

thomas.derleth@me.com thomasderleth.de +49 176 32109759

## **Experience**

## Mobimeo GmbH / Staff Software Engineer

06/2022 - Present

Took over the Node.js chapter lead role, shipping cross team tech solutions.

## Mobimeo GmbH / Senior Software Engineer

11/2020 - 06/2022

Started in this position as BMW Group and Daimler Mobility AG have transferred parts of their joint subsidiary moovel Group GmbH to Mobimeo GmbH. Exciting times to work in the mobility industry!

# moovel Group / Software Engineer & Product Owner

11/2018 - 11/2020 (2 Years)

Building and operating microservices with Node.js written in TypeScript and deployed on AWS, using an event-driven architecture. Driving product development. Collaborating cross functionally with other areas, including tech, product & design.

## moovel Group / Web Developer

11/2017 - 11/2018 (1 Year)

Developed various web applications, crafted all kinds of AWS infrastructure and microservices.

## diconium digital solutions / Master Student

03/2017 - 09/2017 (6 Months)

Heavily front-end development-oriented time (AngularJS), focused on design systems and component libraries as well as Container Technologies and continuous deployment pipelines.

## Freelance / Web Designer & Developer

2013 - 2017 (4 Years)

Developed web applications and operated content management systems, guided my clients through the entire software development lifecycle.

## Parkpocket / CTO

02/2015 - 08/2015 (7 Months)

Lead the development team incl. functional & disciplinary responsibilities.

### Parkpocket / Full Stack Developer

10/2014 - 02/2015 (4 Months)

Build core backend services, designed the product system architecture in a scalable way using AWS.

#### **11FREUNDE** / Internship

03/2013 - 08/2013 (6 Months)

Crafted my first web applications by collecting requirements, creating concepts, designing the UI, and implementing it. Dug into Drupal and learned how important customer feedback is.

# Mediengruppe Klambt / Internship

11/2010 - 12/2010 (1 Month)

Gained more knowledge about digital image processing, what controlling is good for, and how the publishing industry works.

#### Education

## **Full Stack Nanodegree**

Udacity (2018)

SQL and Data Modeling for the Web, API Development and Documentation, Server Deployment and Containerization.

## Computer Science & Media / M.Sc. Ø 1.3

Stuttgart Media University (2015 – 2017)

Mostly project-oriented courses around UX Design, Software Engineering, Web Development & Project Management.

# Media, Information Engineering and Design / B.Sc. Ø 1,2

University of Applied Sciences Offenburg (2011 - 2015)

Foundations in Computer Science & Engineering, Computer Networks, Database Designs, Distributed Systems, IT Security and Digital Design.

## Law school / No degree

University of Konstanz (2010 - 2011)

Showed me what I really want to do.

# Things I'm good at

Software Engineering Domain Modeling Cloud Engineering CI/CD, Containerization Product Thinking UI & Interaction Design Agile / SCRUM

# Technologies, I like to work with

Node.js, TypeScript, Python PostgreSQL, MongoDB Amazon Web Services, Docker TeamCity, GitHub Actions Sketch, Abstract, Zeplin Atlassian Suite (Jira, Confluence)

## **Honorable Mentions**

During my studies, I did some things on the side: Tutor for Computer Science at the Faculty of Media and Information, Faculty Counselor of the Faculty Media and Information, Member of the Sustainability Initiative at the University of the Media.