



UNIVERSITY OF
LINCOLN

**School of Computer Science
Assessment Package Briefing Document**

**Title: CMP3753M Project Assignment 3
(Project Demonstration)**

Indicative Weighting: 20%

Learning Outcomes:

On successful completion of this assessment package a student will have demonstrated competence in the following areas:

[LO5] Critically evaluate and reflect on both the development process and learning requirements of undertaking an individual project.

Assignment Information

You are to demonstrate your project solution/artefact to your project supervisor and second marker.

Please contact your supervisor to arrange a suitable time and place. It may be that you demonstrate your project to your supervisor and second marker separately.

Your markers will ask questions about the project. There are no set questions, but markers may want, for example, to clarify and explain points that they have read in your project report. It will therefore be appropriate for you to have a copy of your project report available.

Remember: failure to engage in the demonstration will mean that your project will not be formally marked.

Submission Guidelines

The deadline for submission of this work is included in the School Submission dates on Blackboard.

This module is graded using a criterion reference grid. You should be clear in your understanding of the grading principles; if you are not, please ask for the advice of your supervisor.

Hand In Instructions

See hand in schedule.