

聊一聊Redux-Saga

Redux-Saga

redux-saga 是一个用于管理 Redux 应用异步操作的中间件(又称异步 action)

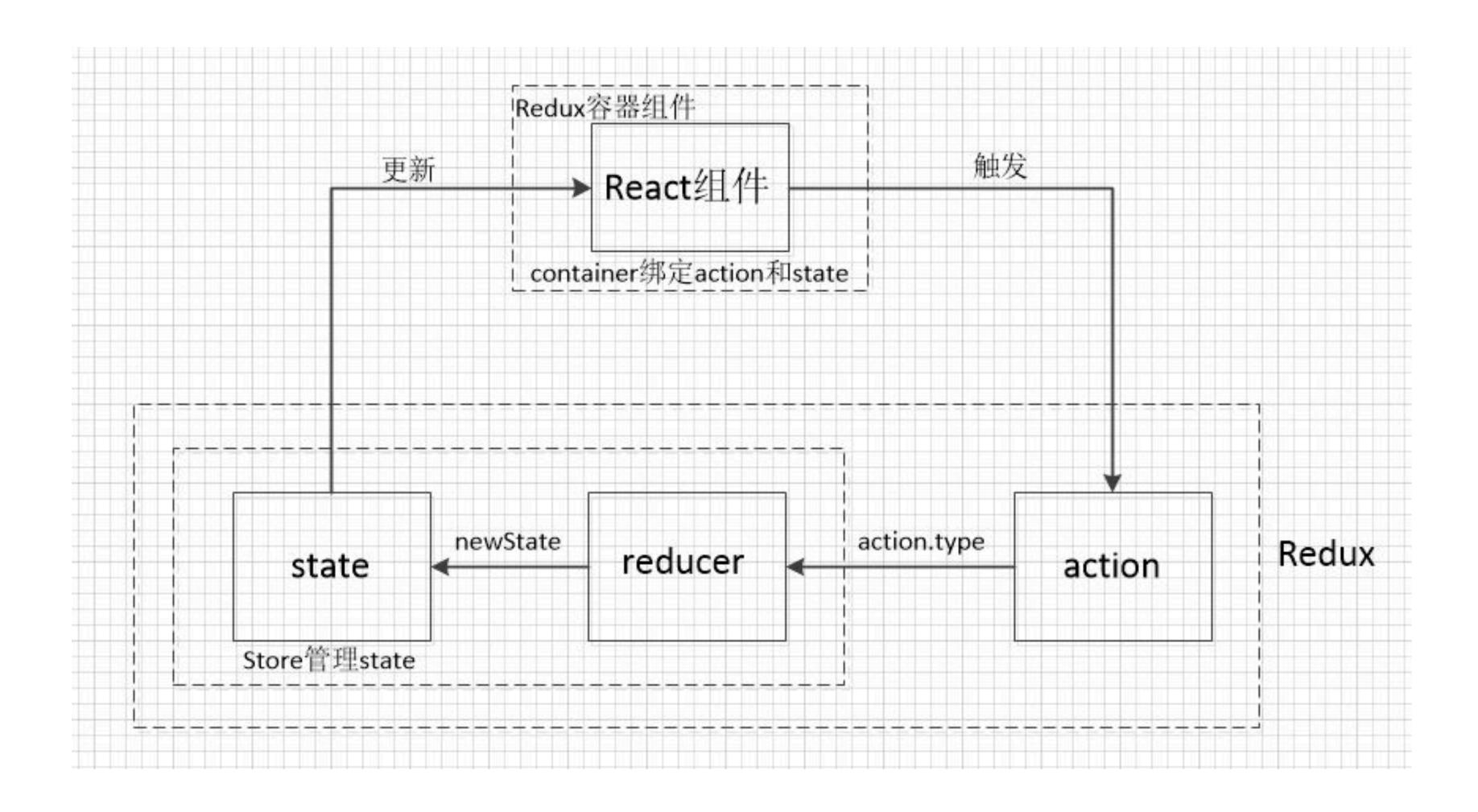
力什么选择Redux-Saga?

为什么?

Contrary to redux thunk, you don't end up in callback hell, you can test your asynchronous flows easily and your actions stay pure.

为什么?

Redux-Saga比Redux-Thunk更加的纯



为什么?

提供了一些实用、强大的API 对于Action的执行流程具有强大的控制

1.建立Saga文件

```
import { put, takeEvery, delay } from 'redux-saga/effects'
export function* incrementAsync() {
  yield delay(1000)
  yield put({ type: 'INCREMENT' })
export default function* rootSaga() {
  yield takeEvery('INCREMENT_ASYNC', incrementAsync)
```

2.启动Saga

```
import React from 'react'
import ReactDOM from 'react-dom'
import { createStore, applyMiddleware } from 'redux'
import createSagaMiddleware from 'redux-saga'
import Counter from './components/Counter'
import reducer from './reducers'
import rootSaga from './sagas'
const saga = createSagaMiddleware();
const store = createStore(
 reducer,
 applyMiddleware(saga)
saga.run(rootSaga);
const action = type => store.dispatch({type})
function render() {
 ReactDOM.render(
    <Counter
     value={store.getState()}
     onIncrement={() => action('INCREMENT')}
     onDecrement={() => action('DECREMENT')}
     onIncrementIfOdd={() => action('INCREMENT_IF_ODD')}
     onIncrementAsync={() => action('INCREMENT_ASYNC')} />,
    document.getElementById('root')
render()
store.subscribe(render)
```

3.触发Saga

```
const Counter = ({ value, onIncrement, onIncrementAsync, onDecrement, onIncrementIfOdd }) =>
   Clicked: {value} times <button onClick={onIncrement}>+</button> <button onClick=
    {onDecrement}>-</button>{' '}
   <button onClick={onIncrementIfOdd}>Increment if odd</button>{' '}
   <button onClick={onIncrementAsync}>Increment async
Counter.propTypes = {
 value: PropTypes.number.isRequired,
 onIncrement: PropTypes.func.isRequired,
 onDecrement: PropTypes.func.isRequired,
 onIncrementAsync: PropTypes.func.isRequired,
 onIncrementIfOdd: PropTypes.func.isRequired,
export default Counter
```

3 一些API介绍

API介绍

四个概念

阻塞非阻塞

Task Channel

Action的获取

take

takeEvery

throttle

takeLeading

takeLatest

指示Middle调用函数

call fork

cancle join

put select

