

# Google MapReduce

*DS 5110: Big Data Systems (Spring 2023)*

Lecture 3b

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WC.

## Applications

Batch

SQL

ETL

Machine  
learning

Emerging  
apps?

Scalable computing engines

MR.

Scalable storage systems

GPS.



Datacenter infrastructure

# The big picture (motivation)

- Datasets are **too big** to process using a single computer

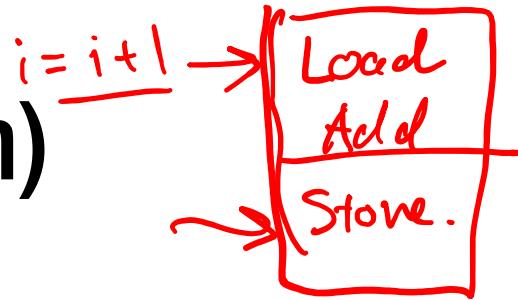
# The big picture (motivation)

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- Good parallel processing engines are **rare** (back then in the late 90s)

Decomposition.

MPI:  
Message Passing Interface.

# The big picture (motivation)



- Datasets are **too big** to process using a single computer
- Good parallel processing engines are **rare** (back then in the late 90s)  
*expressive.*
- Want a parallel processing framework that:
  - is **general** (works for many problems)
  - is **easy to use** (no locks, no need to explicitly handle communication, no race conditions)
  - can automatically **parallelize** tasks
  - can automatically **handle machine failures**

# Context (Google circa 2000)

- Starting to deal with **massive** datasets
- But also addicted to cheap, unreliable hardware
  - Young company, expensive hardware not practical
- Only a few expert programmers can write distributed programs to process them
  - Scale so large jobs can complete before failures



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→ **Key question:** how can every Google engineer be imbued with the ability to write **parallel**, **scalable**, **distributed**, **fault-tolerant** code?

- **Solution:** abstract out the redundant parts

→ **Restriction:** relies on job semantics, so restricts which problems it works for

# Application: Word Count

cmd tools.

cat data.txt

```
| tr -s '[:punct:][:space:]' '\n'  
| sort | uniq -c
```

SELECT count(word), word FROM data  
GROUP BY word

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BSP.

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  - Collect results, wait until all finished

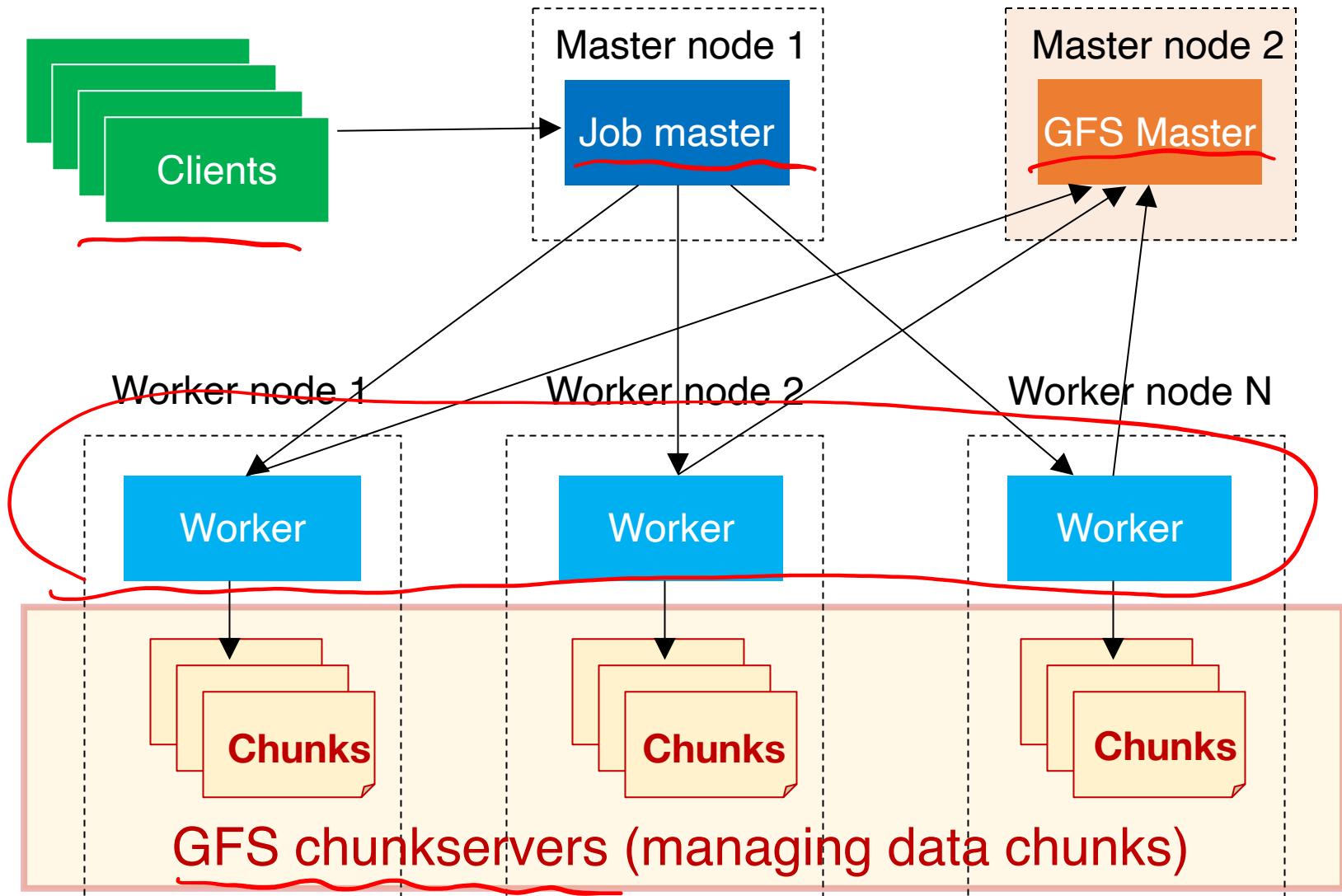
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# MapReduce+GFS: Put everything together



# MapReduce: Programming interface

- map( $k_1, v_1$ )  $\rightarrow$  list( $k_2, v_2$ )
  - Apply function to ( $k_1, v_1$ ) pair and produce set of intermediate pairs ( $k_2, v_2$ )  
*Intermediate Step  $\rightarrow$  Shuffle.*
- reduce( $k_2, \text{list}(v_2)$ )  $\rightarrow$  list( $k_3, v_3$ )
  - Apply aggregation (reduce) function to values
  - Output results

# MapReduce: Word Count

Ln. Line str.

→ map(key, value):

for each word w in value:

EmitIntermediate(w, "1");

Shuffle. w List("1", "1", "1", ...).

→ reduce(key, values):

int result = 0;

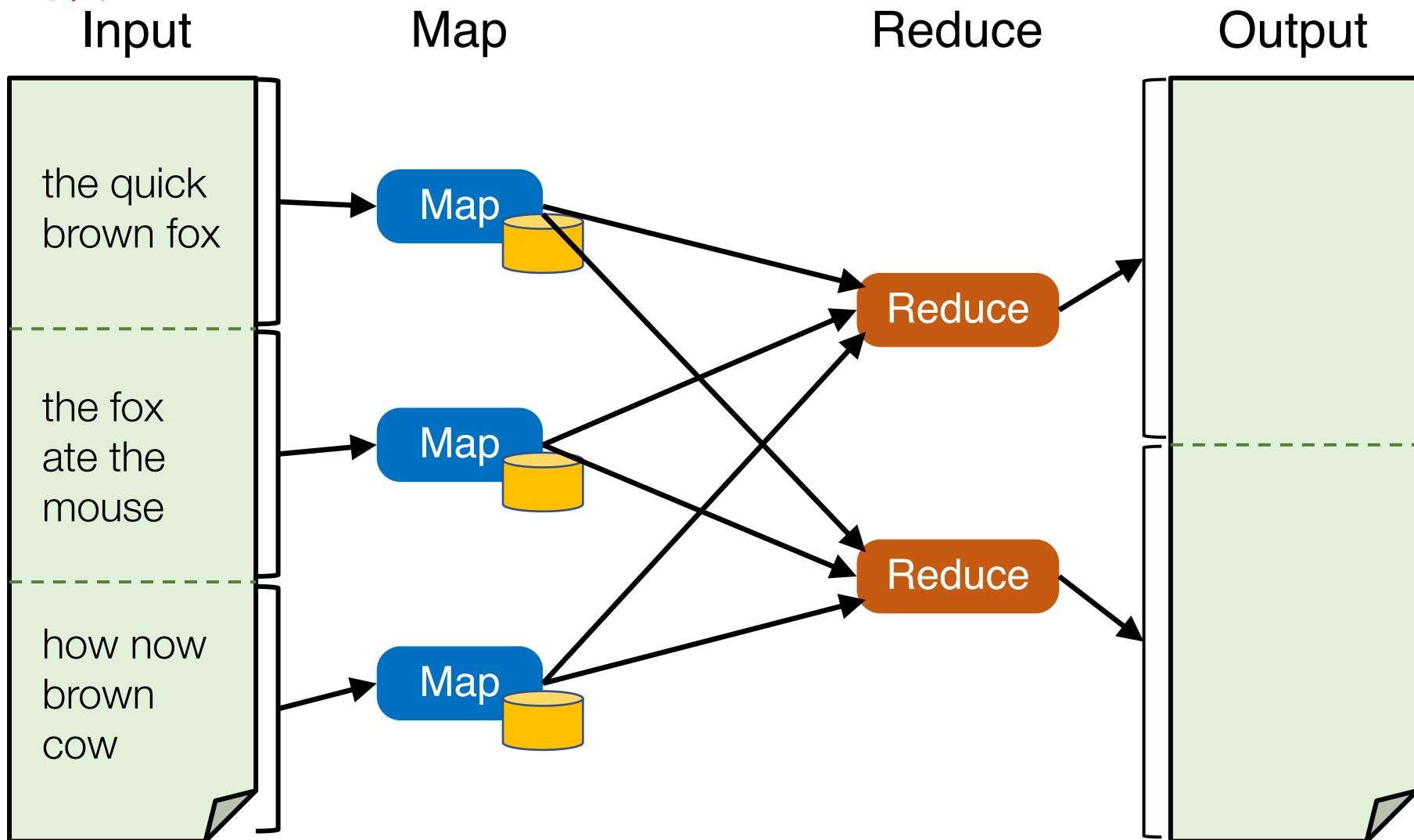
for each v in values:

result += ParseInt(v);

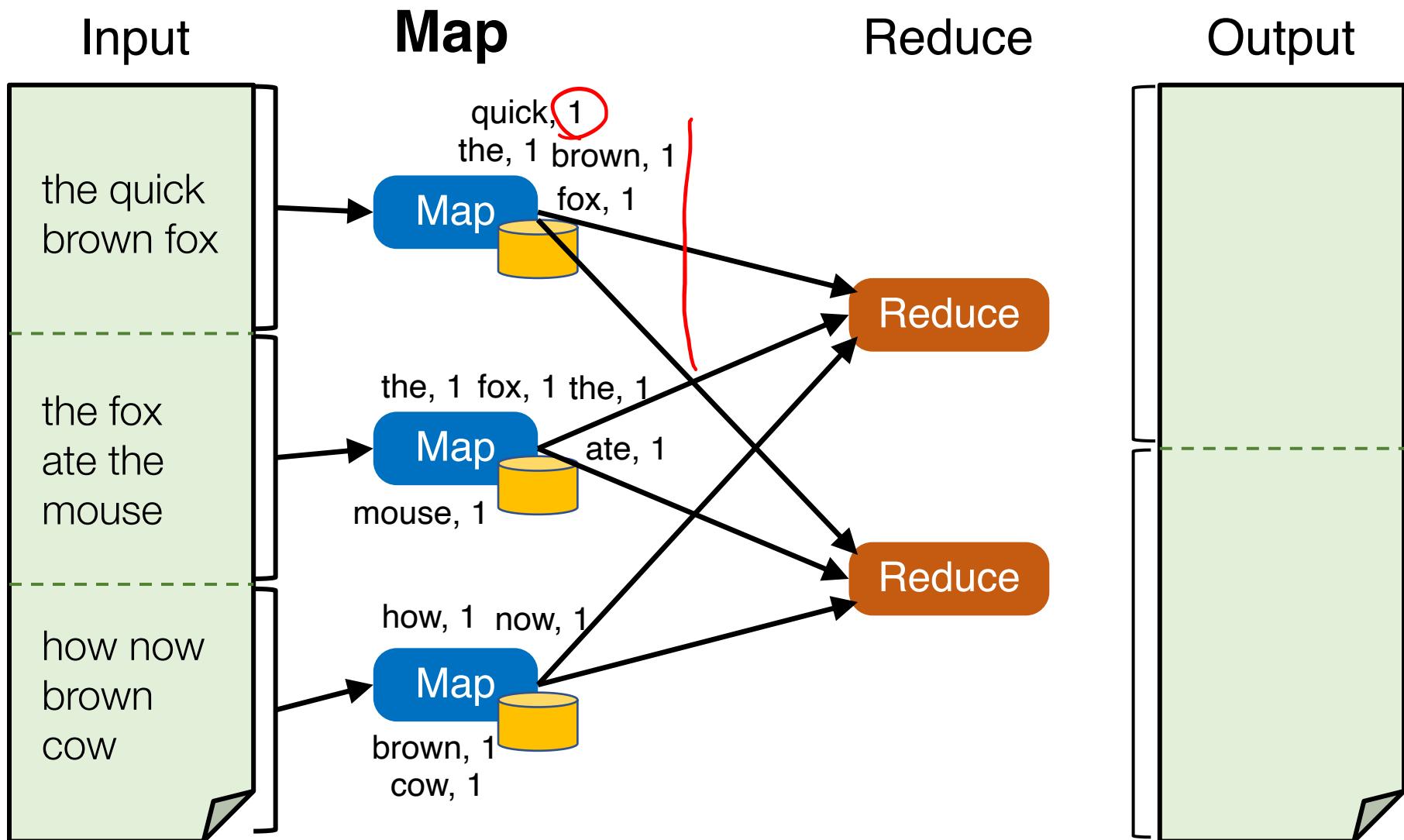
Emit(AsString(result));

# Word Count execution

GFS.



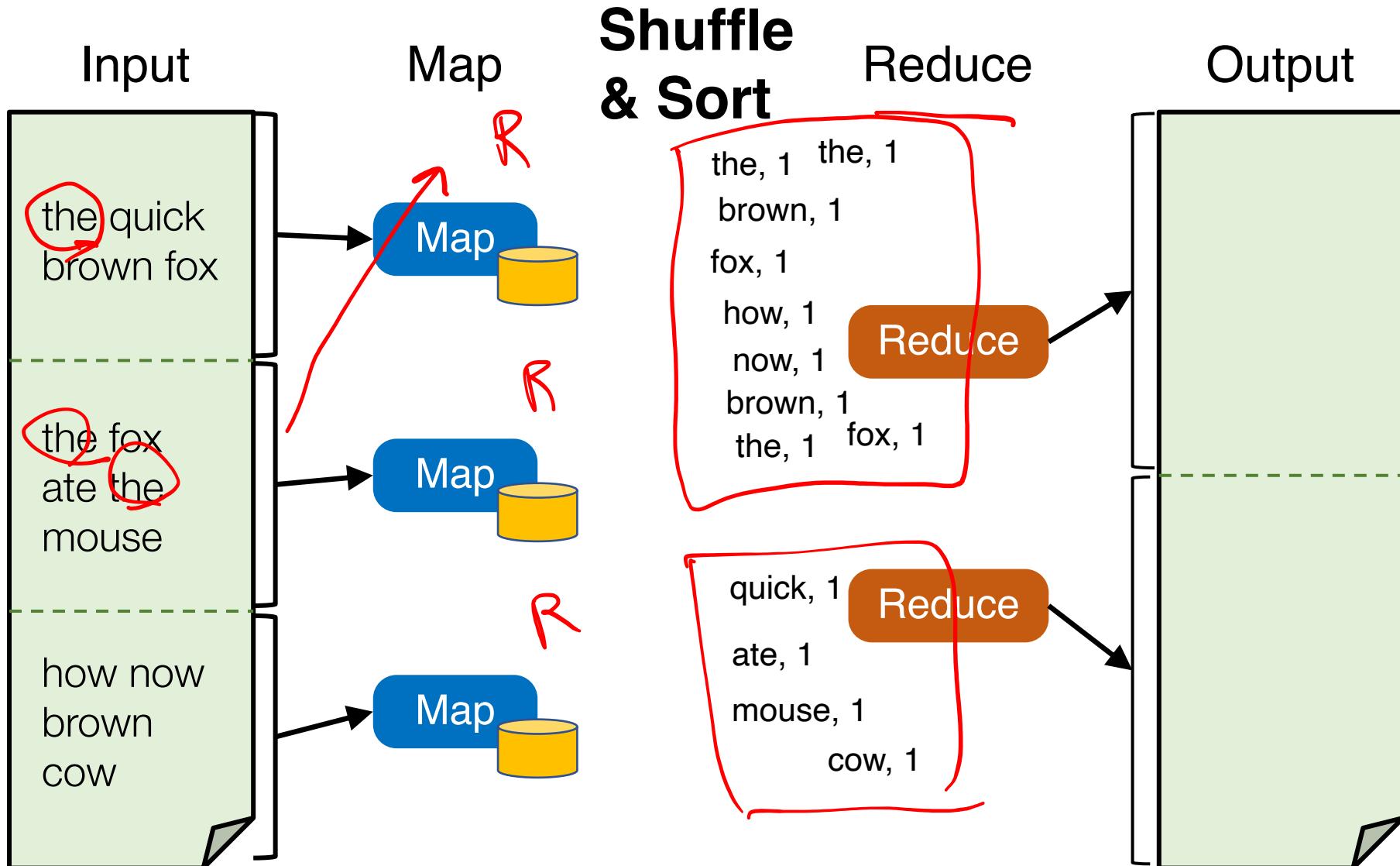
# Word Count execution



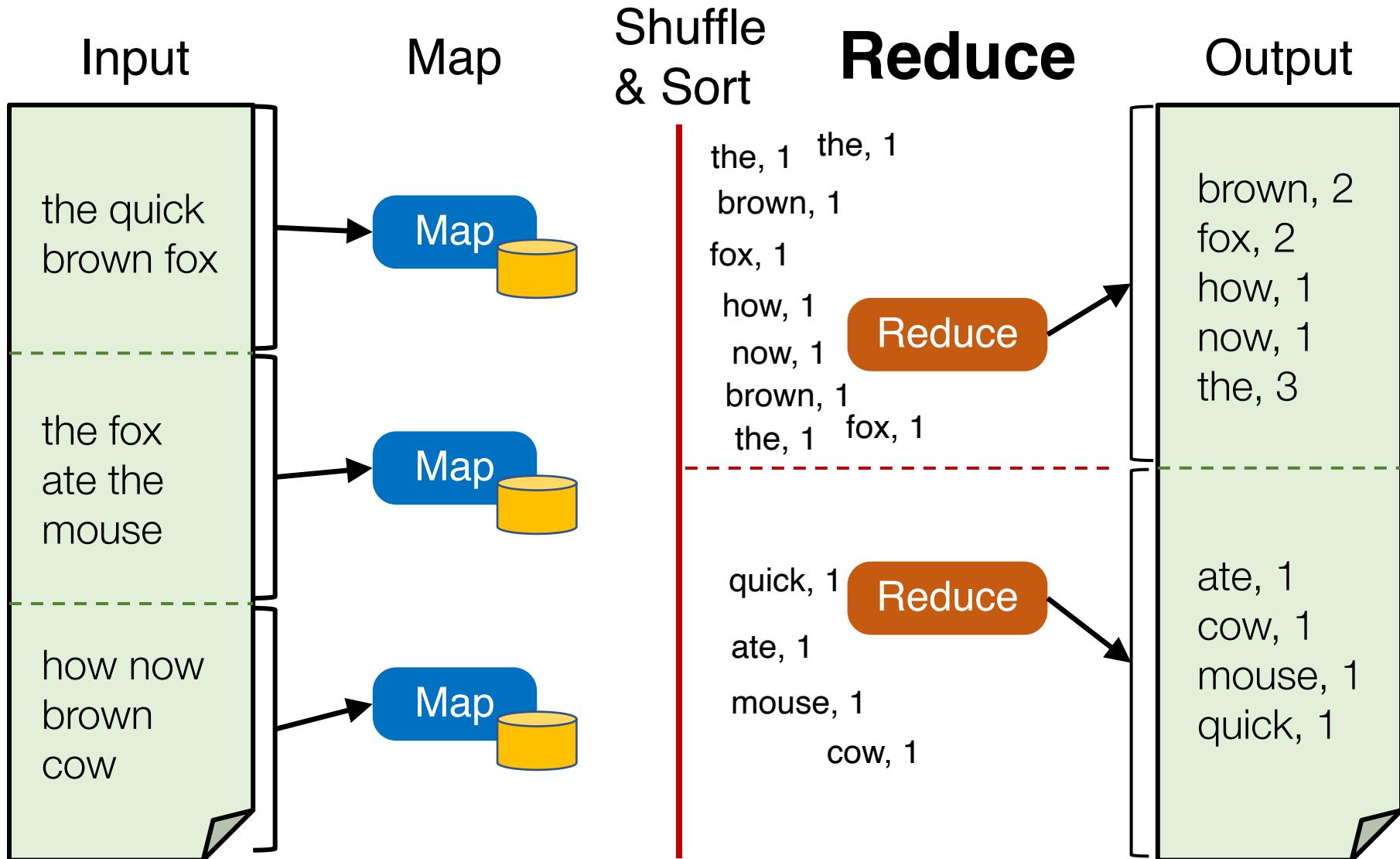
# Word Count execution

hash func.

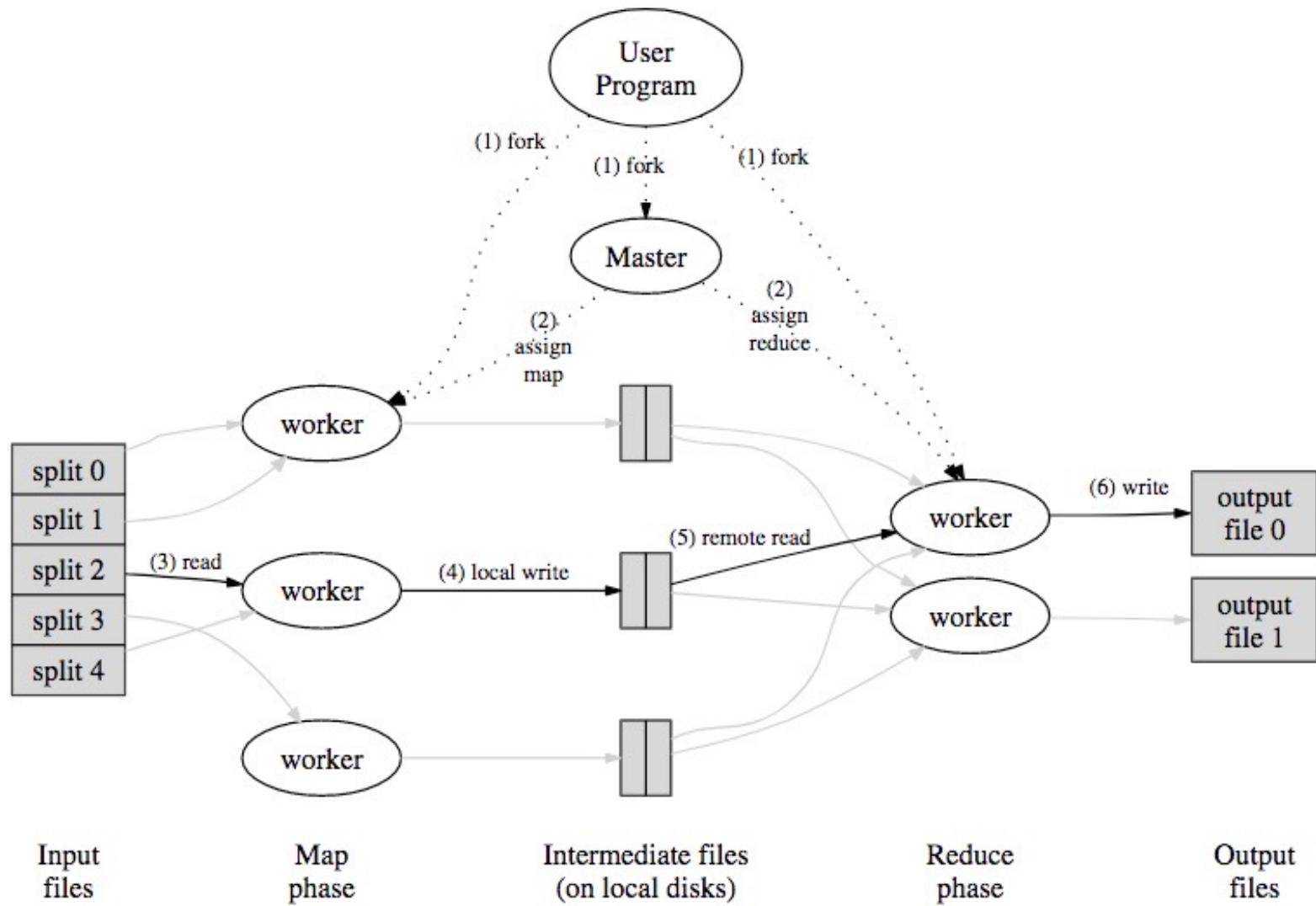
All-to-All.



# Word Count execution



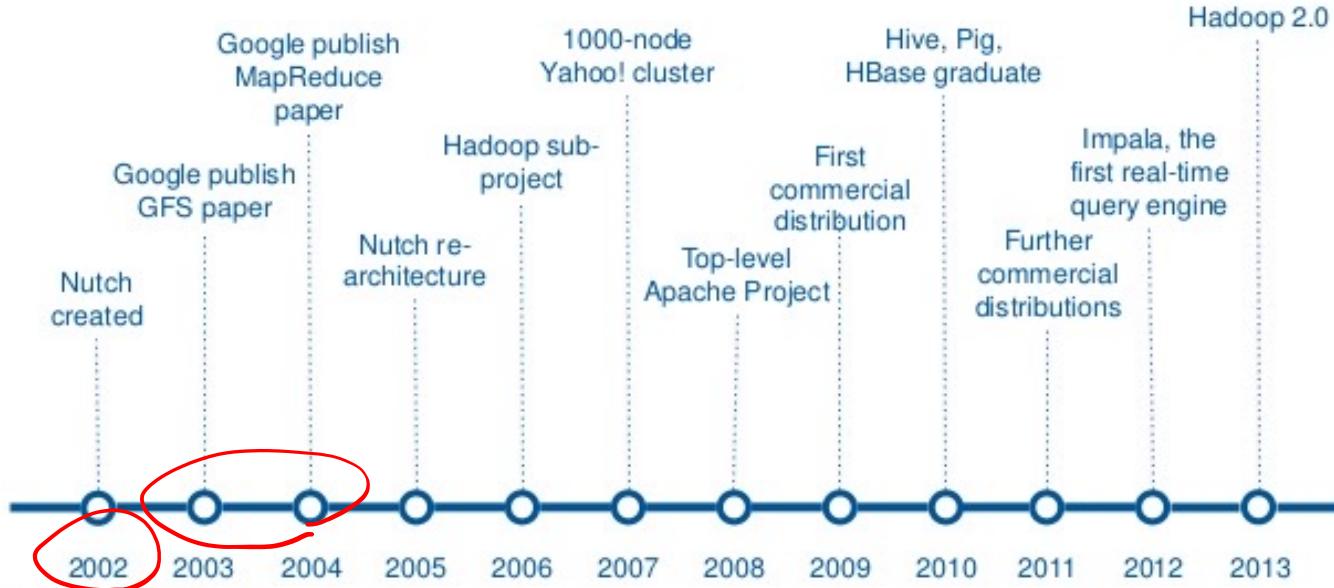
# MapReduce data flows in paper



# How it started: Apache Hadoop

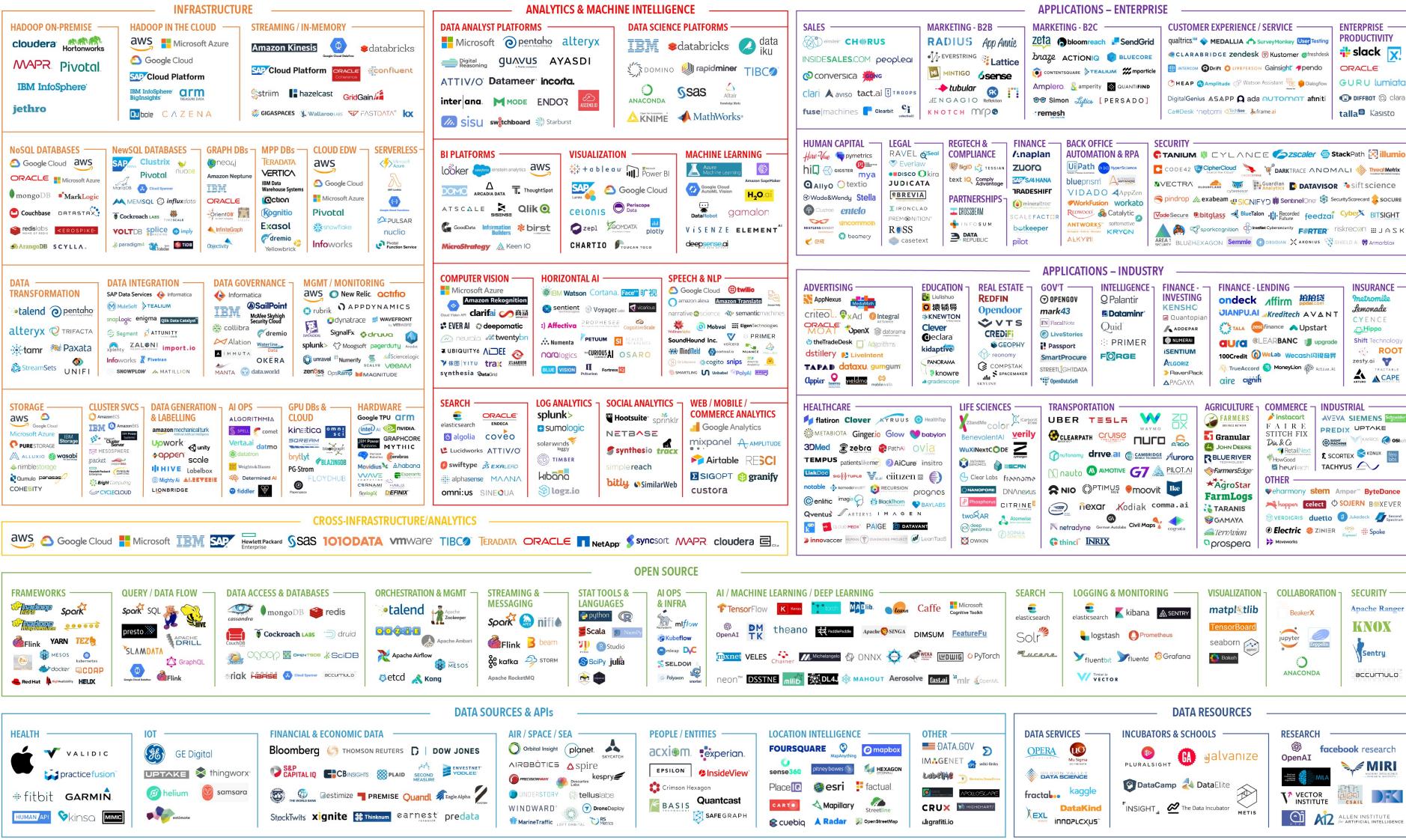
- An open-source implementation of Google's MapReduce framework
  - Hadoop MapReduce atop Hadoop Distributed File System (HDFS)

## A Brief History of Hadoop

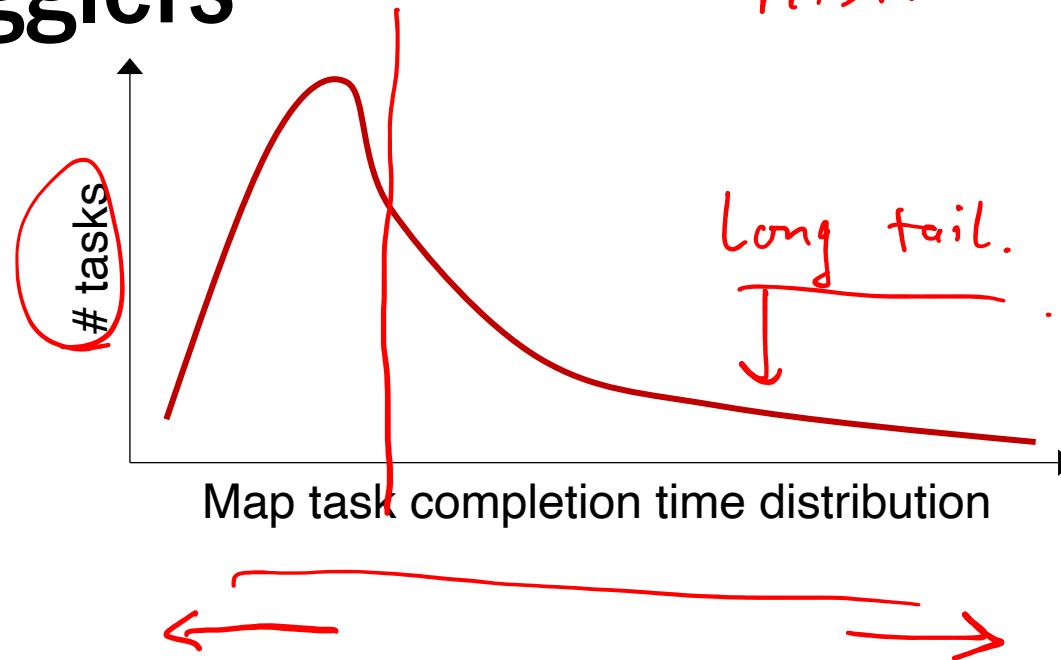


# How it's going ...

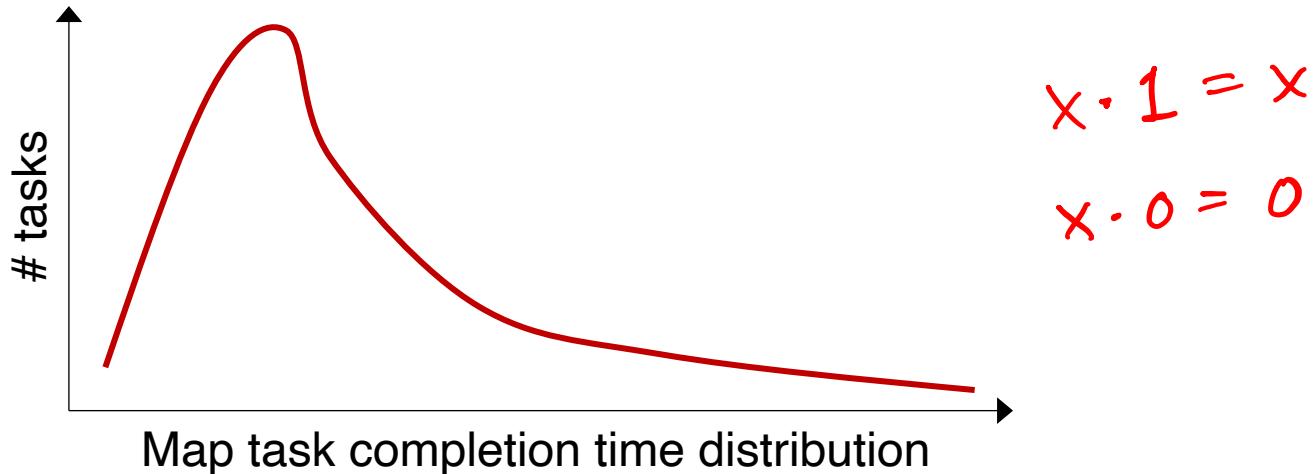
# DATA & AI LANDSCAPE 2019



# Stragglers



# Stragglers



- **Tail execution time** means some workers (always) finish late  
*incompetence.*
- Q: How can MR work around this?
  - Hint: its approach to **fault-tolerance** provides the right tool

# Resilience against stragglers

*speculative  
exl.*

- If a task is going slowly (i.e., **straggler**):
  - Launch second copy of task on another node
  - Take the output of whichever finishes first

# More design

Job

- Master failure

- Locality



- Task granularity

M      R  
# comput&vs. → LB

# GFS usage at Google

- 200+ clusters
- Many clusters of 1000s of machines
- Pools of 1000s of clients
- 4+ PB filesystems
- 40 GB/s read/write load
  - In the presence of frequent hardware failures

\* Jeff Dean, LADIS 2009

# MapReduce usage statistics over time

	Aug, '04	Mar, '06	Sep, '07	Sep, '09
Number of jobs	29K	171K	2,217K	3,467K
Average completion time (secs)	634	874	395	475
Machine years used	217	2,002	11,081	25,562
Input data read (TB)	3,288	52,254	403,152	544,130
Intermediate data (TB)	758	6,743	34,774	90,120
Output data written (TB)	193	2,970	14,018	57,520
Average worker machines	157	268	394	488

\* Jeff Dean, LADIS 2009

# MapReduce discussion

What will likely serve as a performance bottleneck for Google's MapReduce used back in 2004 (or even earlier)? CPU? Memory? Disk? Network? Anything else?

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12.5 MB/s.

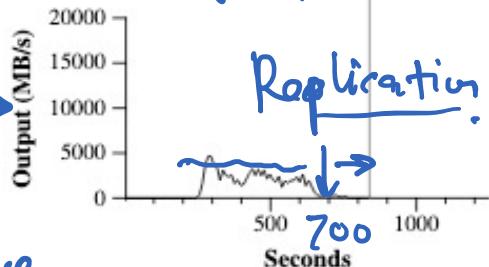
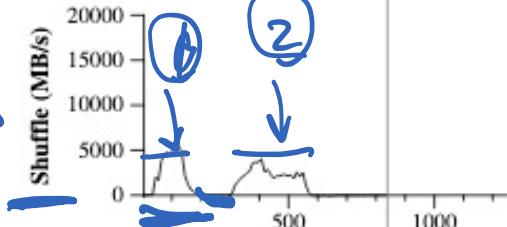
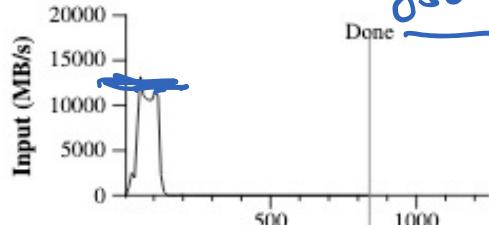
How does MapReduce reduce the effect of slow network?

# MapReduce discussion

Map.

13 GB/s.

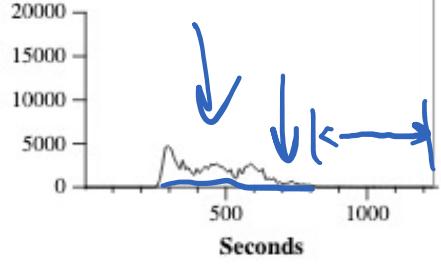
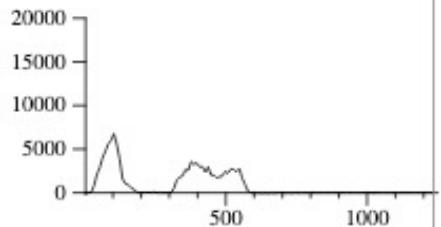
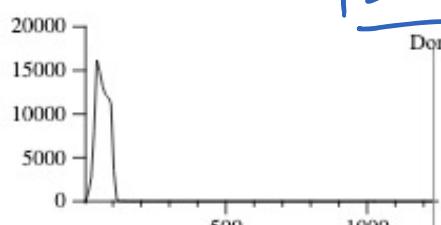
850 sec.



Reduce

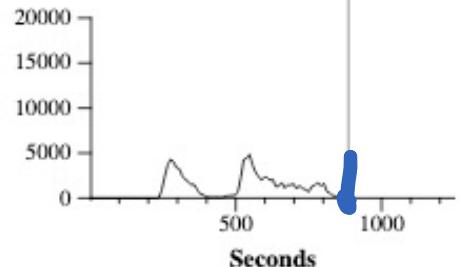
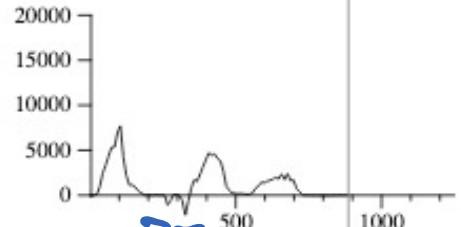
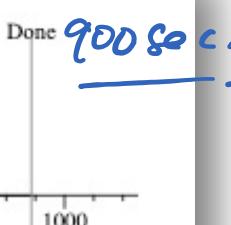
(a) Normal execution

1200 + sec



(b) No backup tasks

Failures of 200 Workers



(c) 200 tasks killed

# MapReduce discussion

Consider a log analytics job where you perform log-based debugging. You want to extract the timestamp info of all entries that match a keyword and then calculate the count of all matched entries:

1. Filter the entries with the keyword;
2. Calculate the count of all matched entries

What are the main shortcomings of using MapReduce to support such pipeline-like applications?

# Next step

- Look out for
  - Project suggestion doc
    - Fill the team composition form
    - Project bid and team composition due by Feb 24
- Next week: Apache Spark