

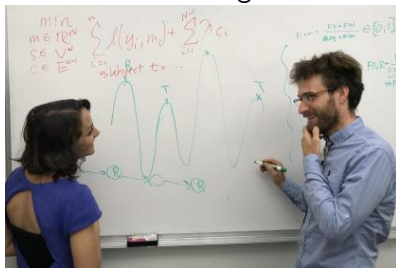
# Recent advances in supervised optimal changepoint detection

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Come to Flagstaff!

## New algorithms with constraints between adjacent segments

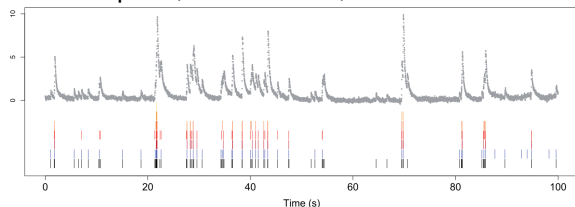
Computing optimal changepoints subject to label constraints

Learning to predict the number of changepoints

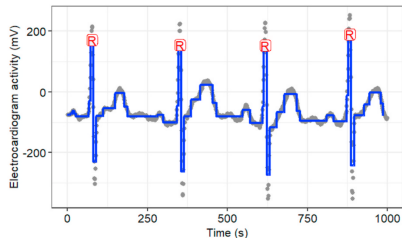
Conclusions

# Changepoint detection algorithms for data over time

Neuron spikes, Jewell *et al.*, Biostatistics 2019.

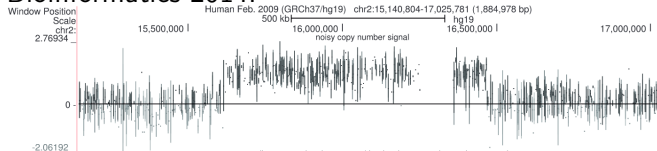


Electrocardiograms (heart monitoring), Fotoohinasab *et al.*, Asilomar 2020.

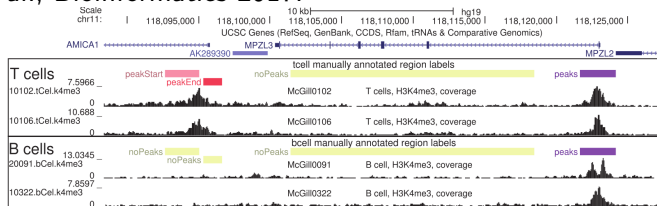


# Changepoint detection algorithms for data over space

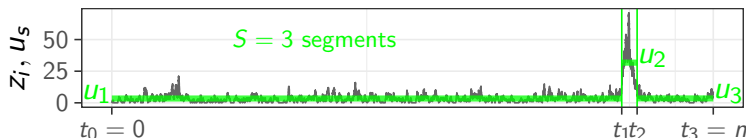
DNA copy number data for cancer diagnosis, Hocking *et al.*, Bioinformatics 2014.



Epigenomic data for understanding the human genome, Hocking *et al.*, Bioinformatics 2017.



# Optimal changepoint detection problem and algorithms



$$\min_{\substack{\mathbf{u} \in \mathbb{R}^S \\ 0=t_0 < t_1 < \dots < t_{S-1} < t_S=n}} \sum_{s=1}^S \sum_{i=t_{s-1}+1}^{t_s} \ell(u_s, z_i)$$

- ▶ Algorithm inputs  $n$  data  $z_1, \dots, z_n$  and  $\#$  of segments  $S$ .
- ▶ Goal is to compute best  $S - 1$  changepoints  $t_1 < \dots < t_{S-1}$  and  $S$  segment parameters  $u_1, \dots, u_S$ .
- ▶ Hard non-convex optimization problem, naïvely  $O(n^S)$  time.
- ▶ Auger and Lawrence (1989):  $O(Sn^2)$  time algorithm.
- ▶ Rigaiil (2015):  $O(n \log n)$  time, unconstrained.
- ▶ Hocking *et al.* (2020):  $O(n \log n)$ , directional constraints.

# Constrained optimization algorithm speed

H, *et al.* Journal of Machine Learning Research 21(87):1–40, 2020.

$$\begin{aligned} & \min_{\substack{\mathbf{u} \in \mathbb{R}^S \\ 0=t_0 < t_1 < \dots < t_{S-1} < t_S=n}} \sum_{s=1}^S \sum_{i=t_{s-1}+1}^{t_s} \ell(u_s, z_i) \\ & \text{subject to} \quad u_{s-1} \leq u_s \quad \forall s \in \{2, 4, \dots\}, \\ & \quad \quad \quad u_{s-1} \geq u_s \quad \forall s \in \{3, 5, \dots\}. \end{aligned}$$

Constraints used to force change up to peak state, then change down to background noise state.

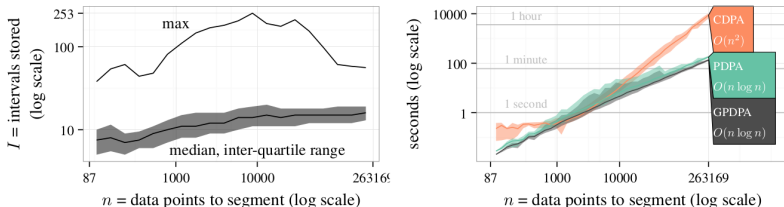
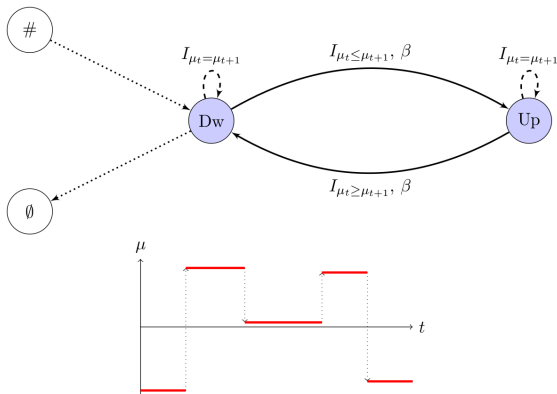


Figure 3: Empirical speed analysis on 2752 count data vectors from the histone mark ChIP-seq benchmark. For each vector we ran the GPDPA with the up-down constraint and a max of  $K = 19$  segments. The expected time complexity is  $O(KnI)$  where  $I$  is the average number of intervals (function pieces; candidate changepoints) stored in the  $C_{k,t}$  cost functions. **Left:** number of intervals stored is  $I = O(\log n)$  (median, inter-quartile range, and maximum over all data points  $t$  and segments  $k$ ). **Right:** time complexity of the GPDPA is  $O(n \log n)$  (median line and min/max band).

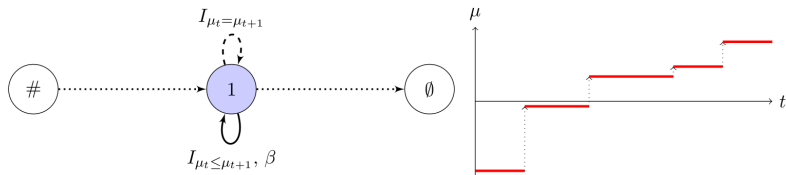
# Optimization constraints defined using a graph

Runge V *et al.* arXiv:2002.03646.



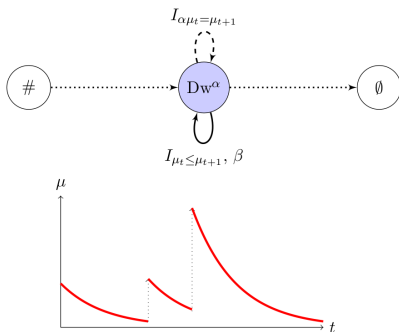
- ▶ Purple Dw/Up nodes represent hidden states.
- ▶ #/∅ nodes constrain start/end state.
- ▶ Edges represent possible state transitions.
- ▶ `gfpop` R package with C++ code computes optimal changepoints for user-defined constraint graphs.

# Isotonic regression (all up changes, constant segments)

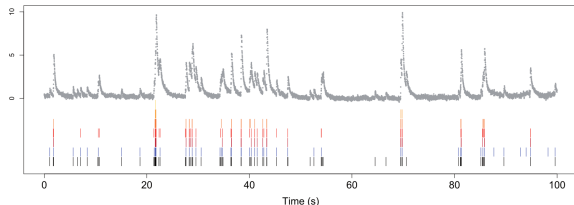




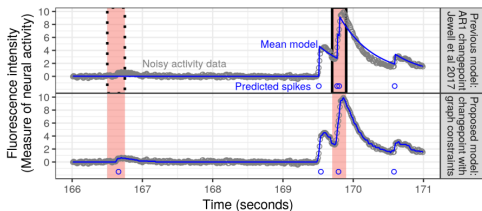
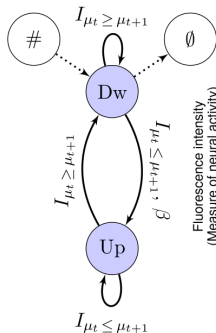
# All up changes, exponential decaying segments



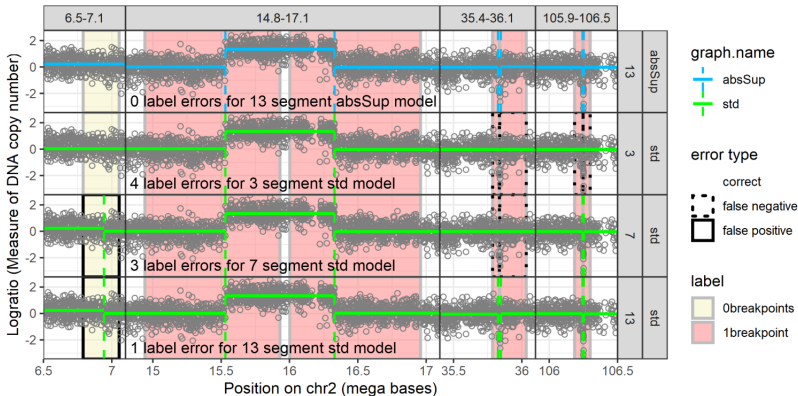
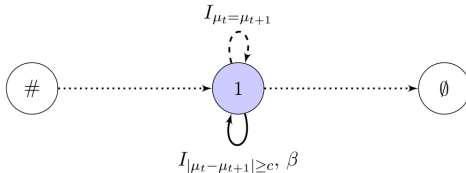
Jewell S, Hocking TD, Fearnhead P, Witten D. Fast Nonconvex Deconvolution of Calcium Imaging Data. Biostatistics (2019).



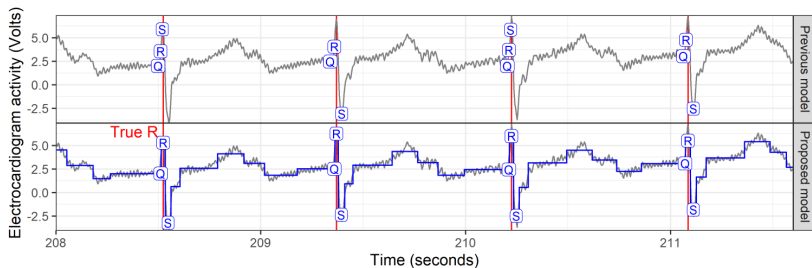
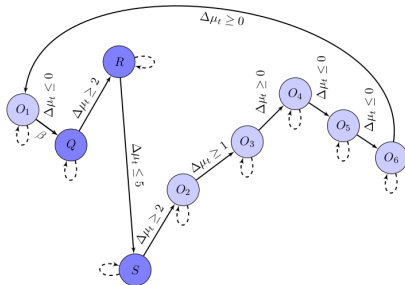
# Many changes up to and down from each spike



# Relevant changes (any direction, large in absolute value)



## Complex graph for electrocardiogram data



Fotoohinasab *et al.*, Asilomar conference 2020.

New algorithms with constraints between adjacent segments

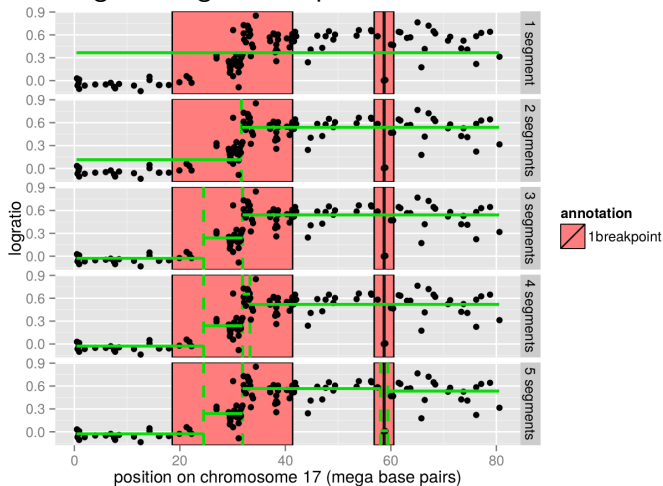
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# What if no models agree with expert labels?

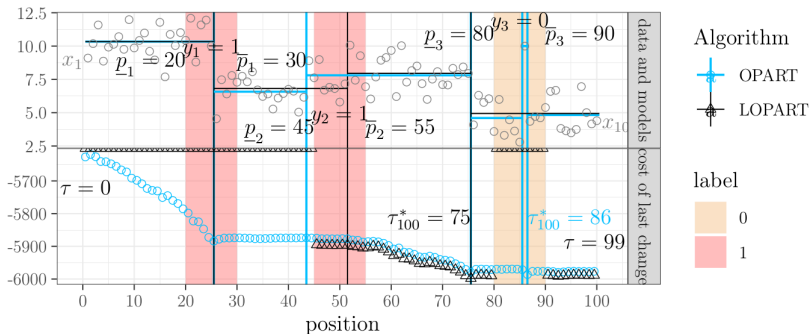
Hocking and Rigaiil, Pre-print hal-00759129.



- ▶ Want: one changepoint in each label (red rectangle).
- ▶ No model is consistent with all three labels.

# Using expert labels as optimization constraints

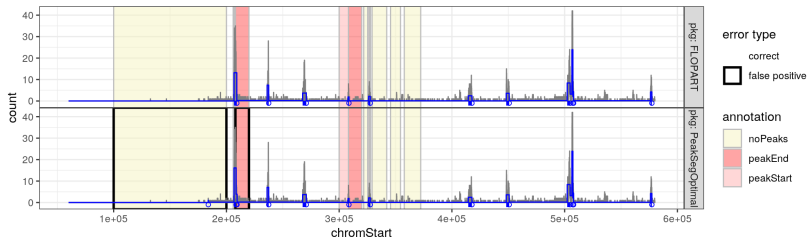
Hocking and Srivastava, Pre-print arXiv:2006.13967.



- ▶ Previous OPART model (blue) ignores labels (two errors).
- ▶ Main idea: add optimization constraints to ensure that there is the right number of changepoints predicted in each label.
- ▶ Proposed LOPART model (black) consistent with labels.

# Label constraints and up-down constraints

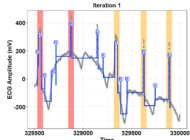
Stenberg and Hocking, in progress.



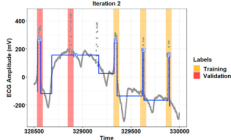
- ▶ Previous PeakSegOptimal algorithm (bottom) ignores labels (two errors).
- ▶ Proposed FLOPART model (top) consistent with labels, and interpretable in terms of peaks and background.



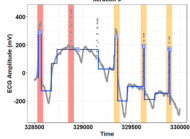
# Learning a complex graph using labels



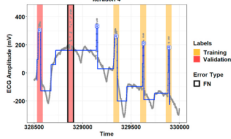
(a)



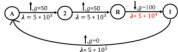
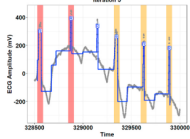
(b)



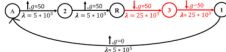
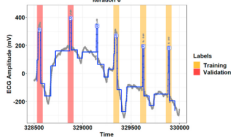
(c)



(d)



(e)



(f)

- Fotoohinasab *et al.*, 2021.
- Simple initial graph is iteratively edited (red) to agree with expert labeled regions (orange rectangles).
- Easier for expert to provide labels than graph.

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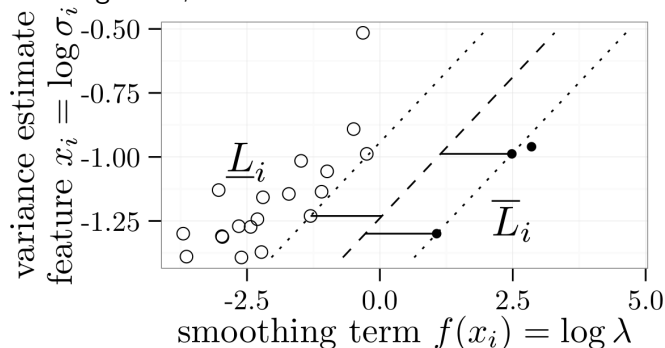
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# Max margin interval regression problem similar to SVM

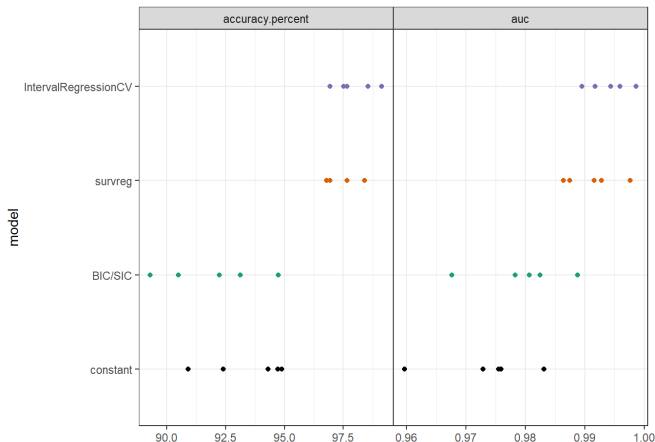
Hocking *et al.*, 2013.



- ▶ Train on several data sequences with labels (dots).
- ▶ Want to compute function between white and black dots.
- ▶ SVM margin is multi-dimensional (diagonal).
- ▶ Here margin to maximize is one-dimensional (horizontal).
- ▶ Learned function predicts number of changepoints/segments.

# Test accuracy/AUC in five-fold cross-validation

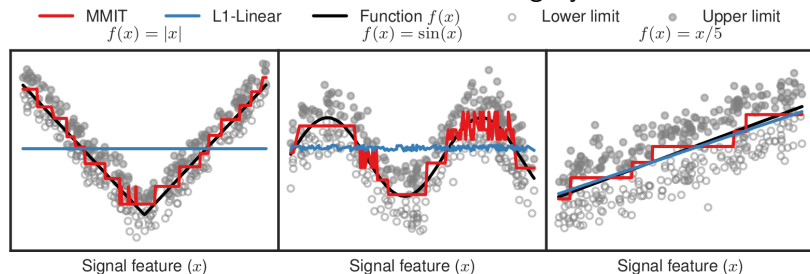
Hocking and Killick, useR2017 conference tutorial.



Learned linear functions for predicting the number of changepoints (IntervalRegressionCV, survreg) are much more accurate than constant baseline and unsupervised BIC/SIC.

# How to predict

Drouin *et al.*, Neural Information Processing Systems 2017.



- ▶ Generalization of classical CART regression tree learning algorithm.
- ▶ Can learning non-linear functions of inputs.
- ▶ More recently we implemented a similar idea in xgboost, Barnwal *et al.*, Pre-print arXiv:2006.04920.

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# Conclusions

- ▶ Optimal detection of  $S - 1$  changepoints in  $n$  data is naively a  $O(n^S)$  computation.
- ▶ Functional pruning method yields algorithms with worst case time complexity of  $O(n^2)$  (same as classical dynamic programming).
- ▶ Empirically the functional pruning algorithms are much faster,  $O(n \log n)$ .
- ▶ Only one proof of average time complexity for 1 changepoint and the uniform loss function (never used in practice).
- ▶ Would be interesting to prove  $O(n \log n)$  average time complexity in other more realistic situations. (square/Poisson loss,  $\lambda$ ) How?
- ▶ Let's collaborate! toby.hocking@nau.edu