Thomas Doucette

SUMMARY OF QUALIFICATIONS

- Experienced software developer with a passion for project management
- Deep understanding of the product development lifecycle and iterative design process
- Skills in communication regarding both technical and non-technical components of the project
- Passionate about teamwork and work well in fast-paced environments
- Excellent critical thinking skills related to problem solving and solution development

EXPERIENCE

Software Project Manager – RBC

May to Aug. 2017

- Participated in the execution of an internal machine learning initiative.
- Took on a PM role within a team of 5 developers.
- Acquired a deep understanding of the iterative design process.
- Leveraged Google Analytics data to identify unique user behaviors in OLB that could be used to train a machine learning model.
- Gained knowledge and experience in all aspects of PM including planning, budgeting, team coordination and resource management.
- Organized weekly design meetings to discuss project status and goals resulting in strong communication skills.

Software Developer – The Steele Group

Sept. to Dec. 2016

- Designed and developed various features of the gatewayiQ business management application.
- Gained knowledge in product development and user interface design as well as experience using Laravel (PHP), Neo4j, PostgreSQL, and JavaScript.

Software Developer – ITAP

Jan. to Apr. 2016

- Designed and developed an intramural sports web application using HTML, CSS, BootStrap, Python, Flask, and SQL.
- Performed market research and developed a business/revenue model for the entire application.
- Led weekly design sprints gaining experience in Agile/Scrum.

Operations Manager – Maritime Fun Group

Summer 2013-15

- Experience in operations management resulting in an acquisition of strong interpersonal skills.
- Position involved coordinating more than 40 employees per day.
- Performed various tasks including scheduling, training, break plans, etc.

PROJECTS

Bubble

- Mobile social media app currently in early development.
- Gaining skills in project management as well as development experience using Facebook's React Native Framework.
- Experience in User Interface design using common UI/UX principles.

Stubblet

- Managed a team of 4 developers to create an online platform for university students to find and post sublets near campus.
- Experience gained using JIRA.

Anarchy Board Game

- Worked in a team of 5
 engineering students to design
 and develop a strategy board
 qame.
- Check out my website for more details!

EDUCATION

Systems Design Engineering University of Waterloo

Sept. 2015 - Present Option in Entrepreneurship

CONTACT

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