Trevor DeMay

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SUMMARY

Computer Science Junior with experience in both front-end and back-end development, website development, and video game development. Seeking opportunities to expand a grow in the computer science industry.

EDUCATION

B.S. Computer Science   Expected May 2026
Arizona State University, Tempe, AZ   3.76 GPA

A.S. Computer Science   December 2022
Laurel Ridge Community College, Middletown, VA   3.76 GPA

TECHNICAL SKILLS

Programming Languages: Java, JavaScript, Python, C#/C++
Front-End: HTML, CSS
Tools and OS: Docker, Git, GitHub, Windows, WSL, Linux/Unix, Unity

RELEVANT PROJECTS

Browser tool, *Personal Project*   Spring 2024
- Created a browser tool that adds more functionality for browser searches (HTML, CSS, JavaScript)
- Used **Docker**, **WSL**, and **Git**.

Hotel Membership, *Class Project*   Fall 2022
- Developed a tool for managing booked hotel rooms and users' membership information. (C++)

Video Game Design, *Personal Project*   Spring 2020
- Manufactured different types of games such as 3D, 2D, platformers, and puzzles. (C#, Unreal Engine, Unity)

WORK EXPERIENCE

Bluemont Research & Technology, Luray, VA: Software Developer   08/2024 - Current
- Worked on building and troubleshooting the company's website. Built virtual reality augmented training simulations via Unity.

EXTRACURRICULAR EXPERIENCE

Cybersecurity, Ashburn, VA   10/2017 - 05/2018
- Attended weekly meetings to gain experience in Computer Science and Cybersecurity related topics.