



# Scopes and Closures

Things start to get serious

JavaScript OOP

Telerik Software Academy

<http://academy.telerik.com>



## ◆ Scopes

- ◆ Block and function scope
- ◆ References availability
- ◆ Resolving references through the scope chain
- ◆ Alternatives in ES6

## ◆ Closures

- ◆ What is a Closure?
- ◆ How to deal with closures?
- ◆ Simple modules



# Scope




- ◆ Scope is a place where variables are defined and can be accessed
- ◆ JavaScript has only two types of scopes
  - ◆ Global scope and function scope
    - ◆ Global scope is the same for the whole web page
    - ◆ Function scope is different for every function
  - ◆ Everything outside of a function scope is inside of the global scope

```
if(true){  
    var sum = 1+2;  
}  
console.log(sum);
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```
if(true){  
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console.log(sum);
```



The scope of the if is the global scope.  
sum is accessible from everywhere

- ◆ The global scope is the scope of the web page
  - ◆ Or the Node.js app
- ◆ Objects belong to the global scope if:
  - ◆ They are define outside of a function scope
  - ◆ They are defined without var
    - ◆ Fixable with 'use strict'

```
function arrJoin(arr, separator) {  
    separator = separator || "";  
    arr = arr || [];  
    arrString = "";  
    for (var i = 0; i < arr.length; i += 1) {  
        arrString += arr[i];  
        if (i < arr.length - 1) arrString += separator;  
    }  
    return arrString;  
}
```



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to the scope of printArr

arrString and arrJoin  
belong to the global scope



- ◆ The global scope is one of the very worst parts of JavaScript
  - ◆ Every object pollutes the global scope, making itself more visible
  - ◆ If two objects with the same identifier appear, the first one will be overridden



# Global Scope

## Live Demo

- ◆ JavaScript does not have a block scope like other programming languages (C#, Java, C++)
  - ◆ { and } does not create a scope!
- ◆ Yet, JavaScript has a function scope
  - ◆ Function expressions create scope
  - ◆ Function declarations create scope

```
if(true)var result = 5;  
console.log(result);//logs 5
```

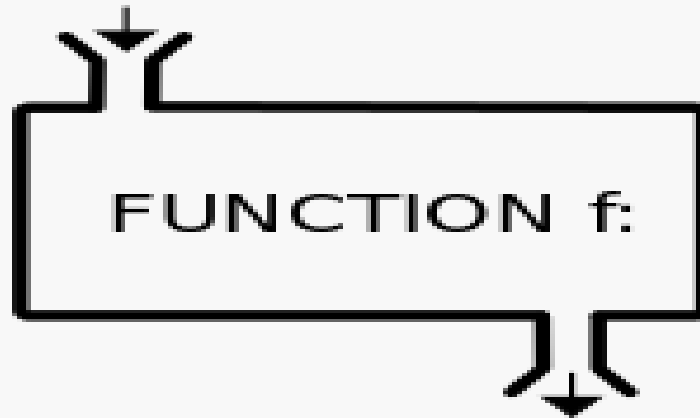
```
if(true) (function(){ var result = 5;})();  
console.log(result);//ReferenceError
```

```
function logResult(){ var result = 5; }  
if(true) logResult();  
console.log(result); //ReferenceError
```

# Function Scope

Live Demo

INPUT  $x$



OUTPUT  $f(x)$

# Resolving References through the Scope Chain

- ◆ JavaScript resolves the object references due to the simple rule "Closer is better":
  - ◆ if a function `outer()` declares object `x`, and its nested function `inner()` declares object `x`:
    - ◆ `outer()` holds a reference to the outer `x`
    - ◆ `inner()` holds a reference to the inner `x`

```
function outer(){  
  var x = 'OUTER';  
  function inner(){  
    var x = 'INNER';  
    return x;  
  }  
  inner();  
  return { x: x, f: inner };  
}
```

# Resolving References through the Scope Chain

Live Demo



# ECMAScript 6 Way of Working with Scopes

- ◆ ECMAScript 6 introduces a new way to handle scopes:
  - ◆ The key word 'let'
- ◆ let is much like var
  - ◆ Creates a variable
- ◆ But, let creates a block scope
- ◆ Yet, still not supported
  - ◆ Can be used with Babel.js or Traceur

```
if(false){  
  var x = 5;  
  let y = 6;  
}  
console.log(x); //prints undefined  
console.log(y); //throws error
```

# Block scope with let

## Live Demo

# Closures

- ◆ Closures are a special kind of structure
  - ◆ They combine a function and the context of this function

```
function outer(x){  
  function inner(y){  
    return x + " " + y;  
  }  
  return inner;  
}
```

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In the context of f1,  
x has value 5

```
var f1 = outer(5);  
console.log(f1(7)); //outputs 5 7
```



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  - ◆ They combine a function and the context of this function

```
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  function inner(y){  
    return x + " " + y;  
  }  
  return inner;  
}
```

inner() forms a closure.  
It holds a reference to x

In the context of f<sub>1</sub>,  
x has value 5

```
var f1 = outer(5);  
console.log(f1(7)); //outputs 5 7
```

In the context of f<sub>2</sub>,  
x has value "Peter"

```
var f2 = outer("Peter");  
console.log(f2("Petrov")); //outputs Peter Petrov
```

# Simple Closures

Live Demo

- ◆ Closures can be used for data hiding
  - ◆ Make objects invisible to the outside
    - ◆ Make them private

```
var school = (function() {  
    var students = [];  
    var teachers = [];  
  
    function addStudent(name, grade) {...}  
    function addTeacher(name, speciality) {...}  
    function getTeachers(speciality) {...}  
    function getStudents(grade) {...}  
  
    return {  
        addStudent: addStudent,  
        addTeacher: addTeacher,  
        getTeachers: getTeachers,  
        getStudents: getStudents  
    };  
})();
```

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    return {  
        addStudent: addStudent,  
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        getTeachers: getTeachers,  
        getStudents: getStudents  
    };  
})();
```

This is actually  
called a Module

# Closures

## Live Demo

# Scopes and Closures

Questions?

