

Additional programming exercises

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INFO

Solutions can be found on [GitHub](#).

Exercises

1. Write a function that finds the maximum value and its position, in terms of row and column number, of the matrix $M = \text{magic}(234)$ and compare the result obtained with the MATLAB builtin function `max()` and `find()`.
2. Write a MATLAB script that proves that the magic matrix definition is correct. And compare the result with a randomly generated one.
3. Write a function that, taken as input an array A of n integers, returns its number of positive elements, without using predefined MATLAB library functions. For example:

Input: $A = [1, 5, -3, -9];$

Output: $\text{ans} = 2$

4. Given a randomly generated matrix 8×8 substitute, within the matrix, the central 4×4 submatrix with a matrix where all the elements are equal to one.

Input:

$$A = \begin{bmatrix} 0.1981 & 0.4228 & 0.5391 & 0.5612 & 0.8555 & 0.2262 & 0.9827 & 0.2607 \\ 0.4897 & 0.5479 & 0.6981 & 0.8819 & 0.6448 & 0.3846 & 0.7302 & 0.5944 \\ 0.3395 & 0.9427 & 0.6665 & 0.6692 & 0.3763 & 0.5830 & 0.3439 & 0.0225 \\ 0.9516 & 0.4177 & 0.1781 & 0.1904 & 0.1909 & 0.2518 & 0.5841 & 0.4253 \\ 0.9203 & 0.9831 & 0.1280 & 0.3689 & 0.4283 & 0.2904 & 0.1078 & 0.3127 \\ 0.0527 & 0.3015 & 0.9991 & 0.4607 & 0.4820 & 0.6171 & 0.9063 & 0.1615 \\ 0.7379 & 0.7011 & 0.1711 & 0.9816 & 0.1206 & 0.2653 & 0.8797 & 0.1788 \\ 0.2691 & 0.6663 & 0.0326 & 0.1564 & 0.5895 & 0.8244 & 0.8178 & 0.4229 \end{bmatrix}$$

Output:

$$A^* = \begin{bmatrix} 0.1981 & 0.4228 & 0.5391 & 0.5612 & 0.8555 & 0.2262 & 0.9827 & 0.2607 \\ 0.4897 & 0.5479 & 0.6981 & 0.8819 & 0.6448 & 0.3846 & 0.7302 & 0.5944 \\ 0.3395 & 0.9427 & 1 & 1 & 1 & 1 & 0.3439 & 0.0225 \\ 0.9516 & 0.4177 & 1 & 1 & 1 & 1 & 0.5841 & 0.4253 \\ 0.9203 & 0.9831 & 1 & 1 & 1 & 1 & 0.1078 & 0.3127 \\ 0.0527 & 0.3015 & 1 & 1 & 1 & 1 & 0.9063 & 0.1615 \\ 0.7379 & 0.7011 & 0.1711 & 0.9816 & 0.1206 & 0.2653 & 0.8797 & 0.1788 \\ 0.2691 & 0.6663 & 0.0326 & 0.1564 & 0.5895 & 0.8244 & 0.8178 & 0.4229 \end{bmatrix}$$

5. Write a MATLAB script that draws the plot of the function $f(x) = \frac{\sin(x)}{x^4+2}$, with x within the interval $[-1, 1]$, with a spacing equal to 0.1.

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6. Write a MATLAB program, that given two random points inside the Cartesian plane draws the corresponding line that pass through the two points:

Remember that the slope and the intercept of a generic line $y = mx + q$ passing by two points, $P1(x_1, y_1)$, $P2(x_2, y_2)$ are given by the following formulas:

$$m = \frac{y_2 - y_1}{x_2 - x_1} \text{ and } q = y_1 - mx_1$$

Input: $P_1 = (4, -3)$; $P_2 = (5, 1)$;

Output: $m = 4$, $q = -19$

7. Given a square matrix **A**. We want to create a matrix **B** equal to the matrix **A** while replacing only the elements on the main diagonal with the average value of the corresponding rows.

Input:

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}$$

Output:

$$B = \begin{bmatrix} 2 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 8 \end{bmatrix}$$

8. Given a square matrix **A**. You want to create a matrix **B** containing below the main diagonal all null elements, above the main diagonal all elements equal to the sum of all elements of matrix **A**, and on the main diagonal the corresponding elements of matrix **A**.

Input:

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}$$

Output:

$$B = \begin{bmatrix} 1 & 45 & 45 \\ 0 & 5 & 45 \\ 0 & 0 & 9 \end{bmatrix}$$

9. Write a function that given a random vector returns the same vector but with the elements sorted in ascending order, by implementing a simple version of the *bubble sort* algorithm (reference).

Pseudo code:

0. procedure BubbleSort(A: lista of elements to be sorted)

1. change is true

2. while scambio do

3. change is false

4. for i = 0 to length(A)-1 do

5. if $A[i] > A[i+1]$ then

6. swap($A[i]$, $A[i+1]$)

7. change is true

Input: $v = [5, 4, 6, 8, 11]$;

Output: $ans = [4, 5, 6, 8, 11]$