# FIT5149: Applied Data Analysis Support Vector Machines

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Week 9

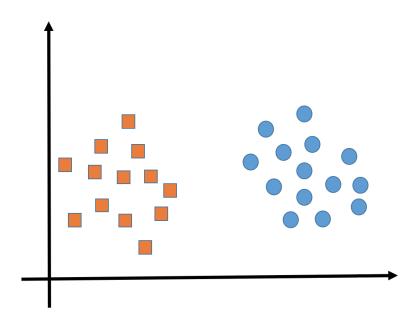
#### **Outline**

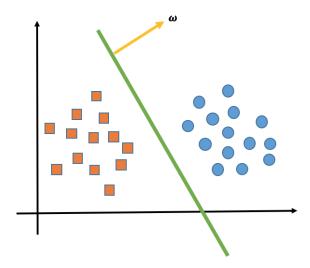


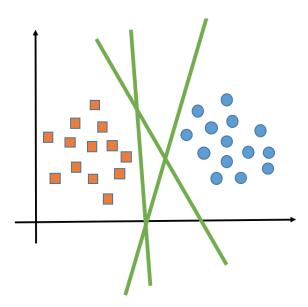
Introduction

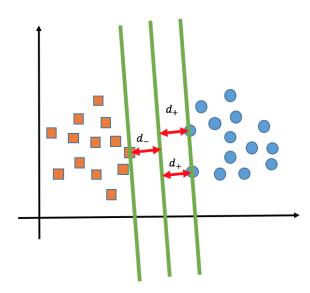
- Maximal Margin Classifier
- Support Vector Classifiers
- Support Vector Machines

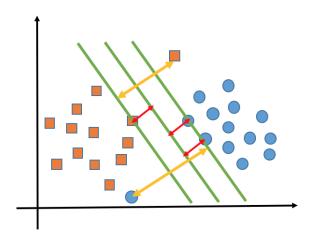
# Introduction











# Maximal Margin Classifier

#### What is a Hyperplane?



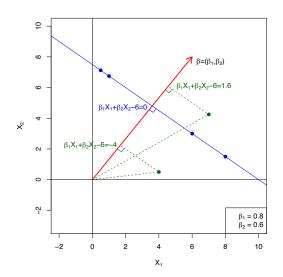
- ullet In a p-dimensional space, a hyperplane is a flat affine subspace of dimension p-1
  - ▶ In 2 dimensional space: a flat one-dimensional subspace is a line.
  - In 3 dimensional space: a flat two-dimensional subspace is a plane.
  - More than 3 dimensional space: No visualisation
- $\mathbf{X} = (X_1, X_2, \dots, X_p) \in \mathbb{R}^p$  the p-dimensional hyperplane is

$$\beta_0 + \beta_1 X_1 + \beta_2 X_2 + \ldots + \beta_p X_p = 0$$

- ▶ The vector  $\boldsymbol{\beta} = \beta_1, \beta_2, \dots, \beta_p$  is called the normal vector.
  - It is orthogonal to the surface of a hyperplane.

#### What is a Hyperplane?

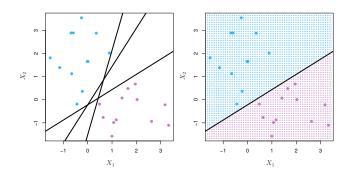




• The magnitude of  $f(X) = \beta_1 X_1 + \beta_2 X_2 - 6$ : the certainty about the class assignment of X.

#### **Separating Hyperplane**

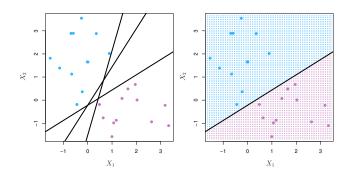




- If  $f(X) = \beta_0 + \boldsymbol{\beta}^T X$ , then f(X) > 0 for points on one side of the hyperplane, and f(X) < 0 for points on the other.
- If we code the coloured points as  $Y_i = +1$  for blue and  $Y_i = -1$  for purple, then
  - $ightharpoonup Y_i imes f(\mathbf{X}_i) > 0$  for all i,
  - f(X) = 0 defines a separating hyperplane.
- The magnitude of f(X) can measure the confidence of the class assignment of X.

#### **Separating Hyperplane**



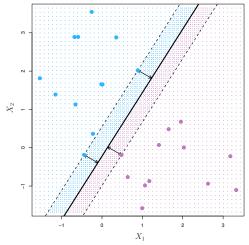


• Decide which of the infinite possible separating hyperplanes to use.

## **Maximal Margin Classifier**



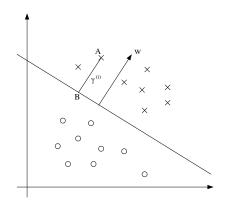
The idea: find the hyperplane that makes the biggest gap or margin between the two classes



- Compute the (perpendicular) distance from each training observation to a given separating hyperplane;
- find the minimal distance from the observations to the hyperplane, known as margin.
- 3 Target: Maximise the margin.

# Functional margin vs geometric margin



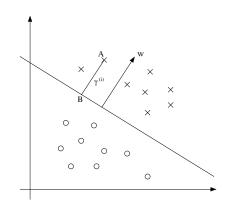


Functional margin:  $\hat{M}_i = y_i (\boldsymbol{\beta}^T \mathbf{x}_i + \beta_0)$ 

- if y<sub>i</sub> = +1, for the functional margin to be large (i.e., for our prediction to be confident and correct), then we need
   β<sup>T</sup>x<sub>i</sub> + β<sub>0</sub> to be a large positive number.
- if  $y_i = -1$ , for the functional margin to be large, then we need  $\boldsymbol{\beta}^T \mathbf{x}_i + \boldsymbol{\beta}_0$  to be a large negative number.

# Functional margin vs geometric margin





Functional margin:  $\hat{M}_i = y_i (\boldsymbol{\beta}^T \mathbf{x}_i + \beta_0)$ 

• For a linear classifier with a sign function g, if we replace  $\boldsymbol{\beta}$  with  $2\boldsymbol{\beta}$  and  $\beta_0$  with  $2\boldsymbol{\beta}_0$ , then

$$g(\boldsymbol{\beta}^{\mathsf{T}} \mathbf{x}_i + \boldsymbol{\beta}_0) = g(2\boldsymbol{\beta}^{\mathsf{T}} \mathbf{x}_i + 2\boldsymbol{\beta}_0)$$

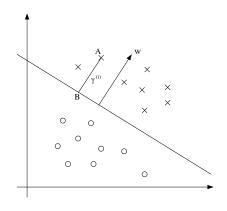
Conclusion: by exploiting our freedom to scale on the parameters, we can make the functional margin arbitrarily large without really changing anything meaningful.

Given a set of training set
 S = (x<sub>i</sub>, y<sub>i</sub>); i = 1, ..., N, the functional margin

$$\hat{M} = \min_{i=1,\ldots,N} \hat{M}_i$$

# Functional margin vs geometric margin





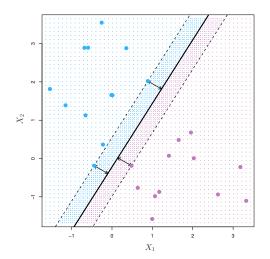
Geometric margin:  $M_i = y_i \frac{\boldsymbol{\beta}^T \mathbf{x}_i + \beta_0}{\|\boldsymbol{\beta}\|}$ 

- if  $\|\beta\| = 1$ , the functional margin equals the geometric margin.
- Given a set of training set
   S = (x<sub>i</sub>, y<sub>i</sub>); i = 1, ..., N, the geometric margin

$$M = \min_{i=1,\dots,N} M_i$$

## **Construct Maximal Margin Classifier**





Constrained optimisation problem:

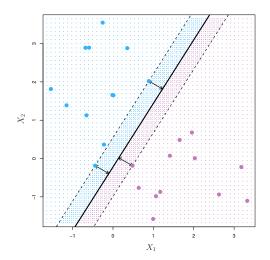
subject to 
$$\|\boldsymbol{\beta}\|^2 = 1$$
 (2)  
 $y_i(\beta_0 + \boldsymbol{\beta}^T \mathbf{x}_i) > M$ 

for all 
$$i = 1, ..., N$$
 (3)

Now, we can use the Lagrange duality to solve the constrained optimisation problem.

## **Construct Maximal Margin Classifier**





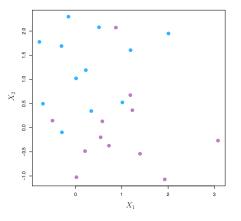
Constrained optimisation problem:

$$\min_{\beta_0,\beta_1,\dots,\beta_p} \frac{1}{2} \|\boldsymbol{\beta}\|^2 \qquad (1)$$
s.t.  $y_i(\beta_0 + \boldsymbol{\beta}^T \mathbf{x}_i) \ge 1$ ,
for all  $i = 1,\dots,N$  (2)

Now, we can use the Lagrange duality to solve the constrained optimisation problem.

#### The Non-separable Case

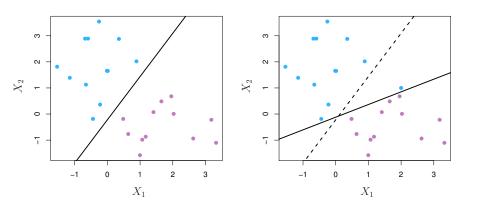




- No separating hyperplane exists
- This often the case, unless N < p

#### Sensitivity to Noisy Data





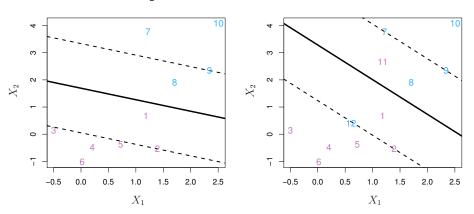
**Figure:** Right: An additional blue observation has been added, leading to a dramatic shift in the maximal margin hyperplane shown as a solid line. The dashed line indicates the maximal margin hyperplane that was obtained in the absence of this additional point.

# **Support Vector Classifiers**

# Support vector classifier



The idea: use a soft margin



• Soft margin classifier: allow some observations to be on the incorrect side of the margin, or even the incorrect side of the hyperplane

#### Construct the soft margin classifier



$$\max_{\beta_0, \boldsymbol{\beta}, \epsilon} M \tag{3}$$

Subject to

$$\parallel \boldsymbol{\beta} \parallel = 1 \tag{4}$$

$$y_i(\beta_0 + \beta_1 x_{i1} + \beta_2 x_{i2} + \ldots + \beta_p x_{ip}) \ge M(1 - \epsilon_i) \quad \text{for all } i$$
 (5)

$$\epsilon_i \ge 0, \sum_{i=1}^n \epsilon_i \le C$$
 (6)

#### where

- $\epsilon_i$ : tells us where the ith observation is located, relative to the hyperplane and relative to the margin.
  - $\epsilon_i = 0$ :  $\mathbf{x}_i$  is on the correct side of the margin
  - $\epsilon_i > 0$ :  $\mathbf{x}_i$  is on the wrong side of the margin
  - $ightharpoonup \epsilon_i > 1$ :  $\mathbf{x}_i$  is on the wrong side of the hyperplane

#### Construct the soft margin classifier



$$\max_{\beta_0, \boldsymbol{\theta}, \boldsymbol{\epsilon}} M \tag{3}$$

Subject to

$$\parallel \boldsymbol{\beta} \parallel = 1 \tag{4}$$

$$y_i(\beta_0 + \beta_1 x_{i1} + \beta_2 x_{i2} + \ldots + \beta_p x_{ip}) \ge M(1 - \epsilon_i) \quad \text{for all } i$$
 (5)

$$\epsilon_i \ge 0, \sum_{i=1}^n \epsilon_i \le C$$
 (6)

#### where

- C: the tuning parameter
  - C = 0: no budget for violations to the margin.
  - C > 0: no more than C observations can be on the wrong side of the hyperplane.

#### Construct the soft margin classifier



$$\max_{\beta_0, \boldsymbol{\theta}, \epsilon} M \tag{3}$$

Subject to

$$\parallel \boldsymbol{\beta} \parallel = 1 \tag{4}$$

$$y_i(\beta_0 + \beta_1 x_{i1} + \beta_2 x_{i2} + \ldots + \beta_p x_{ip}) \ge M(1 - \epsilon_i) \quad \text{for all } i$$
 (5)

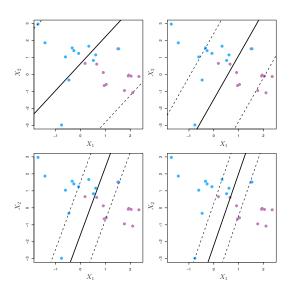
$$\epsilon_i \ge 0, \sum_{i=1}^n \epsilon_i \le C$$
 (6)

#### where

- C: the tuning parameter
  - the bias-variance trade-off
    - Large C: wide margin, many support vectors, highly fit to the data, high bias, low variance
    - Small C: narrow margin, few support vectors, fit the data less hard, low bias, high variance

#### C is a regularisation parameter

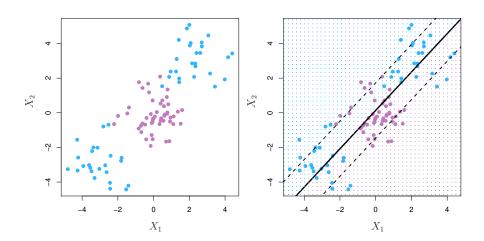




- Largest value of C was used in the top left panel, and smaller values were used in the top right, bottom left, and bottom right panels.
- The support vector classifier's decision rule is based only on the support vectors

#### Linear boundary can fail





What to do?

# **Support Vector Machines**

#### **Feature expansion**



• Enlarge the space of features by including transformations;

$$X_1, X_1^2, X_2, X_2^2, \dots, X_p, X_p^2$$

decision boundaries in the original space.

• Evample: Suppose we use  $(X_1, X_2, X_3^2, X_4^2, X_4^2)$  instead of just  $(X_1, X_2^2, X_4^2, X_4^2)$ 

Fit a support-vector classifier in the enlarged space results in non-linear

• Example: Suppose we use  $(X_1, X_2, X_1^2, X_2^2, X_1X_2)$  instead of just  $(X_1, X_2)$ . Then the decision boundary would be of the following form

$$\beta_0 + \beta_1 X_1 + \beta_2 X_2 + \beta_3 X_1^2 + \beta_4 X_2^2 + \beta_5 X_1 X_2 = 0$$

#### **Feature expansion**



Then the problem is

$$\max_{\beta_0, \beta, \epsilon} M \tag{7}$$

Subject to

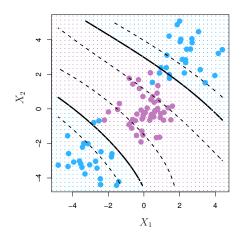
$$y_i \left( \beta_0 + \sum_{j=1}^p \beta_{j1} x_{ij} + \sum_{j=1}^p \beta_{j2} x_{ij}^2 \right) \ge M(1 - \epsilon_i) \quad \text{for all } i$$
 (8)

$$\epsilon_i \ge 0, \quad \sum_{i=1}^n \epsilon_i \le C, \quad \sum_{i=1}^p \sum_{k=1}^2 \beta_{jk}^2 = 1$$
 (9)

(10)

#### **Cubic polynomial**





- A basis expansion of cubic polynomials
- From 2 variables to 9 variables
- The support-vector classifier in the enlarged space solves the problem in the lower-dimensional space

$$\beta_0 + \beta_1 X_1 + \beta_2 X_2 + \beta_3 X_1^2 + \beta_4 X_2^2 + \beta_5 X_1 X_2 + \beta_6 X_1^3 + \beta_7 X_2^3 + \beta_8 X_1 X_2^2 + \beta_9 X_1^2 X_2$$

# Support Vector Machine (SVM)



- The use of kernels: a more elegant and controlled way to introduce nonlinearities in support-vector classifiers.
  - An efficient computational approach.
- So,
  - What are the Kernels?
  - ► How do they work?

#### **Learning SVM: Minimisation**



The optimisation problem for finding the optimal margin classifier

$$\min_{\boldsymbol{\beta}, \boldsymbol{\beta}_0} \frac{1}{2} \| \boldsymbol{\beta} \|^2 \tag{11}$$

Subject to 
$$y_i(\boldsymbol{\beta}^T \mathbf{x}_i + \beta_0) \ge 1, i = 1, \dots, N$$
 (12)

Reformulate the constraints as

$$g_i(\boldsymbol{\beta}) = -y_i(\boldsymbol{\beta}^T \mathbf{x}_i + \beta_0) + 1 \leq 0$$

Construct the Lagrangian

$$\mathcal{L}(\boldsymbol{\beta}, \beta_0, \boldsymbol{\alpha}) = \frac{1}{2} \| \boldsymbol{\beta} \|^2 - \sum_{i=1}^{N} \alpha_i \left[ y_i (\boldsymbol{\beta}^T \mathbf{x}_i + \beta_0) - 1 \right]$$

#### **Learning SVM: Minimisation**



$$\mathcal{L}(\boldsymbol{\beta}, \beta_0, \boldsymbol{\alpha}) = \frac{1}{2} \| \boldsymbol{\beta} \|^2 - \sum_{i=1}^{N} \alpha_i \left[ y_i (\boldsymbol{\beta}^\top \mathbf{x}_i + \beta_0) - 1 \right]$$

ullet Set the derivative of  ${\cal L}$  with respect to  ${m eta}$  to zero, we have

$$\boldsymbol{\beta} = \sum_{i}^{N} \alpha_{i} y_{i} \mathbf{x}_{i} \tag{13}$$

• Set the derivative of  $\mathcal{L}$  with respect to  $\beta_0$  to zero, we have

$$\sum_{i=1}^{N} \alpha_i y_i = 0 \tag{14}$$

## **Learning SVM: Maximization**



$$\mathcal{L}(\boldsymbol{\beta}, \beta_0, \boldsymbol{\alpha}) = \sum_{i=1}^{N} \alpha_i - \frac{1}{2} \sum_{i,j=1}^{N} y_i y_j \alpha_i \alpha_j \mathbf{x}_i^{\mathsf{T}} \mathbf{x}_j$$

• The dual optimisation problem:

$$\max_{\alpha} \mathcal{L}(\boldsymbol{\beta}, \beta_0, \boldsymbol{\alpha}) \tag{15}$$

subject to

$$\alpha_i \ge 0, \quad i = 1, \dots, N \tag{16}$$

$$\sum_{i=1}^{N} \alpha_i y_i = 0 \tag{17}$$

#### **SVM**: Inner product



The inner product from

$$\boldsymbol{\beta}^{T} x + \beta_{0} = \left( \sum_{i=1}^{N} \alpha_{i} y_{i} \mathbf{x}_{i} \right)^{T} \mathbf{x} + \beta_{0}$$
 (18)

$$= \sum_{i=1}^{N} \alpha_i y_i \langle \mathbf{x}_i, \mathbf{x} \rangle + \beta_0$$
 (19)

- ullet To estimate the parameter  $oldsymbol{lpha}$  and  $eta_0$ , all we need are the  $inom{n}{2}$  inner products.
- It turns out that most of the  $\alpha_i$  can be zero:

$$\sum_{i\in\mathcal{S}}\hat{\alpha}_i y_i \langle \mathbf{x}_i, \mathbf{x} \rangle + \beta_0$$

where S is the support set of indices i such that  $\hat{\alpha}_i > 0$ .

#### **SVM:** Kernels



$$\langle \mathbf{x}_i, \mathbf{x}_{i'} \rangle = \sum_{j=1}^{p} x_{ij} x_{i'j}$$

can be generalised to

$$K(\mathbf{x}_i, \mathbf{x}_{i'}) = \phi(\mathbf{x}_i)^T \phi(\mathbf{x}_{i'})$$

where, for instance,

$$\phi(x) = \begin{bmatrix} x \\ x^2 \\ x^3 \end{bmatrix}$$

# Kernels: implicit feature mapping



#### Suppose $\mathbf{x} \in \mathbb{R}^p$

$$K(\mathbf{x}_{i}, \mathbf{x}_{i'})$$

$$= (\mathbf{x}_{i}^{T} \mathbf{x}_{i'})^{2} \qquad (20)$$

$$= \left(\sum_{j=1}^{p} x_{ij} x_{i'j}\right) \left(\sum_{j'=1}^{p} x_{jj'} x_{i'j'}\right) (21)$$

$$= \sum_{j=1}^{p} \sum_{j'=1}^{p} x_{ij} x_{ij'} x_{i'j} x_{i'j'} \qquad (22)$$

$$= \sum_{i,i'=1}^{p} (x_{ij} x_{ij'}) (x_{i'j} x_{i'j'}) \qquad (23)$$

$$\phi(x) = \begin{bmatrix} x_{1}x_{1} \\ x_{1}x_{2} \\ x_{1}x_{3} \\ x_{2}x_{1} \\ x_{2}x_{2} \\ x_{2}x_{3} \\ x_{3}x_{1} \\ x_{3}x_{2} \\ x_{3}x_{3} \end{bmatrix}$$

- Calculating the high-dimensional  $\phi(\mathbf{x})$  requires  $\mathcal{O}(p^2)$  time,
- Finding  $K(\mathbf{x}_i, \mathbf{x}_{i'})$  takes only  $\mathcal{O}(p)$  time

#### Kernels: Polynomial kernel



$$K(\mathbf{x}_i, \mathbf{x}_{i'}) = (\mathbf{x}_i^{\mathsf{T}} \mathbf{x}_{i'} + c)^d$$
 (24)

computes the inner-product needed for d dimensional polynomials.

• In general, the kernel above corresponds to a feature mapping to

$$\begin{pmatrix} p+d \\ d \end{pmatrix}$$

feature space, corresponding to all monomials of the form  $x_{i1}x_{i2}...x_{ip}$  that are up to order d.

#### Kernels: Polynomial kernel



If 
$$p = 3$$
,

If 
$$d = 2$$
.

$$K(\mathbf{x}_{i}, \mathbf{x}_{i'}) = (\mathbf{x}_{i}^{T} \mathbf{x}_{i'} + c)^{2}$$

$$= \sum_{j,j'=1}^{p} (x_{ij} x_{ij'}) (x_{i'j} x_{i'j'})$$

$$+ \sum_{j=1}^{p} (\sqrt{2c} x_{ij}) (\sqrt{2c} x_{i'j})$$

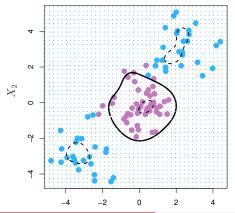
$$+ c^{2}$$
(25)

$$\phi(x) = \begin{bmatrix} x_1 x_1 \\ x_1 x_2 \\ x_1 x_3 \\ x_2 x_1 \\ x_2 x_2 \\ x_2 x_3 \\ x_3 x_1 \\ x_3 x_2 \\ x_3 x_3 \\ \sqrt{2c} x_1 \\ \sqrt{2c} x_2 \\ \sqrt{2c} x_3 \\ c \end{bmatrix}$$

#### **SVM: Radial Kernel**



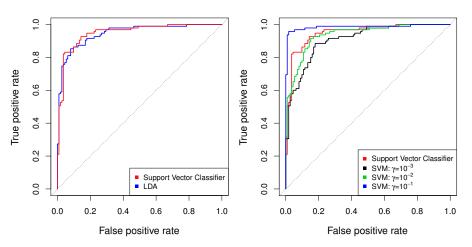
$$K(\mathbf{x}, \mathbf{x}_{i'}) = \exp(-\gamma \sum_{i=1}^{p} (x_{ij} - x_{i'j})^2)$$



- Implicit feature space: very high dimensional.
- Controls variance by squashing down most dimensions severely.

#### **SVM:** Heart Data

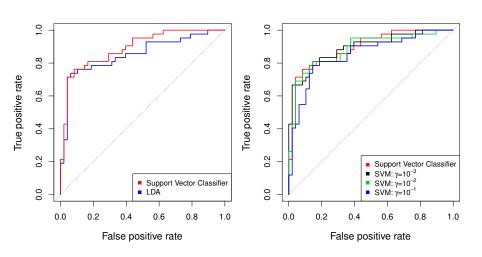




ROC curve is obtained by changing the threshold 0 to threshold t in f(X) > t, and recording false positive and true positive rates as t varies. Here we see ROC curves on training data.

#### **SVM: Heart Data**





#### More than 2 classes:



- One-Versus-All Classification
  - Fit K different 2-class SVM classifiers  $\hat{f}_K(x)$ , k = 1, ..., K; each class versus the rest. Classify x\* to the class for which  $\hat{f}_K(x*)$  is largest.
- One-Versus-One Classification
  - Fit all  $\binom{K}{2}$  pairwise classifiers  $\hat{f}_{k,l}(x)$ . Classify x\* to the class that wins the most pairwise competitions.
- Which to choose? If K is not too large, use OVO.

#### **Summary**



- SVM
  - ► "Support Vector Machines", Chapter 9 of "Introduction to Statistical Learning", 6th edition
- Acknowledgement:
  - ▶ Figures in this presentation were taken from "An Introduction to Statistical Learning, with applications in R" (Springer, 2013) with permission from the authors: G. James, D. Witten, T. Hastie and R. Tibshirani
  - Some of the slides are reproduced based on the slides from T. Hastie and R. Tibshirani
  - Some of the deduction formulas are adapted from Andrew Ng's note on SVM