```
In [ ]: # Load libraries
        using Plots, Rasters, ArchGDAL
        using WhereTheWaterFlows, ImageComponentAnalysis
        const WWF = WhereTheWaterFlows # this is how module aliasing is done in Julia
        WhereTheWaterFlows
In [ ]: function PreProcessTopo( DEM )
            h = Float32.(DEM.data[:,:,1])::Matrix{Float32}
            h .= h[:,end:-1:1]
            h[h.==DEM.missingval] .= NaN
            return h
        end
        function PreProcessCoords( DEM_array )
                = Array(DEM_array)
               -= x[1]
               .*= 111e3
        end
        PreProcessCoords (generic function with 1 method)
        Step 0: Read the data
In []: DEM
                        = Raster("../data/MontBlanc.tif")
        4202×2517 Raster{Int16,2} with dimensions:
         X Projected{Float64} LinRange{Float64}(6.61958, 7.78653, 4202) ForwardOrdered Regular Intervals{Start} crs: WellKnownText,
          Y Projected{Float64} LinRange{Float64}(46.1382, 45.4393, 2517) ReverseOrdered Regular Intervals{Start} crs: WellKnownText
        and reference dimensions:
          Band Categorical{Int64} 1:1 ForwardOrdered
        extent: Extent(X = (6.619583333358065, 7.786805555580442), Y = (45.439305555553624, 46.138472222220386))missingval: -32768crs: GEOGCS["WGS 84",DATUM["WGS_1984",SPHEROID["WGS 84",6378137,298.257]
        223563, AUTHORITY["EPSG", "7030"]], AUTHORITY["EPSG", "6326"]], PRIMEM["Greenwich", 0, AUTHORITY["EPSG", "8901"]], UNIT["degree", 0.0174532925199433, AUTHORITY["EPSG", "9122"]], AXIS["Latitude", NORTH], AXIS[
        "Longitude", EAST], AUTHORITY["EPSG", "4326"]]
        parent:
                                                      45.4399 45.4396 45.4393
                    46.1382 46.1379 46.1376 ...
                                                                           1027
         6.61958 1034
                            1050
                                       1071
                                                     1008
                                                                1016
                                                                           1027
         6.61986 1022
                            1034
                                       1056
                                                     1008
                                                                1017
                                                                           1026
         6.62014 1011
                            1022
                                       1037
                                                     1010
                                                                1017
         7.78597 1418
                            1424
                                       1433
                                                      639
                                                                 639
                                                                            637
         7.78625 1383
                                                      643
                                                                 641
                                                                            637
                            1372
                                       1379
         7.78653 1342
                            1353
                                                      646
                                                                 638
                                                                            630
                                       1354
In [ ]: h
             = PreProcessTopo( DEM )
                                                         # read h and
              = PreProcessCoords( DEM.dims[1] )
                                                         # read x
             = PreProcessCoords( DEM.dims[2] )[end:-1:1] # read y and reverse it
       h_{rev} = .-copy(h);
                                                         # flip the topography
        Step 1: Plot the data
In []: p = heatmap(x./1e3, y./1e3, h', color=:terrain, aspect_ratio=1,
        xlabel="x [km]", ylabel="y [km]", title="DEM nearby Mt Blanc - Altitude [m]")
                     DEM nearby Mt Blanc - Altitude [m]
                                                                              4500
                                                                              4000
           -20
                                                                              3500
                                                                              -3000
                                                                              -2500
                                                                              -2000
                                                                              -1500
           -60
```

In []: $p = heatmap(x./1e3, y./1e3, h_rev', color=:terrain, aspect_ratio=1,$ xlabel="x [km]", ylabel="y [km]", title="Reversed DEM - Altitude [m]")

60

x [km]

40

20

Reversed DEM - Altitude [m] -100 -20 -150 --200 y [km] -250 -300 -350 -60 100 120 x [km]

Step 2: Let's fill the sinks using WhereTheWaterFlows

```
In [ ]: wf = waterflows(h)
                                                                             # Once on h
        area1, slen1, dir1, nout1, nin1, pits1, c1, bnds1 = waterflows(h_rev) # Once on h_rev
        h_rev_filled = fill_dem(h_rev, pits1, dir1);
                                                                             # Fill the reversed topo
        p = heatmap(x./1e3, y./1e3, h_rev_filled', color=:terrain, aspect_ratio=1,
        xlabel="x [km]", ylabel="y [km]", title="Filled reversed DEM - Altitude [m]")
```

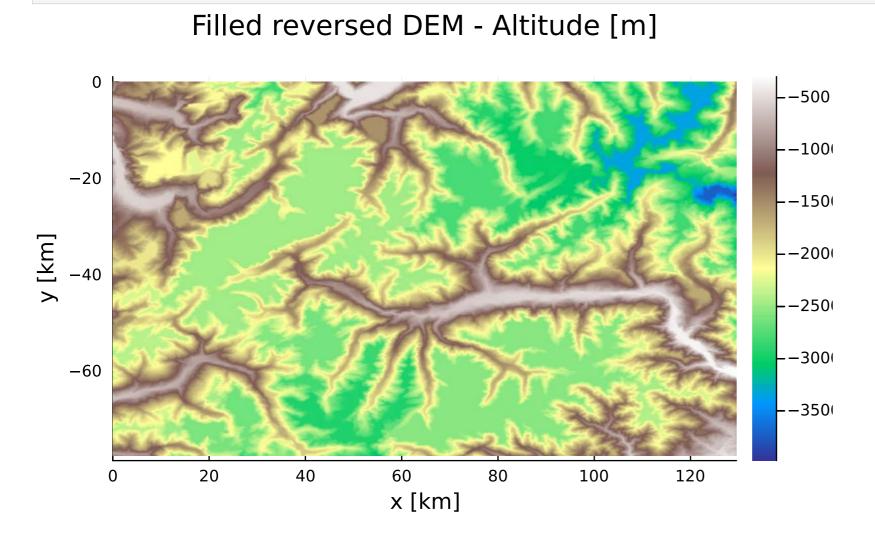
-1000

-500

100

120

80



Step 3: Difference between the filled reversed DEM and the reversed DEM

```
p = heatmap(x./1e3, y./1e3, summits', color=:terrain, aspect_ratio=1,
xlabel="x [km]", ylabel="y [km]", title="Summits - Altitude [m]")
                      Summits - Altitude [m]
                                                                      -2250
                                                                      2000
                                                                      -1500
y [km]
                                                                      -1250
                                                                      -1000
                                                                      -750
   -60
                                                                      -500
                                                                      -250
               20
                                          80
                                                            120
                        40
                                 60
                                                   100
```

x [km]

Step 4: Mask the summits

In []: summits = h_rev_filled .- h_rev;

```
In []: \epsilon = 50.0
         mask\_summits = summits .> \epsilon # filter noise au passage
        p = heatmap(x./1e3, y./1e3, mask_summits', color=:lajolla, aspect_ratio=1,
        xlabel="x [km]", ylabel="y [km]", title="Summits - Altitude [m]")
```

Summits - Altitude [m] _{-1.0} -0.9 -0.8 -20 -0.7 -0.6 [km] -0.5 -0.4 -0.3 -0.2 -0.1 20 80 100 120 x [km]

Step 5: Label components using ImageComponentAnalysis In []: components = label_components(mask_summits)

```
p = heatmap(x./1e3, y./1e3, components', color=:turbo, aspect_ratio=1,
xlabel="x [km]", ylabel="y [km]", title="Summits - Components (n = (maximum(components)) with \epsilon = (\epsilon) m)")
```

Summits - Components (n = 594 with ϵ = 50.0 m)

