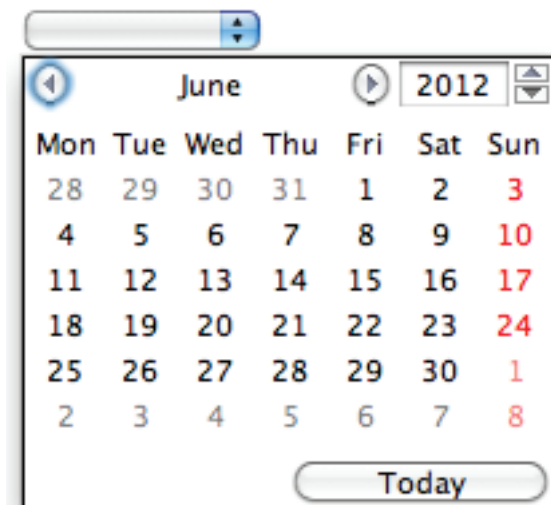
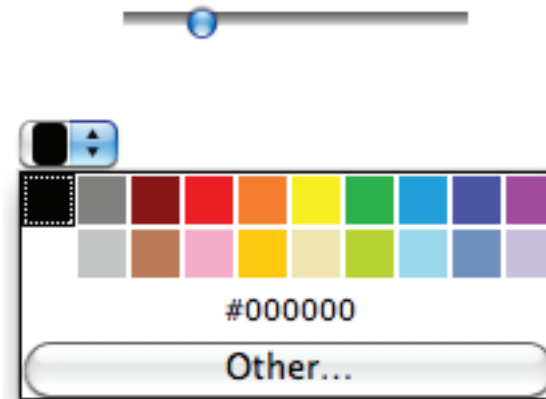


HTML5 FORMS 2.0



HTML5 FORMS 2.0, new tags

OUTPUT:

Use it to display the result of a calculation:

```
<input type="number" name="one" value="60">+  
<input type="number" name="two" value="40">=  
<output value="100" for="one two">100</output>
```

METER:

Displays a meter bar, you can set low, high, optimum, min, max values:

```
<meter low="20" optimum="60" high="90"  
      min="0" max="100" value="60"></meter>
```

HTML5 FORMS 2.0, new tags

PROGRESS:

Displays a progress bar to highlight status/progress changes:

```
<progress id="prBar" min="" max="" value="" ></progress>
<script>
    var bar = document.querySelector('#prBar');
    var val = 0;
    function bindProgress(){
        bar.max = 1000;
        bar.min = 0;
        var timer = setInterval(function(){updateBar()}, 1000);
    }

    function updateBar(){
        val += (100);
        bar.value = val;
    }
</script>
```

HTML5 FORMS 2.0, new attributes

PLACEHOLDER, I:

Displays some text (indications, suggestions) inside input fields. It disappears on focus and appears back on blur if no change has been made.

```
<input type="password" name="psw" placeholder="insert your password">  
CSS ::-webkit-input-placeholder{color:green;}
```

Modernizr detection:

```
if ( Modernizr.input.placeholder ) {  
    // browser supports placeholder  
}
```

HTML5 FORMS 2.0, new attributes

PLACEHOLDER, II:

jQuery polyfill:

```
<input type="text" id="date-input" placeholder="12/13/2011">
```

```
var dateInput = $('#date-input');
```

```
var dateDefault = dateInput.val();
```

```
dateInput.on(
```

```
{
```

```
  focus: function() {
```

```
    var $this = $(this);
```

```
    // If this value of the input equals our sample,
```

```
    // hide it when the user clicks on it.
```

```
    $this.val() === dateDefault && $this.val('');
```

```
  },
```

```
  blur: function() {
```

```
    var $this = $(this);
```

```
    // When they click off of the input, if
```

```
    // the value is blank, bring back the sample.
```

```
    $this.val() === '' && $this.val(dateDefault);
```

```
  }
```

```
}
```

```
);
```

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HTML5 FORMS 2.0, new attributes

REQUIRED:

```
<input type="text" required name="username">
```

[it will prevent submission if empty]

AUTOFOCUS:

```
<textarea autofocus></textarea>
```

[it will set the focus on that field]

PATTERN:

```
<input type="text" required pattern="\w{6,15}"> (6 to 15 chars)
```

[provide a regExp to check the value, it only works with required]

Find patterns ready to use at <http://html5pattern.com/>

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HTML5 FORMS 2.0, new attributes

MAXLENGTH:

```
<input type="text" maxlength="15">
```

[it will set a limit to the length of that value.]

There is no minlength attribute. (use pattern instead)

HTML5 FORMS 2.0, new input types - 1

NEW INPUT TYPES, I:

*email => email validation

*range => native sliders

```
<input type="range" min=0 max=10 step=1 value=6>
```

*color => colorpickers [opera only]

*number => only digits, [with arrows to change]

*date => calendar [opera only]

```
<input type="date" min="2000-01-10" max="2012-12-31"
```

```
[step="7" (for 7 days only)]>
```


HTML5 FORMS 2.0, new input types - 2

NEW INPUT TYPES, II:

*datetime => yyyy-mm-dd HH:MM
*month => yyyy-mm
*week => yyyy-mmW
*time => HH:MM

```
{polyfill: jQuery ui DATEPICKER}  
  
Modernizr.load(  
  {  
    test: Modernizr.inputtypes && Modernizr.inputtypes.date,  
    nope: [  
      'ui/js/jquery-ui-custom.min.js',  
      'ui/css/ui-lightness/jquery-ui-custom.css',  
      'datepicker.js' // your script  
    ] // end nope  
  } // end loaded obj  
); // end load()
```

*url => web addresses
*tel => telephones
*search => search inputs
<input type="search" results="5">

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HTML5 FORMS 2.0, constraint validation API

Validity AND ValidityState:

*read API documentation at:

<http://www.w3.org/html/wg/drafts/html/master/forms.html#the-constraint-validation-api>

*use ONINVALID and ONINPUT events

*use **e.target.setCustomValidity**(msg) to set message

*the validity attribute (**e.target.validity**) must return a **ValidityState** object that represents validity states of the element

```
interface ValidityState {  
  readonly attribute boolean valueMissing;  
  readonly attribute boolean typeMismatch;  
  readonly attribute boolean patternMismatch;  
  readonly attribute boolean tooLong;  
  readonly attribute boolean rangeUnderflow;  
  readonly attribute boolean rangeOverflow;  
  readonly attribute boolean stepMismatch;  
  readonly attribute boolean badInput;  
  readonly attribute boolean customError;  
  readonly attribute boolean valid;  
};
```

```
input.oninvalid =  
function(e){  
  e.target.setCustomValidity("");  
  if(e.target.validity.valueMissing){  
    console.log(e.target.validity);  
    e.target.setCustomValidity('missing');  
  }//end if  
  
  else if(e.target.validity.typeMismatch){  
    e.target.setCustomValidity("");  
    e.target.setCustomValidity('wrong type');  
  }//end if  
}//end oninvalid
```

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