID Range: [0, <a href="#">MI_SNR_MAX_PAD_NUM</a> ).	Input
u8ResIdx	Index in resolution mapping table	Input
*pstRes	Resolution corresponding to the serial number	Output

- Return Value
  - MI\_OK: Successful
  - Non-zero: Failed, see error code for details
- Requirement
  - Header: mi\_sensor\_datatype.h, mi\_sensor.h
  - Library: libmi\_sensor.a
- Note
 

N/A.
- Example
 

Below is an example of obtaining resolution list and selecting corresponding resolution setting:

```

MI_U32 u32ResCount =0;
MI_U8 u8ResIndex =0;
MI_U8 u8ChocieRes =0;
MI_SNR_QueryResCount(E_MI_SNR_PAD_ID_0, &u32ResCount);
for(u8ResIndex=0; u8ResIndex < u32ResCount; u8ResIndex++)
{
    MI_SNR_GetRes(E_MI_SNR_PAD_ID_0, u8ResIndex, &stRes);
    printf("index %d, Crop(%d,%d,%d,%d), outputsize(%d,%d), maxfps %d, minfps %d,
    ResDesc %s\n",u8ResIndex, stRes.stCropRect.u16X, stRes.stCropRect.u16Y,
    stRes.stCropRect.u16Width,stRes.stCropRect.u16Height,stRes.stOutputSize.u16Width,
    stRes.stOutputSize.u16Height,stRes.u32MaxFps,stRes.u32MinFps,stRes.strResDesc);
}

printf("select res\n");
scanf("%c", &select);
MI_SNR_SetRes(E_MI_SNR_PAD_ID_0,u8ResIdx);
MI_SNR_GetCurRes(E_MI_SNR_PAD_ID_0, &u8ResIndex, &stRes);

```

➤ Related API

[MI\\_SNR\\_QueryResCount](#)

[MI\\_SNR\\_Res\\_t](#)

## 2.10. MI\_SNR\_GetCurRes

➤ Function

Get sensor current resolution and its position in the resolution mapping table

➤ Syntax

```

MI_S32 MI_SNR_GetCurRes(MI\_SNR\_PAD\_ID\_e ePADId, MI_U8 *pu8CurResIdx,
MI\_SNR\_Res\_t *pstCurRes);

```

➤ Parameter

Parameter Name	Description	Input/Output
ePADId	SENSOR Pad ID Range: [0, <a href="#">MI_SNR_MAX_PAD_NUM</a> ).	Input
*pu8CurResIdx	Current resolution index	Output
*pstCurRes	Current resolution information	Output

➤ Return Value

- MI\_OK: Successful
- Non-zero: Failed, see error code for details

➤ Requirement

- Header: mi\_sensor\_datatype.h, mi\_sensor.h
- Library: libmi\_sensor.a

## ➤ Note

N/A.

## ➤ Example

Please refer to the example given in [MI\\_SNR\\_GetRes](#)

## ➤ Related API

[MI\\_SNR\\_Res\\_t](#)

## 2.11. MI\_SNR\_SetRes

## ➤ Function

Set sensor pad output resolution

## ➤ Syntax

MI\_S32 MI\_SNR\_SetRes([MI\\_SNR\\_PAD\\_ID\\_e](#) ePADId, MI\_U8 u8ResIdx);

## ➤ Parameter

Parameter Name	Description	Input/Output
stVifDevMap	Dev and SensorPad mapping relation	Input
u8Length	Dev Num	Input

## ➤ Return Value

- MI\_OK: Successful
- Non-zero: Failed, see error code for details

## ➤ Requirement

- Header: mi\_sensor\_datatype.h, mi\_sensor.h
- Library: libmi\_sensor.a

## ➤ Note

In default case, the relation between vif Dev and SensorPad is: vif Dev0 -&gt; SensorPad0, vif Dev1 -&gt; SensorPad1.

## ➤ Example

Please refer to the example given in [MI\\_SNR\\_GetRes](#)

## ➤ Related API

[MI\\_SNR\\_GetRes](#)[MI\\_SNR\\_Res\\_t](#)

## 2.12. MI\_SNR\_SetOrien

## ➤ Function

Set sensor image orientation attribute



## ➤ Syntax

```
MI_S32 MI_SNR_SetOrien(MI\_SNR\_PAD\_ID\_e ePADId, MI_BOOL bMirror, MI_BOOL bFlip);
```

## ➤ Parameter

Parameter Name	Description	Input/Output
ePADId	SENSOR Pad ID Range: [0, <a href="#">MI_SNR_MAX_PAD_NUM</a> ).	Input
bMirror	Mirror orientation enable	Input
bFlip	Flip orientation enable	Input

## ➤ Return Value

- MI\_OK: Successful
- Non-zero: Failed, see error code for details

## ➤ Requirement

- Header: mi\_sensor.h
- Library: libmi\_sensor.a

## ➤ Note

N/A.

## ➤ Example

The API can be used alone.

## ➤ Related API

[MI\\_SNR\\_GetOrien](#)

## 2.13. MI\_SNR\_GetOrien

## ➤ Function

Get sensor image orientation attribute

## ➤ Syntax

```
MI_S32 MI_SNR_GetOrien(MI\_SNR\_PAD\_ID\_e ePADId, MI_BOOL *pbMirror, MI_BOOL *pbFlip);
```

## ➤ Parameter

Parameter Name	Description	Input/Output
ePADId	SENSOR Pad ID Range: [0, <a href="#">MI_SNR_MAX_PAD_NUM</a> ).	Input
*pbMirror	Mirror orientation enable	Output
*pbFlip	Flip orientation enable	Output

- Return Value
  - MI\_OK: Successful
  - Non-zero: Failed, see error code for details
- Requirement
  - Header: mi\_sensor.h
  - Library: libmi\_sensor.a
- Note
 

N/A.
- Example
 

N/A.
- Related API
 

[MI\\_SNR\\_SetOrient](#)

## 2.14. MI\_SNR\_SetPlaneMode

- Function
 

Set sensor plane mode
- Syntax
 

```
MI_S32 MI_SNR_SetPlaneMode(MI\_SNR\_PAD\_ID e ePADId, MI_BOOL bEnable);
```

- Parameter

Parameter Name	Description	Input/Output
ePADId	SENSOR Pad ID Range: [0, <a href="#">MI_SNR_MAX_PAD_NUM</a> ).	Input
bEnable	Must be set to TRUE if HDR is in use, and FALSE otherwise	Input

- Return Value
  - MI\_OK: Successful
  - Non-zero: Failed, see error code for details
- Requirement
  - Header: mi\_sensor.h
  - Library: libmi\_sensor.a
- Note
 

There are two relationships between sensorpad and plane. When planemode is false, the relationship between sensorpad and plane is one-to-one; when planemode is true, one sensorpad corresponds to multiple planes. Since two planes are required to receive long exposure and short exposure in HDR mode, the plane mode should be set to true.

## ➤ Example

```

if(E_MI_VIF_HDR_TYPE_OFF== eHdrType)
{
    MI\_SNR\_SetPlaneMode(eSnrPad, FALSE);
}
else
{
    MI\_SNR\_SetPlaneMode(eSnrPad, TRUE);
}

```

## ➤ Related API

[MI\\_SNR\\_GetPlaneMode](#)

## 2.15. [MI\\_SNR\\_GetPlaneMode](#)

## ➤ Function

Get upper layer sensor plane mode

## ➤ Syntax

MI\_S32 [MI\\_SNR\\_GetPlaneMode](#)([MI\\_SNR\\_PAD\\_ID\\_e](#) ePADId, MI\_BOOL \*pbEnable);

## ➤ Parameter

Parameter Name	Description	Input/Output
ePADId	SENSOR Pad ID Range: [0, <a href="#">MI_SNR_MAX_PAD_NUM</a> ).	Input
*pbEnable	Must be set to TRUE if HDR is in use, and FALSE otherwise	Output

## ➤ Return Value

- MI\_OK: Successful
- Non-zero: Failed, see error code for details

## ➤ Requirement

- Header: mi\_sensor.h
- Library: libmi\_sensor.a

## ➤ Note

N/A.

## ➤ Example

N/A.

## ➤ Related API

[MI\\_SNR\\_SetPlaneMode](#)

## 2.16. MI\_SNR\_CustFunction

### ➤ Function

Set sensor customization function. For example, enable sensor register read/write access, or allow some special sensors to have sensor functions to obtain data through the API.

### ➤ Syntax

```
MI_S32 MI_SNR_CustFunction(MI\_SNR\_PAD\_ID\_e ePADId, MI_U32 u32CmdId, MI_U32
u32DataSize, void *pCustData, MI\_SNR\_CUST\_DIR\_e eDir);
```

### ➤ Parameter

Parameter Name	Description	Input/Output
ePADId	SENSOR Pad ID Range: [0, <a href="#">MI_SNR_MAX_PAD_NUM</a> ).	Input
u32CmdId	Customized function ID	Input
u32DataSize	Customized function data buffer size	Input
pCustData	Customized function data buffer	Input
eDir	Customized data type	Input

### ➤ Return Value

- MI\_OK: Successful
- Non-zero: Failed, see error code for details

### ➤ Requirement

- Header: mi\_sensor.h
- Library: libmi\_sensor.a

### ➤ Note

This API corresponds to the pCus\_sensor\_CustDefineFunction API interface in the sensor driver.

### ➤ Example

An example of sensor register read/write is given below:

The implementation of app is as follows:

```
#define I2C_READ  (0x01)
#define I2C_WRITE (0x02)

typedef struct stI2CRegData_s
{
    MI_U16 u16Reg;
    MI_U16 u16Data;
}stI2CRegData_t;

stI2CRegData_t stReadReg;
stI2CRegData_t stWriteReg;
MI_U16 u16DataSize=sizeof(stI2CRegData_t);
memset(&stReadReg, 0x0, sizeof(stI2CRegData_t));
memset(&stWriteReg, 0x0, sizeof(stI2CRegData_t));

stReadReg.u16Reg = 0x3007;
MI_SNR_CustFunction(E_MI_SNR_PAD_ID_0, I2C_READ, u16DataSize, &stReadReg,
E_MI_SNR_CUSTDATA_TO_USER);

stWriteReg.u16Reg = 0x3007;
stWriteReg.u16Data = 0x03;
MI_SNR_CustFunction(E_MI_SNR_PAD_ID_0, I2C_WRITE, u16DataSize, &stWriteReg,
E_MI_SNR_CUSTDATA_TO_DRIVER);
```

The following functions are implemented in the sensor driver:

```
#define I2C_READ  (0x01)
#define I2C_WRITE (0x02)

typedef struct stI2CRegData_s
{
    MI_U16 u16Reg;
    MI_U16 u16Data;
}stI2CRegData_t;

static int pCus_sensor_CustDefineFunction(ms_cus_sensor *handle, u32 cmd_id, void *param)
{
    switch(cmd_id)
    {
        case I2C_READ:
        {
            stI2CRegData_t *pRegData = (stI2CRegData_t *)param;
            SensorReg_Read(pRegData->u16Reg, pRegData->u16Data);
        }
    }
}
```

```
        break;
    case I2C_WRITE:
    {
        stI2CRegData_t *pRegData = (stI2CRegData_t *)param;
        SensorReg_Write(pRegData->u16Reg, pRegData->u16Data);
    }
    break;
    default:
        printk("cmdid %d, unknow \n");
        break;
}

return SUCCESS;
}
```

➤ Related API

[MI SNR\\_CUST\\_DIR\\_e](#)

### 3. SENSOR DATA TYPE

---

The sensor related data types are shown in the table below:

<a href="#"><u>MI SNR_MAX_PADNUM</u></a>	Define the maximum number of pads supported by the sensor
<a href="#"><u>MI SNR_MAX_PLANENUM</u></a>	Define the number of planes supported by each Sensor Pad
<a href="#"><u>MI SNR_PAD_ID_e</u></a>	Define Sensor Pad enumeration type
<a href="#"><u>MI SNR_HDRSrc_e</u></a>	Define Sensor HDR plane number
<a href="#"><u>MI SNR_HDRHWMode_e</u></a>	Define HDR hardware configuration mode
<a href="#"><u>MI SNR_Anadec_SrcType_e</u></a>	Define BT656 sensor input source format
<a href="#"><u>MI SNR_Res_t</u></a>	Define Sensor resolution attribute
<a href="#"><u>MI SNR_AttrParallel_t</u></a>	Define Parallel Sensor attribute
<a href="#"><u>MI SNR_MipiAttr_t</u></a>	Define MIPI Sensor attribute
<a href="#"><u>MI SNR_AttrBt656_t</u></a>	Define BT656 Sensor attribute
<a href="#"><u>MI SNR_IntfAttr_u</u></a>	Define Sensor interface mux
<a href="#"><u>MI SNR_PADInfo_t</u></a>	Define Sensor Pad information
<a href="#"><u>MI SNR_PlaneInfo_t</u></a>	Define Sensor plane information
<a href="#"><u>MI SNR_CUST_DIR_e</u></a>	Define sensor customization function data type

### 3.1. MI\_SNR\_MAX\_PADNUM

- Description  
Define the maximum number of pads supported by the sensor
- Definition  
`#define MI_SNR_MAX_PADNUM 4`
- Note  
N/A.
- Related Data Type and Interface  
N/A.

### 3.2. MI\_SNR\_MAX\_PLANENUM

- Description  
Define the number of planes supported by each Sensor Pad
- Definition  
`#define MI_SNR_MAX_PLANENUM 3`
- Note  
N/A.
- Related Data Type and Interface  
N/A.

### 3.3. MI\_SNR\_PAD\_ID\_e

- Description  
Define Sensor Pad enumeration type
- Definition  

```
typedef enum
{
    E_MI_SNR_PAD_ID_0 = 0,
    E_MI_SNR_PAD_ID_1 = 1,
    E_MI_SNR_PAD_ID_2 = 2,
    E_MI_SNR_PAD_ID_3 = 3,
    E_MI_SNR_PAD_ID_MAX = 3,
    E_MI_SNR_PAD_ID_NA = 0xFF,
} MI_SNR_PAD_ID_e;
```



## ➤ Note

This API corresponds to the sensor pad interface on the hardware.

## ➤ Related Data Type and Interface

N/A.

### 3.4. MI\_SNR\_HDRSrc\_e

## ➤ Description

Define Sensor HDR plane number enumeration

## ➤ Definition

```
typedef enum
{
    E_MI_SNR_HDR_SOURCE_VC0,
    E_MI_SNR_HDR_SOURCE_VC1,
    E_MI_SNR_HDR_SOURCE_VC2,
    E_MI_SNR_HDR_SOURCE_VC3,
    E_MI_SNR_HDR_SOURCE_MAX
} MI_SNR_HDRSrc_e;
```

## ➤ Note

N/A.

## ➤ Related Data Type and Interface

[MI\\_SNR\\_PlaneInfo\\_t](#)

### 3.5. MI\_SNR\_HDRHWMode\_e

## ➤ Description

Define HDR hardware configuration mode

## ➤ Definition

```
typedef enum
{
    E_MI_SNR_HDR_HW_MODE_NONE = 0,
    E_MI_SNR_HDR_HW_MODE_SONY_DOL = 1,
    E_MI_SNR_HDR_HW_MODE_DCG = 2,
    E_MI_SNR_HDR_HW_MODE_EMBEDDED_RAW8 = 3,
    E_MI_SNR_HDR_HW_MODE_EMBEDDED_RAW10 = 4,
    E_MI_SNR_HDR_HW_MODE_EMBEDDED_RAW12 = 5,
    E_MI_SNR_HDR_HW_MODE_EMBEDDED_RAW16 = 6, //Only for OV2718?
} MI_SNR_HDRHWMode_e;
```

## ➤ Member

Member	Description
E_MI_SNR_HDR_HW_MODE_NONE	HDR mode not enabled
E_MI_SNR_HDR_HW_MODE_SONY_DOL	Digital Overlap High Dynamic Range
E_MI_SNR_HDR_HW_MODE_DCG	Double conversion gain
E_MI_SNR_HDR_HW_MODE_EMBEDDED_RAW8	8-bit Compressed Mode
E_MI_SNR_HDR_HW_MODE_EMBEDDED_RAW10	10-bit Compressed Mode
E_MI_SNR_HDR_HW_MODE_EMBEDDED_RAW12	12-bit Compressed Mode
E_MI_SNR_HDR_HW_MODE_EMBEDDED_RAW16	16-bit Compressed Mode

## ➤ Note

N/A.

## ➤ Related Data Type and Interface

[MI\\_SNR\\_MipiAttr\\_t](#)

### 3.6. MI\_SNR\_Anadec\_SrcType\_e

## ➤ Description

Define BT656 sensor input source format

## ➤ Definition

```
typedef enum
{
    E_MI_SNR_ANADEC_SRC_NO_READY = 0,
    E_MI_SNR_ANADEC_SRC_DISCNT,
    E_MI_SNR_ANADEC_SRC_PAL,
    E_MI_SNR_ANADEC_SRC_NTSC,
    E_MI_SNR_ANADEC_SRC_HD_25P,
    E_MI_SNR_ANADEC_SRC_HD_30P,
    E_MI_SNR_ANADEC_SRC_HD_50P,
    E_MI_SNR_ANADEC_SRC_HD_60P,
    E_MI_SNR_ANADEC_SRC_FHD_25P,
    E_MI_SNR_ANADEC_SRC_FHD_30P,
    E_MI_SNR_ANADEC_SRC_NUM
} MI_SNR_Anadec_SrcType_e;
```

## ➤ Member

Member	Description
E_MI_SNR_ANADEC_SRC_NO_READY	Input source not initialized or configured
E_MI_SNR_ANADEC_SRC_DISCNT	Input source disconnected
E_MI_SNR_ANADEC_SRC_PAL	Input source is PAL system
E_MI_SNR_ANADEC_SRC_NTSC	Input source is NTSC system

Member	Description
E_MI_SNR_ANADEC_SRC_HD_25P	Input source is HD 25p
E_MI_SNR_ANADEC_SRC_HD_30P	Input source is HD 30p
E_MI_SNR_ANADEC_SRC_HD_50P	Input source is HD 50p
E_MI_SNR_ANADEC_SRC_HD_60P	Input source is HD 60p
E_MI_SNR_ANADEC_SRC_FHD_25P	Input source is FHD 25p
E_MI_SNR_ANADEC_SRC_FHD_30P	Input source is FHD 30p

➤ Note

N/A.

➤ Related Data Type and Interface

[MI\\_SNR\\_GetBT656SrcType](#)

### 3.7. MI\_SNR\_Res\_t

➤ Description

Define Sensor resolution attribute

➤ Definition

```
typedef struct MI_SNR_Res_s
{
    MI_SYS_WindowRect_t  stCropRect;
    MI_SYS_WindowSize_t  stOutputSize;  /**< Sensor actual output size */

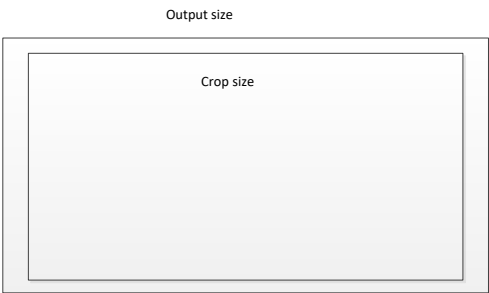
    MI_U32 u32MaxFps;    /**< Max fps in this resolution */
    MI_U32 u32MinFps;    /**< Min fps in this resolution*/
    MI_S8 strResDesc[32]; // Need to put "HDR" here if the resolution is for HDR
} __attribute__((packed, aligned(4))) MI_SNR_Res_t;
```

➤ Member

Member	Description
stCropRect	Crop rectangle on the output size
stOutputSize	Sensor output size
u32MaxFps	Maximum frame rate under current resolution
u32MinFps	Minimum frame rate under current resolution
strResDesc	Resolution string

➤ Note

Stoutputsizes is the original width and height of sensor and stcroprect is the size cropped on the original image, so stcroprect is the actual output area of sensor.



- Related Data Type and Interface
  - [MI\\_SNR\\_GetRes](#)
  - [MI\\_SNR\\_GetCurRes](#)
  - [MI\\_SNR\\_SetRes](#)

3.8. MI\_SNR\_AttrParallel\_t

- Description
  - Define Parallel Sensor attribute

- Definition

```
typedef struct MI_SNR_AttrParallel_s
{
    MI_VIF_SyncAttr_t stSyncAttr;
} MI_SNR_AttrParallel_t;
```

- Member

Member	Description
stSyncAttr	Parallel signal attribute

- Note
  - N/A.

- Related Data Type and Interface
  - [MI\\_SNR\\_IntfAttr\\_u](#)

3.9. MI\_SNR\_MipiAttr\_t

- Description
  - Define MIPI Sensor attribute

## ➤ Definition

```
typedef struct MI_SNR_MipiAttr_s
{
    MI_U32  u32LaneNum; // multiple signals sent simultaneously
    MI_U32  u32DataFormat; //0: YUV 422 format. 1: RGB pattern.
    MI_VIF_DataYuvSeq_e  eDataYUVOrder;
    MI_U32  u32HsyncMode; //hsync for previous or next line
    MI_U32  u32Sampling_delay;
    /** < MIPI start sampling delay */ /*bit 0~7: clk_skip_ns. bit 8~15: data_skip_ns*/
    MI_SNR_HDRHWMode_e  eHdrHWmode;
    MI_U32  u32Hdr_Virchn_num;
    MI_U32  u32Long_packet_type[2];
    // [0]Null [1]blinking [2]embedded [14]yuv422_8b [26]RAW8 [27]RAW10 [28]RAW12 [32]UD1
    [33]UD2 [34]UD3 [35]UD4 [36]UD5 [37]UD6 [38]UD7 [39]UD8
}MI_SNR_MipiAttr_t;
```

## ➤ Member

Member	Description
u32LaneNum	Number of lanes with support for simultaneous data transmission
u32DataFormat	0: YUV 422 format, 1: RGB pattern
eDataYUVOrder	YUV order
u32HsyncMode	Previous or next line hsync
u32Sampling_delay	Delay and skip header part
eHdrHWmode	Sensor supported HDR mode
u32Hdr_Virchn_num	Sensor supported HDR virtual channel number
u32Long_packet_type[2]	Sensor supported packet type

## ➤ Note

N/A.

## ➤ Related Data Type and Interface

[MI\\_SNR\\_IntfAttr\\_u](#)

### 3.10. MI\_SNR\_AttrBt656\_t

## ➤ Description

Define BT656 sensor attribute

## ➤ Definition

```
typedef struct MI_SNR_AttrBt656_s
{
    MI_U32 u32Multiplex_num;
    MI_VIF_SyncAttr_t stSyncAttr;
    MI_VIF_ClkEdge_e eClkEdge;
    MI_VIF_BitOrder_e eBitSwap;
} MI_SNR_AttrBt656_t;
```

## ➤ Member

Member	Description
u32Multiplex_num	Number of lanes in Multiplex mode
stSyncAttr	Sync signal attribute
eClkEdge	Sampling clock mode
eBitSwap	Data orientation

## ➤ Note

N/A.

## ➤ Related Data Type and Interface

[MI\\_SNR\\_IntfAttr\\_u](#)

### 3.11. MI\_SNR\_IntfAttr\_u

## ➤ Description

Define sensor interface type mux

## ➤ Definition

```
typedef union
{
    MI_SNR_AttrParallel_t stParallelAttr;
    MI_SNR_MipiAttr_t stMipiAttr;
    MI_SNR_AttrBt656_t stBt656Attr;
} MI_SNR_IntfAttr_u;
```

## ➤ Member

Member	Description
stParallelAttr	Parallel sensor attribute
stMipiAttr	MIPI sensor attribute
stBt656Attr	BT656 sensor attribute

## ➤ Note

N/A.

- Related Data Type and Interface  
[MI\\_SNR\\_PADInfo\\_t](#)

### 3.12. MI\_SNR\_PADInfo\_t

- Description  
Define sensor pad information attribute

- Definition
 

```
typedef struct MI_SNR_PADInfo_s
{
    MI_U32          u32PlaneCount;
    //It is different expo number for HDR. It is mux number for BT656. ///?
    MI_VIF_IntfMode_e    eIntfMode;
    MI_VIF_HDRTYPE_e     eHDRMode;
    MI_SNR_IntfAttr_u    unIntfAttr;
    MI_BOOL              bEarlyInit;
} MI_SNR_PADInfo_t;
```

- Member

Member	Description
u32PlaneCount	Maximum mux plane count for BT656 sensor, and amount of long/short exposure for MIPI sensor
eIntfMode	Sensor interface enumeration
eHDRMode	HDR mode
unIntfAttr	Sensor interface attribute union
bEarlyInit	Whether the sensor has been initialized in advance

- Note  
In dual OS system, baearlyinit is true, and pure Linux is false.

- Related Data Type and Interface  
[MI\\_SNR\\_GetPadInfo](#)

### 3.13. MI\_SNR\_PlaneInfo\_t

- Description  
Define sensor plane information attribute

## ➤ Definition

```
typedef struct MI_SNR_PlaneInfo_s
{
    MI_U32          u32PlaneID;// For HDR long/short exposure or BT656 channel
    0~3
    MI_S8           s8SensorName[32];
    MI_SYS_WindowRect_t  stCapRect;
    MI_SYS_BayerId_e  eBayerId;
    MI_SYS_DataPrecision_e ePixPrecision;
    MI_SNR_HDRSrc_e   eHdrSrc;
    MI_U32           u32ShutterUs;
    MI_U32           u32SensorGainX1024;
    MI_U32           u32CompGain;
} MI_SNR_PlaneInfo_t;
```

## ➤ Member

Member	Description
u32PlaneID	Indicates whether the current plane applies long exposure or short exposure when HDR is turned on, and the current plane ID in mux plane when BT656 is turned on.
s8SensorName	Sensor name string
stCapRect	Crop position of sensor data
eBayerId	RGB order
ePixPrecision	RGB Compressed Mode
eHdrSrc	HDR channel number
u32ShutterUs	Sensor Shutter
u32SensorGainX1024	Sensor Gain
u32CompGain	Sensor Compensate Gain

## ➤ Note

- When the MIPI interface is not enabled, u32planeid = 0xff. When HDR is enabled, u32planeid = 0 represents long exposure, and u32planeid = 1 represents short exposure.
- When the BT656 interface is used, it represents the channel ID of the current plane in the composite path.
- #define RGB\_BAYER\_PIXEL(BitMode, PixelID)  
(E\_MI\_SYS\_PIXEL\_FRAME\_RGB\_BAYER\_BASE+  
BitMode\*E\_MI\_SYS\_PIXEL\_BAYERID\_MAX+ PixelID).
- Through the sys interface, the ebayerid and epixprecision of the sensor are converted into the pixel format of sys, which is set to the backend mi\_vif output and mi\_vpe input.  
MI\_SYS\_PixelFormat\_e ePixel = RGB\_BAYER\_PIXEL(ePixPrecision, eBayerId)

## ➤ Related Data Type and Interface

MI\_SNR\_GetPadInfo



### 3.14. MI\_SNR\_CUST\_DIR\_e

➤ Description

Define sensor customization function data type.

➤ Definition

```
typedef enum
{
    E_MI_SNR_CUSTDATA_TO_DRIVER,
    E_MI_SNR_CUSTDATA_TO_USER,
    E_MI_SNR_CUSTDATA_MAX = E_MI_SNR_CUSTDATA_TO_USER,
} MI_SNR_CUST_DIR_e;
```

➤ Member

Member	Description
E_MI_SNR_CUSTDATA_TO_DRIVER	Customized buffer data set to sensor driver
E_MI_SNR_CUSTDATA_TO_USER	Get customized buffer data from sensor
E_MI_SNR_CUSTDATA_MAX	Data type Max option

➤ Note

N/A.

➤ Related Data Type and Interface

[MI\\_SNR\\_CustFunction](#)

## 4. SENSOR ERROR CODES

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The Sensor API error codes are listed in the table below:

Table 1: Sensor API Error Codes

Error Code	Macro Definition	Description
0xA0032001	MI_ERR_SNR_INVALID_DEVID	Invalid Device ID
0xA0032002	MI_ERR_SNR_INVALID_CHNID	Invalid channel number
0xA0032003	MI_ERR_SNR_INVALID_PARA	Invalid parameter setting
0xA0032006	MI_ERR_SNR_INVALID_NULL_PTR	Null pointer in input parameter
0xA0032007	MI_ERR_SNR_FAILED_NOTCONFIG	Pad or plane attribute not configured
0xA0108008	MI_ERR_SNR_NOT_SUPPORT	Unsupported operation
0xA0108009	MI_ERR_SNR_NOT_PERM	Operation not permitted
0xA0108010	MI_ERR_SNR_SYS_NOTREADY	System not initialized
0xA0108012	MI_ERR_SNR_BUSY	System busy
0xA0032080	MI_ERR_SNR_FAIL	Interface failed