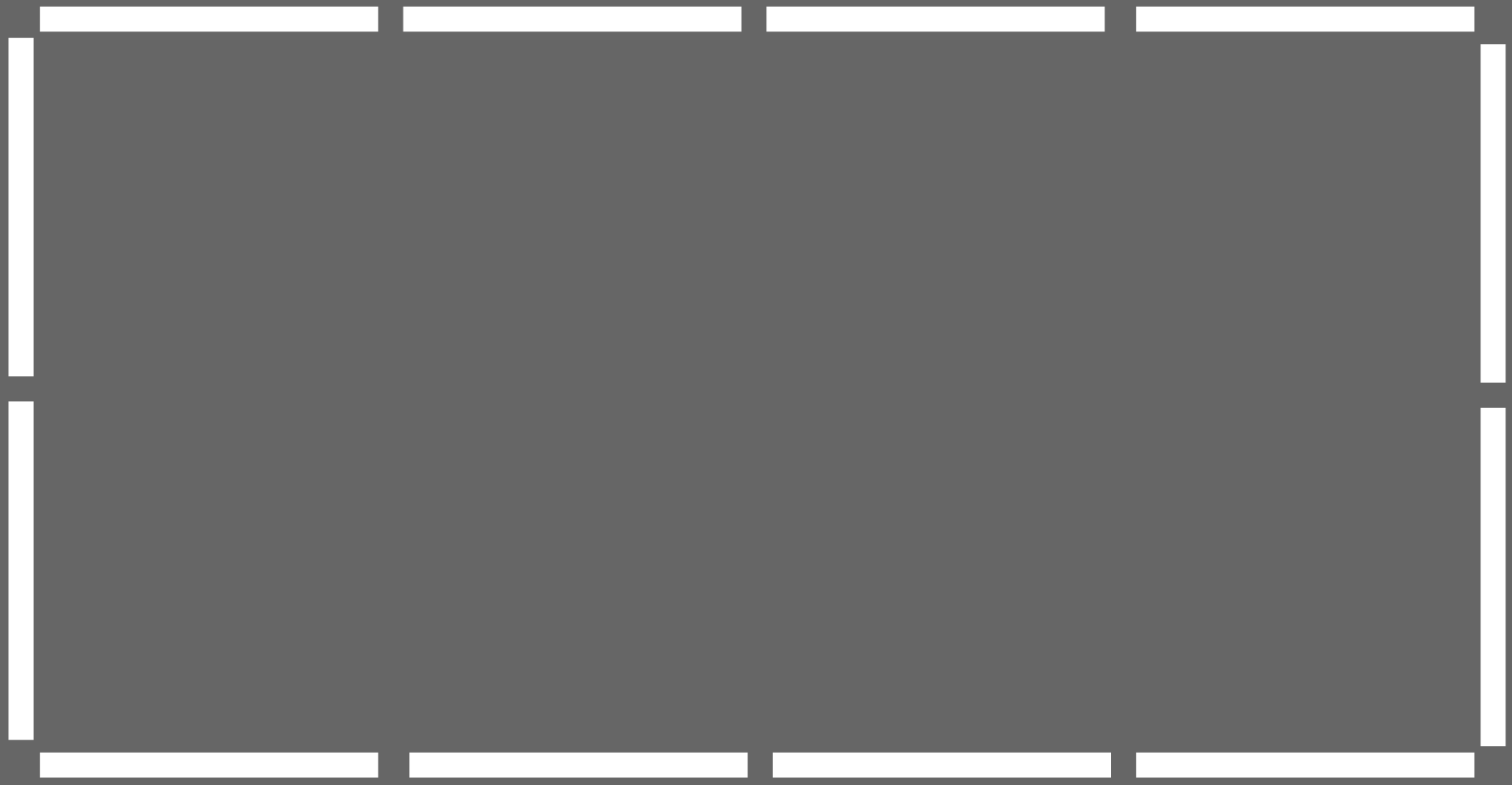
Questions Flash

PERIMETRE

Rappels :

Périmètre



Périmètre

P = 4 +

Périmètre

P = 4 + 2 +

Périmètre

P = 4 + 2 + 4 +

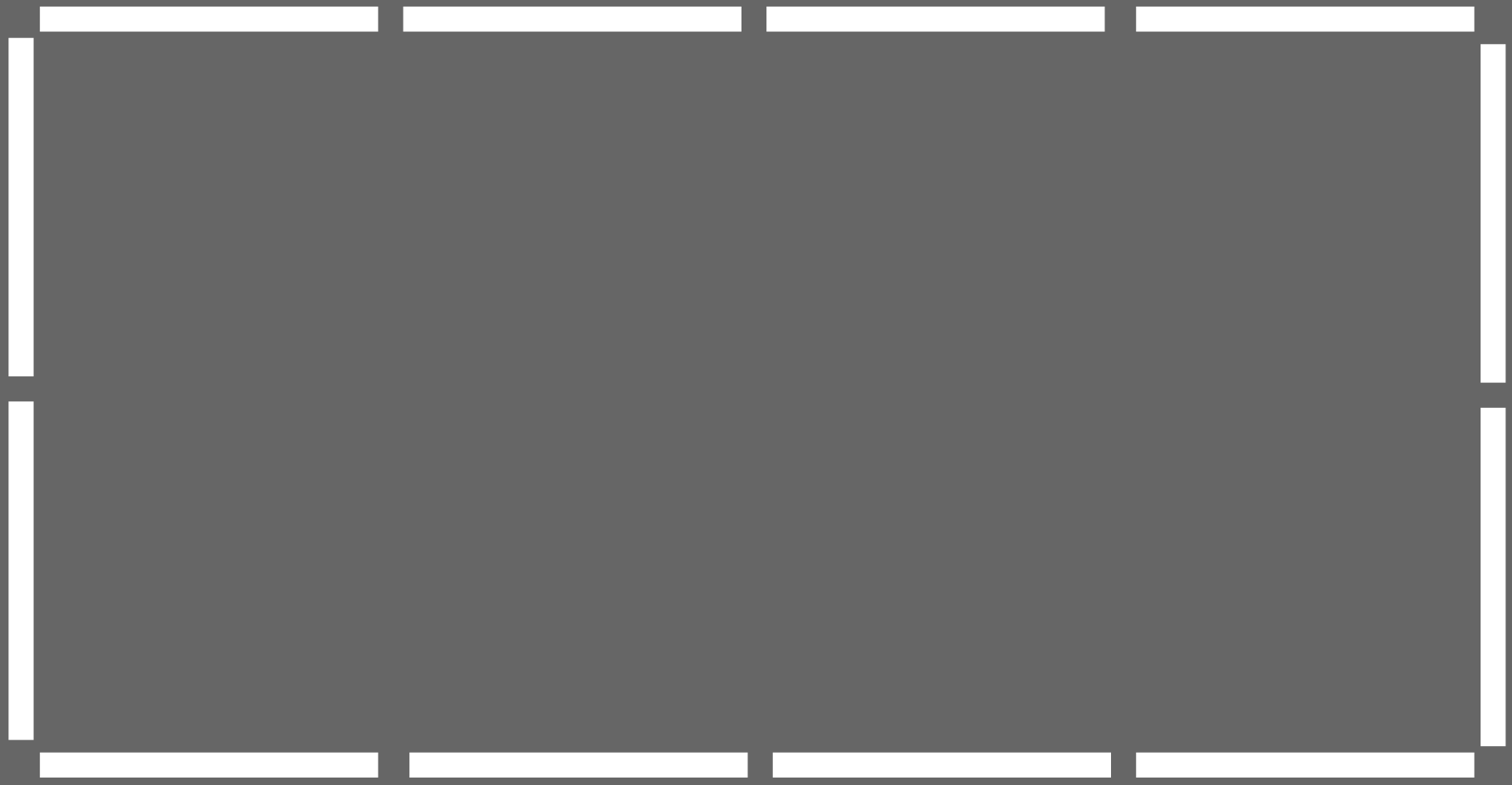
Périmètre

$$P = 4 + 2 + 4 + 2$$

Périmètre

P = 12

Périmètre



Périmètre

$$P = 2 \times 4 + 2 \times 2$$

En piste !

Ting

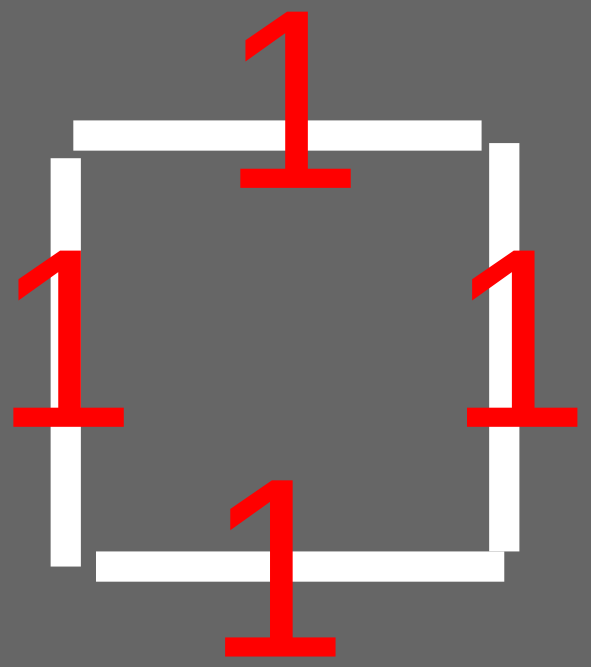
Ting

Ting

C’est parti !

Périmètre

Périmètre



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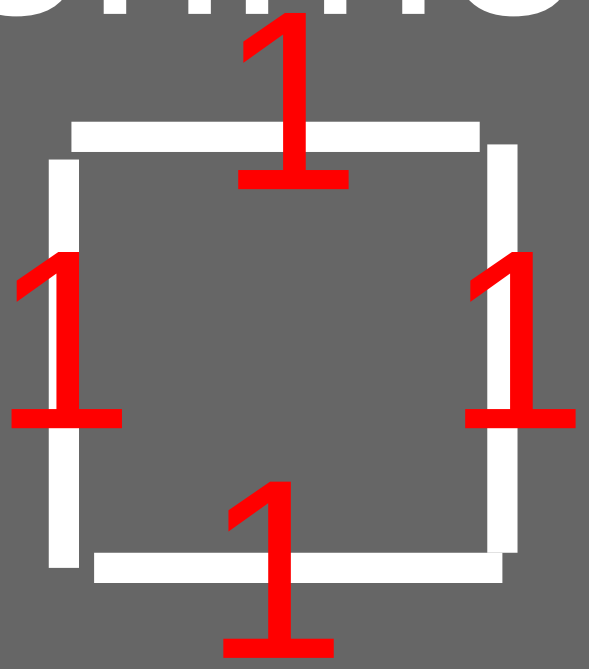

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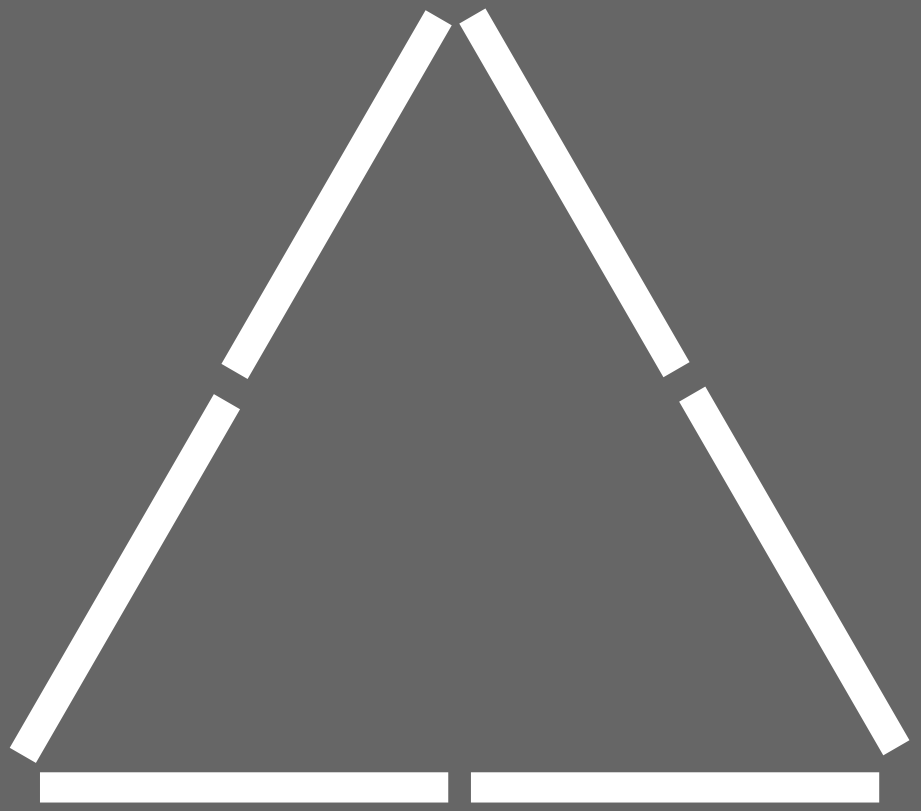
Périmètre



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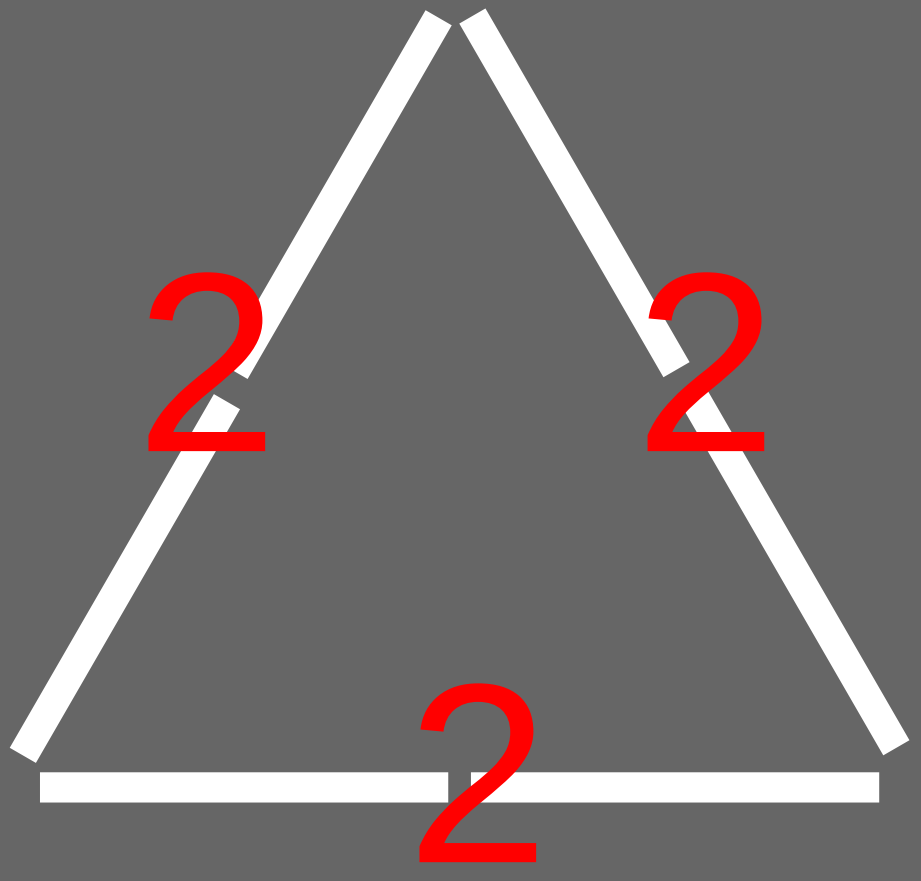

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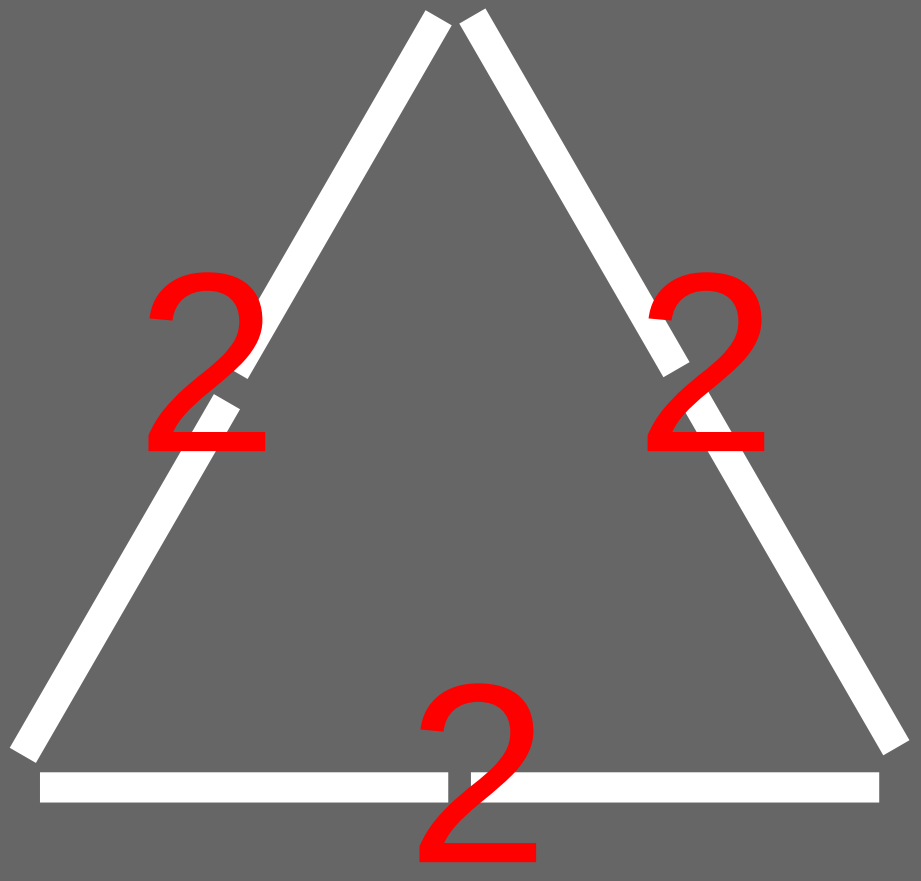

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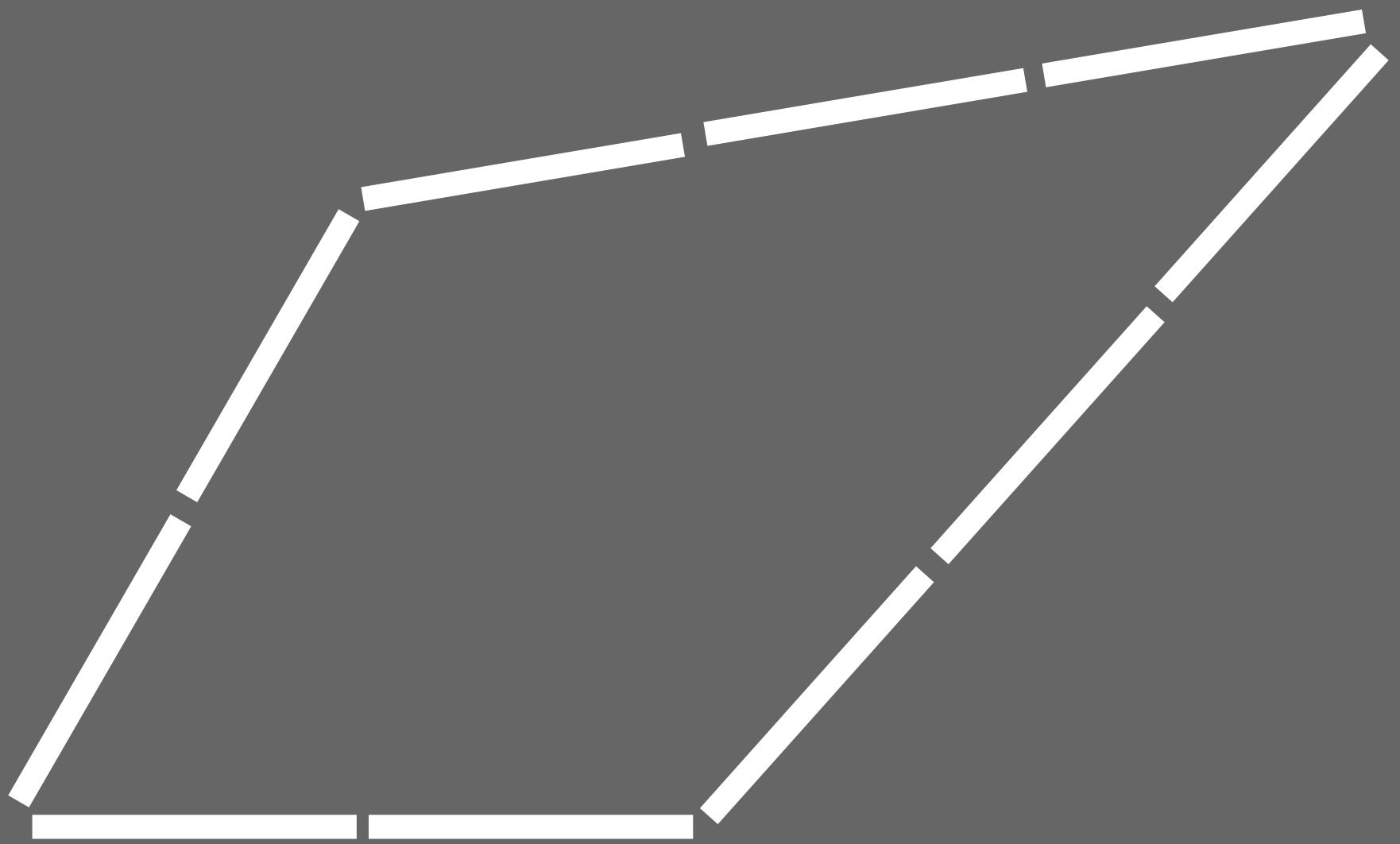
Périmètre



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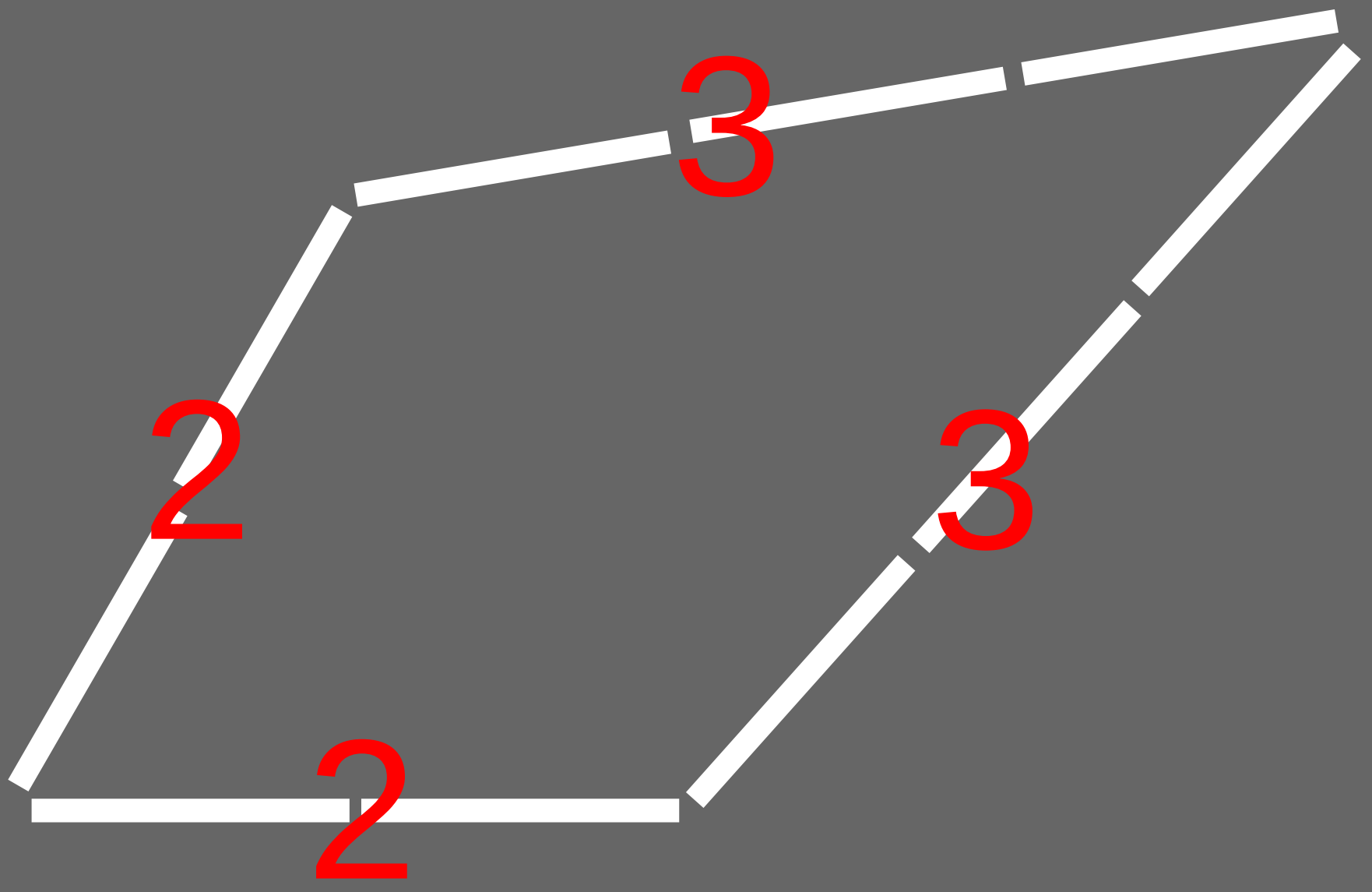

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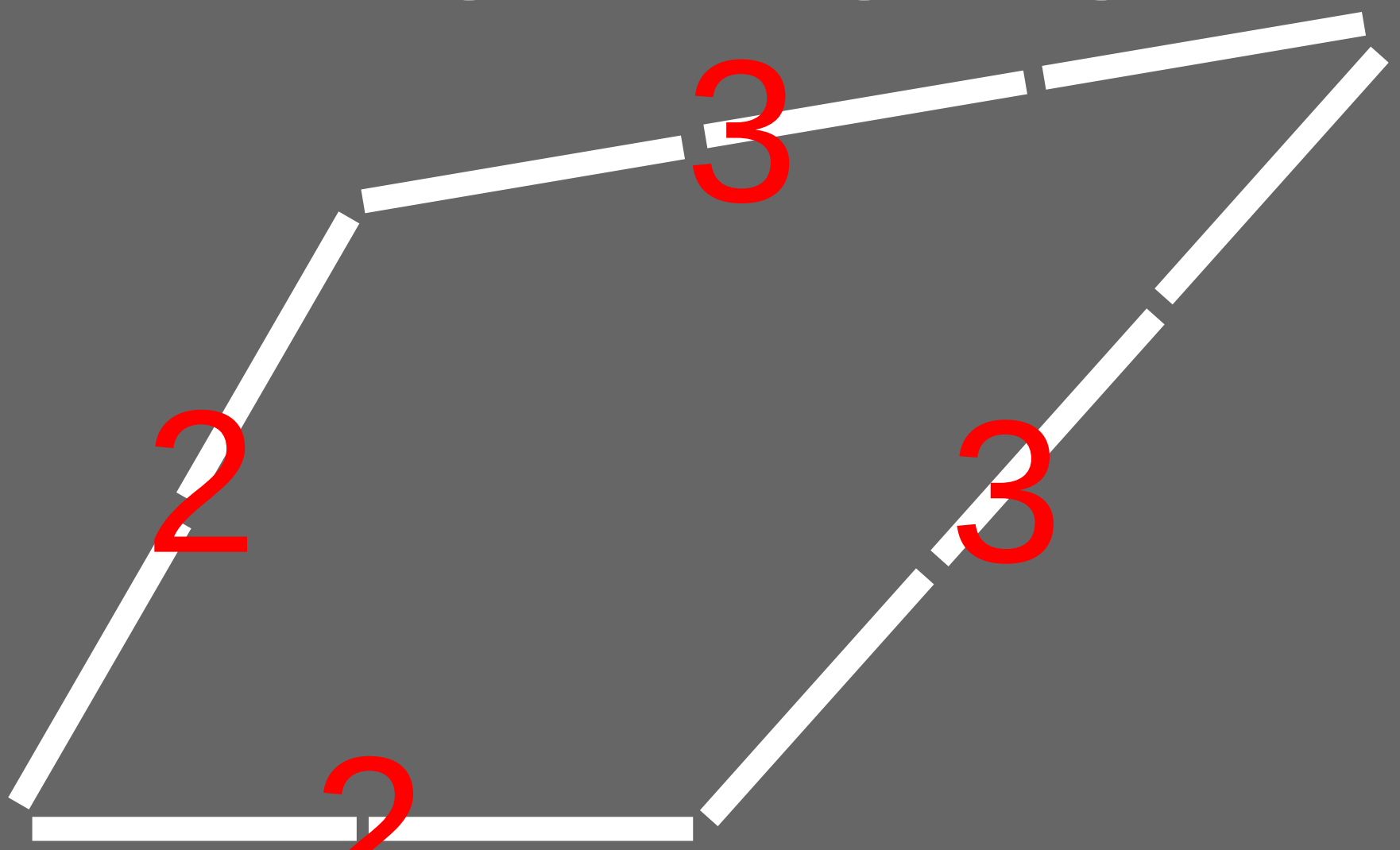

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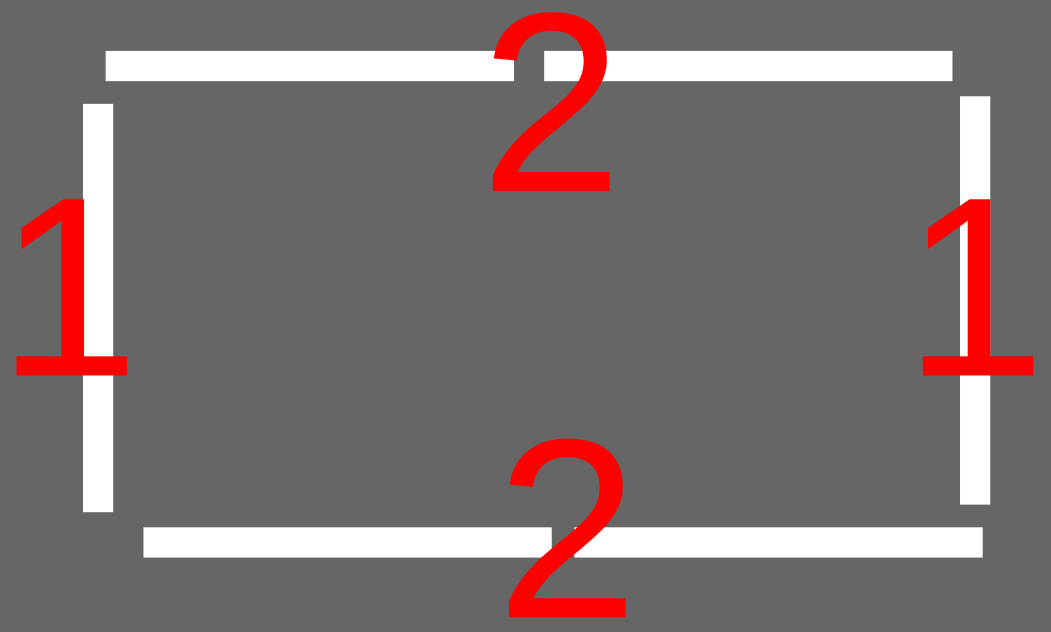
Périmètre

Périmètre



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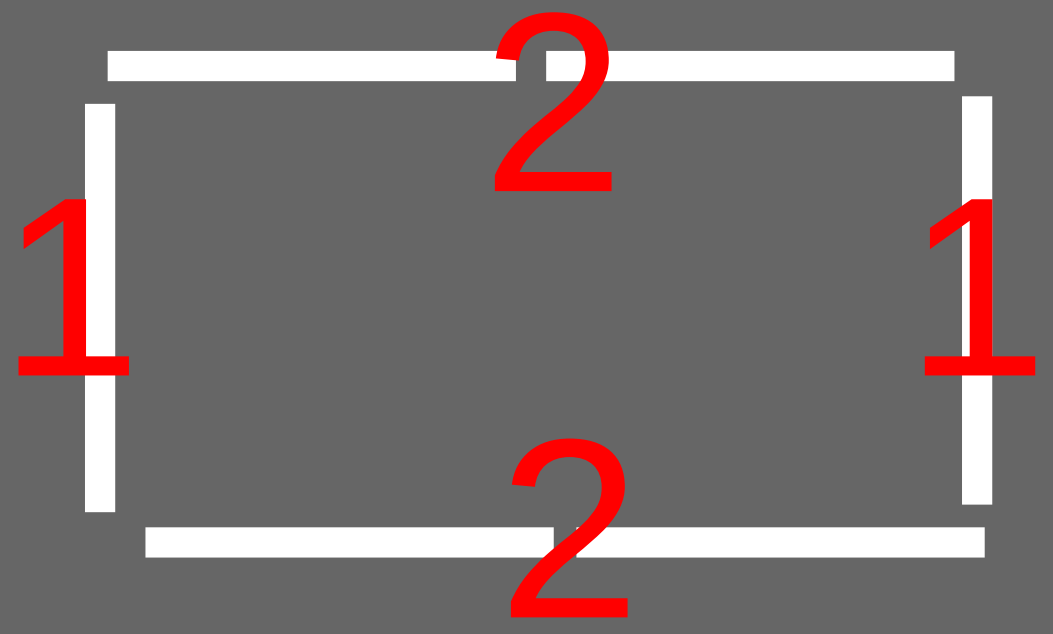

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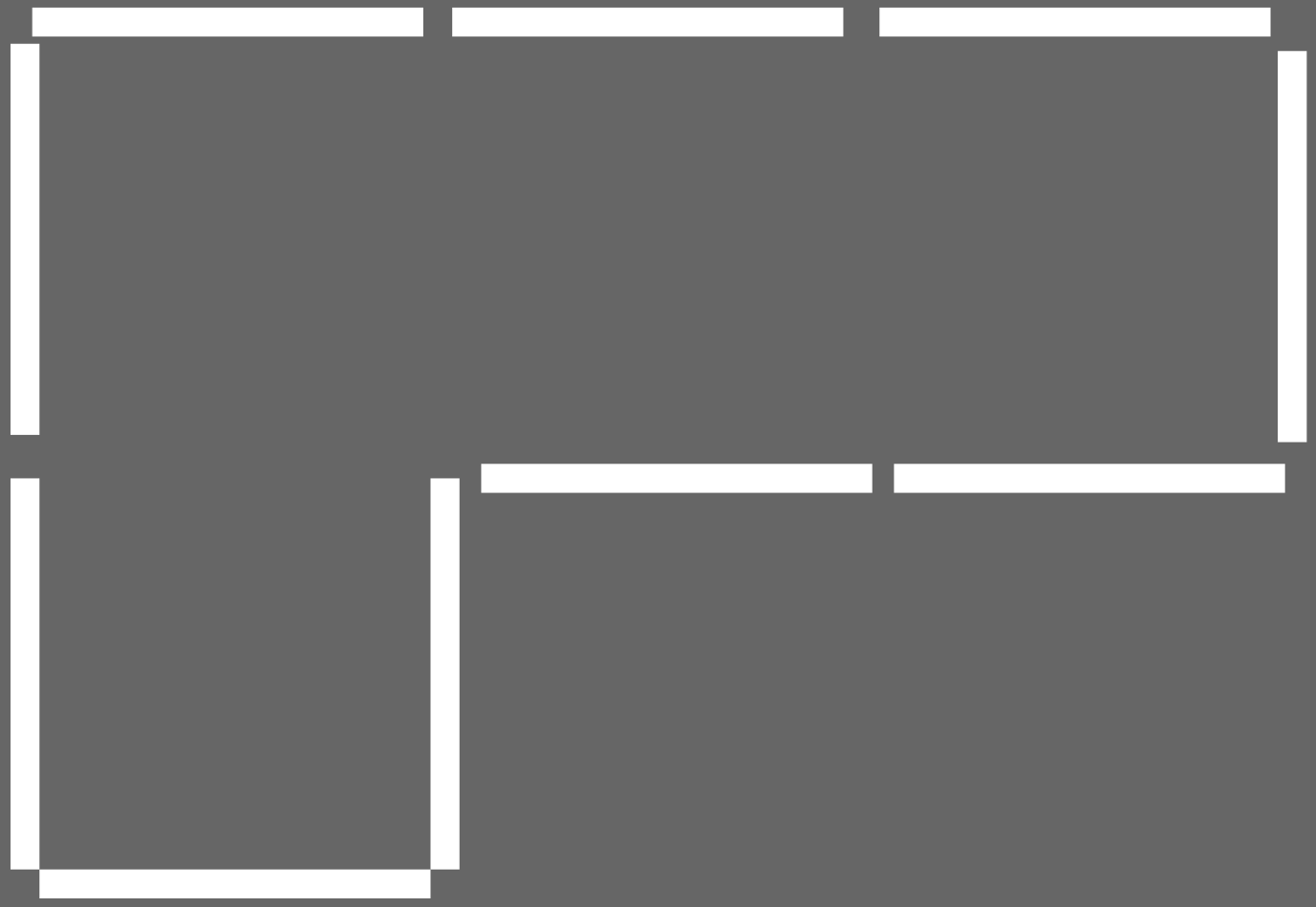
Périmètre



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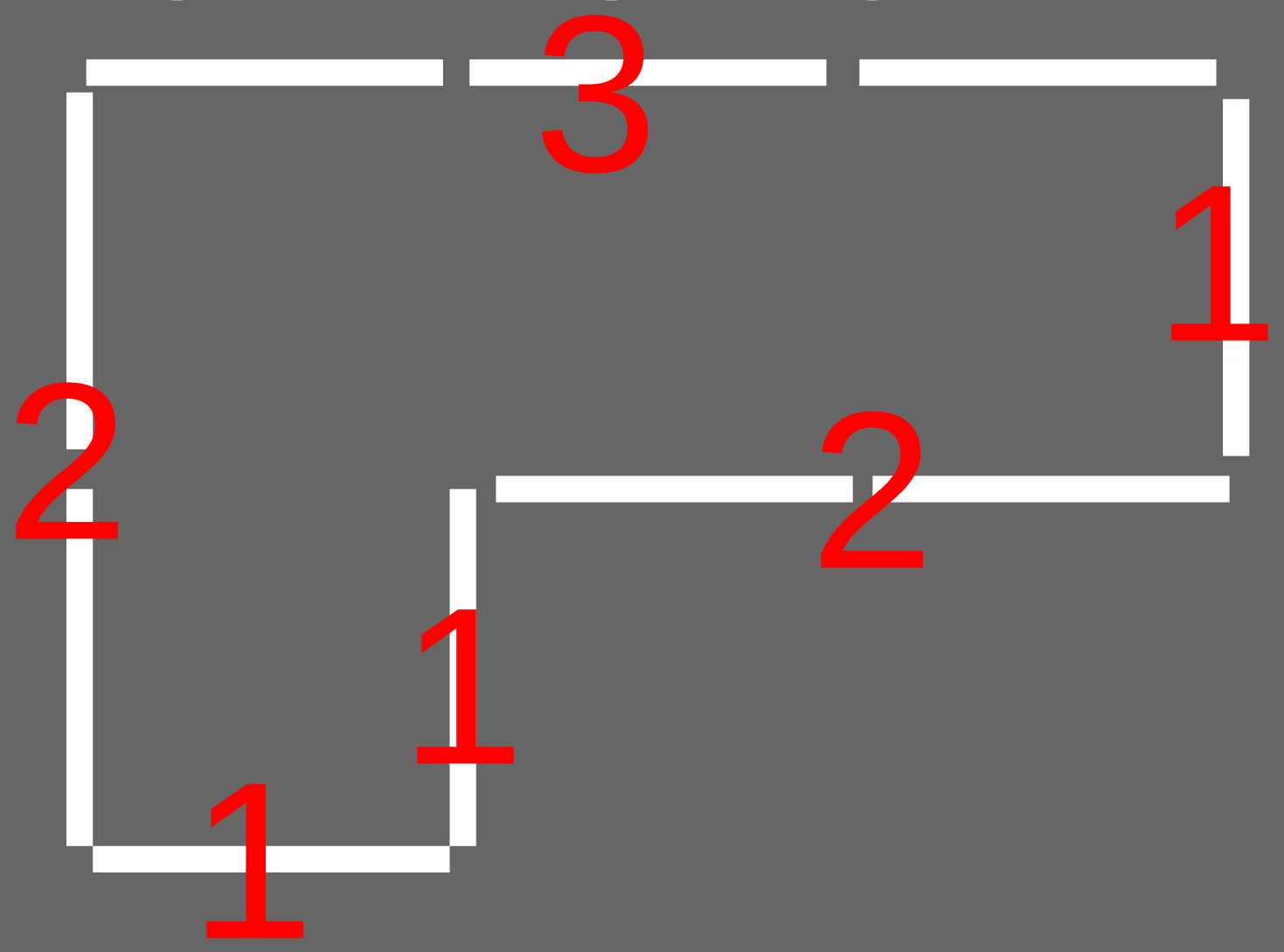

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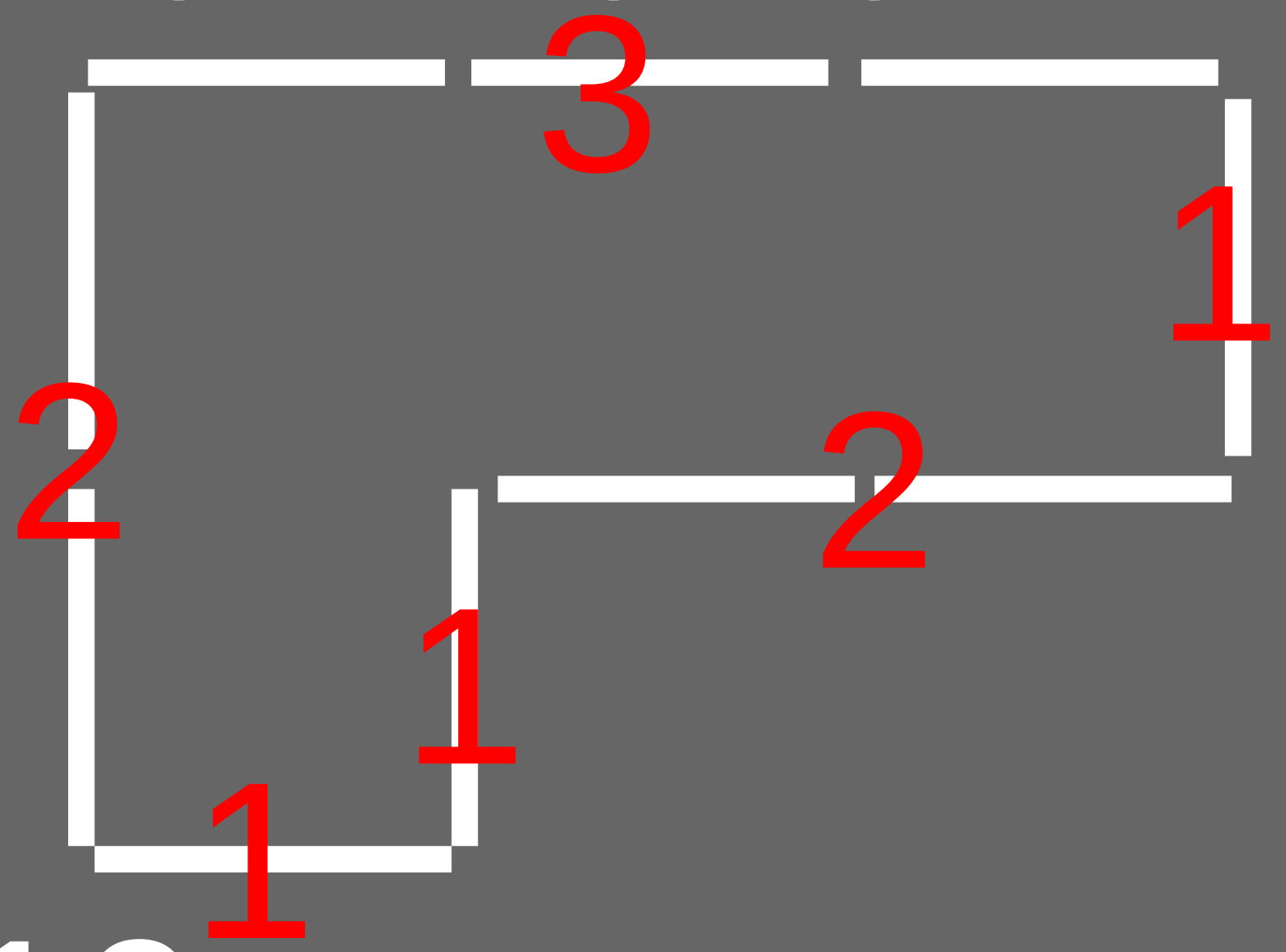

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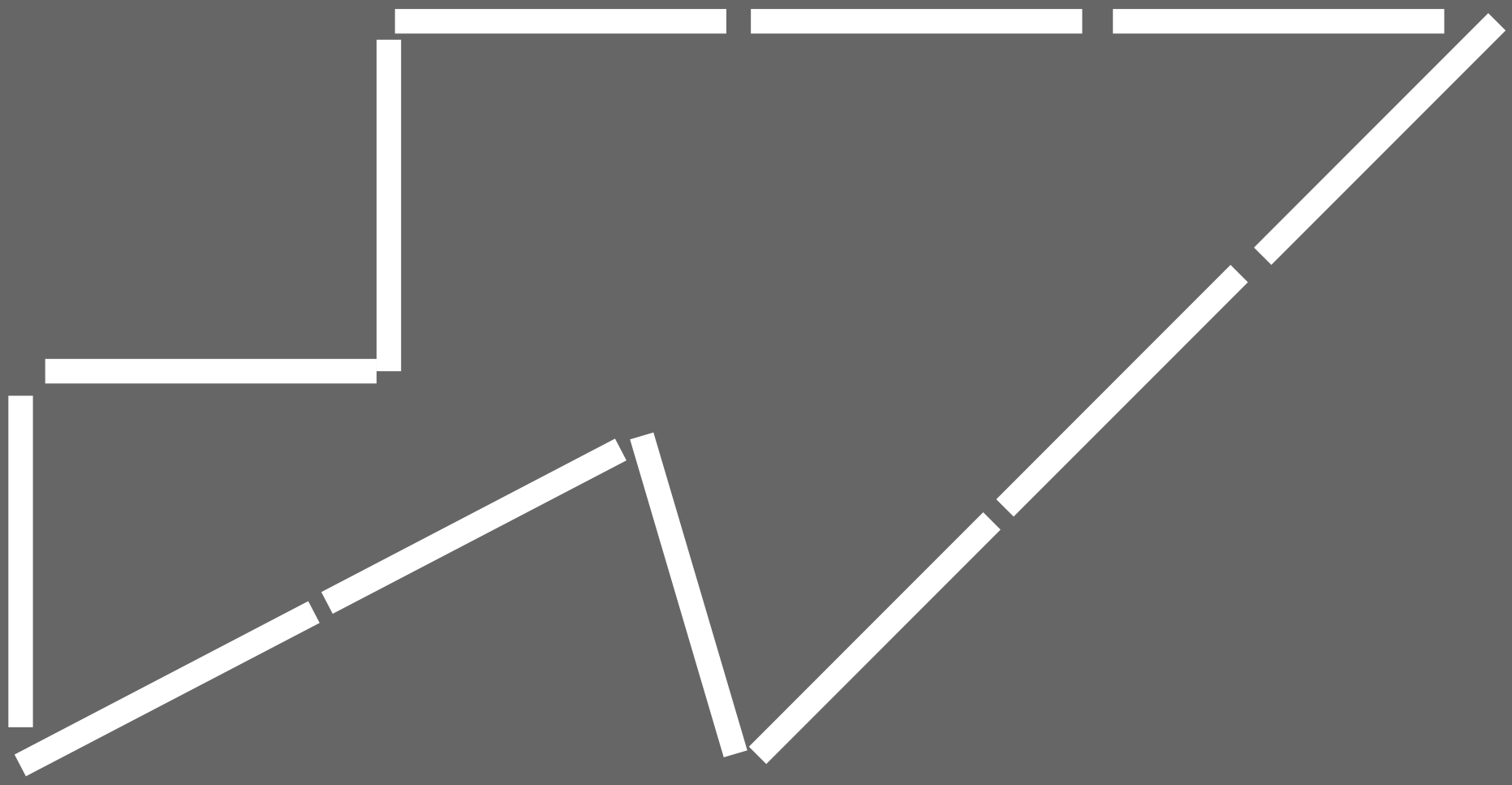
Périmètre



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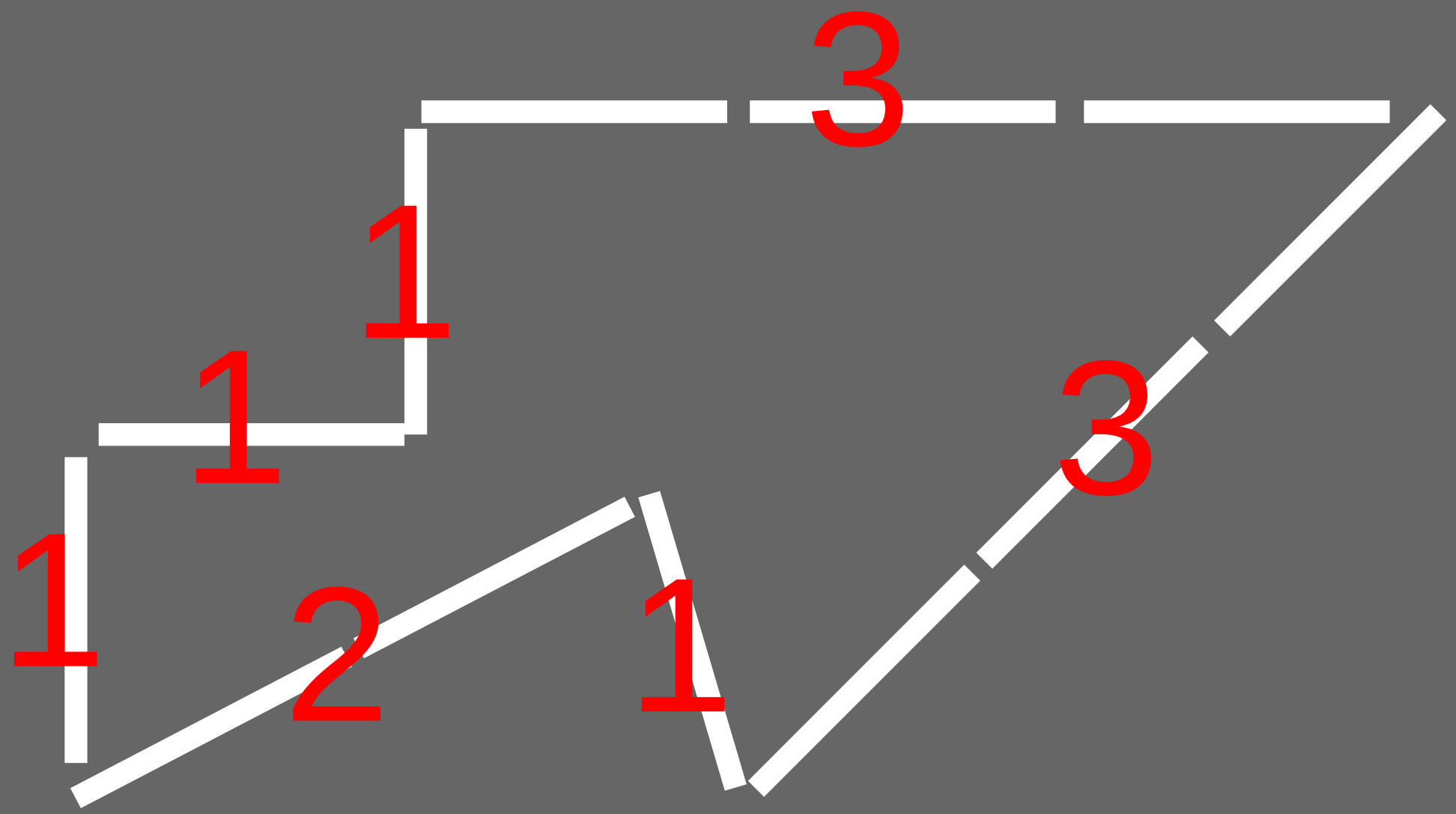

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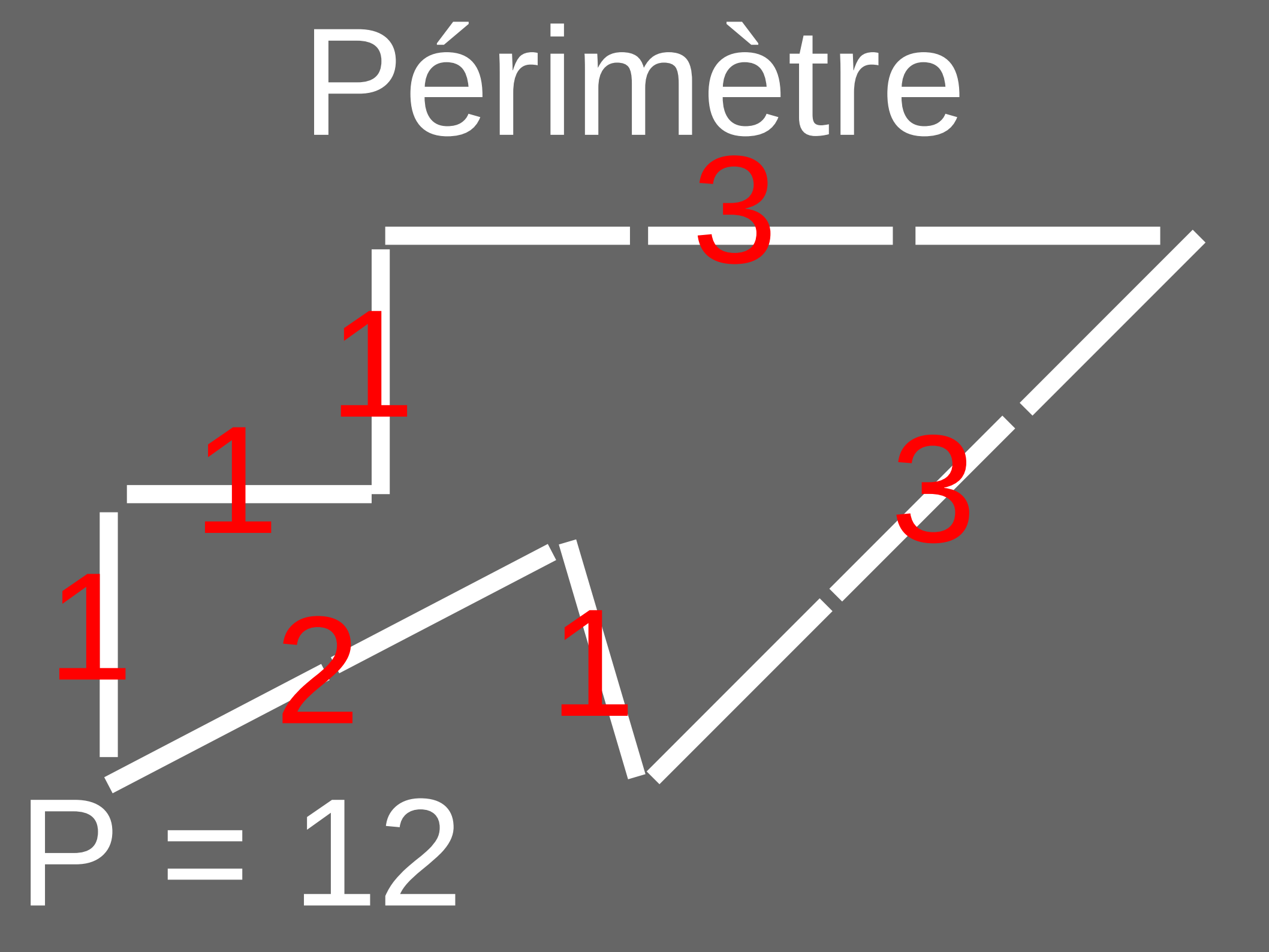
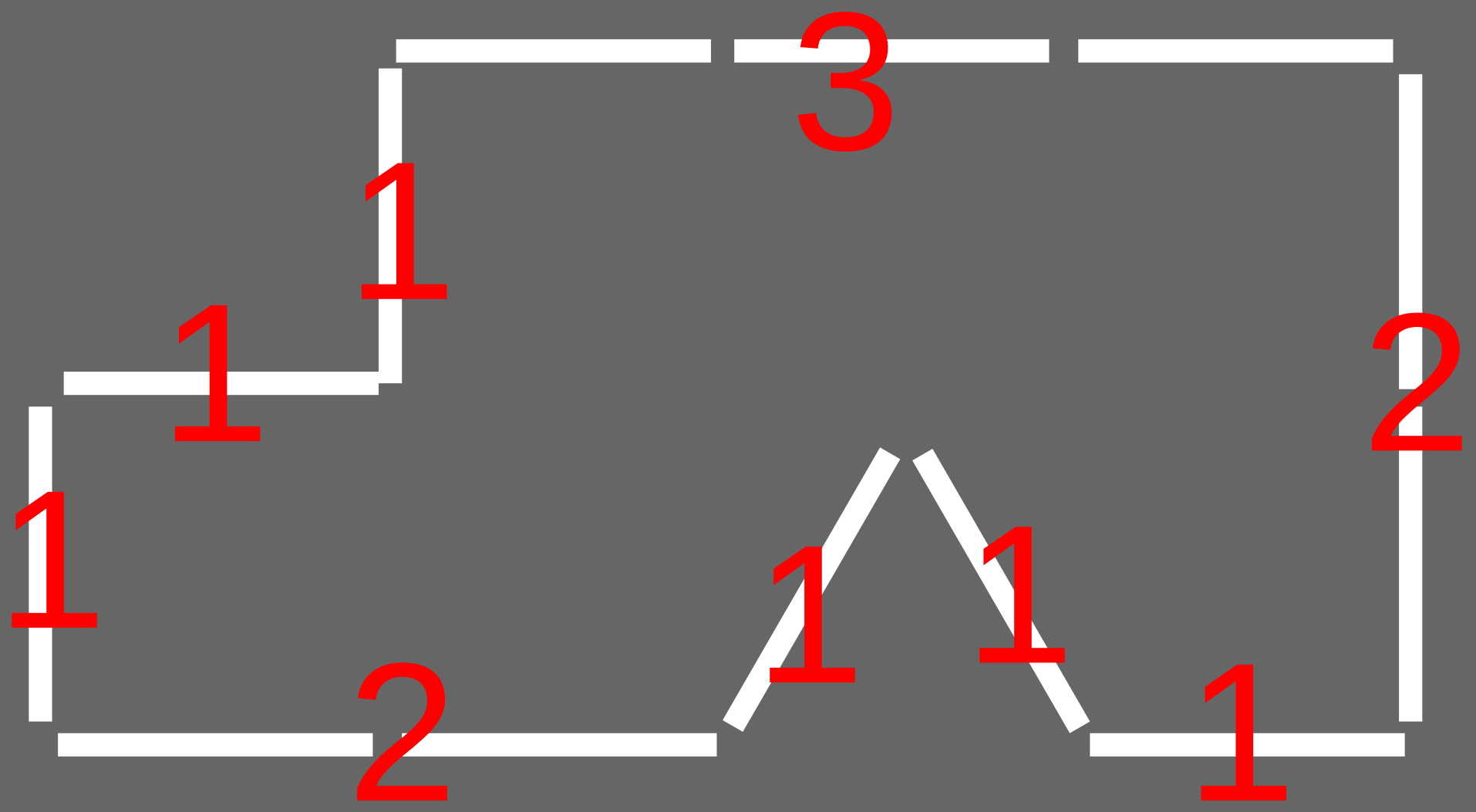


P = 12

Périmètre

Périmètre



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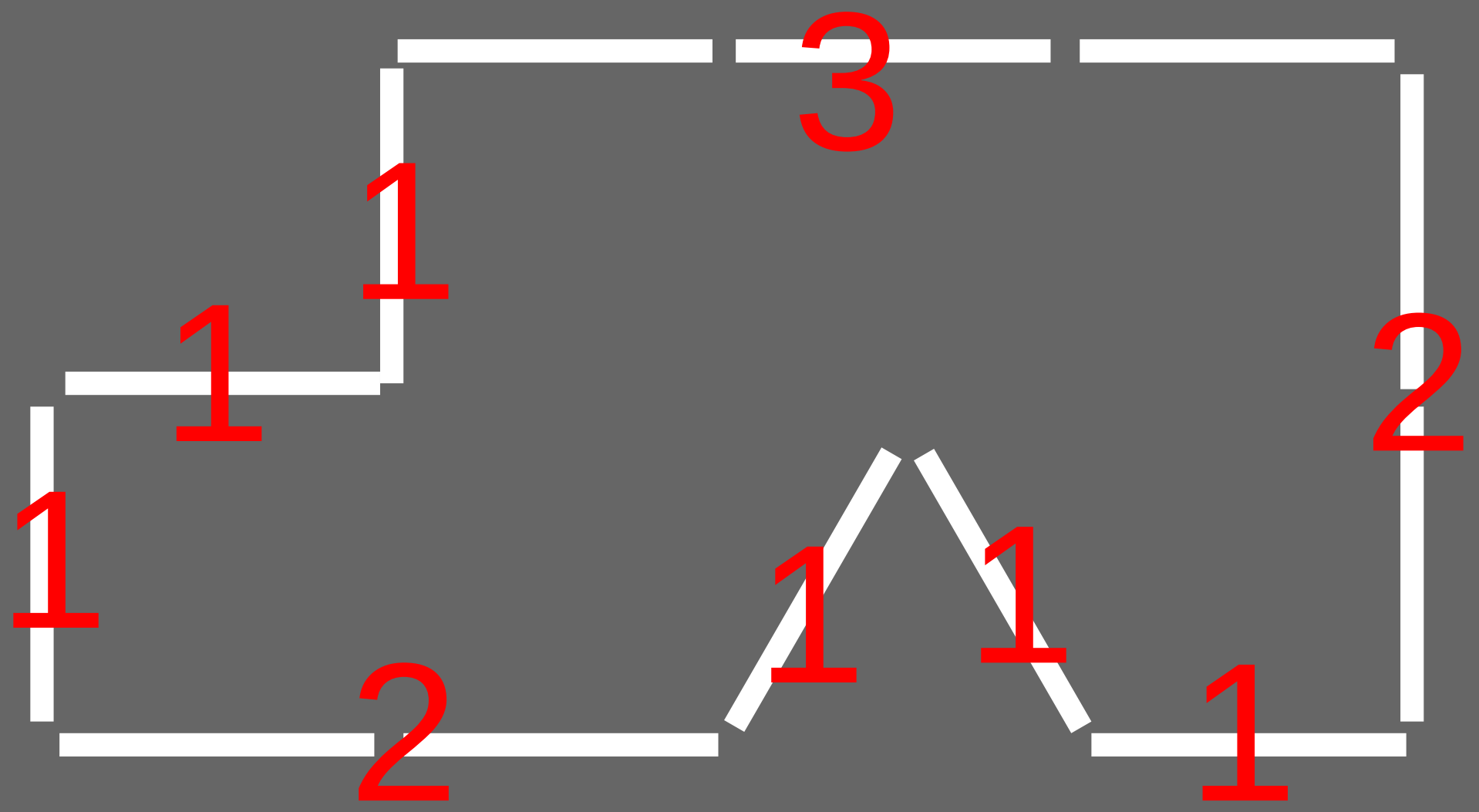
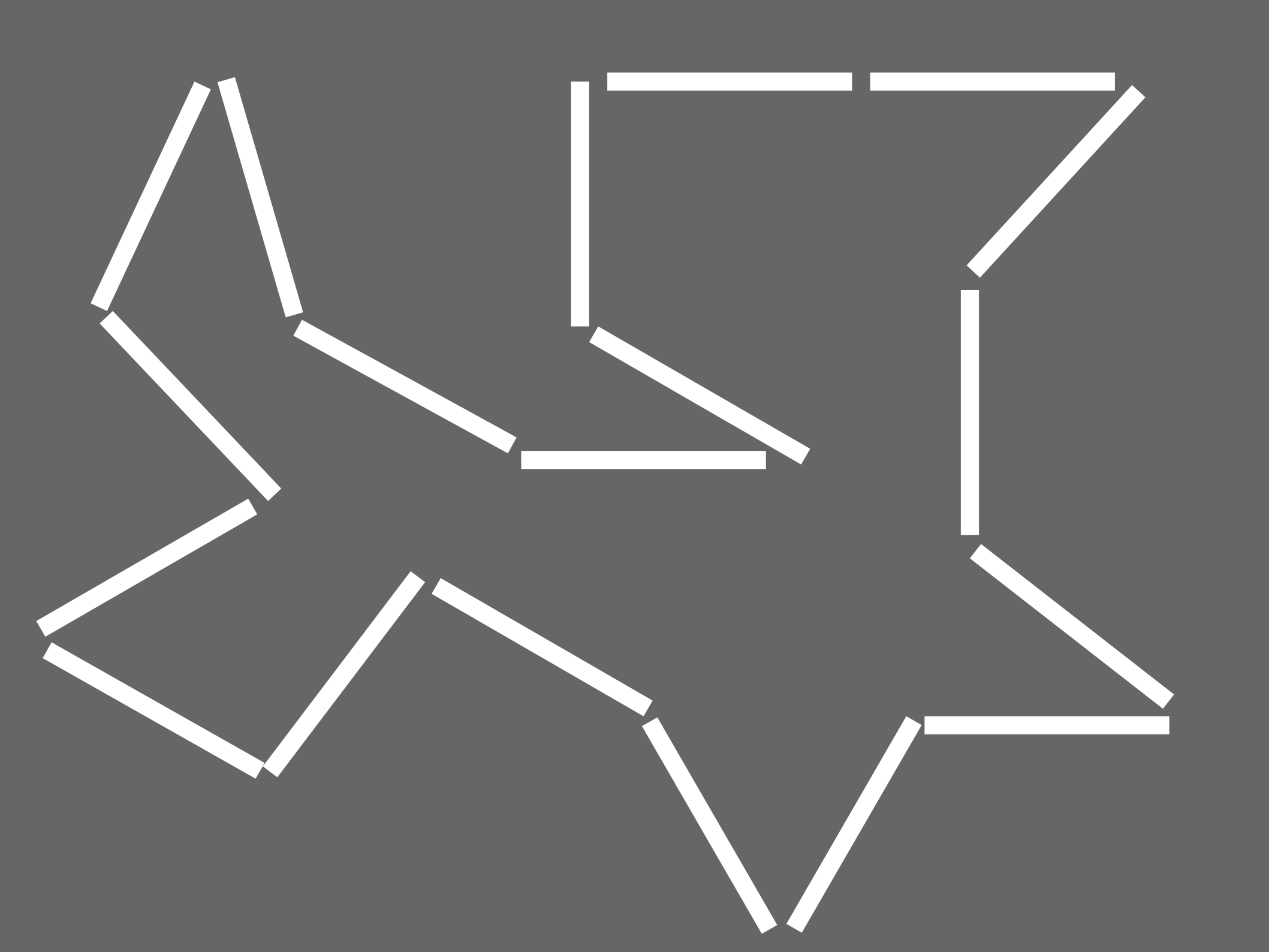
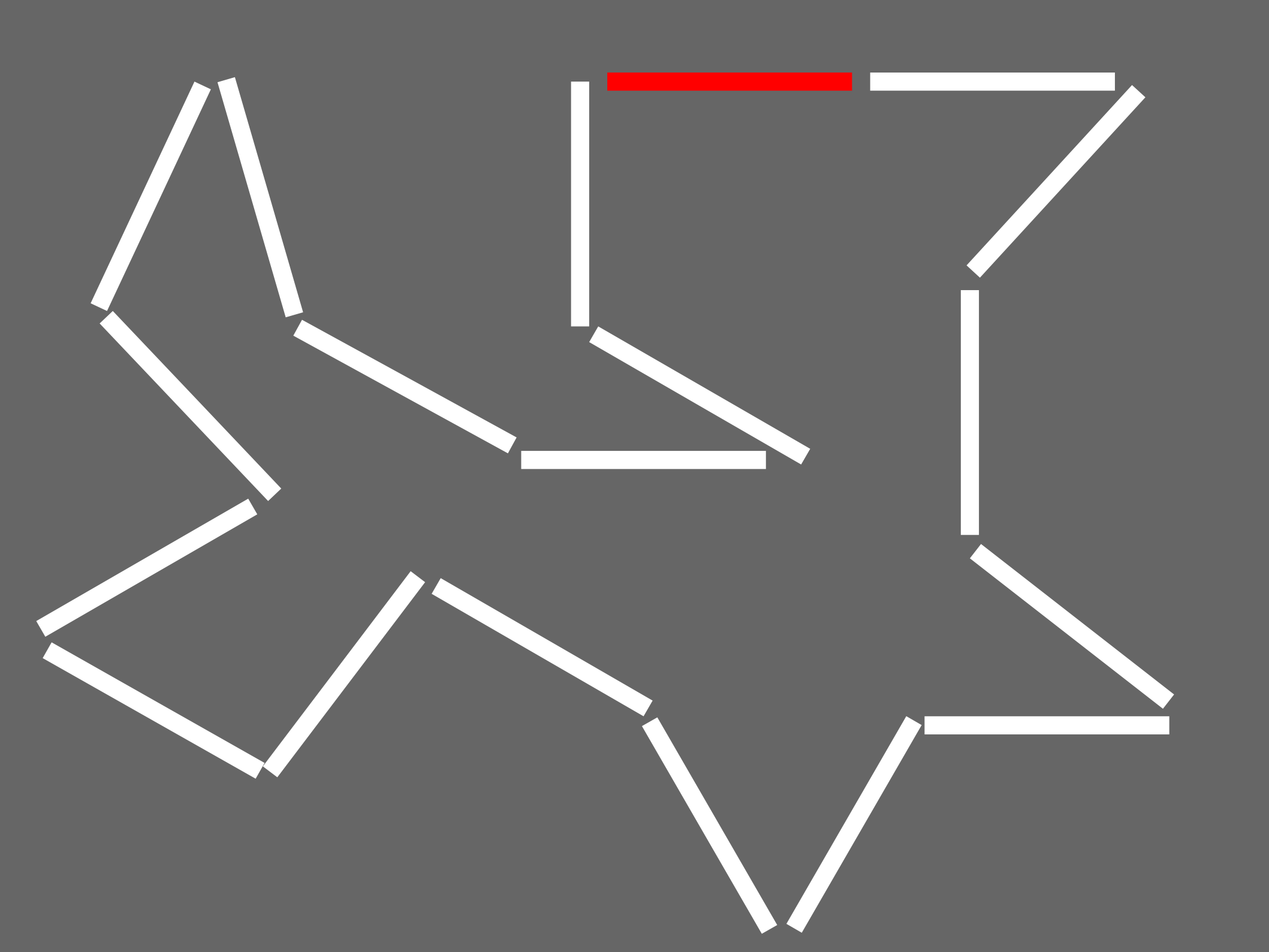


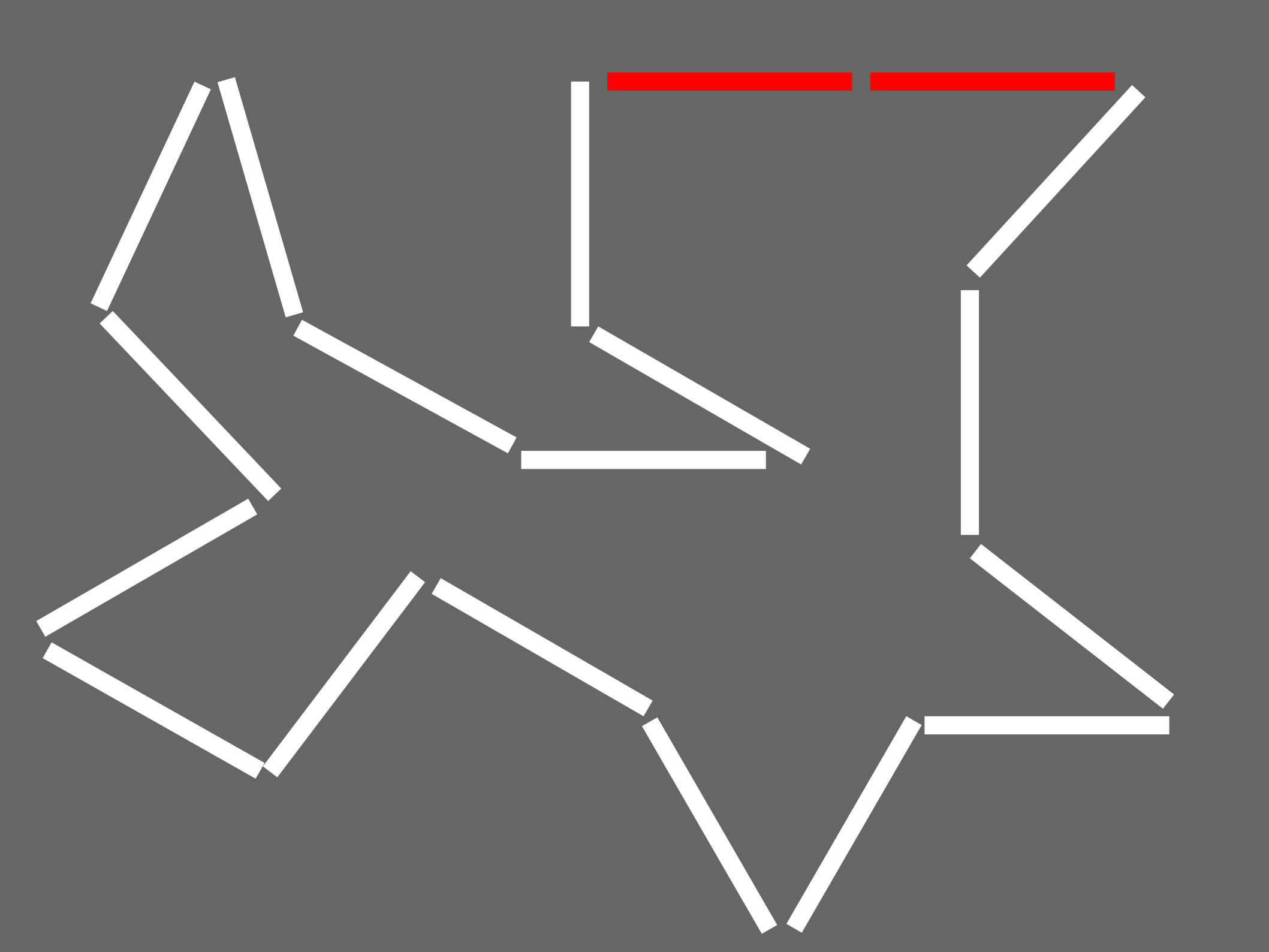
P = 13

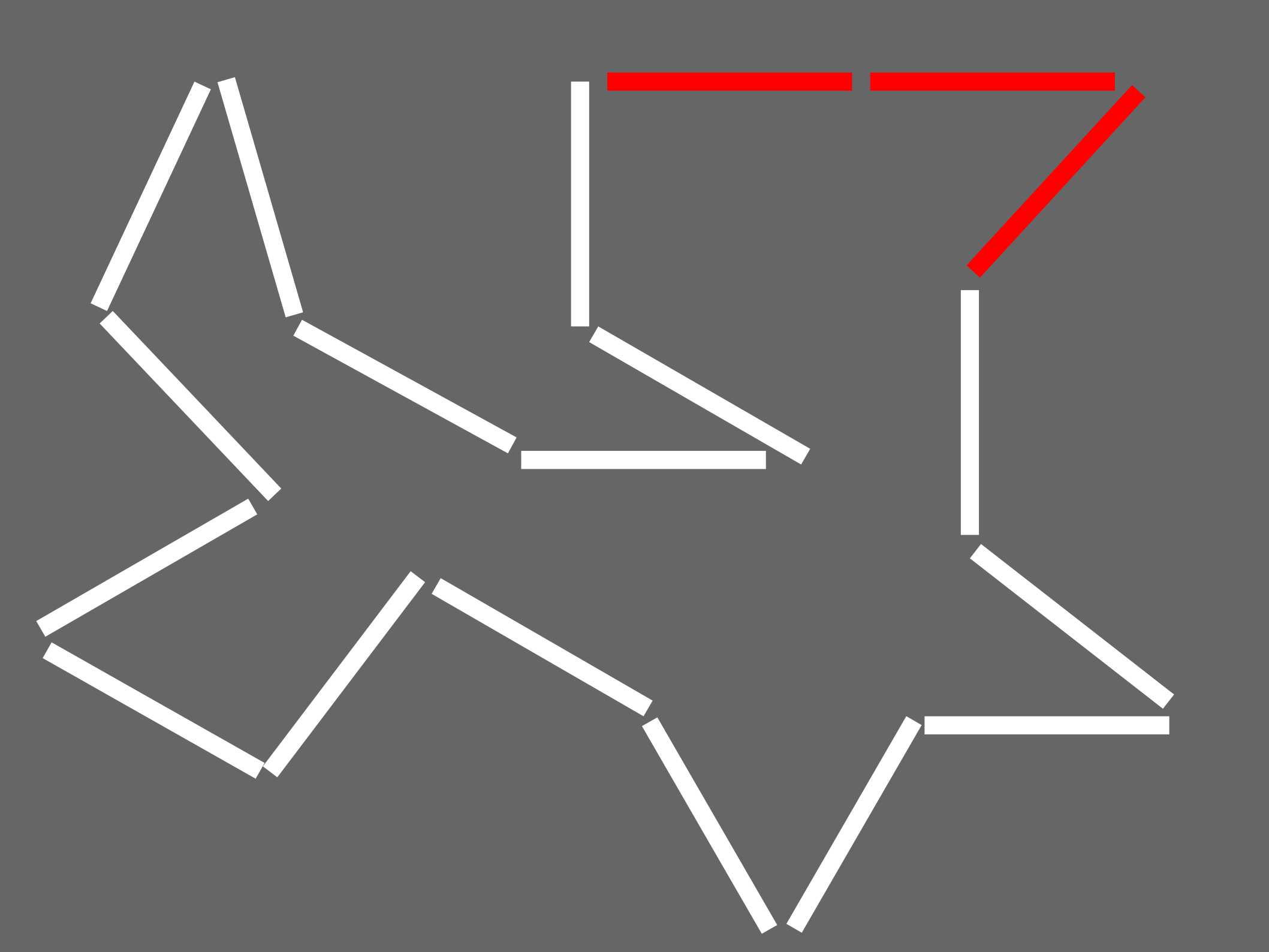
Défi !

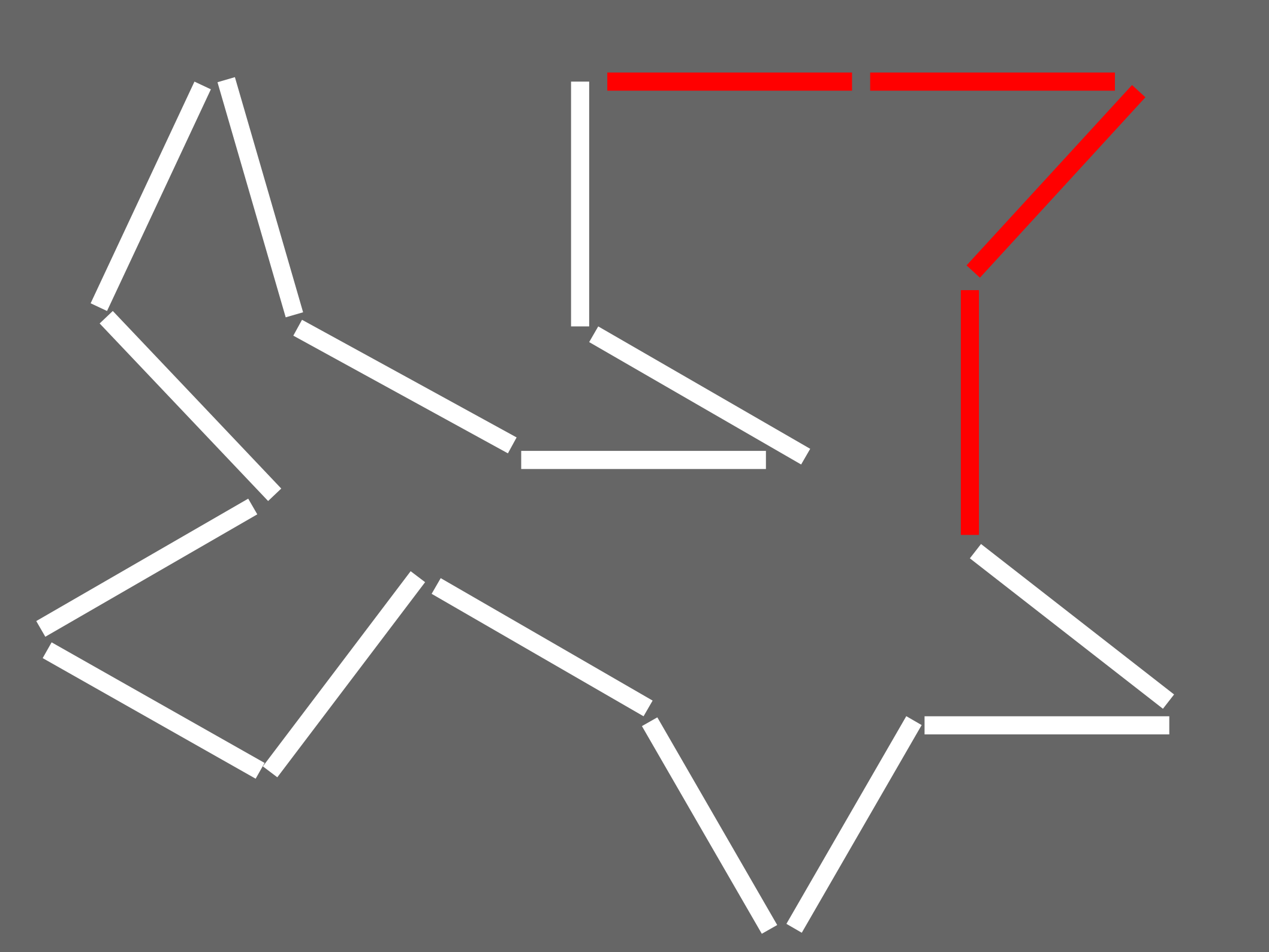


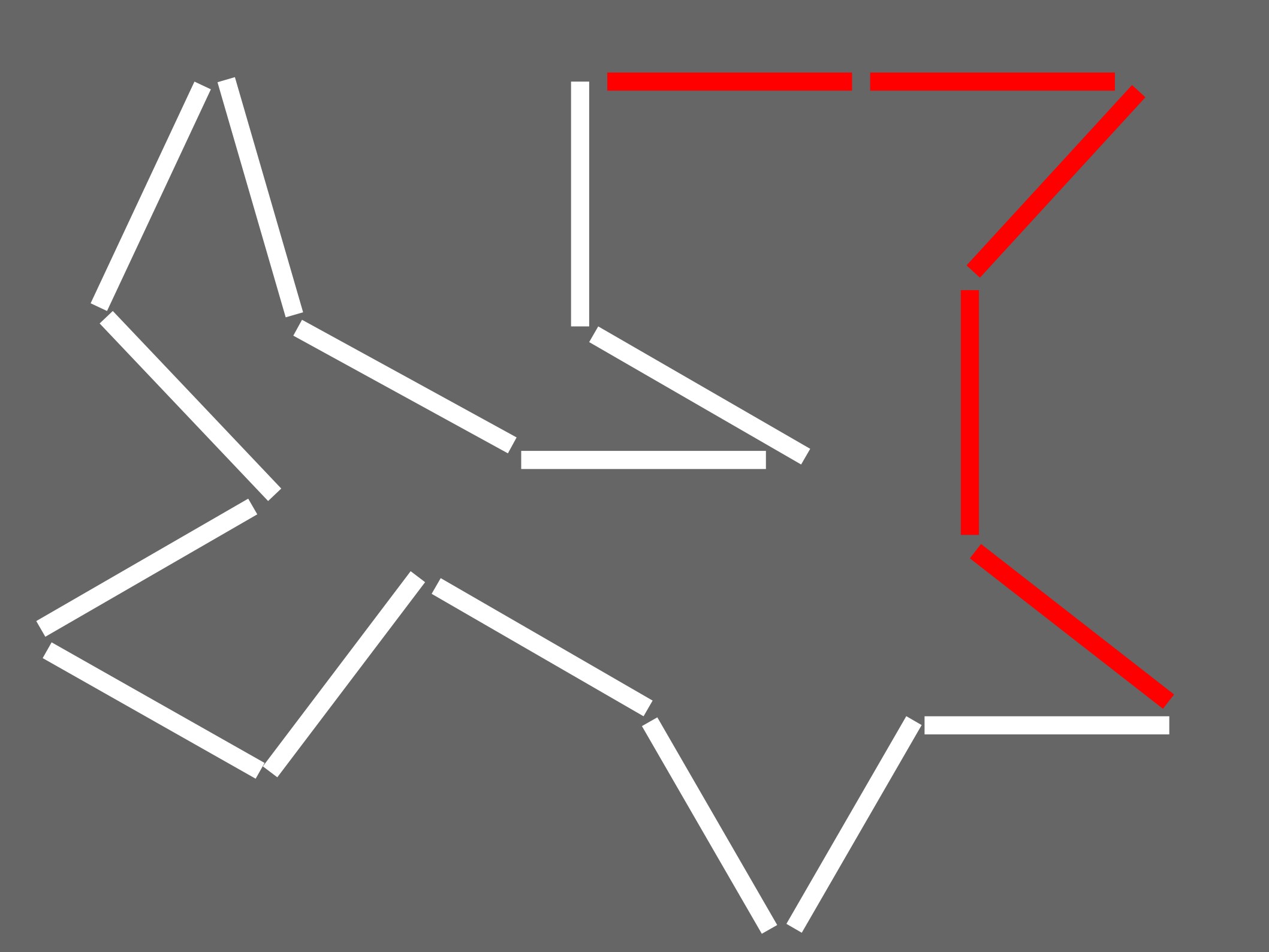
Rien
n’empêche
d’être malin

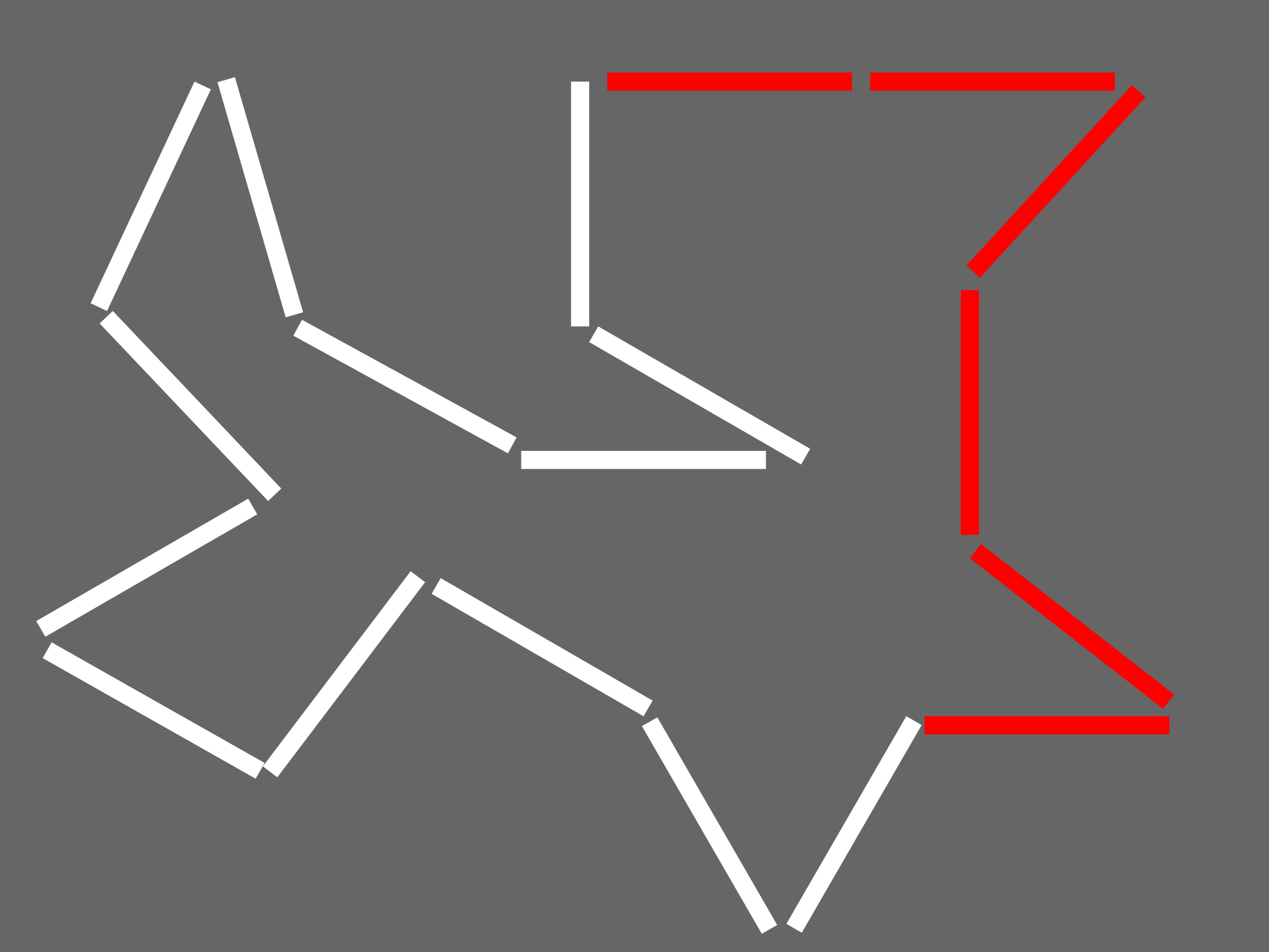


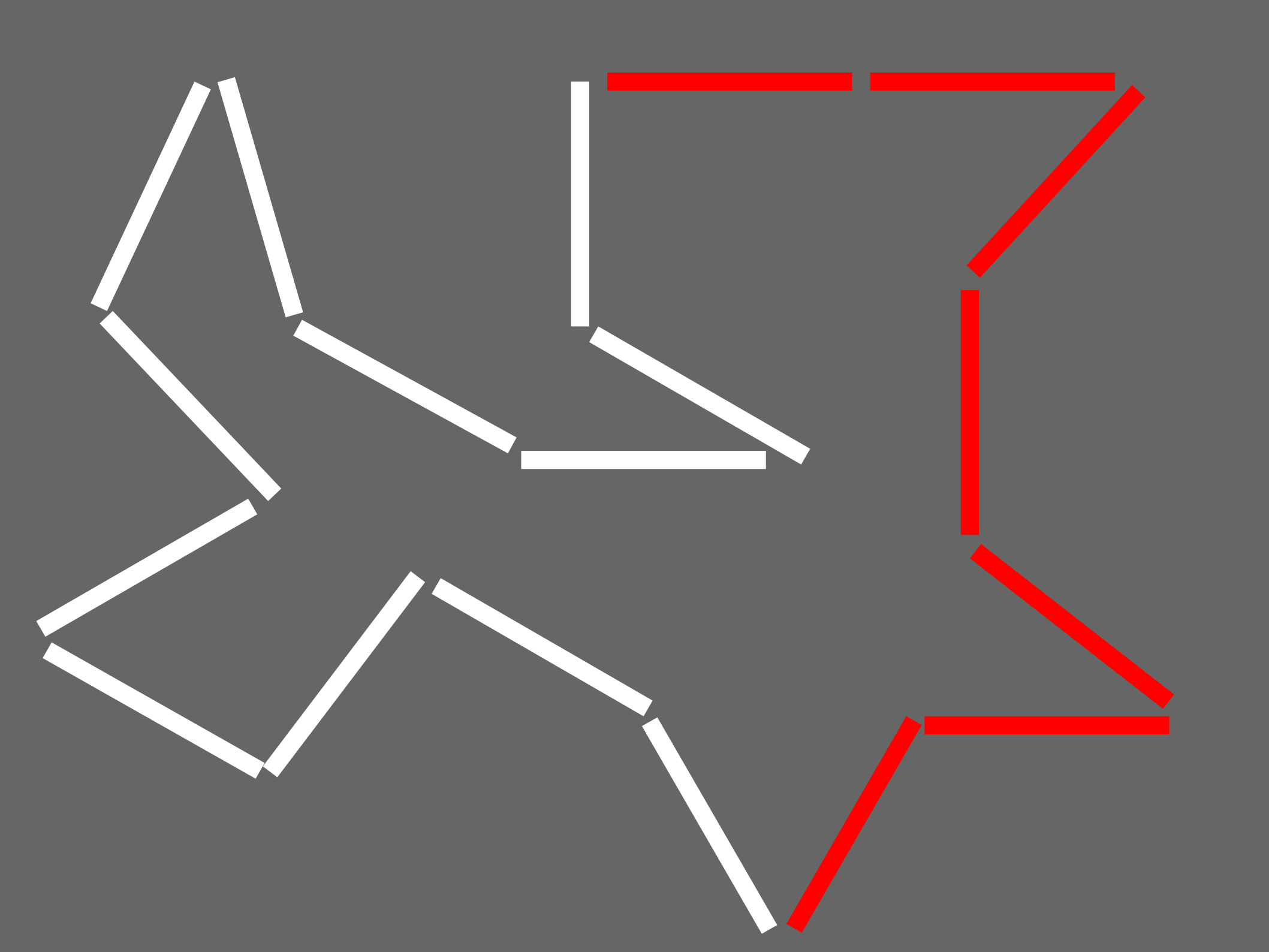


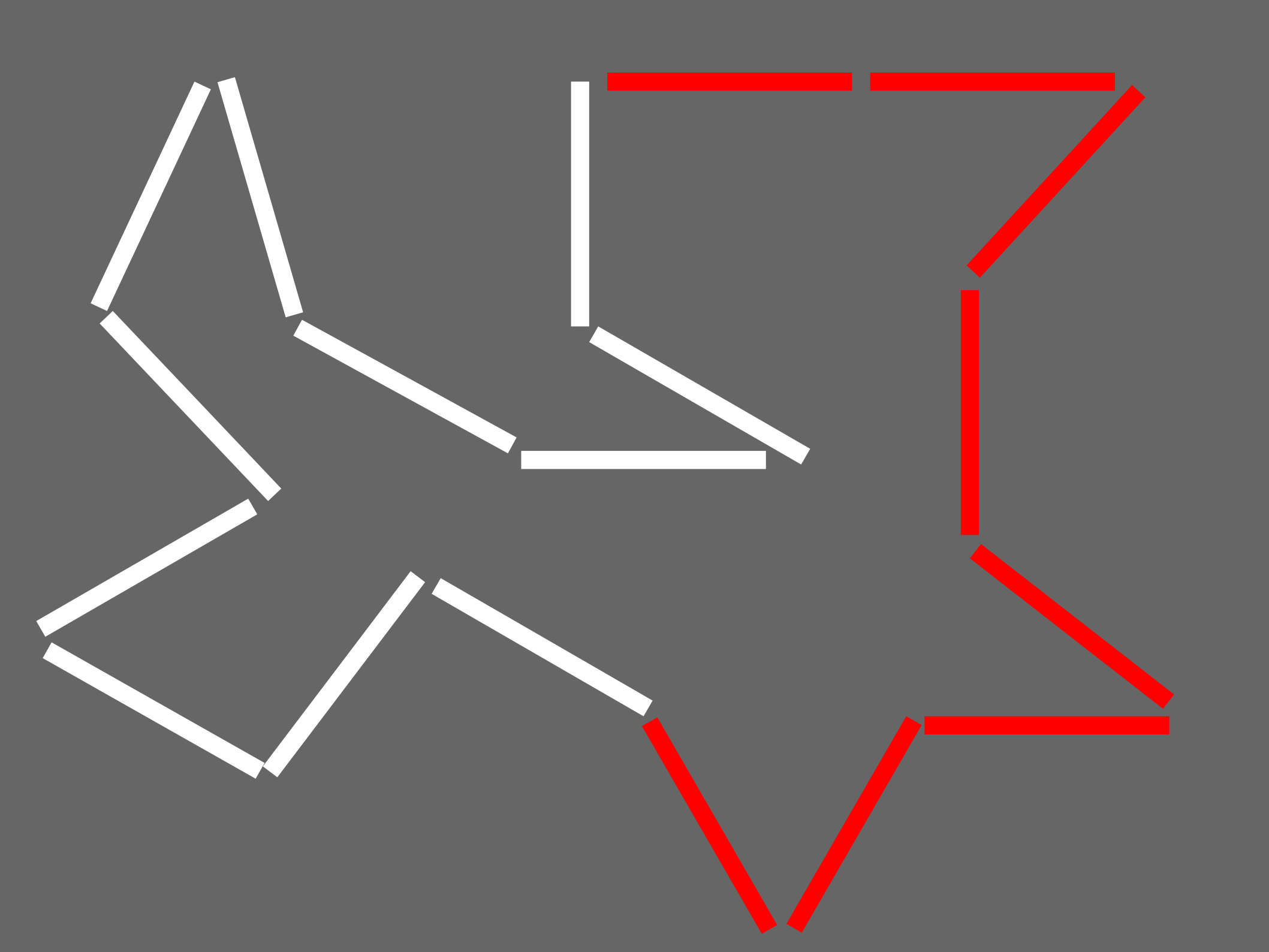


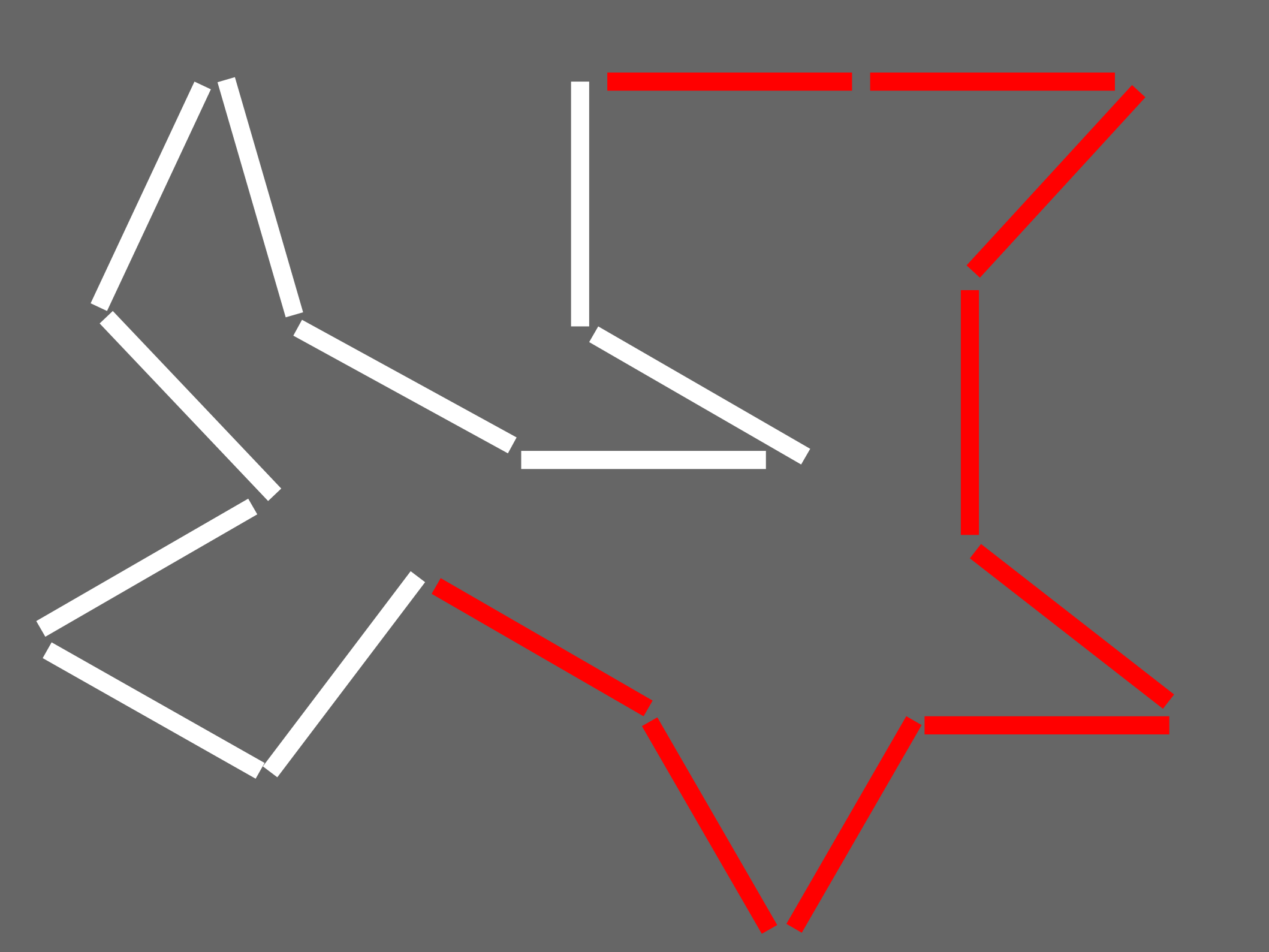


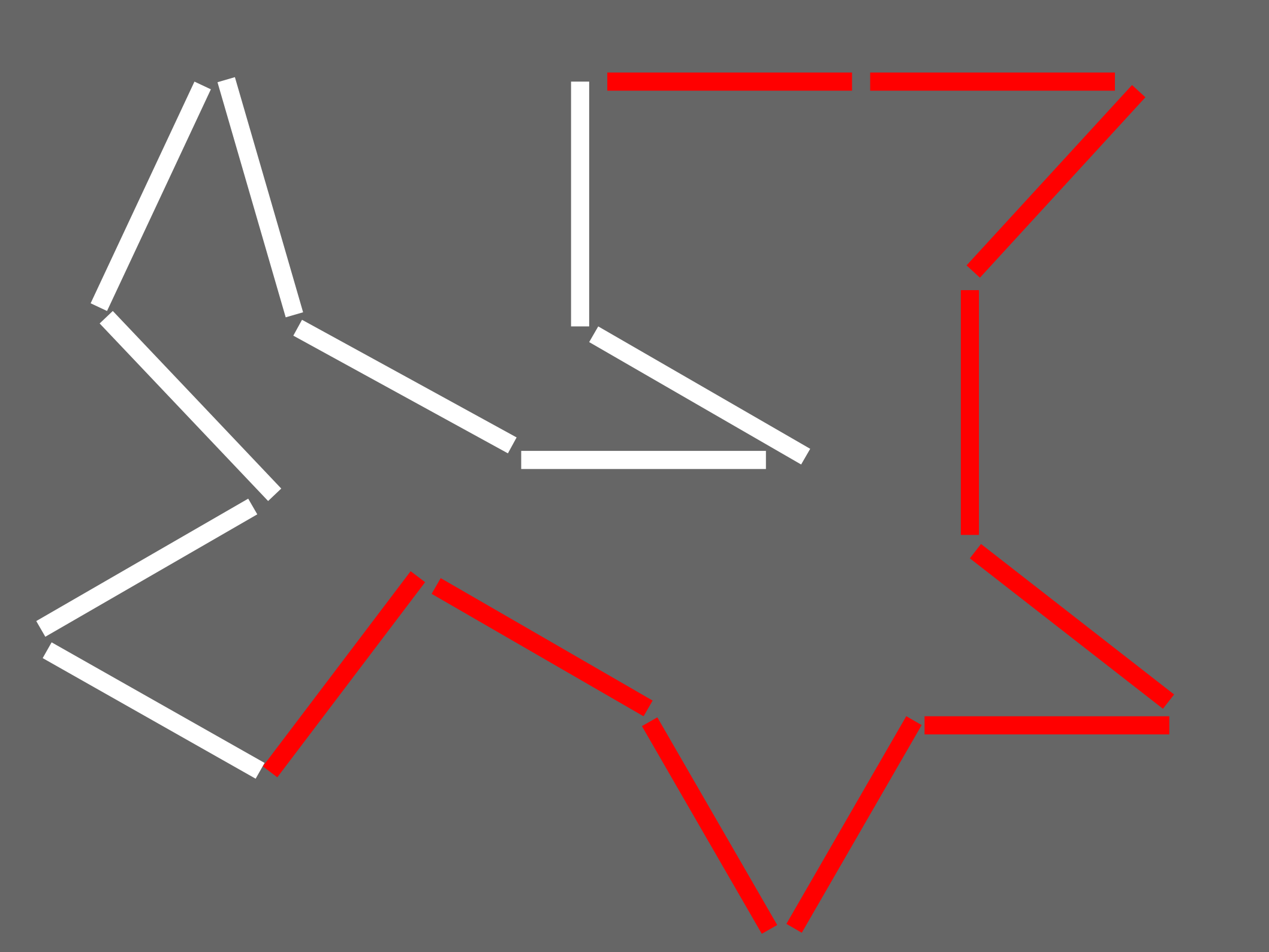


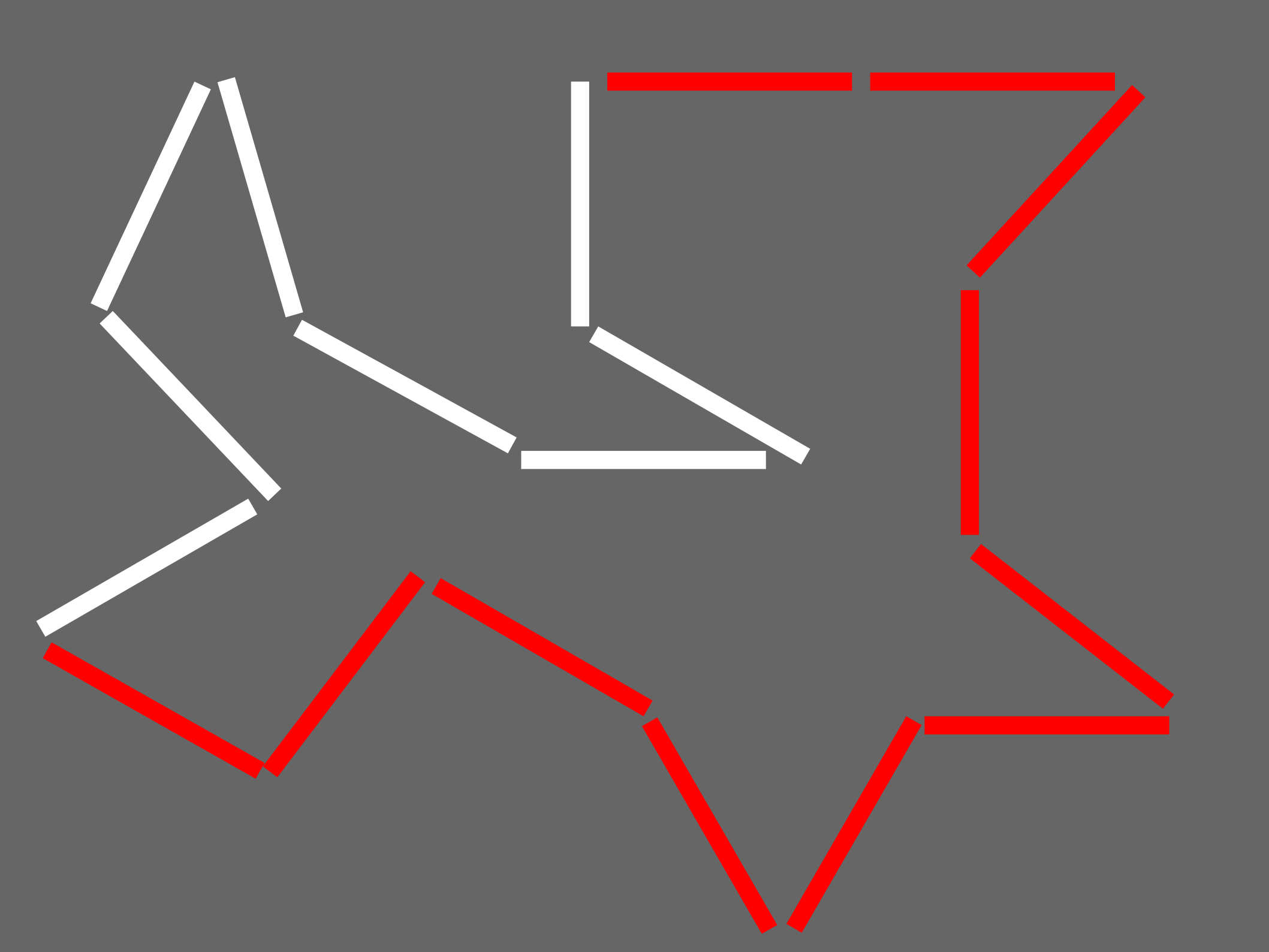


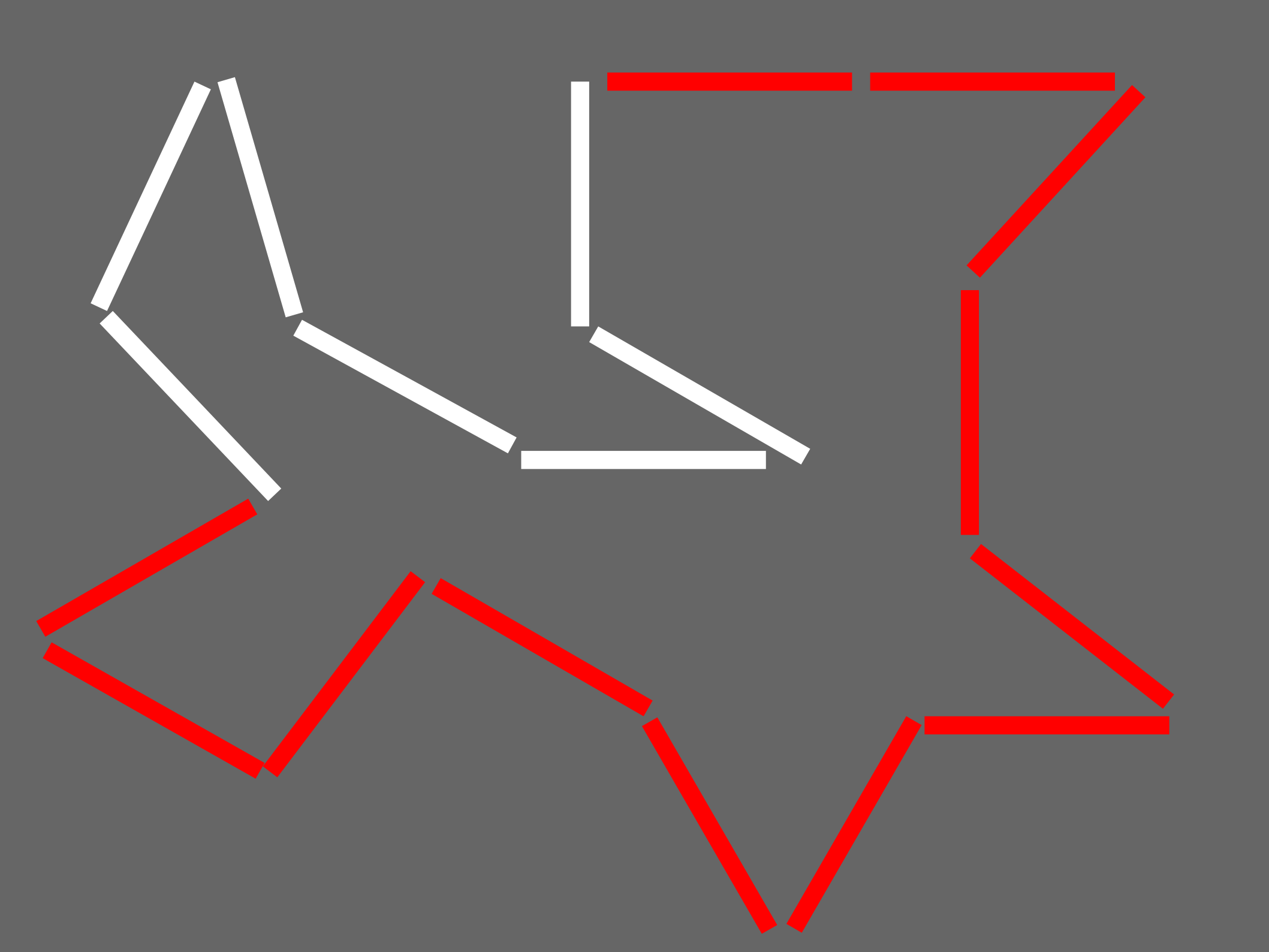


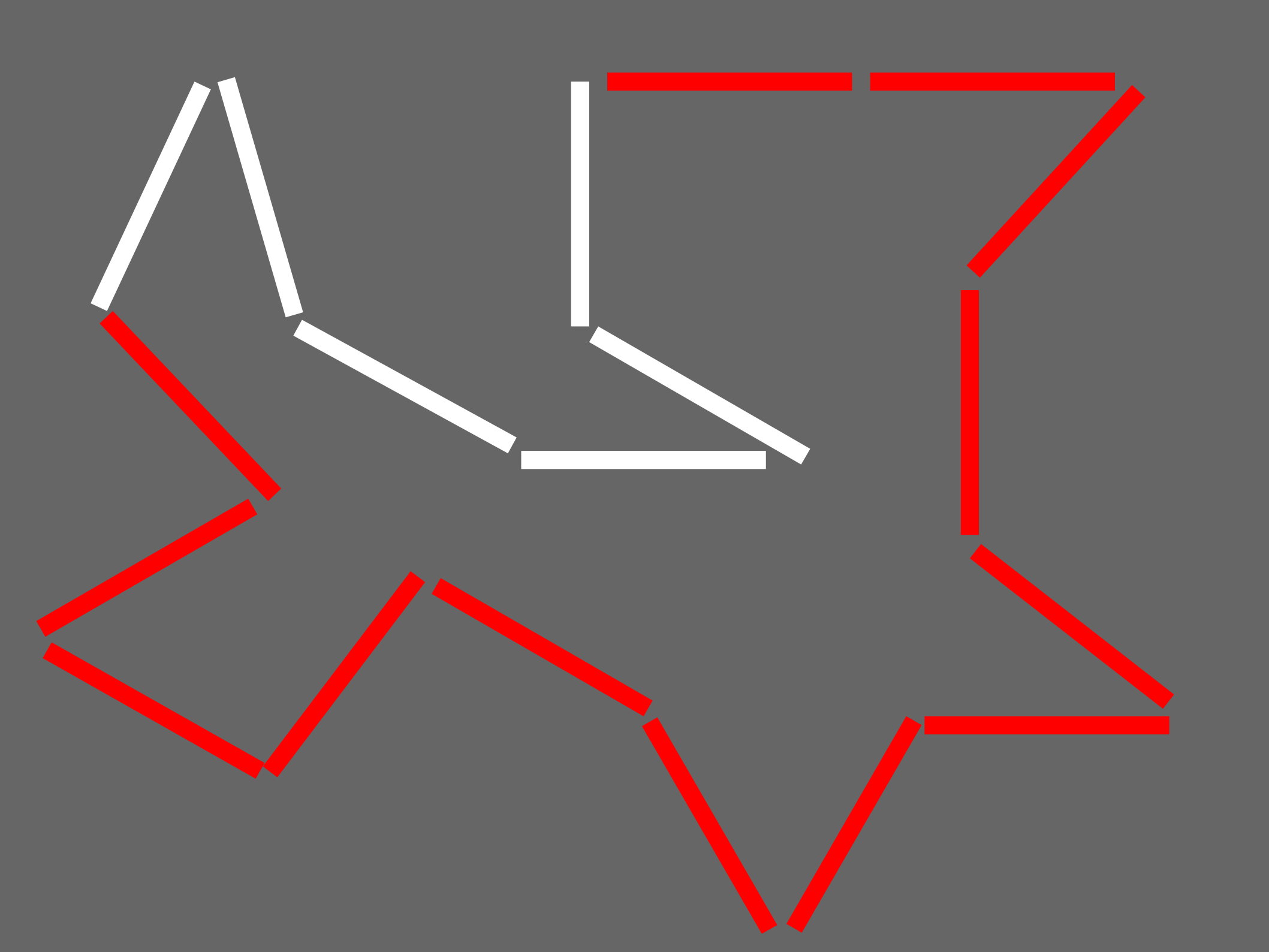


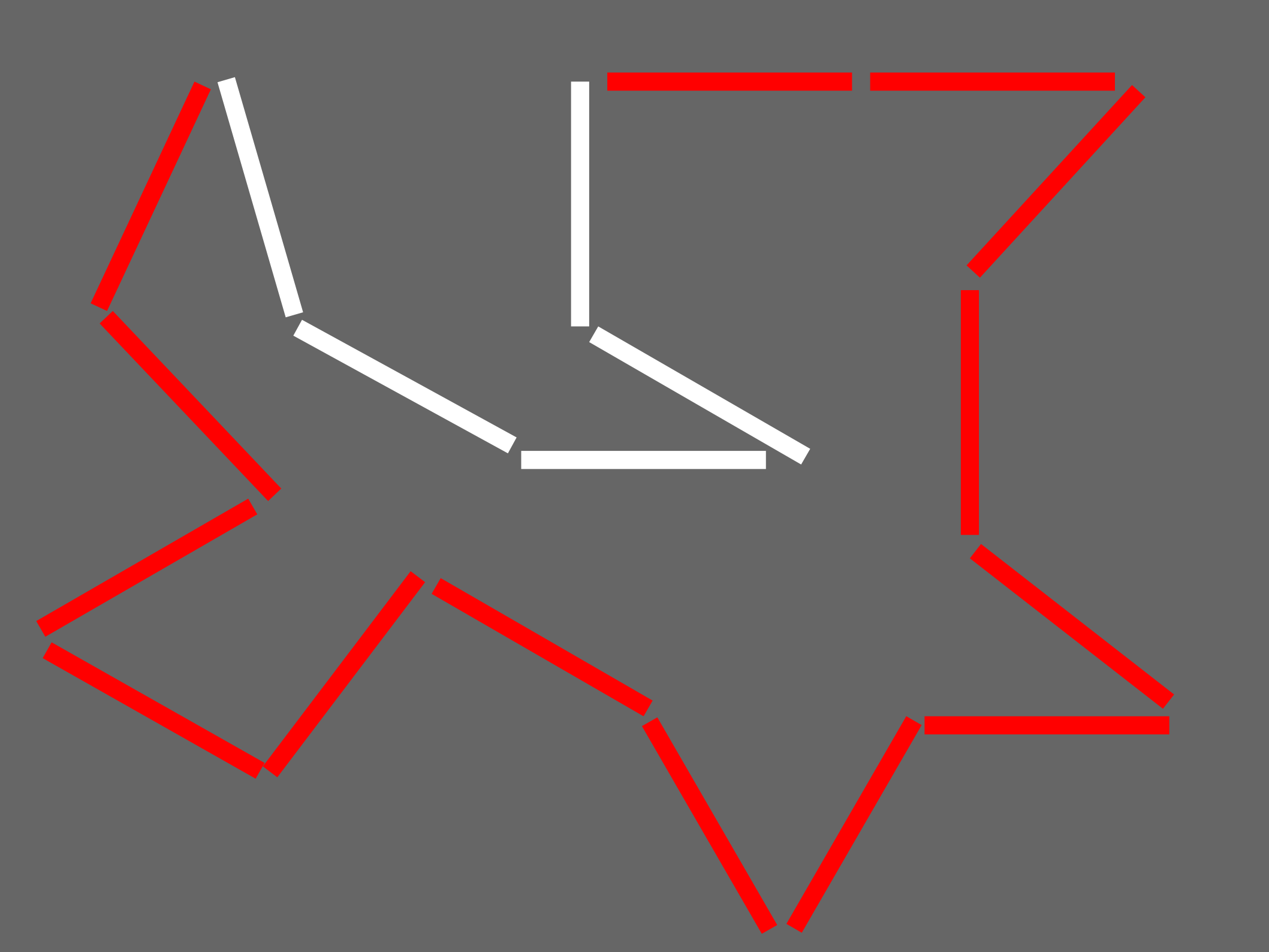


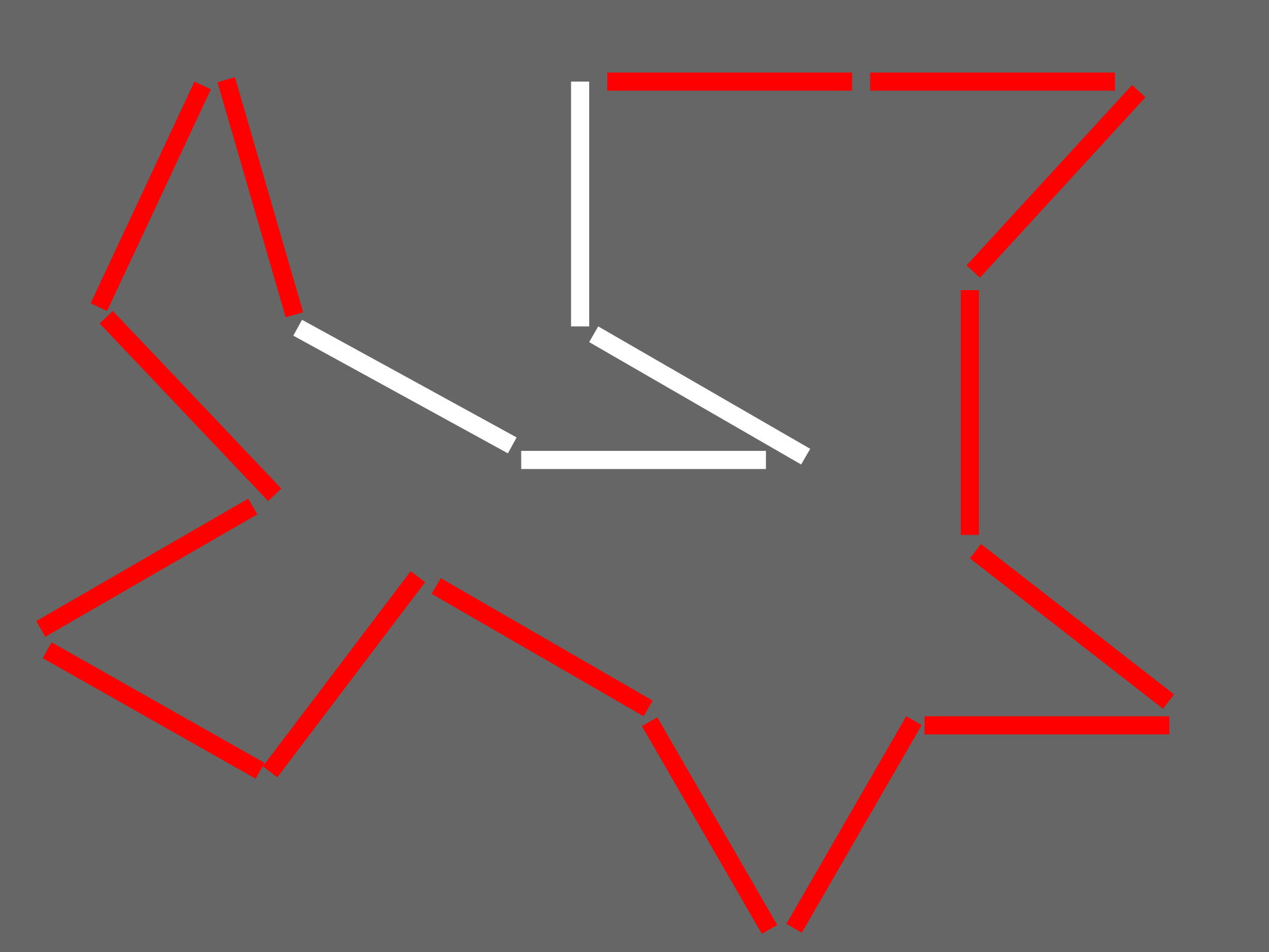


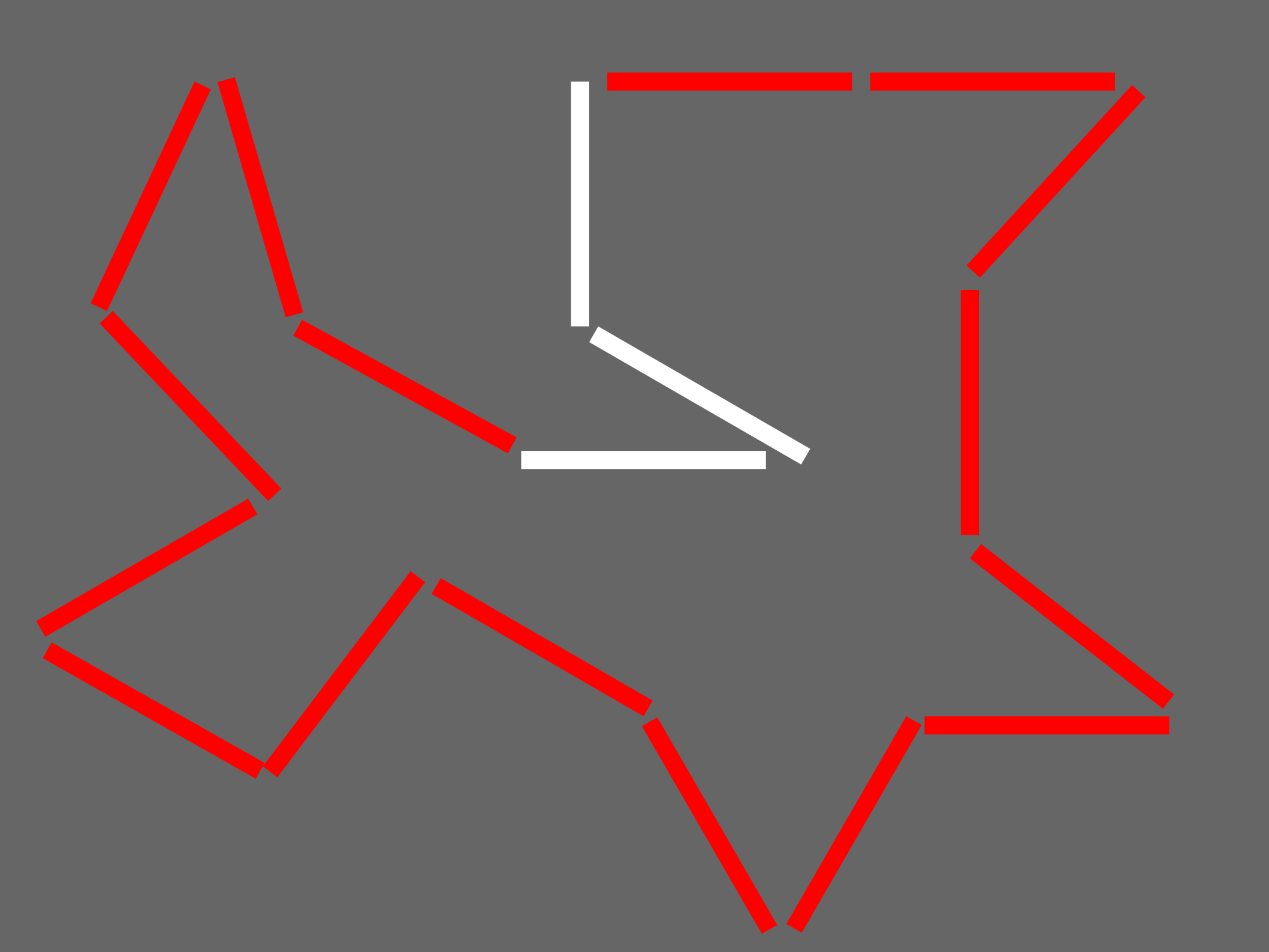


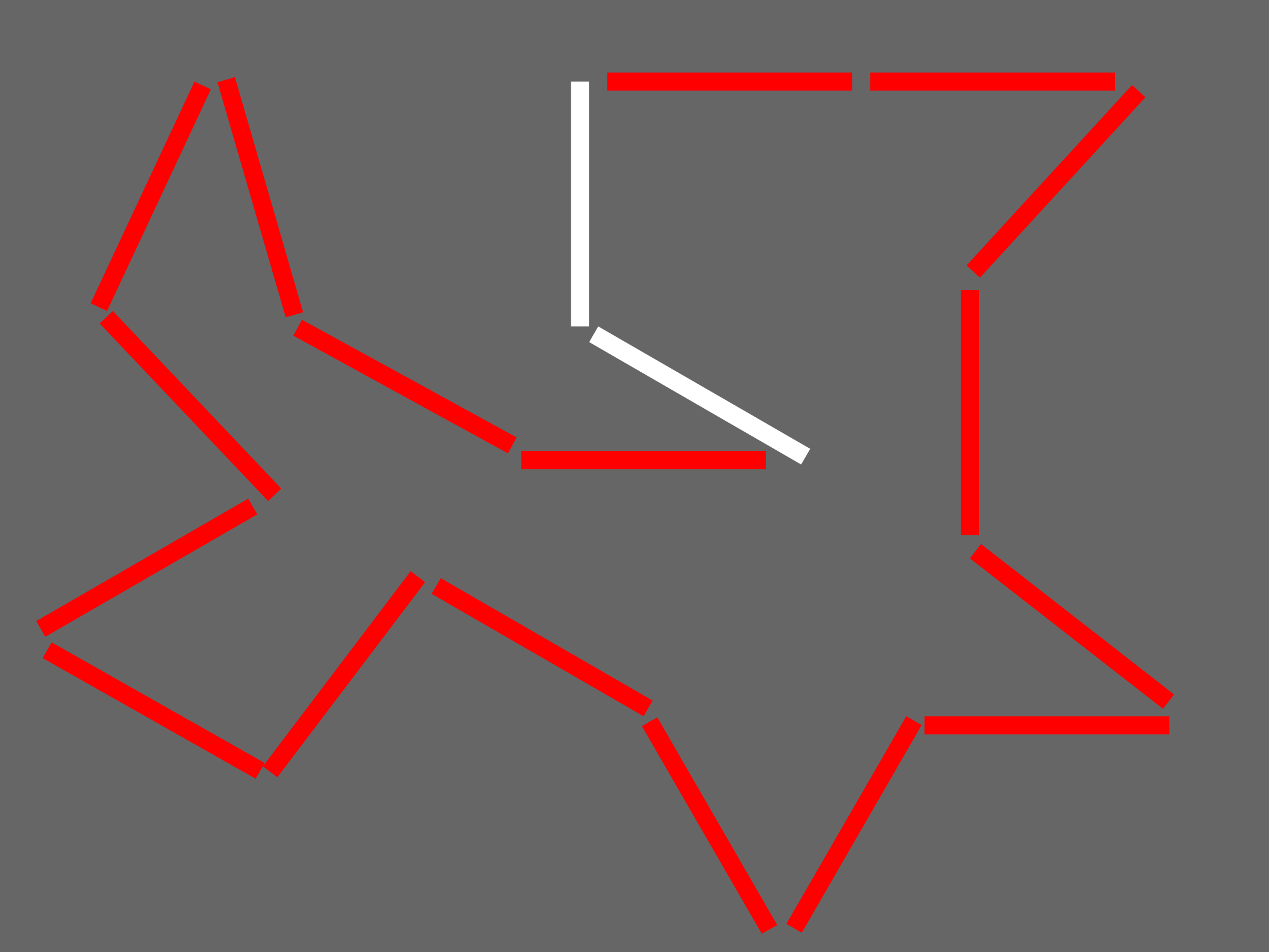


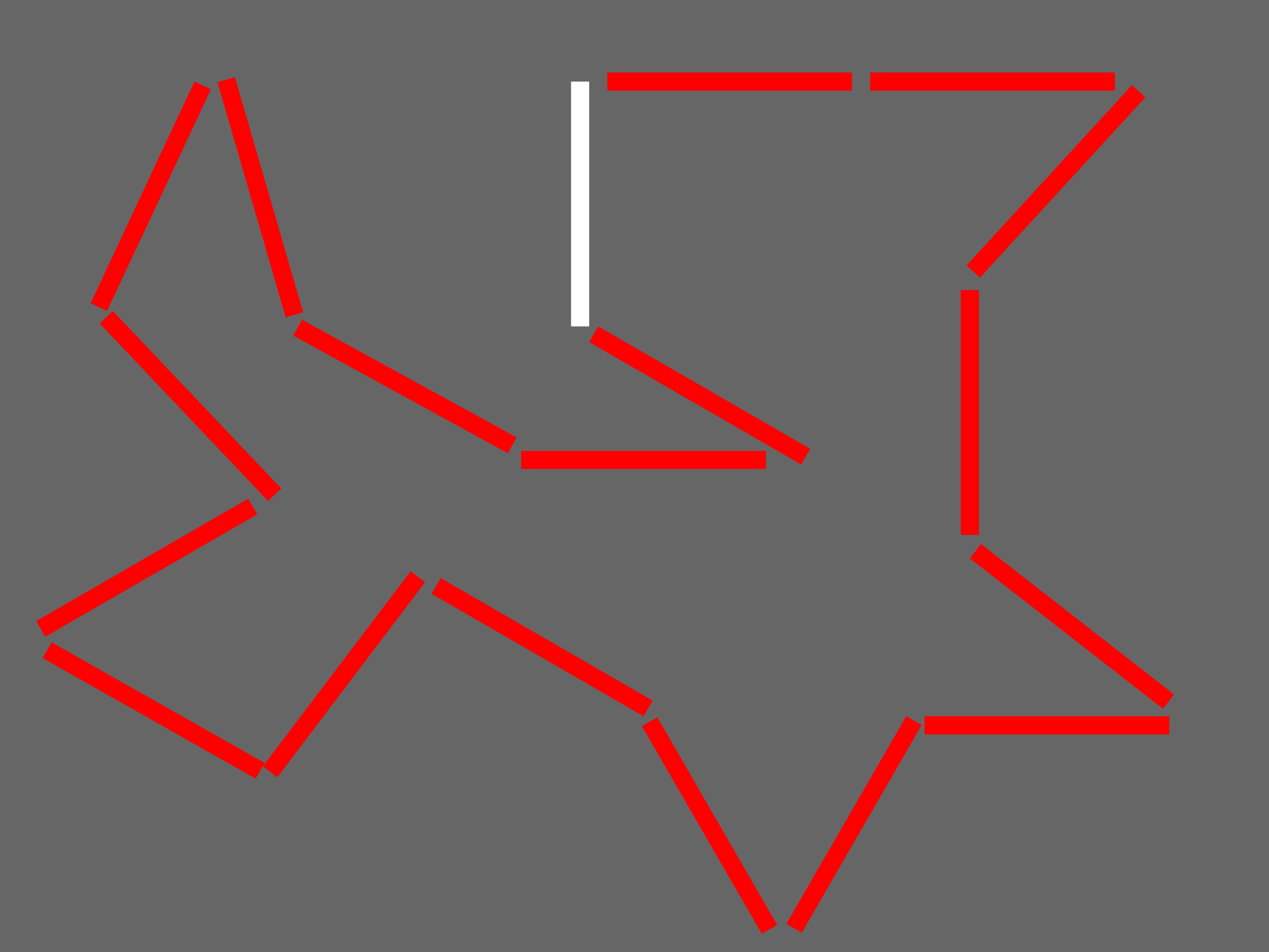


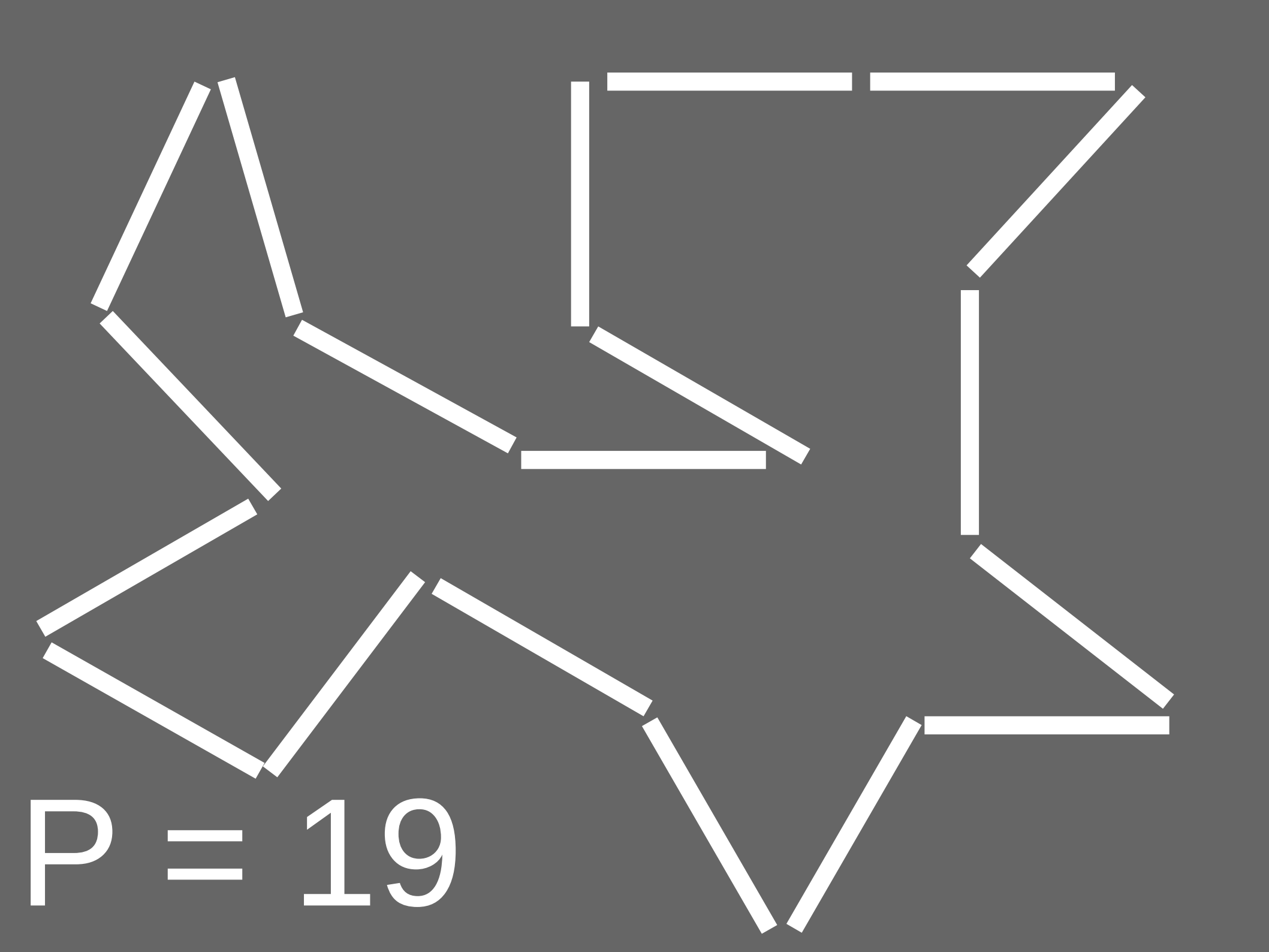








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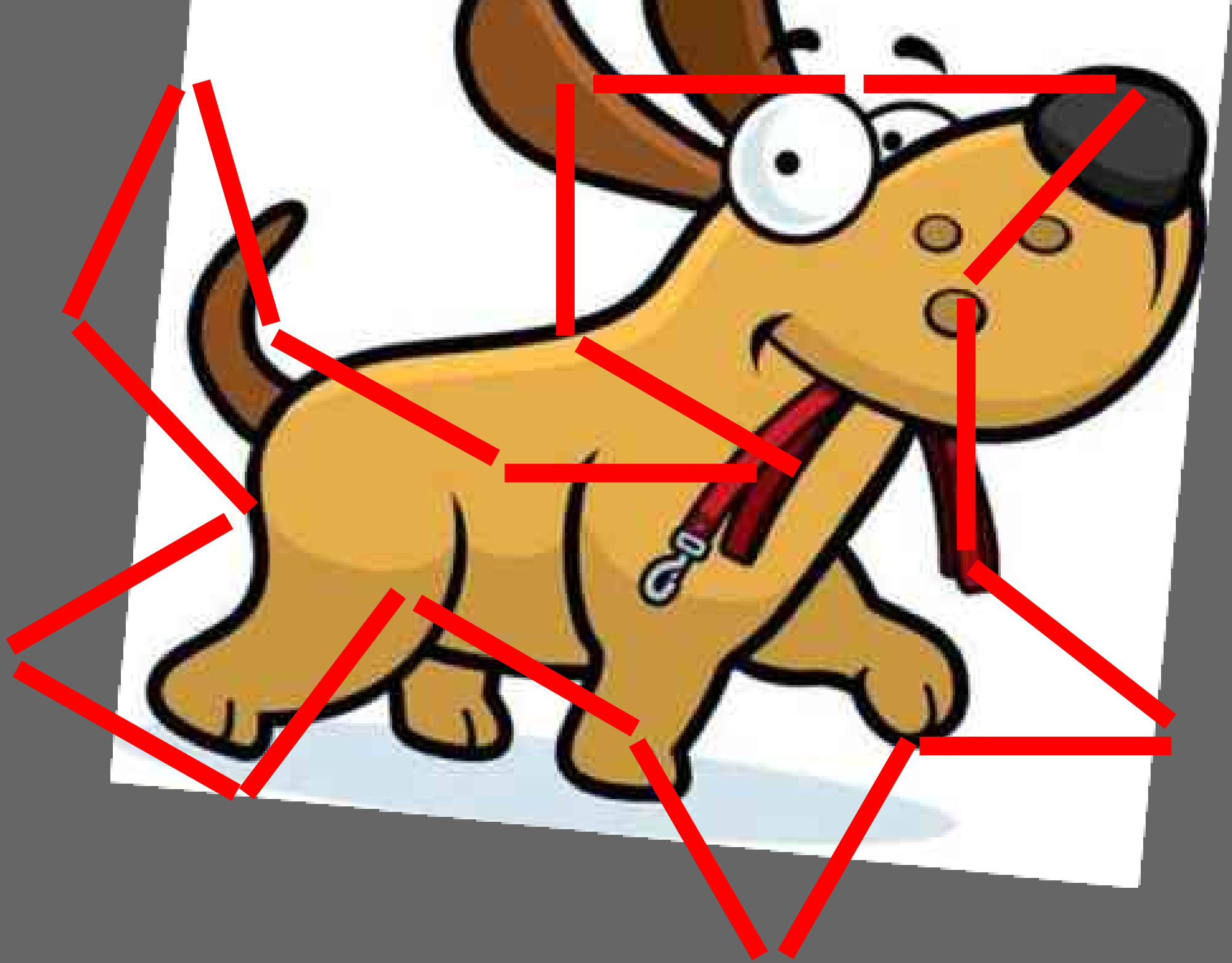


On change un poil

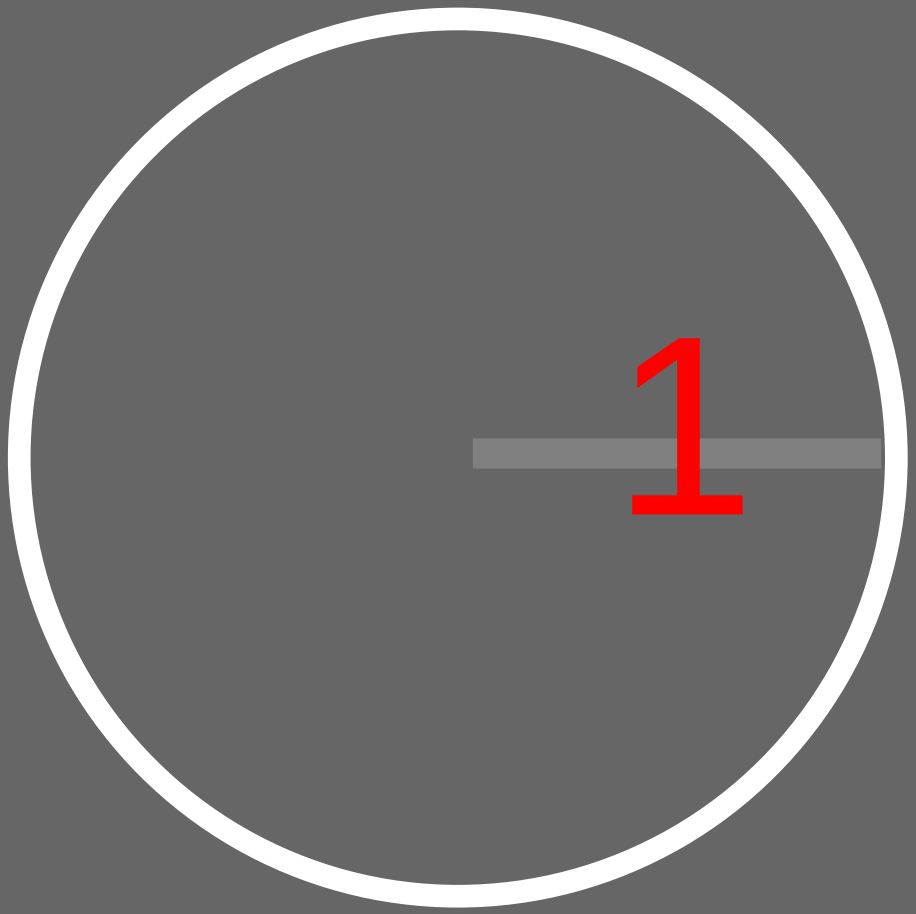
Rappel :

Rayon

Diamètre

Périmètre du cercle :

Circonférence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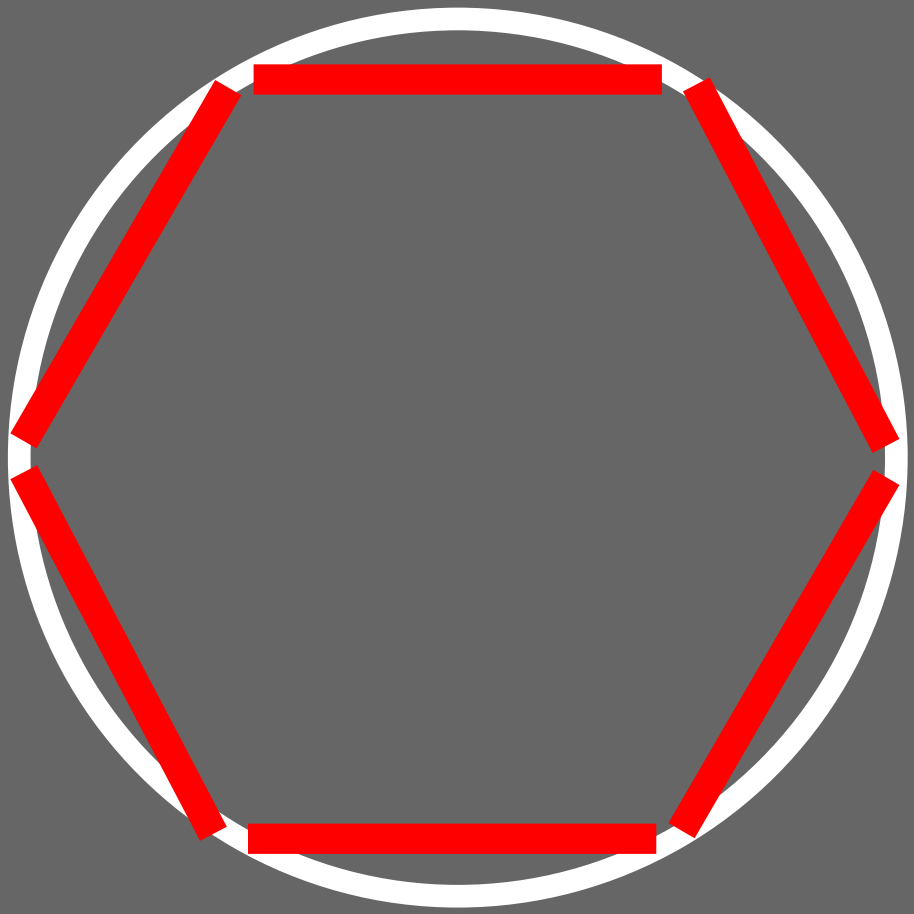
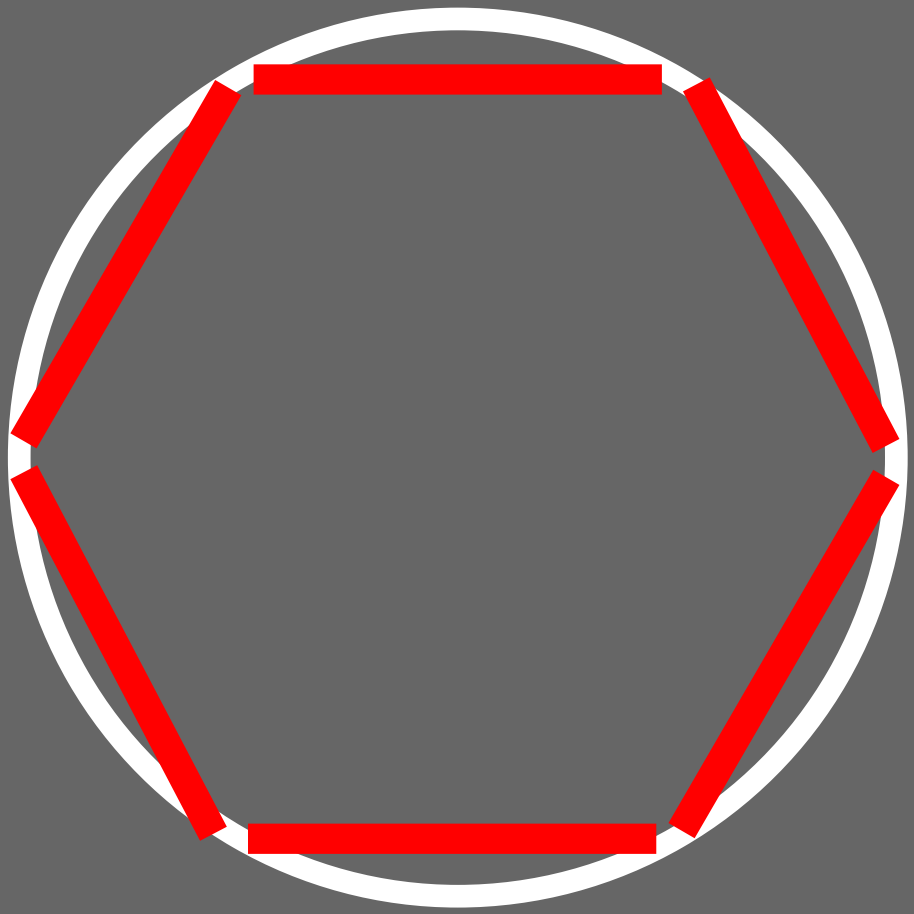
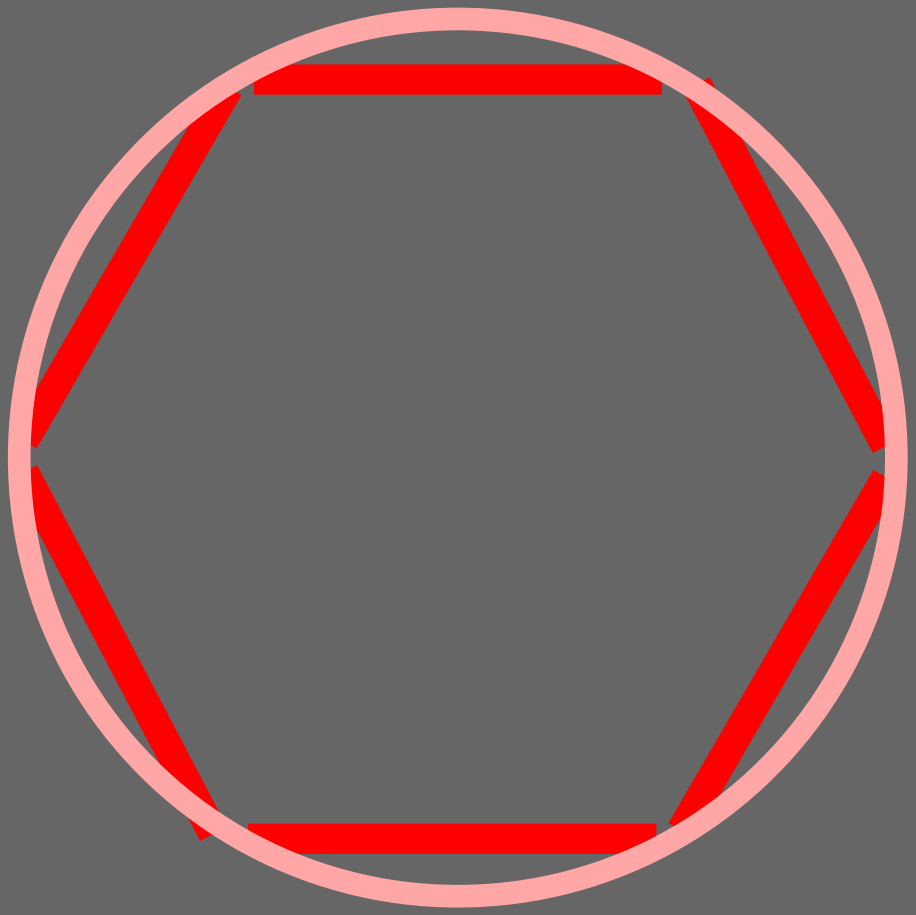


Hexagone

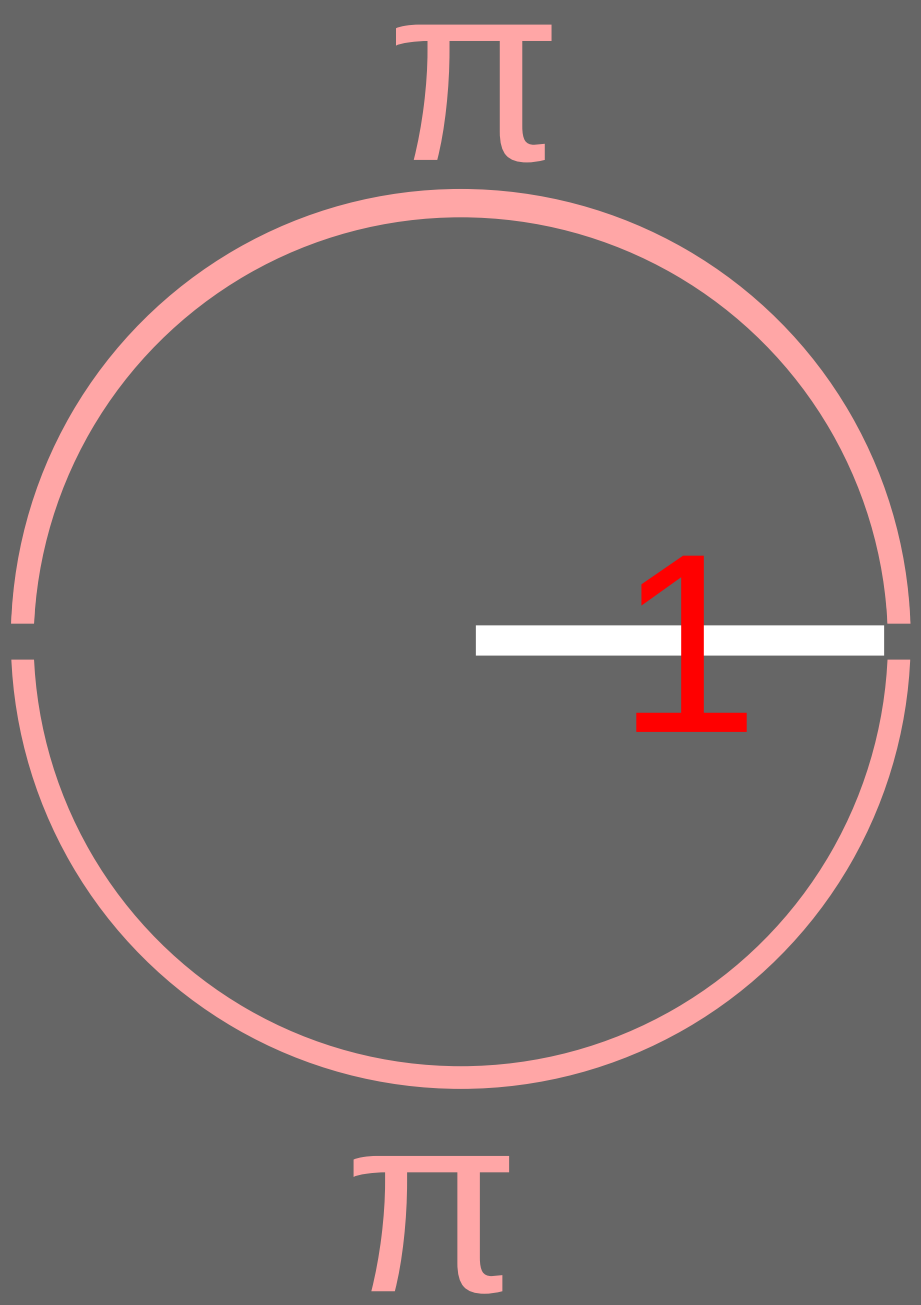


$$P_{hexagone} = 2 \times 3$$

$$P_{hexagone} = 2 \times 3$$



$$P_{cercle} = 2 \times \pi$$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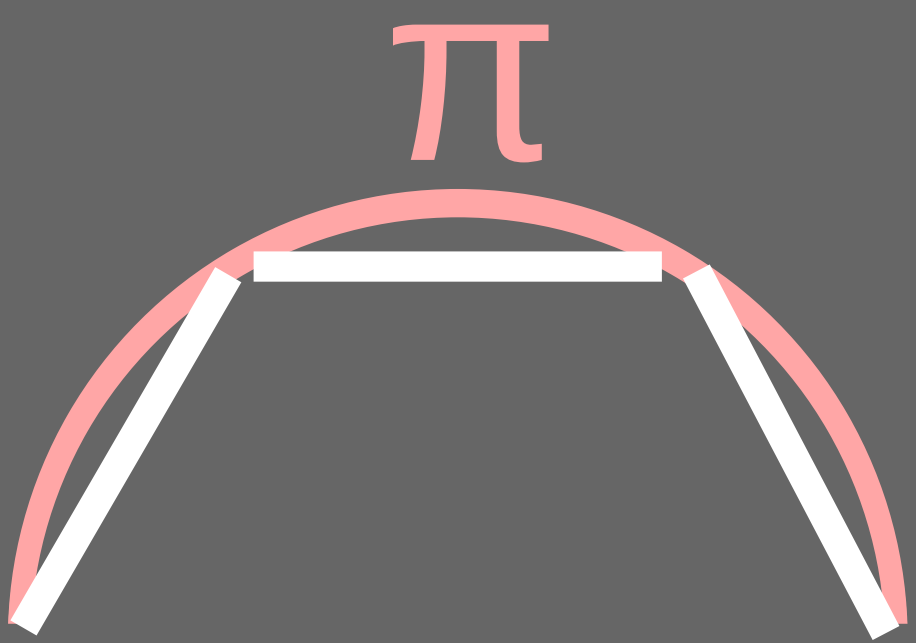
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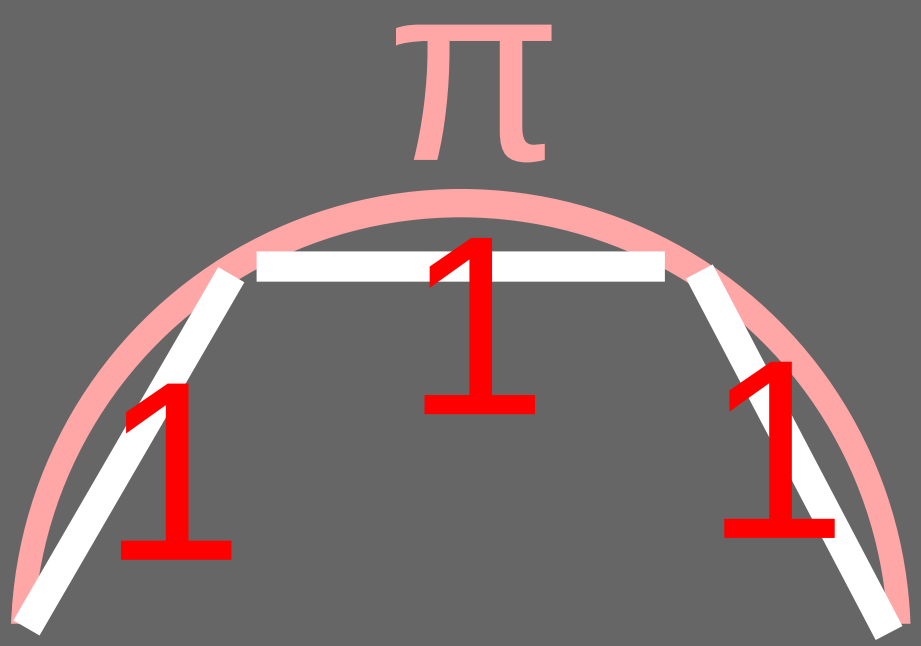
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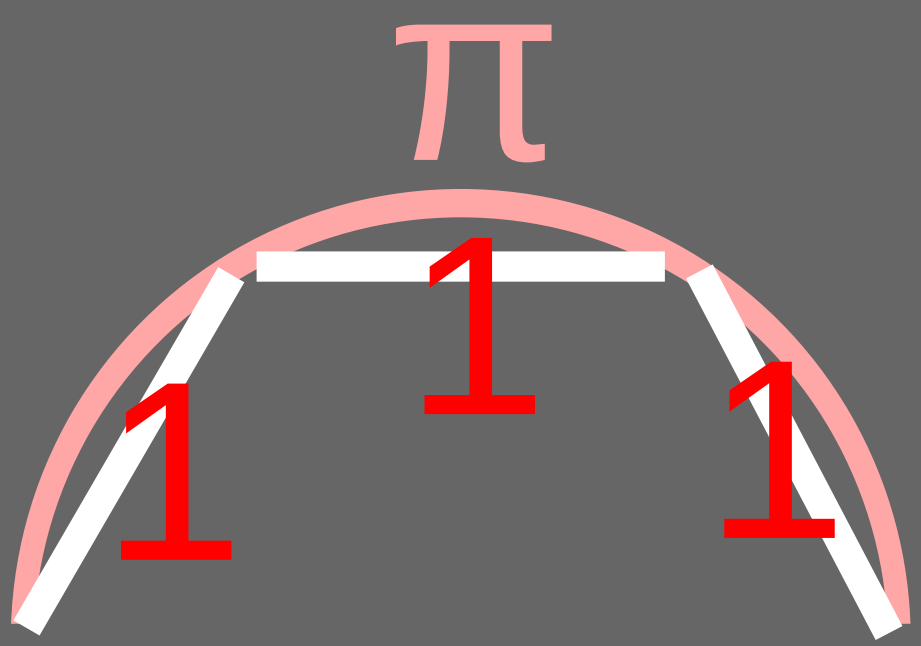
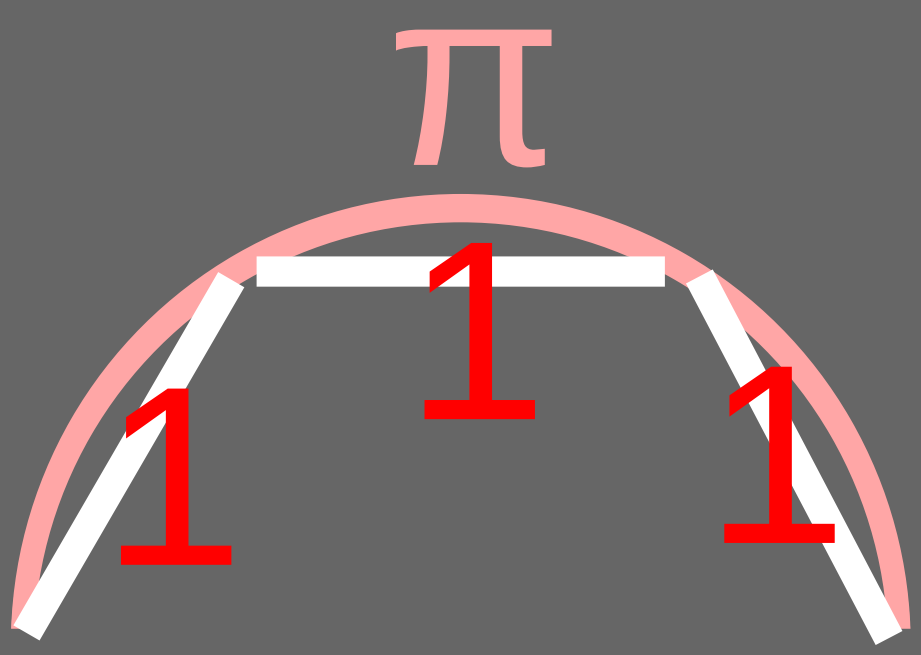
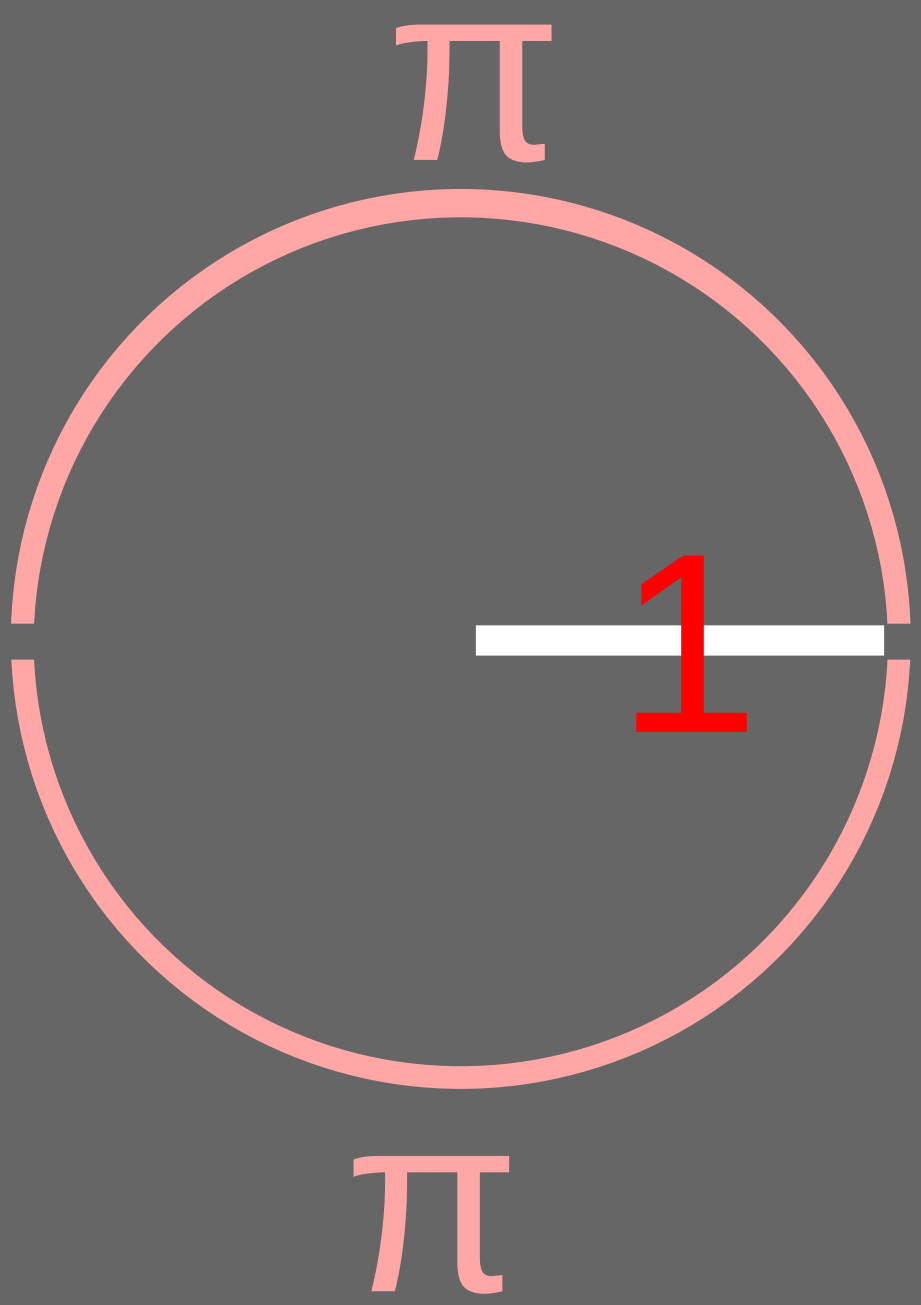


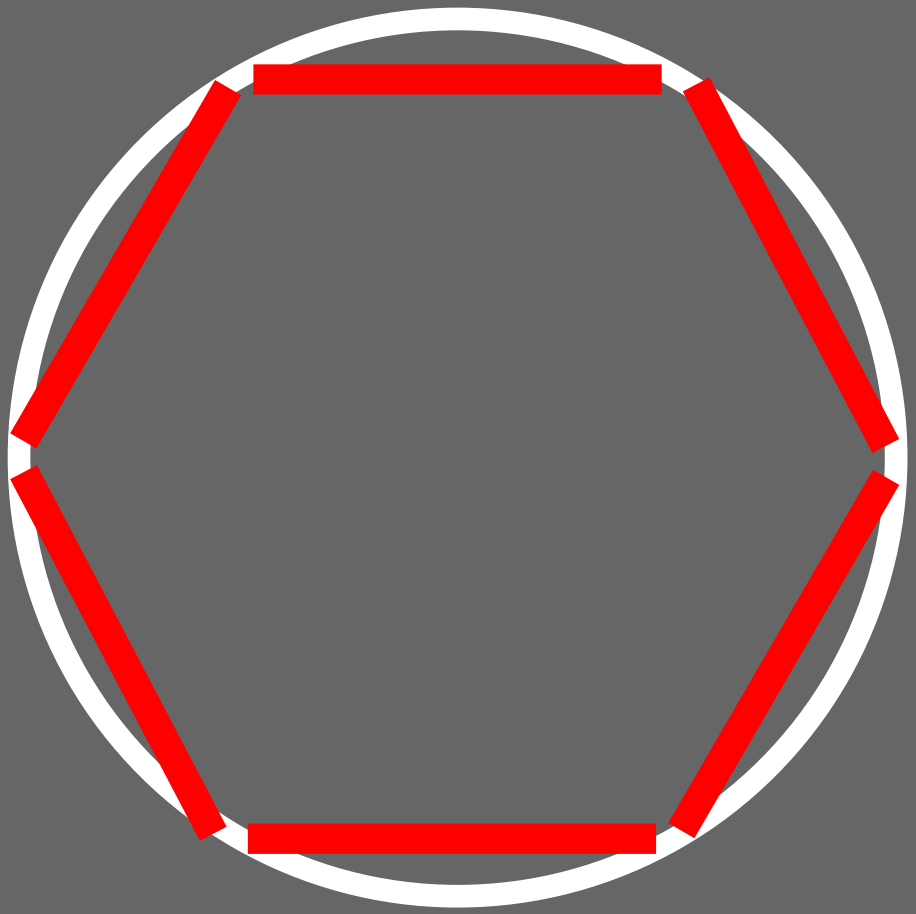
$\pi = 3 +$ un petit quelque chose

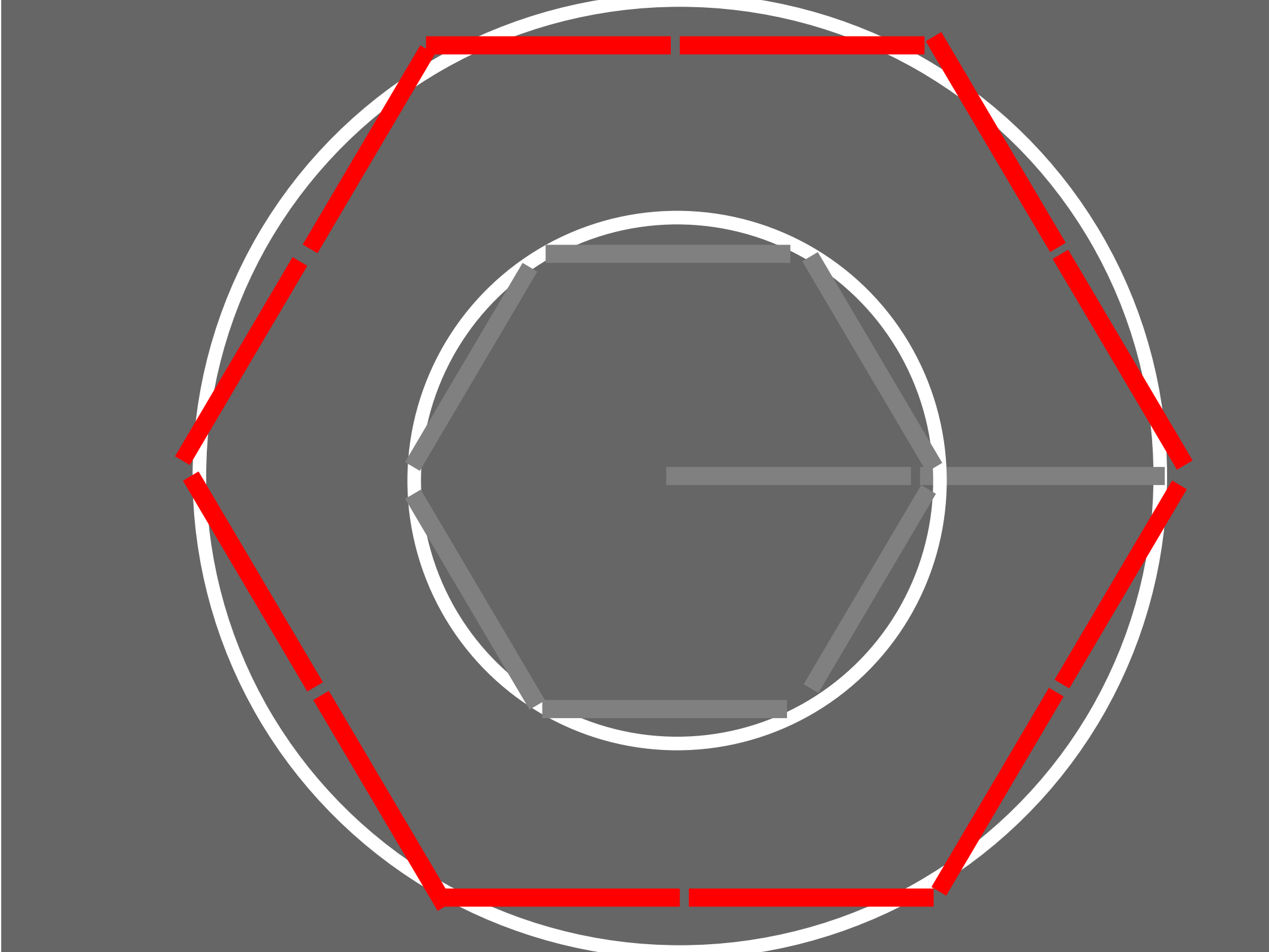


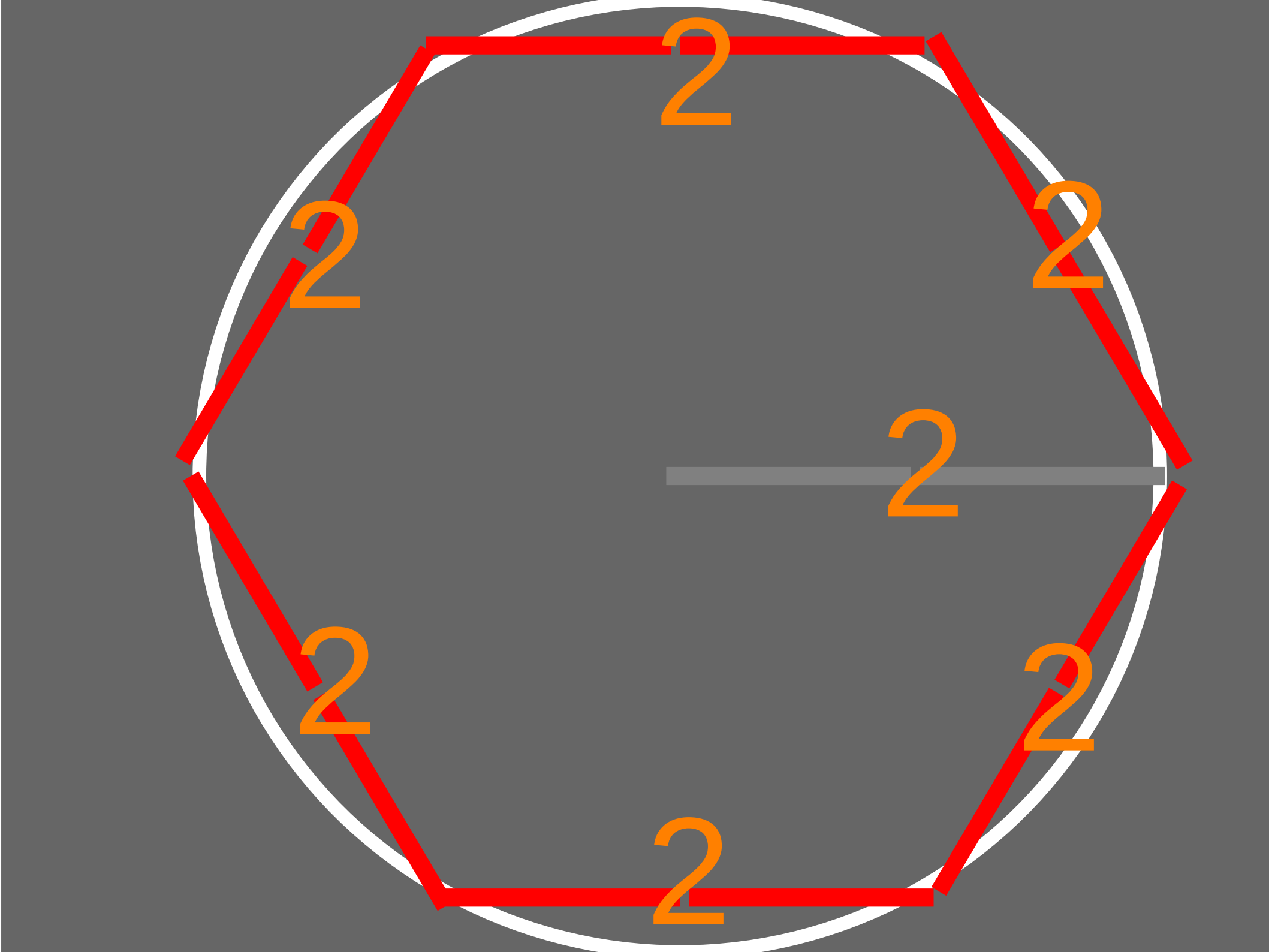
$$\pi \approx 3 + 0{,}14$$

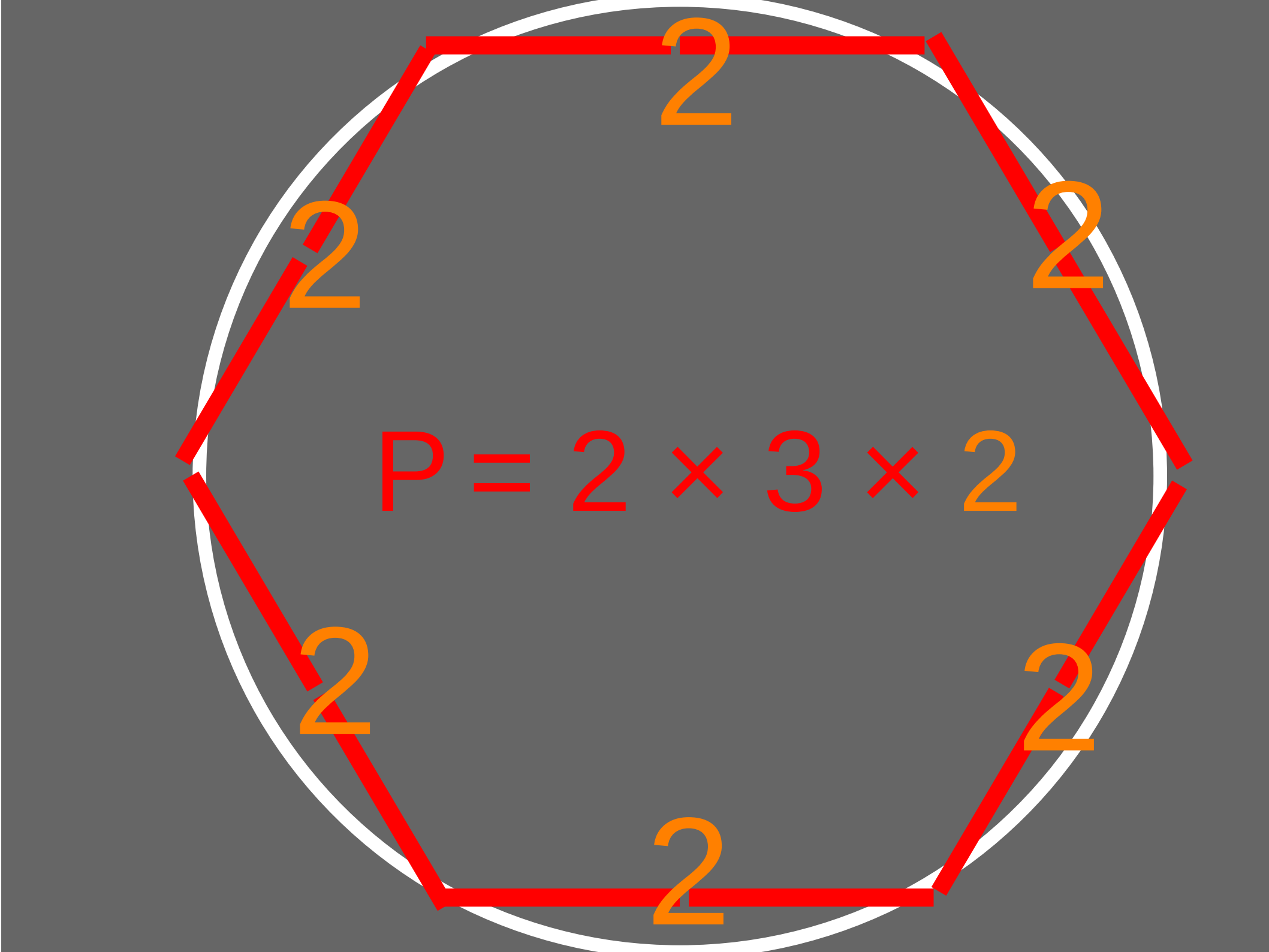

π
1
π

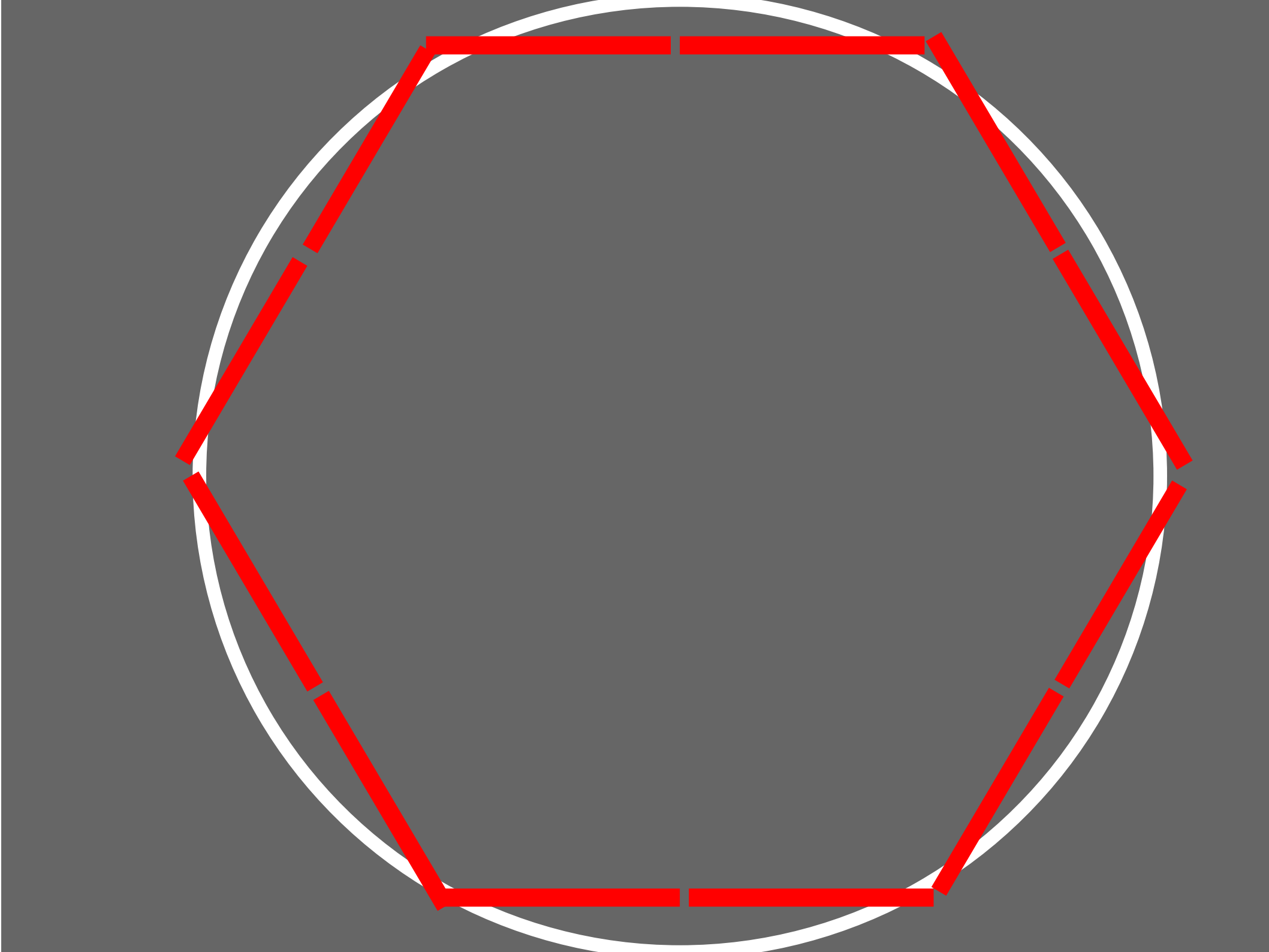
Et avec un autre rayon ?

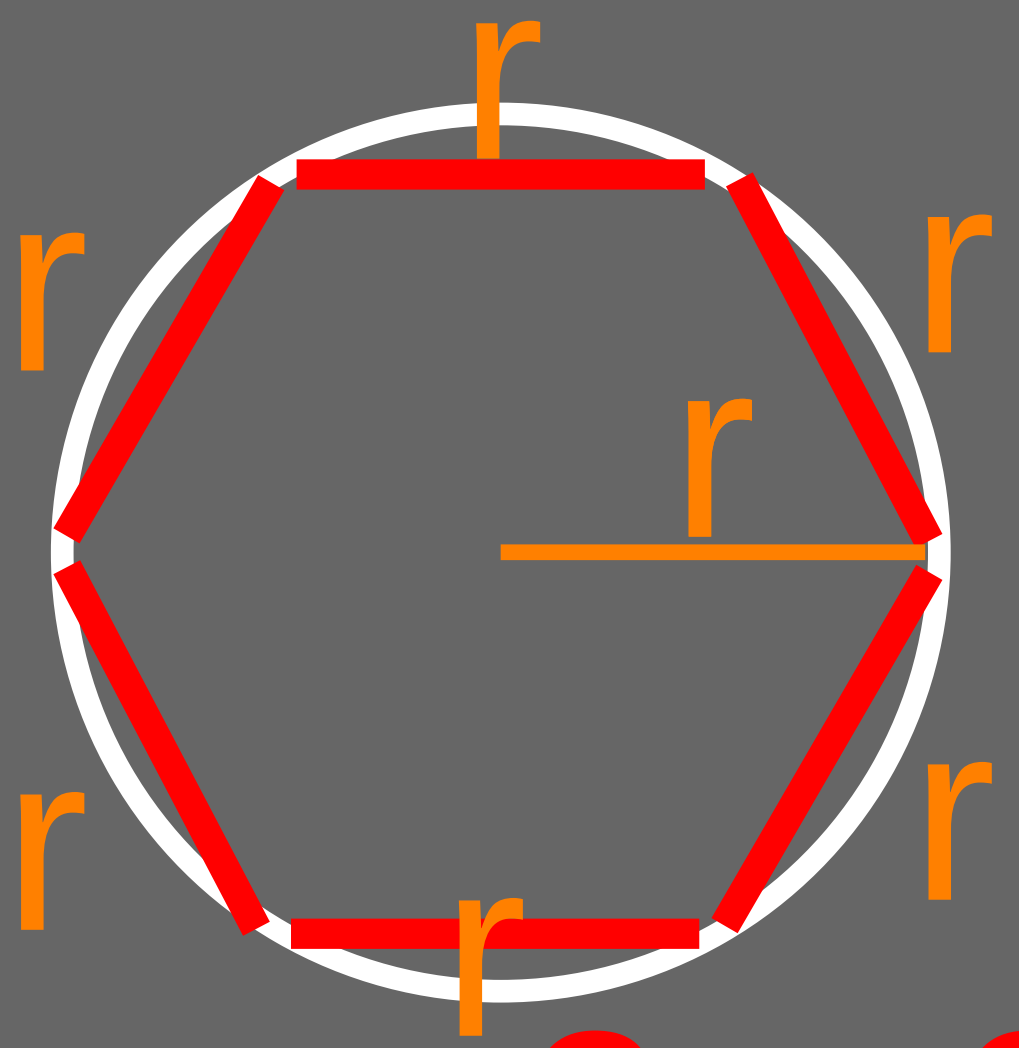





2
2
2
2
2
2
2

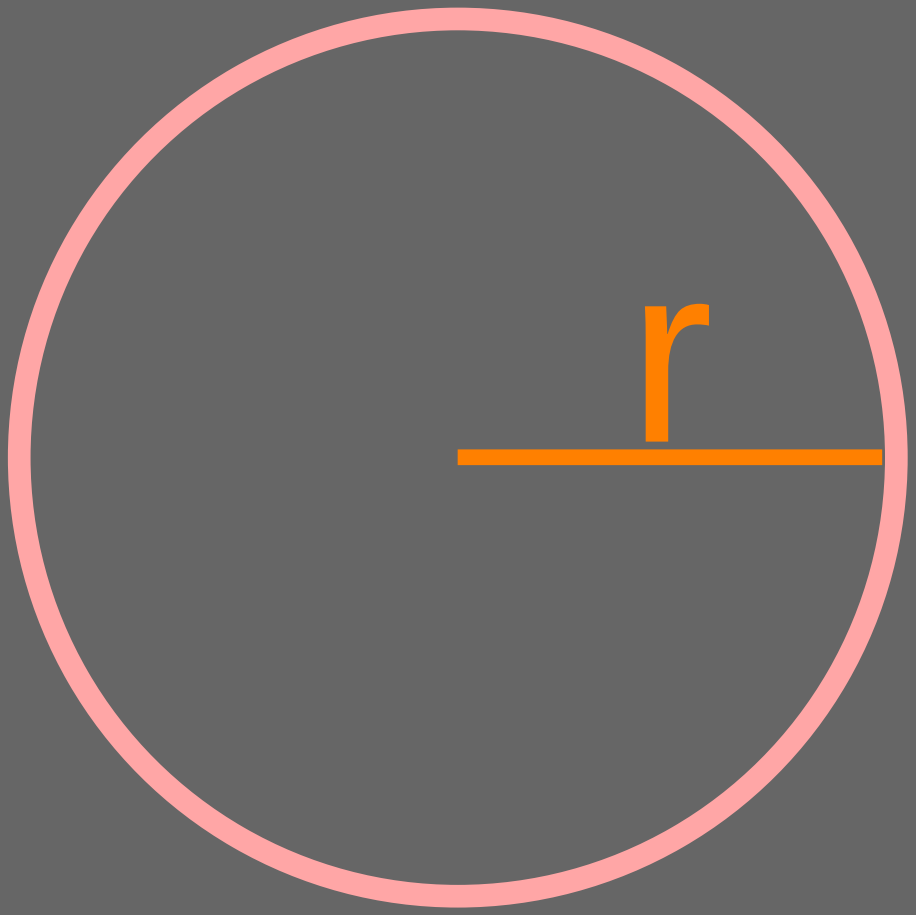

2
2
2
2
2
2
P = 2 × 3 × 2





$$P_{hexagone} = 2 \times 3 \times r$$

Périmètre du cercle :

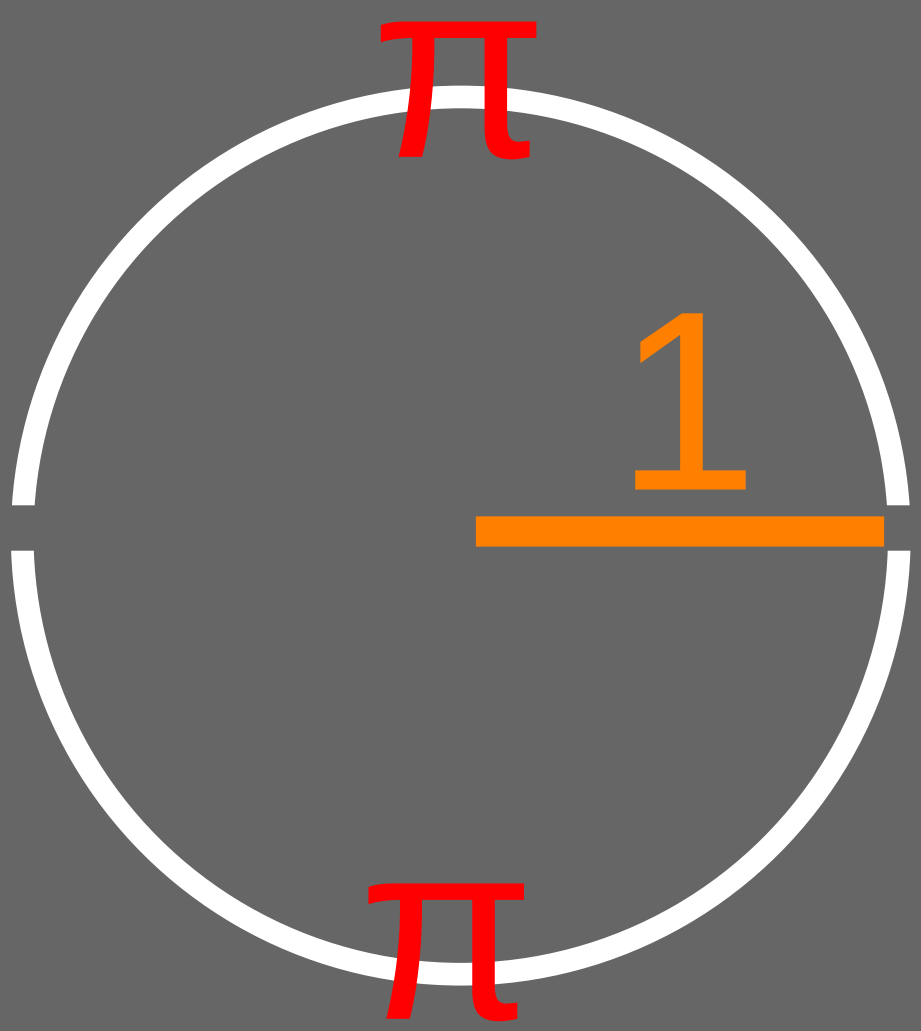


$$P = 2 \times \pi \times r$$

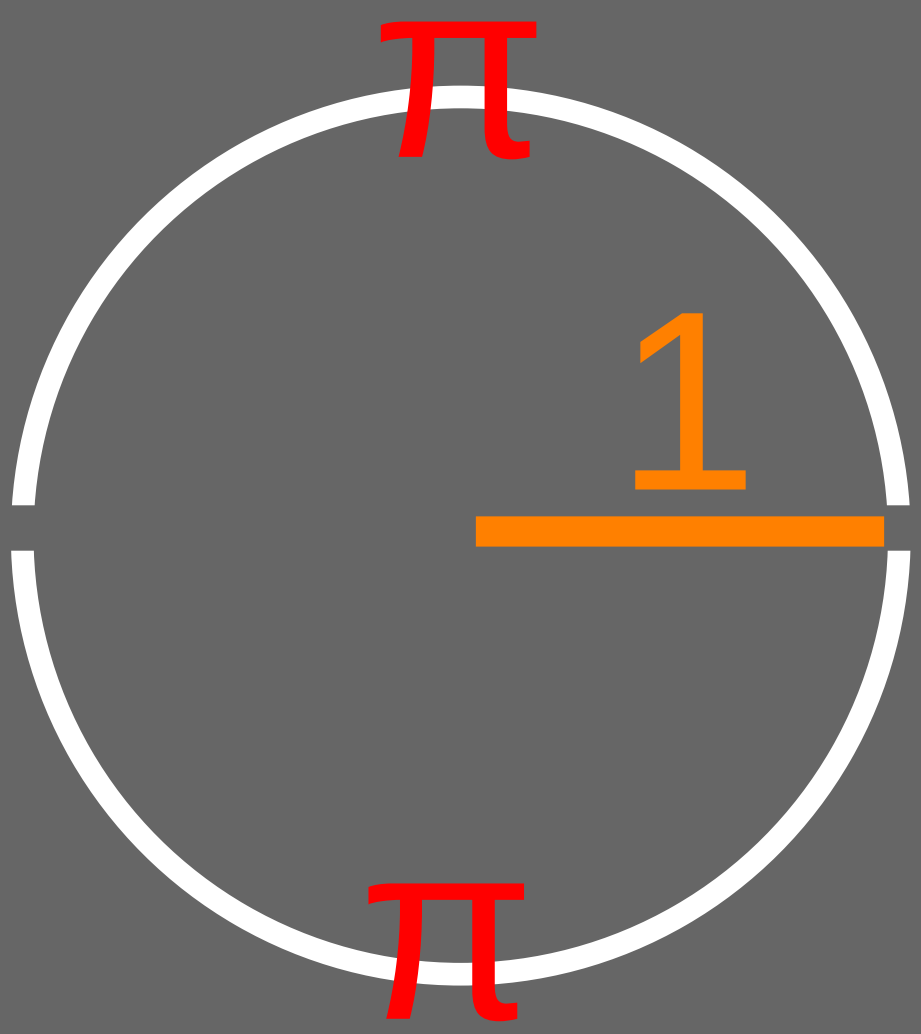
C’est reparti

Périmètre

Périmètre

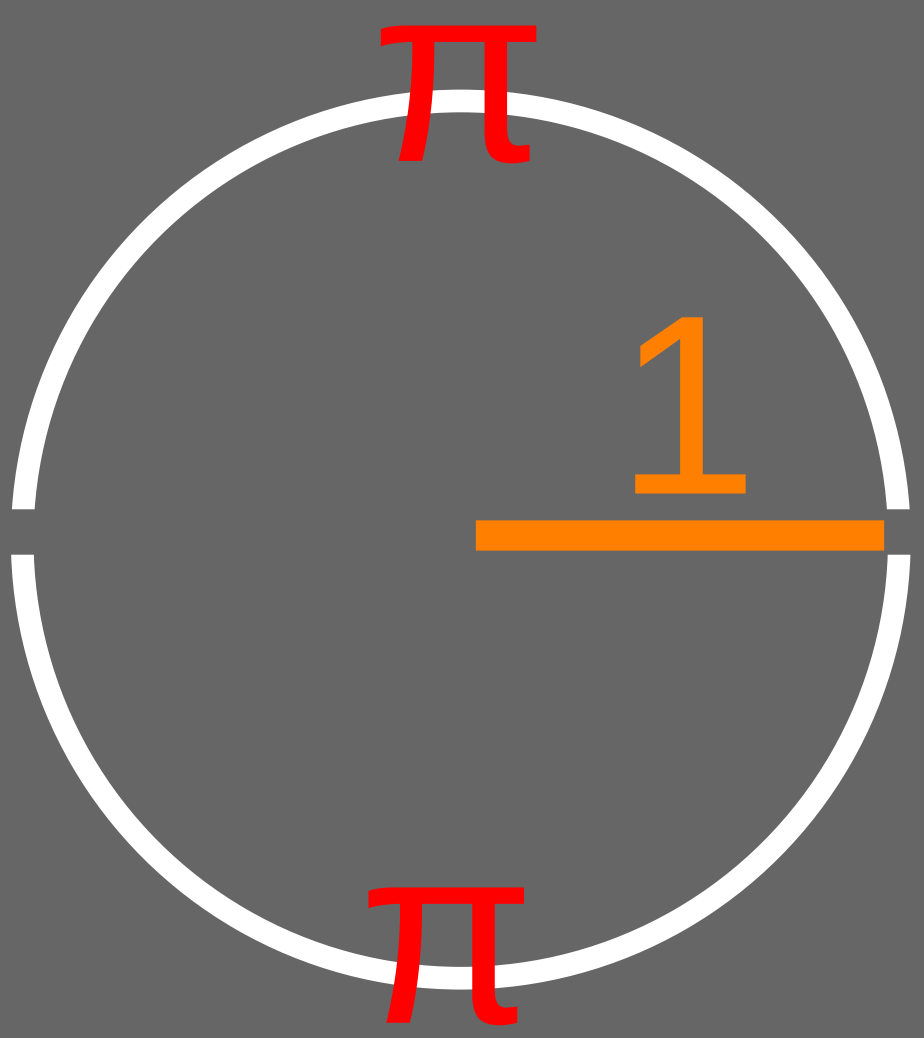


Périmètre



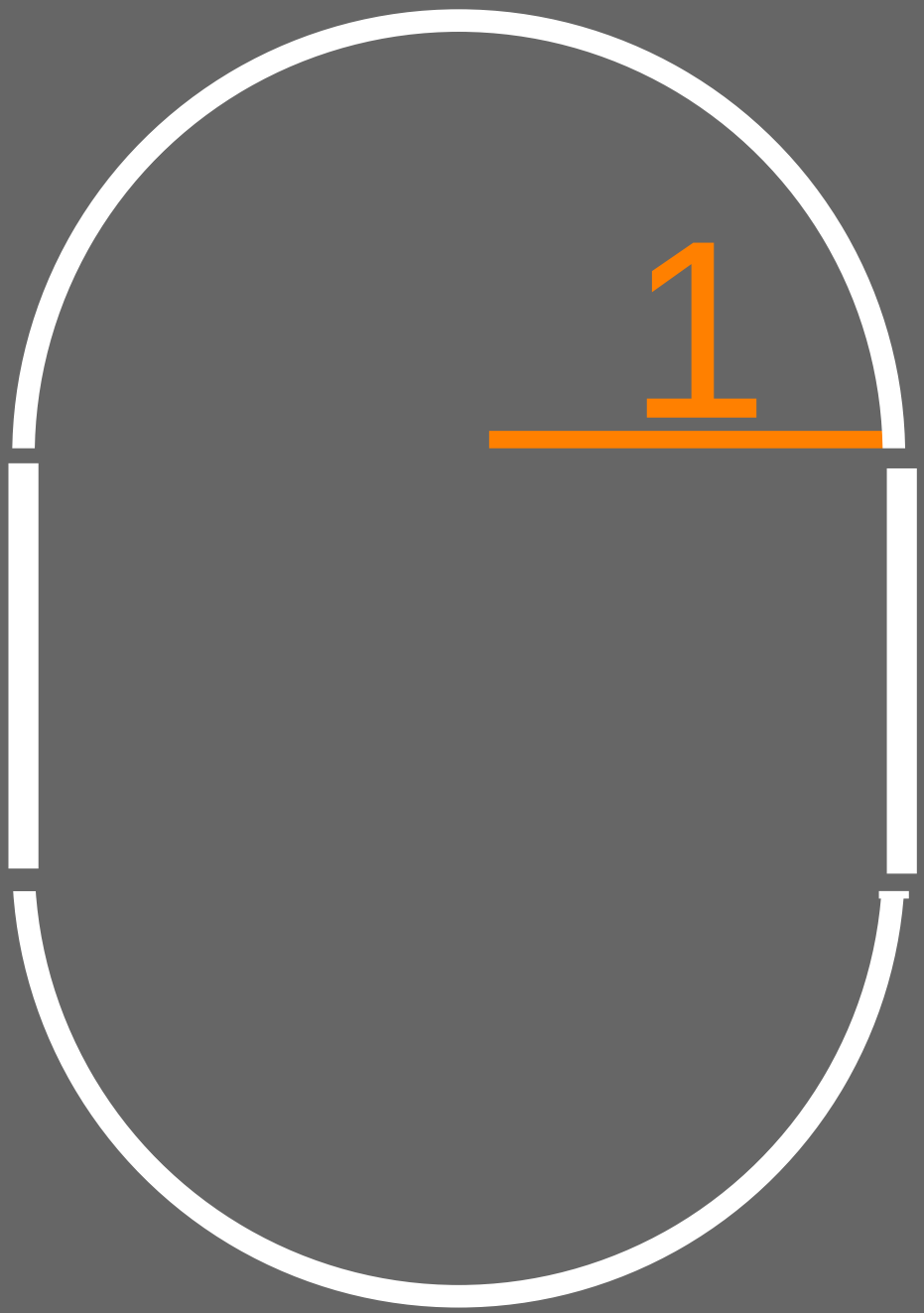
$$P = 2 \times \pi$$

Périmètre

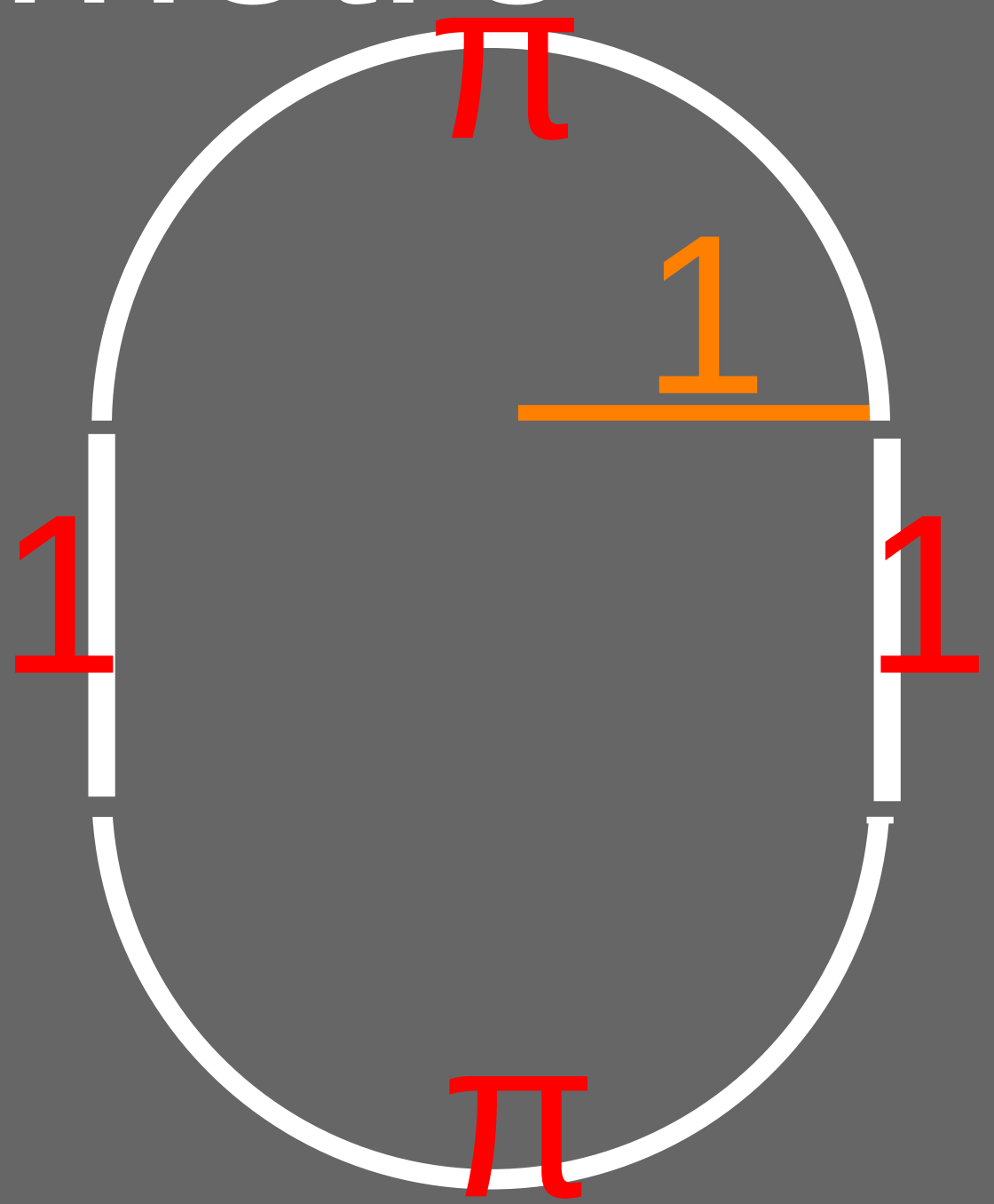


$P = 2\pi$

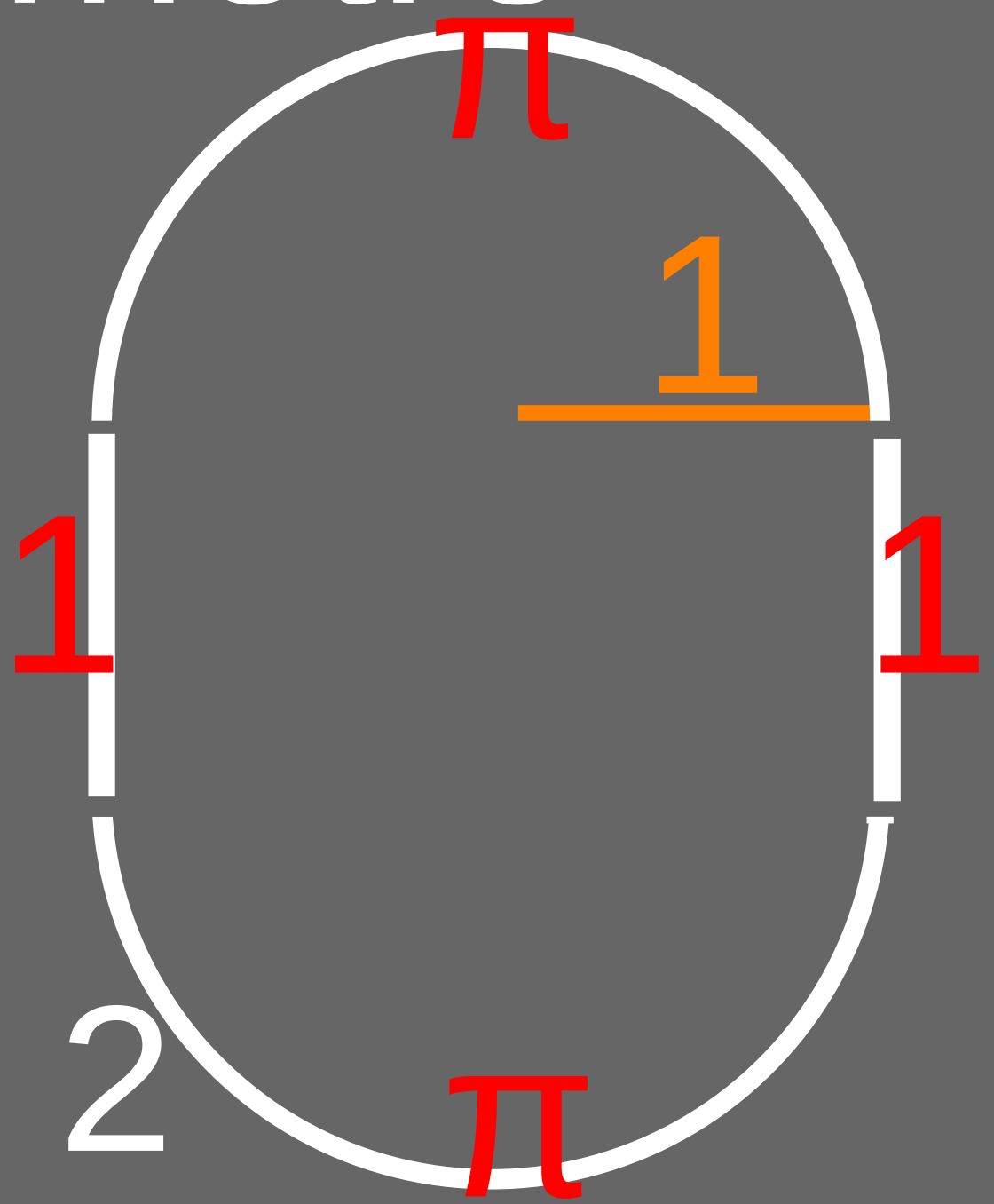
Périmètre



Périmètre

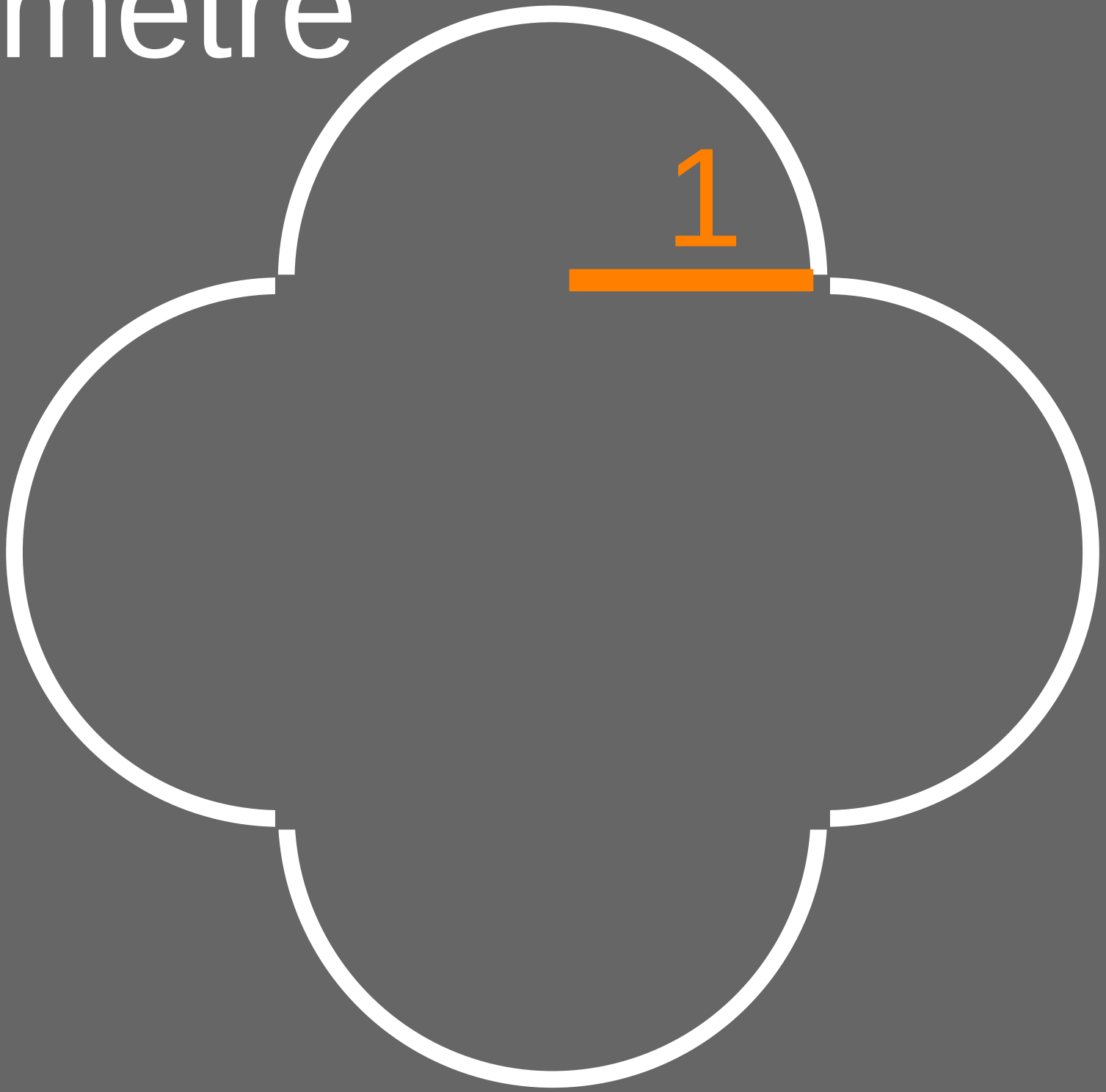


Périmètre

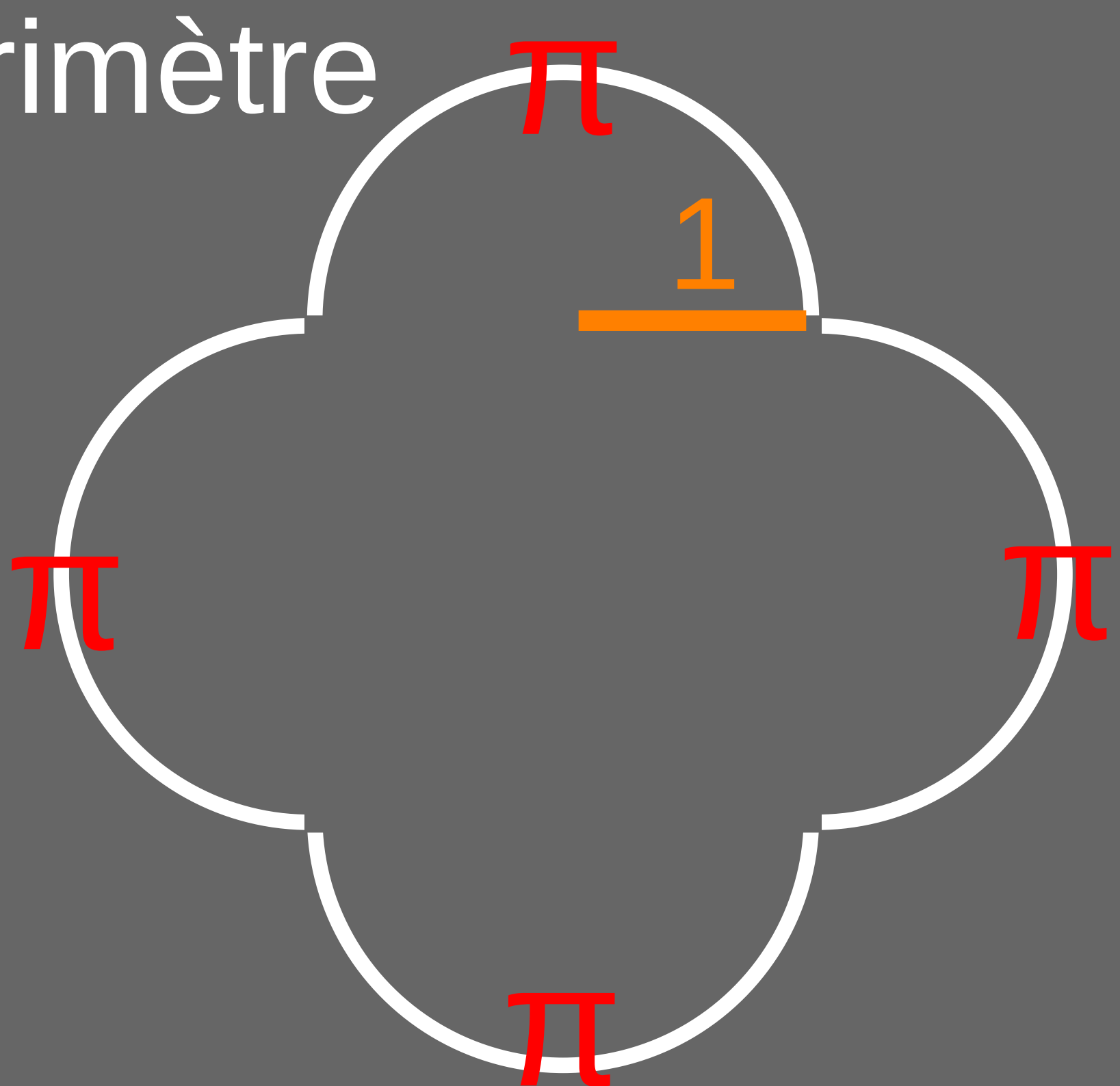


$P = 2\pi + 2$

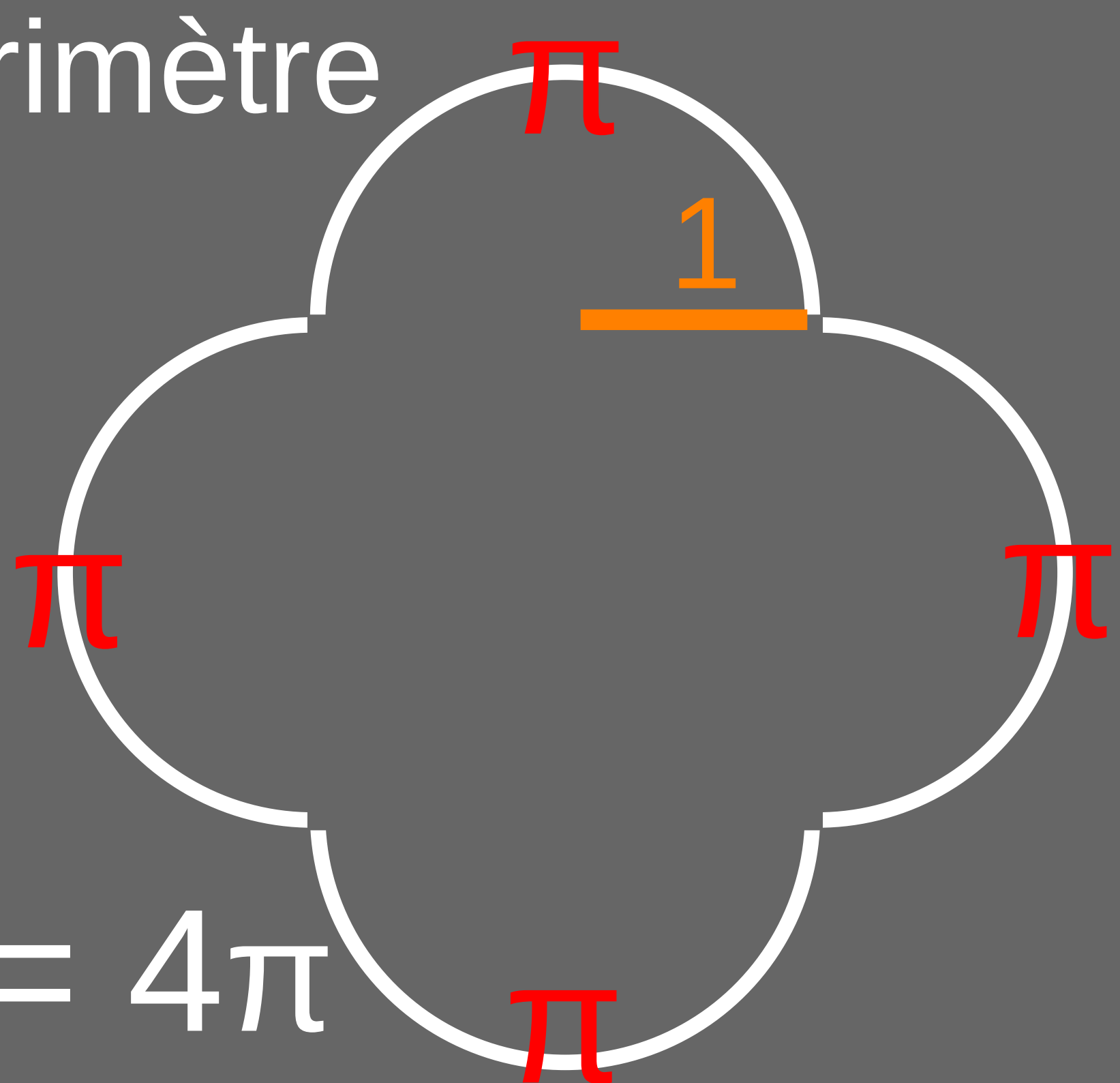
Périmètre



Périmètre

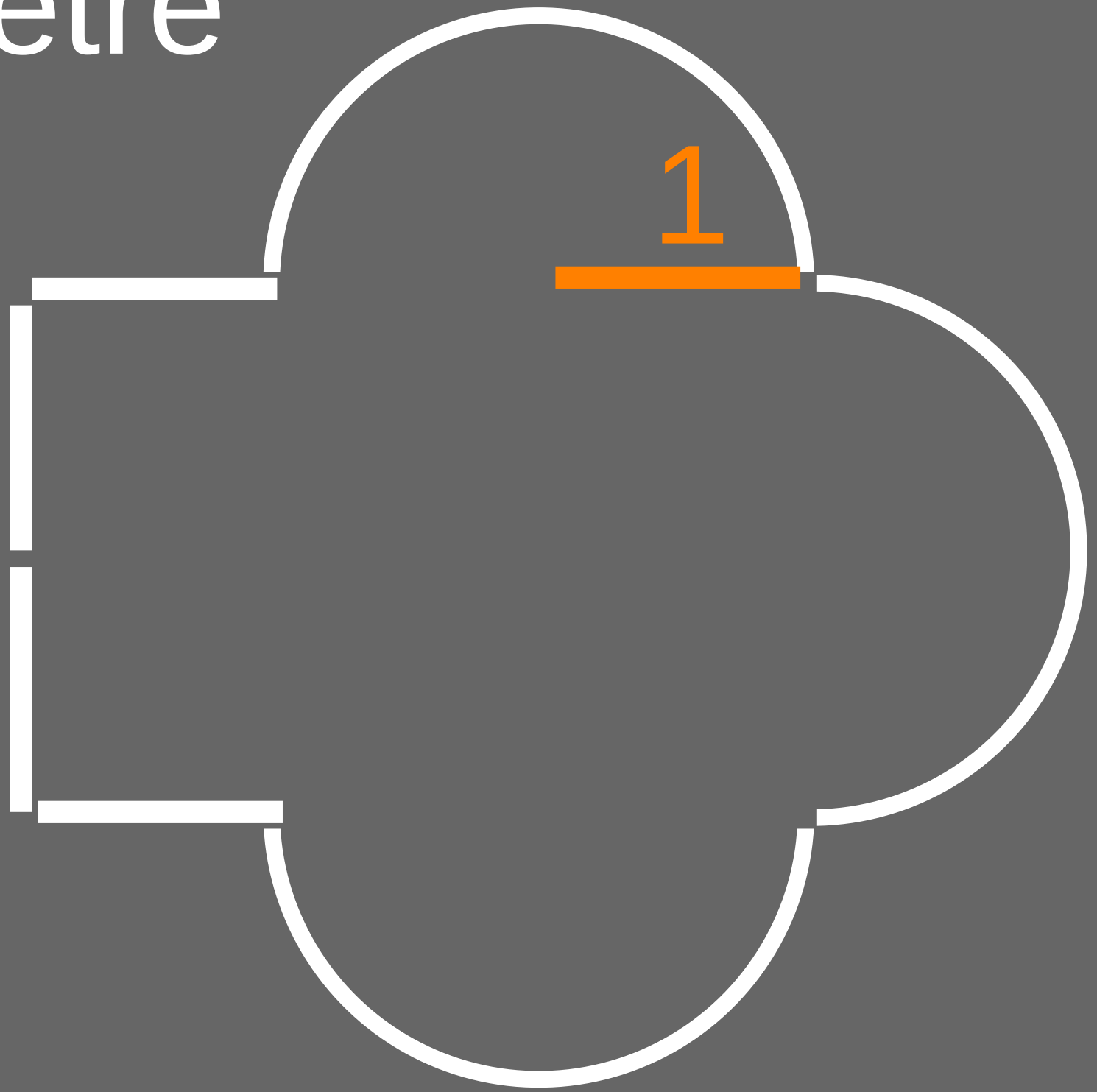


Périmètre

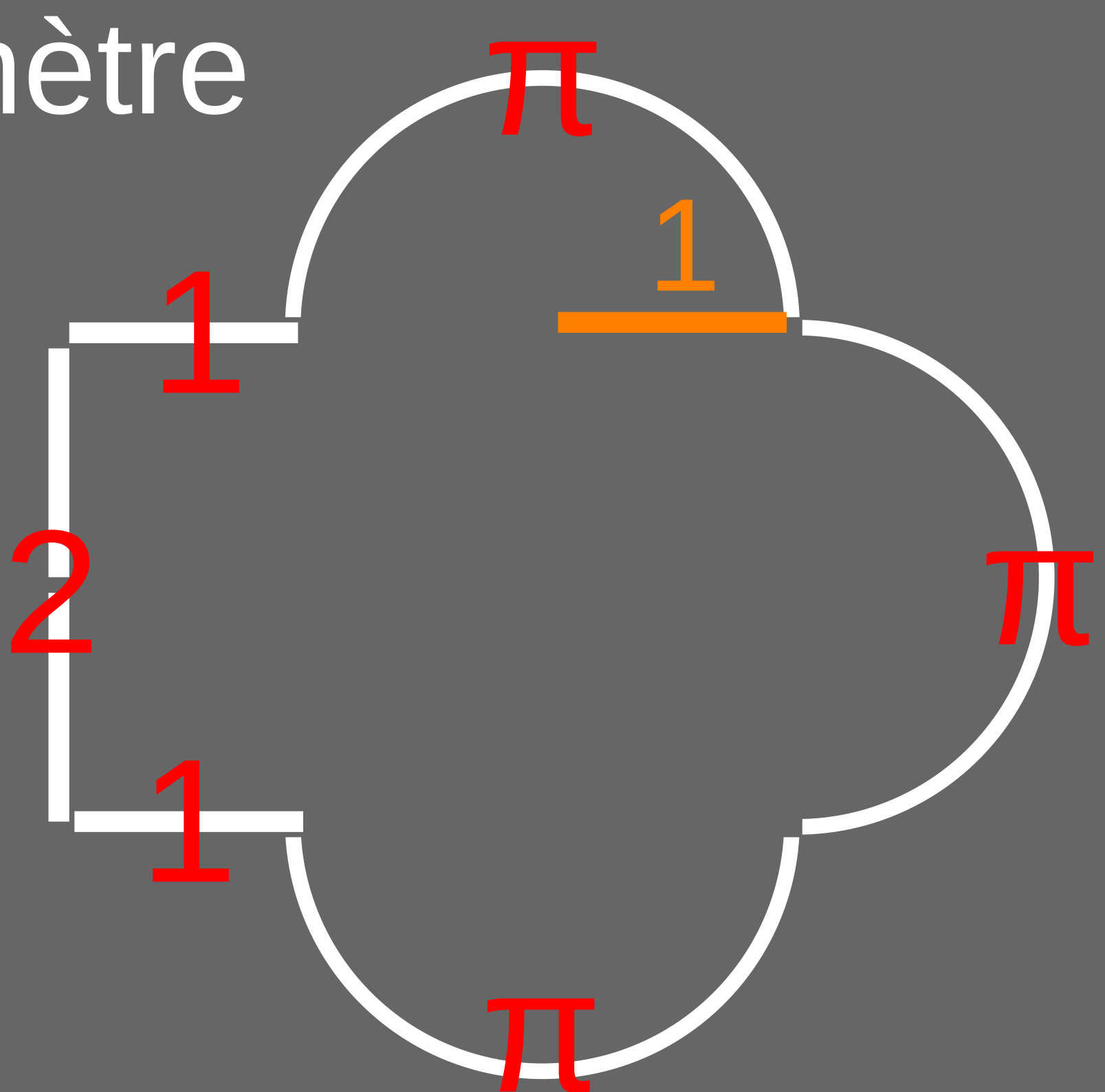


$P = 4\pi$

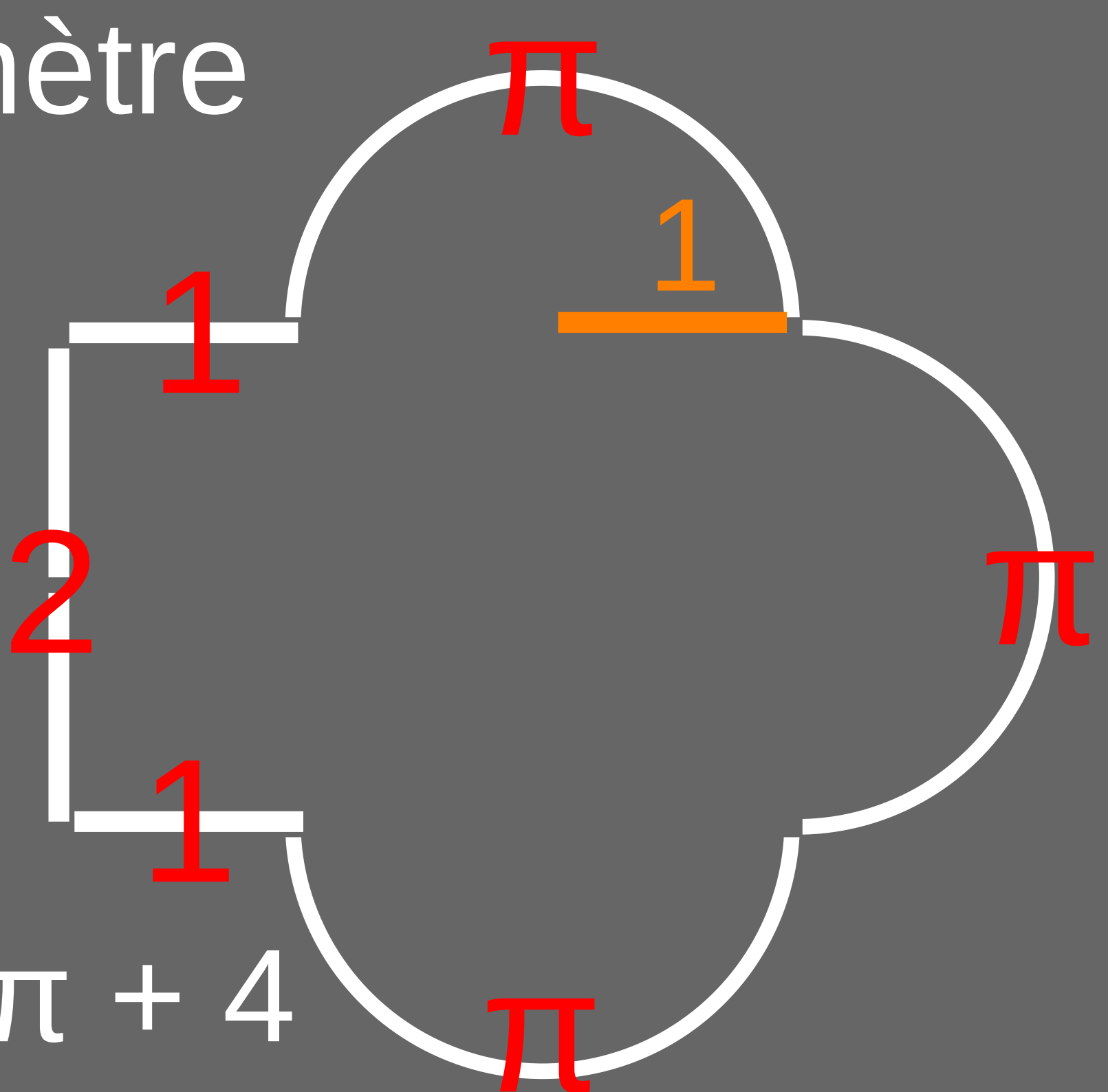
Périmètre



Périmètre



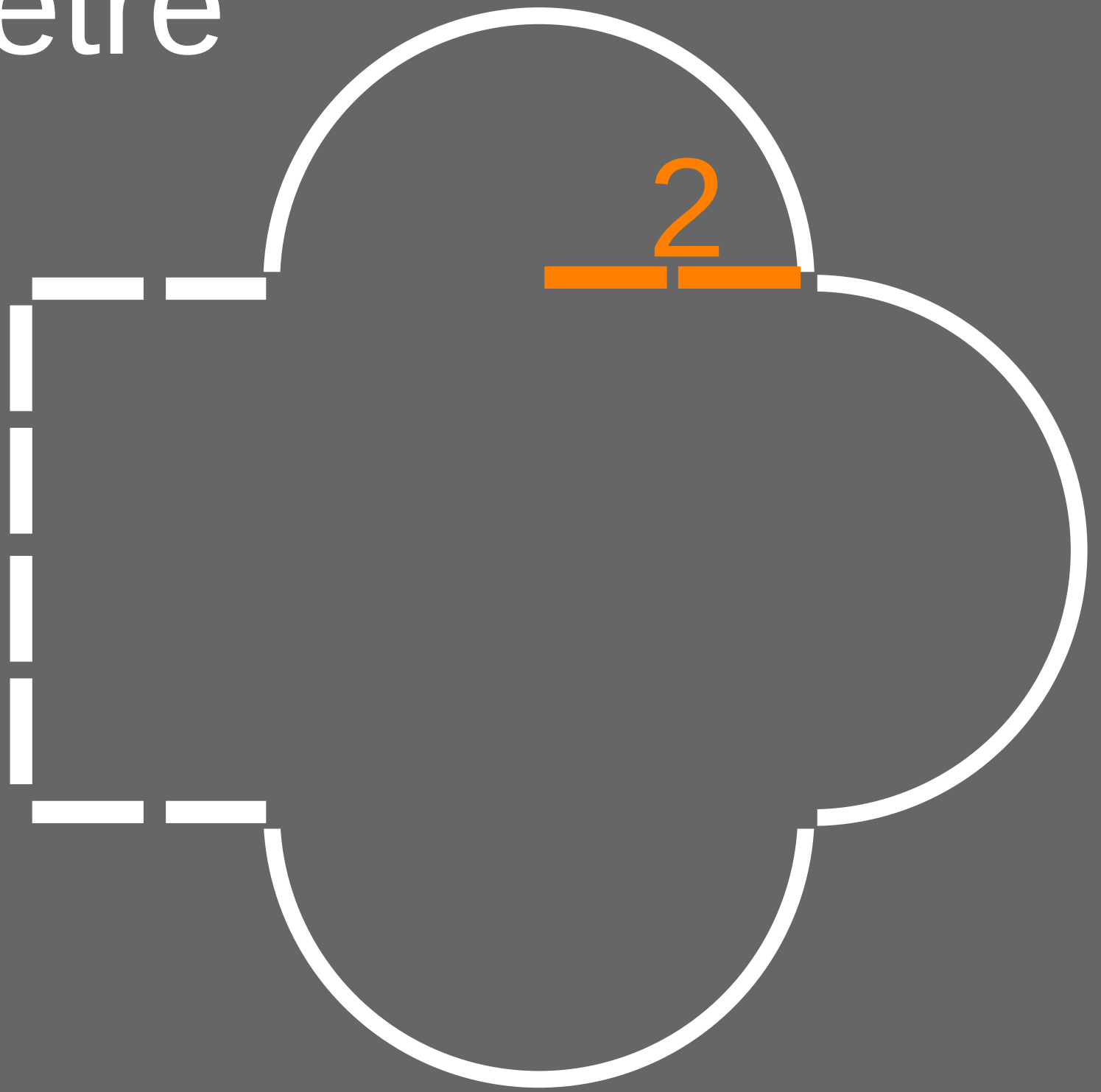
Périmètre



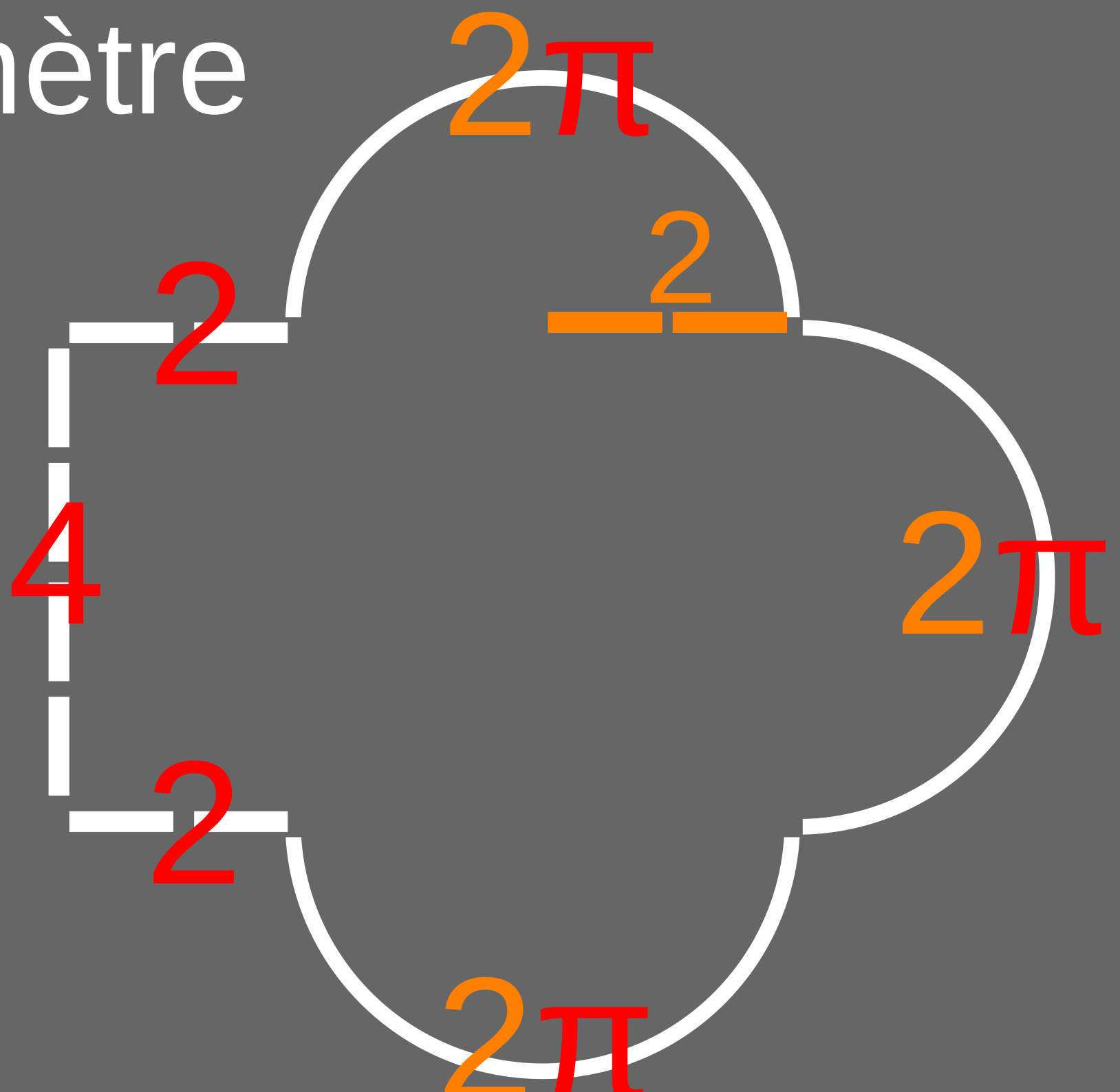
$P = 3\pi + 4$

Regarde bien

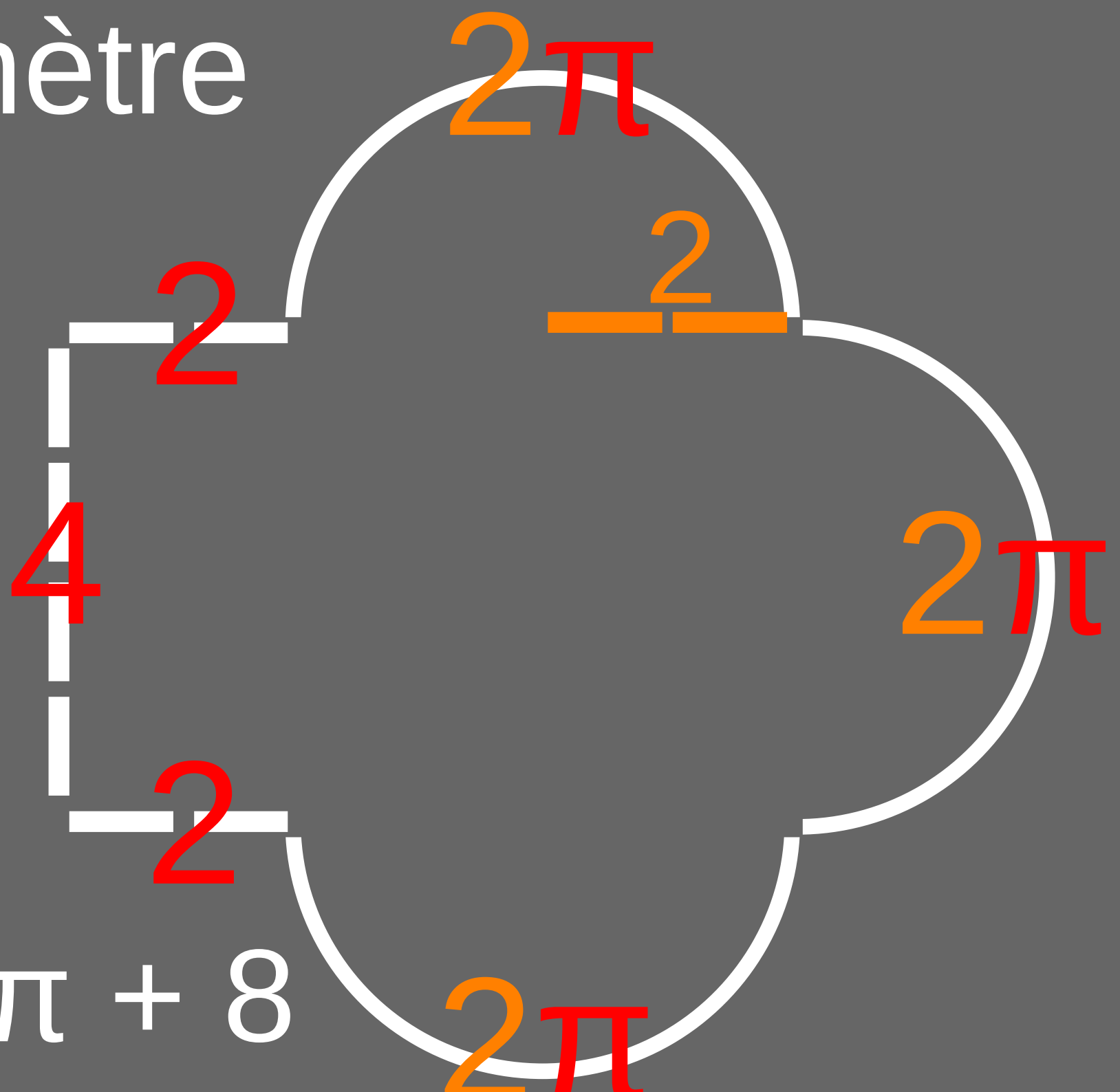
Périmètre



Périmètre

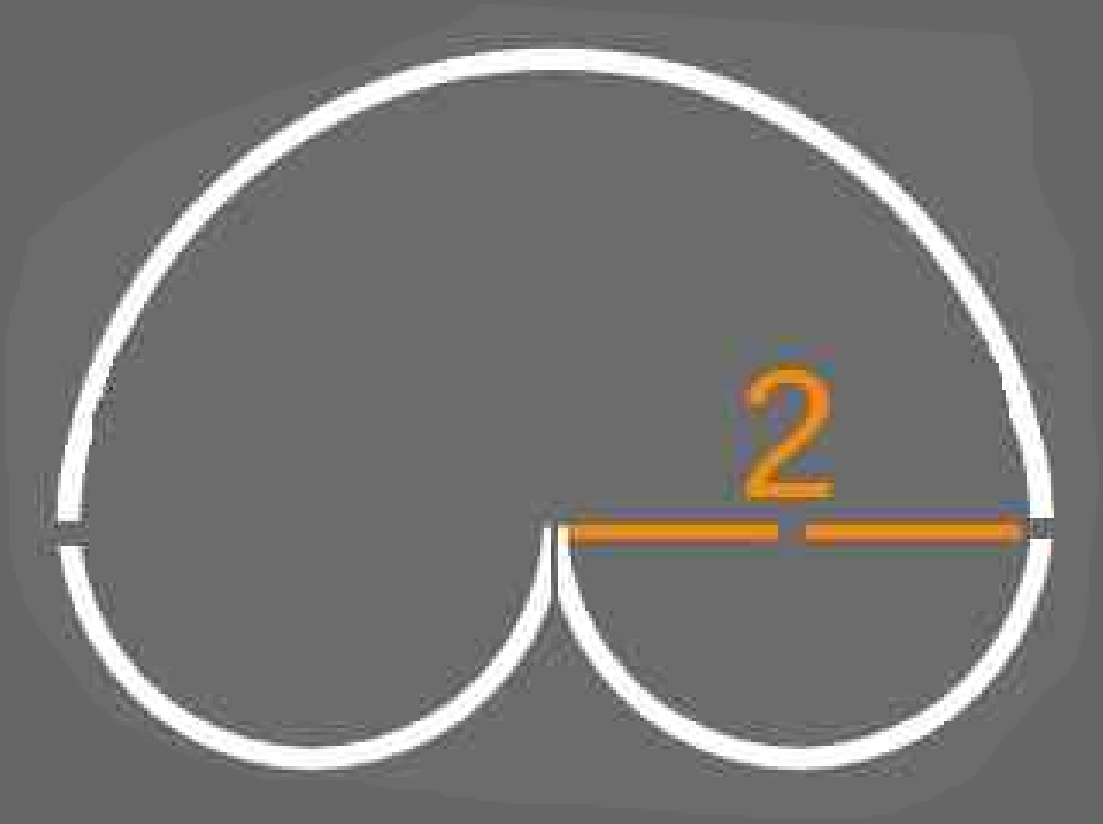


Périmètre

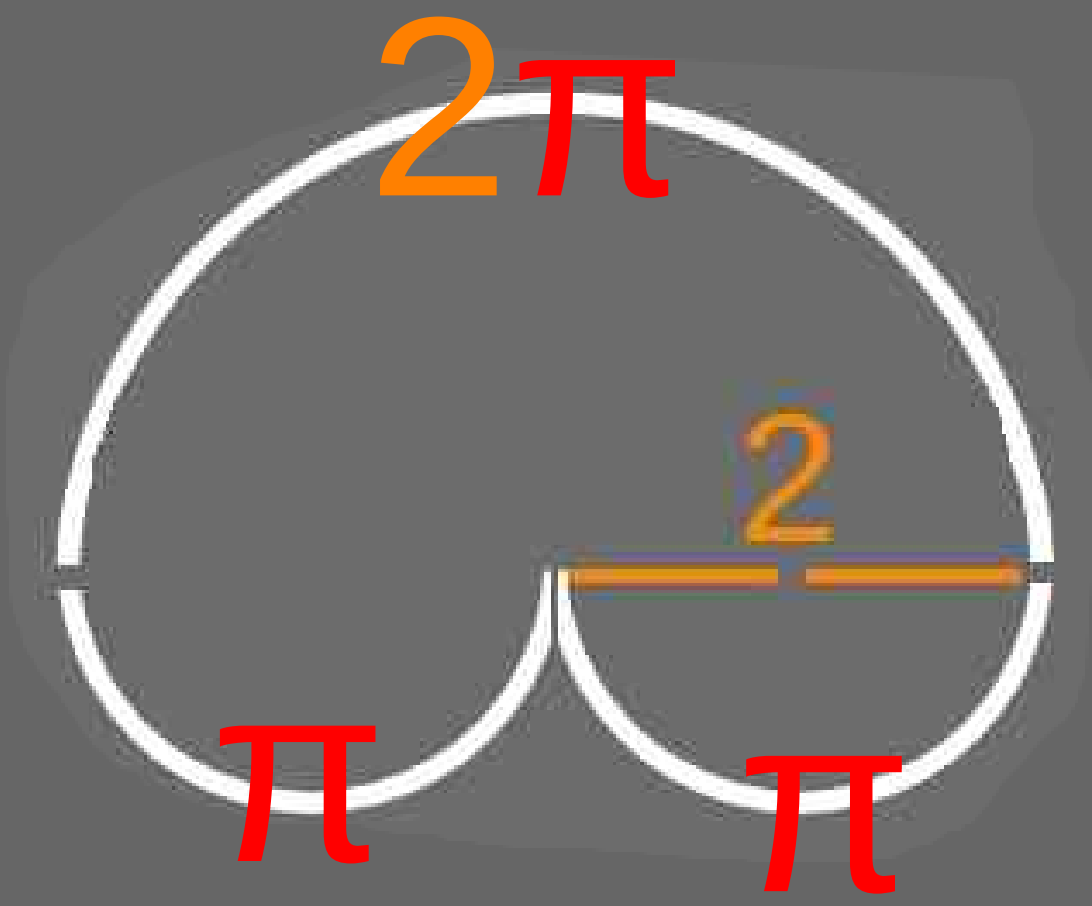


$P = 6\pi + 8$

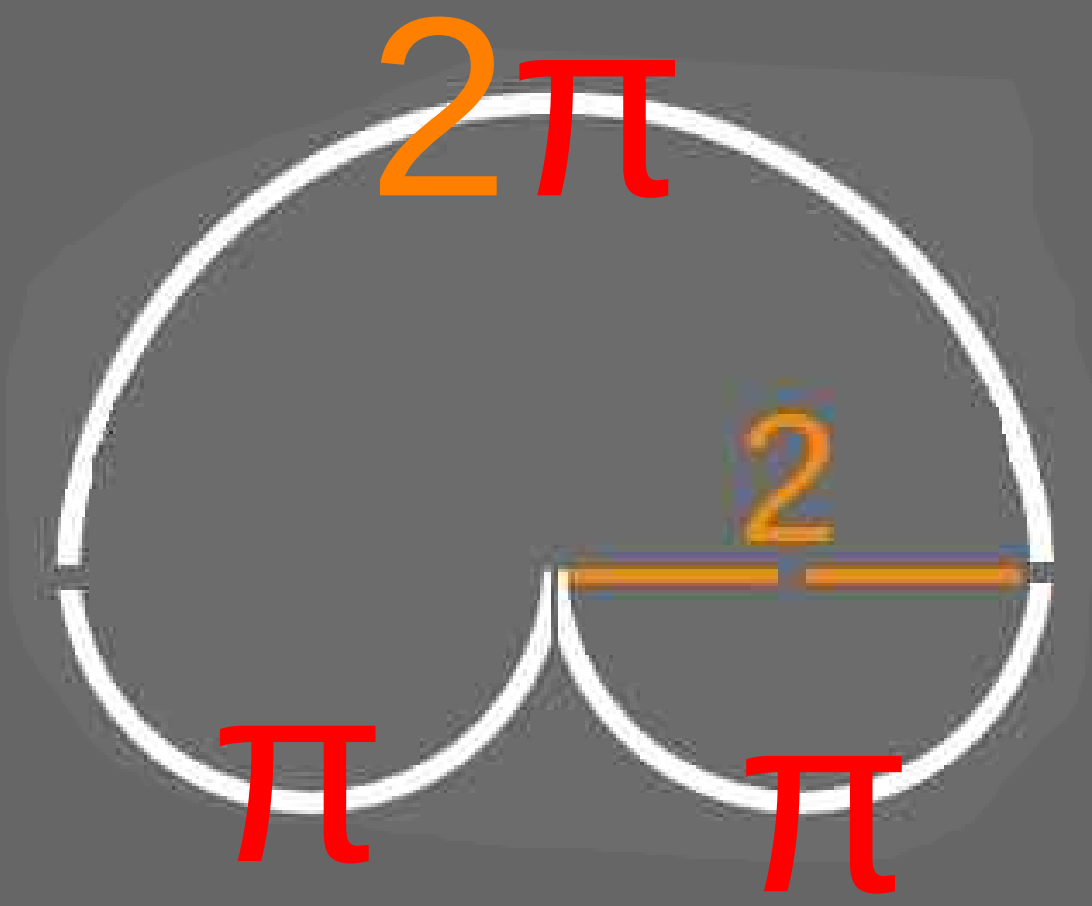
Périmètre



Périmètre

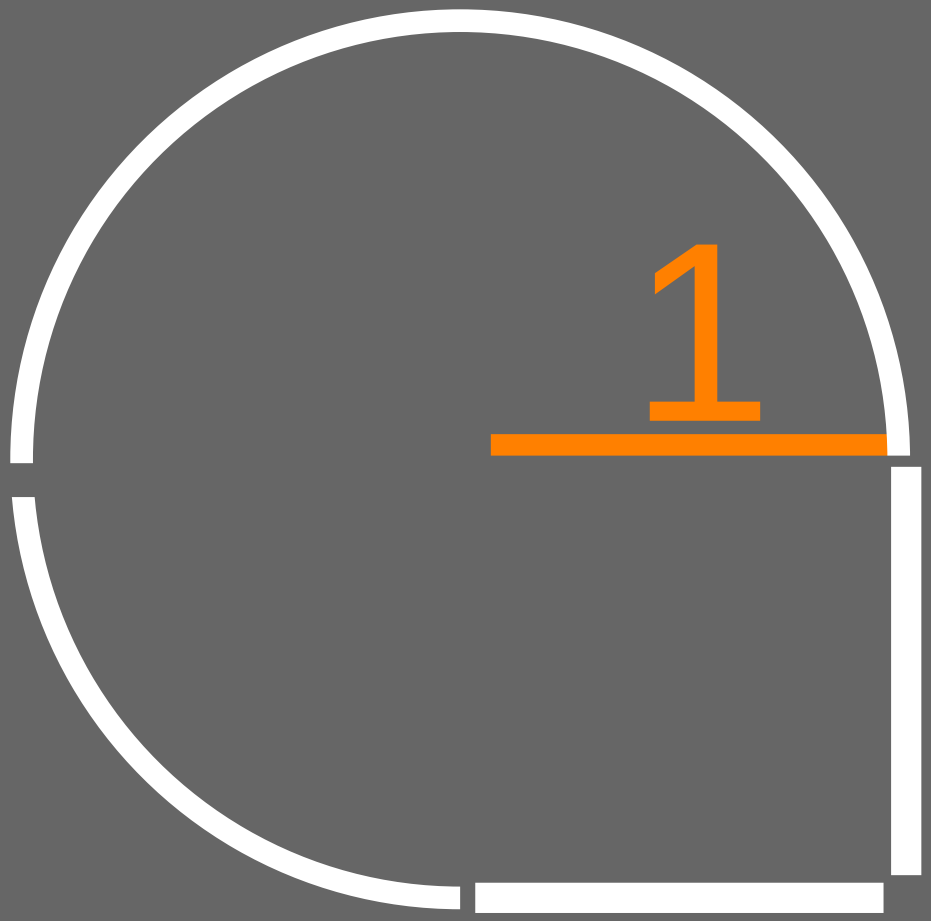


Périmètre

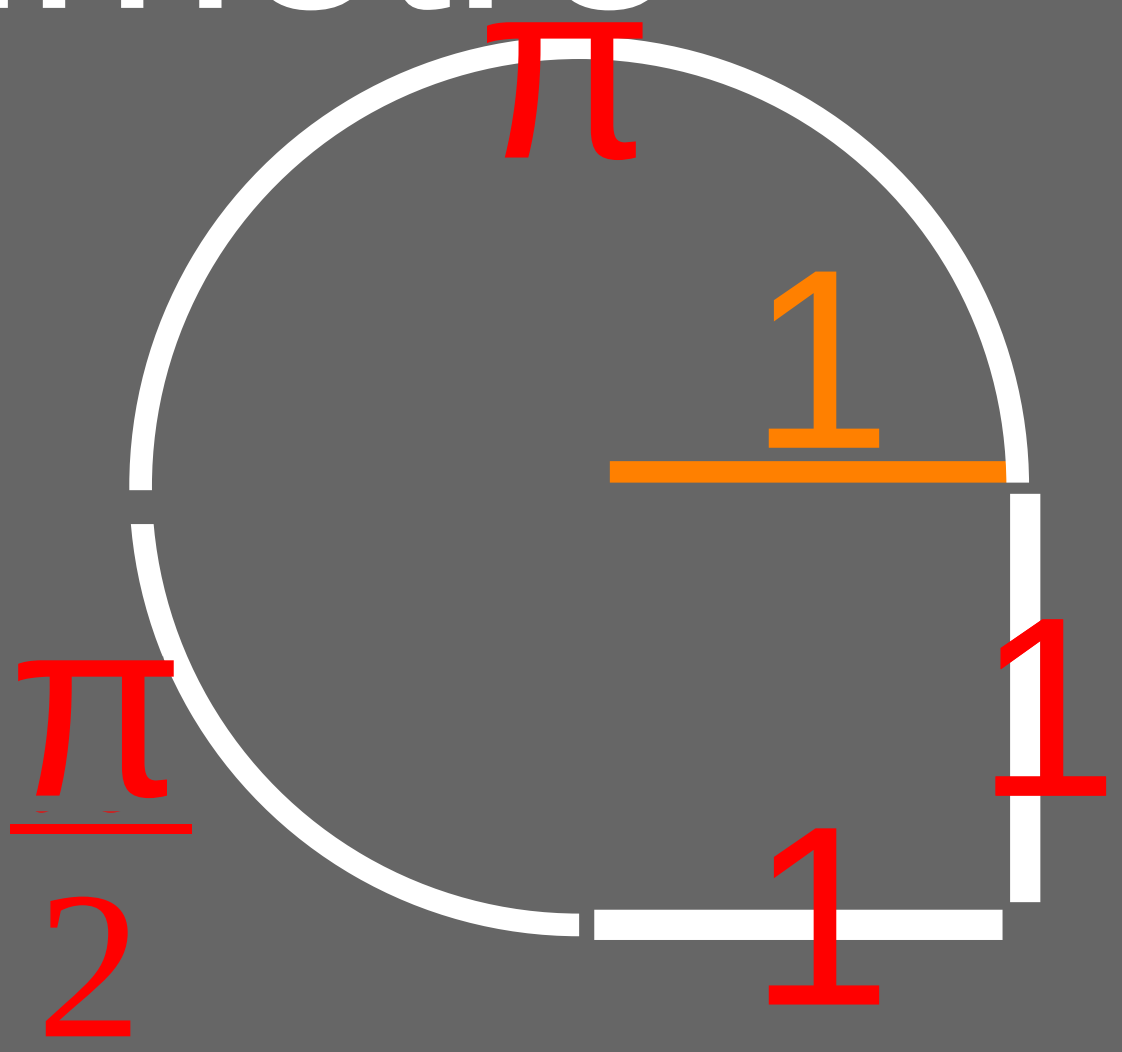


$P = 4\pi$

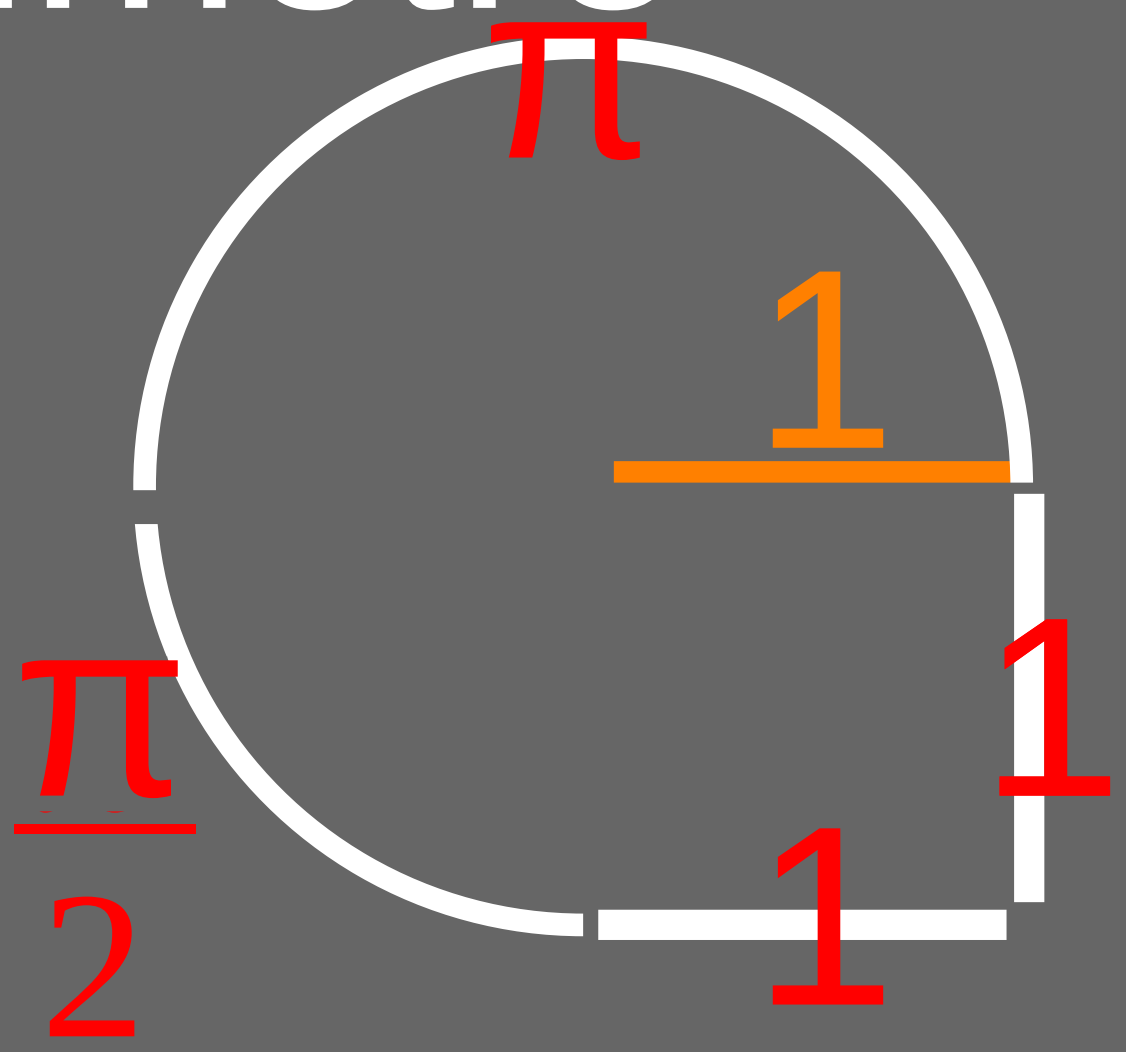
Périmètre



Périmètre



Périmètre



$P = 1{,}5\pi + 2$

Bien joué !