

## AP Statistics Chapter 5 – Probability: What are the Chances?

### 5.1: Randomness, Probability and Simulation

#### Probability

The **probability** of any outcome of a chance process is a number between 0 and 1 that describes the proportion of times the outcome would occur in a very long series of repetitions.

#### Simulation

The imitation of chance behavior, based on a model that accurately reflects the situation, is called a **simulation**.

#### Performing of a Simulation – The 4-Step Process

1. **State:** Ask a question of interest about some chance process.
2. **Plan:** Describe how to use a chance device to imitate one repetition of the process. Tell what you will record at the end of each repetition.
3. **Do:** Perform many repetitions of the simulation.
4. **Conclude:** Use the results of your simulation to answer the question of interest.

### 5.2: Probability Rules

#### Sample Space

The **sample space**  $S$  of a chance process is the set of all possible outcomes.

#### Probability Models

Descriptions of chance behavior contain two parts:

A **probability model** is a description of some chance process that consists of two parts:

- a sample space  $S$  and
- a probability for each outcome.

**For example:** When a fair 6-sided die is rolled, the Sample Space is  $S = \{1, 2, 3, 4, 5, 6\}$ .

The probability for a fair die would include the probabilities of these outcomes, which are all the same.

Outcome	1	2	3	4	5	6
Probability	1/6	1/6	1/6	1/6	1/6	1/6

#### Event

An **event** is any collection of outcomes from some chance process. That is, an event is a subset of the sample space. Events are usually designated by capital letters, like  $A$ ,  $B$ ,  $C$ , and so on.

**For example:** For the probability model above we might define event  $A$  = die roll is odd. The elements of the sample space  $S$  that fits this event are  $\{1, 3, 5\}$ . The probability of the event  $A$ , written as  $P(A)$  is the  $3/6$  or  $1/2$ . So we would write  $P(A) = 0.5$ , in decimal form.

## The Basic Rules of Probability

- For any event  $A$ ,  $0 \leq P(A) \leq 1$ .
- If  $S$  is the sample space in a probability model,  $P(S) = 1$ .
- In the case of equally likely outcomes,

$$P(A) = \frac{\text{number of outcomes corresponding to event } A}{\text{total number of outcomes in sample space}}$$

- **Complement rule:**  $P(A^C) = 1 - P(A)$
- **Addition rule for mutually exclusive events:** If  $A$  and  $B$  are mutually exclusive,  $P(A \text{ or } B) = P(A) + P(B)$ . Also be familiar with the notation:  $P(A \cup B)$ .

## Mutually Exclusive Events

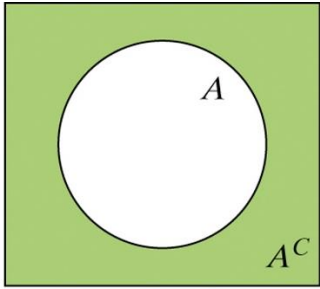
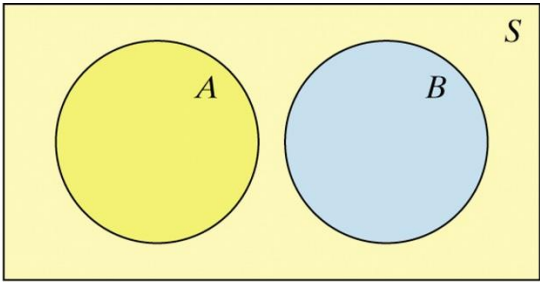
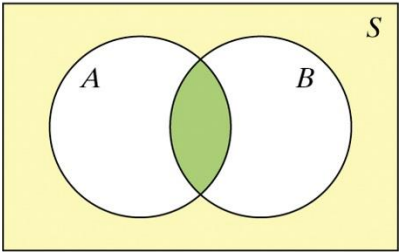
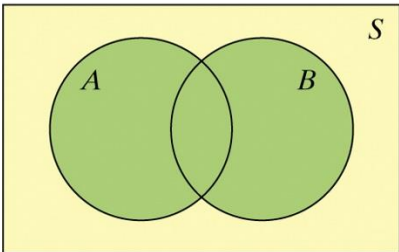
Two events  $A$  and  $B$  are **mutually exclusive** (or **disjoint**) if they have no outcomes in common and so can never occur together—that is, if  $P(A \text{ and } B) = 0$ . Alternate notation:  $P(A \cap B)$ .

**For example:** Using a deck of playing cards and drawing a card at random, the events  $A$  = card is a King, and  $B$  = card is a Queen are mutually exclusive because a single card cannot be both a King and a Queen. Thus we can calculate the probability of  $A$  or  $B$  as the sum of their individual probabilities -  $P(A \text{ or } B) = P(A) + P(B)$ .

## General Addition Rule

If  $A$  and  $B$  are any two events resulting from some chance process, then  
 $P(A \text{ or } B) = P(A) + P(B) - P(A \text{ and } B)$

## Venn Diagrams and Probability

<p><b>The complement <math>A^c</math> contains exactly the outcomes that are not in <math>A</math>.</b></p> 	<p><b>The events <math>A</math> and <math>B</math> are mutually exclusive (disjoint) because they do not overlap. That is, they have no outcomes in common.</b></p> 
<p><b>The intersection of events <math>A</math> and <math>B</math> (<math>A \cap B</math>) is the set of all outcomes in both events <math>A</math> and <math>B</math>.</b></p> <p style="text-align: center;"><math>A \cap B</math></p> 	<p><b>The union of events <math>A</math> and <math>B</math> (<math>A \cup B</math>) is the set of all outcomes in either event <math>A</math> or <math>B</math>.</b></p> <p style="text-align: center;"><math>A \cup B</math></p> 

## 5.3: Conditional Probability and Independence

---

### Conditional Probability

The probability that one event happens given that another event is already known to have happened is called a **conditional probability**.

Suppose we know that event  $A$  has happened. Then the probability that event  $B$  happens given that event  $A$  has happened is denoted by  $P(B | A)$ . The symbol “ $|$ ” is read as “given that,” so we read  $P(B | A)$  as the probability that  $B$  occurs given that  $A$  has already occurred.

### Calculating Conditional Probability

To find the conditional probability  $P(A | B)$ , use the formula

$$P(A | B) = \frac{P(A \cap B)}{P(B)}$$

The conditional probability  $P(B | A)$  is given by

$$P(B | A) = \frac{P(B \cap A)}{P(A)}$$

### The General Multiplication Rule

The probability that events  $A$  and  $B$  both occur can be found using the general multiplication rule

$$P(A \cap B) = P(A) \cdot P(B | A),$$

where  $P(B | A)$  is the conditional probability that event  $B$  occurs given that event  $A$  has already occurred.

### Conditional Probability and Independence

Two events  $A$  and  $B$  are **independent** if the occurrence of one event does not change the probability that the other event will happen. In other words, events  $A$  and  $B$  are independent if  $P(A | B) = P(A)$  and  $P(B | A) = P(B)$ .

### The Multiplication Rule for Independent Events

If  $A$  and  $B$  are independent events, then the probability that  $A$  and  $B$  both occur is

$$P(A \cap B) = P(A) \cdot P(B)$$