



How To I/O?

Todd L. Montgomery
@toddlmontgomery

QCon
SAN FRANCISCO

- ❑ *I/O? Really?*
- ❑ *What used to be true*
- ❑ *... is still true*
- ❑ *Except when it isn't*
- ❑ *Case Study: Aeron*
- ❑ *Takeaways*

 ***I/O? Really?***



Western
Digital

WD1000 IDE Hard Drive
Enhanced IDE Hard Drive
www.westerndigital.com

DO NOT COVER
ANY HOLES
FRAGILE

140 85511
46411

100.0 GB
SVDC : 0.7W
TNUDC : 0.7W
Product of Manufacture
Label of Cover is removed or damaged

WD PM: WD1000BB-82CC80
S/N: WMA9P1408591
MDL.: WD1000BB-32CC80
DATE: 29 OCT 2001
DGM.: RSEHBT2AH

18 JUMPER SETTINGS
9 7 5 3 1
4 6 2
APPLY
Cable Select Settings
Spare Sector
Write Cache
DMA
DMA
Power
Power
Jumper
Jumper
Notes

WD1000BB-82CC80
LFBG880
ETD1559

Cable Select Settings
Spare Sector
Write Cache
DMA
DMA
Power
Power
Jumper
Jumper
Notes

WD1000BB-82CC80
LFBG880
ETD1559

Cable Select Settings
Spare Sector
Write Cache
DMA
DMA
Power
Power
Jumper
Jumper
Notes

WD1000BB-82CC80
LFBG880
ETD1559

Cable Select Settings
Spare Sector
Write Cache
DMA
DMA
Power
Power
Jumper
Jumper
Notes

WD PM: WD1000BB-82CC80
S/N: WMA9P1408591
MDL.: WD1000BB-32CC80
DATE: 29 OCT 2001
DGM.: RSEHBT2AH

18 JUMPER SETTINGS
9 7 5 3 1
4 6 2
APPLY
Cable Select Settings
Spare Sector
Write Cache
DMA
DMA
Power
Power
Jumper
Jumper
Notes

WD1000BB-82CC80
LFBG880
ETD1559

Cable Select Settings
Spare Sector
Write Cache
DMA
DMA
Power
Power
Jumper
Jumper
Notes

WD1000BB-82CC80
LFBG880
ETD1559

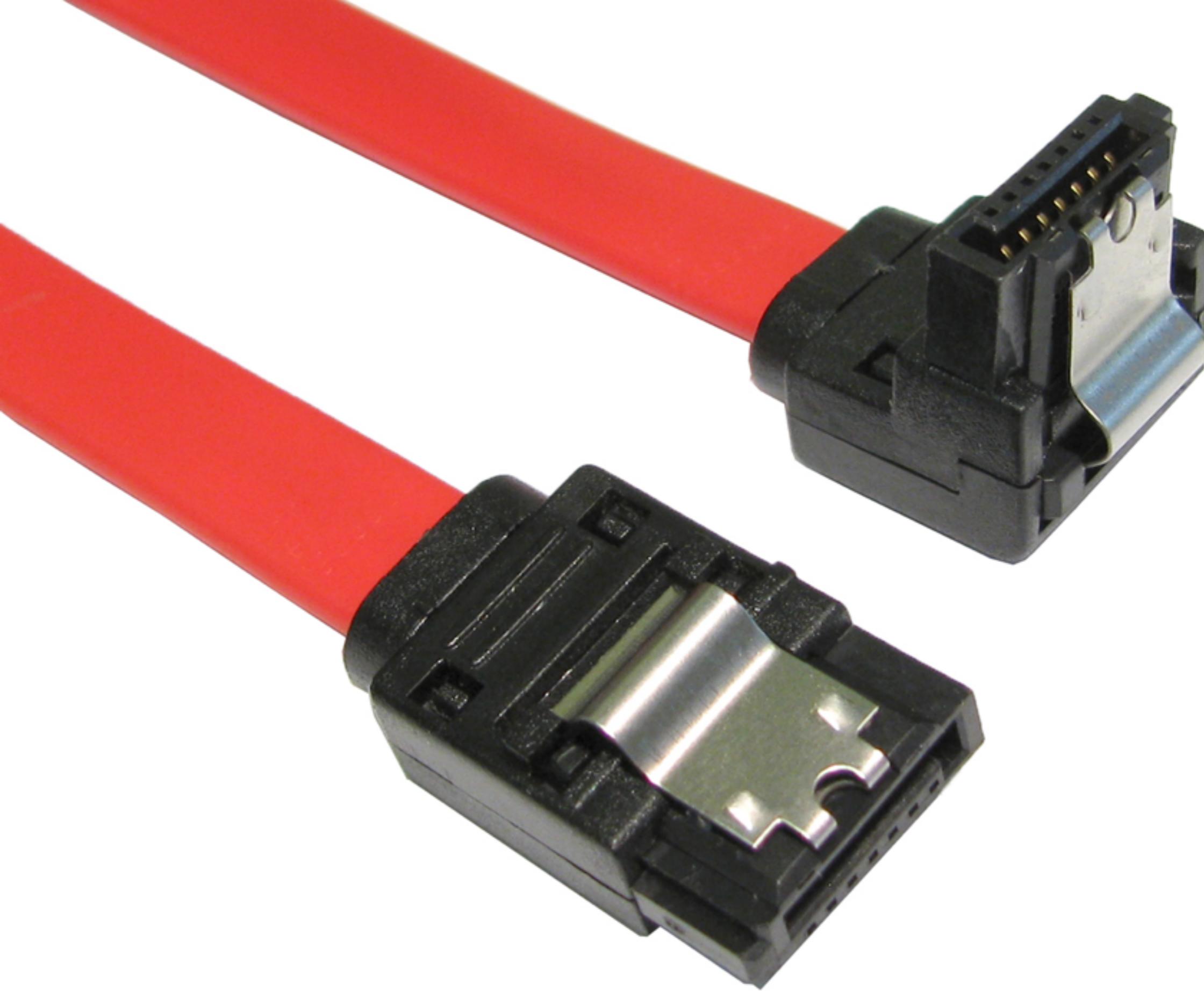
Cable Select Settings
Spare Sector
Write Cache
DMA
DMA
Power
Power
Jumper
Jumper
Notes

WD1000BB-82CC80
LFBG880
ETD1559

Cable Select Settings
Spare Sector
Write Cache
DMA
DMA
Power
Power
Jumper
Jumper
Notes

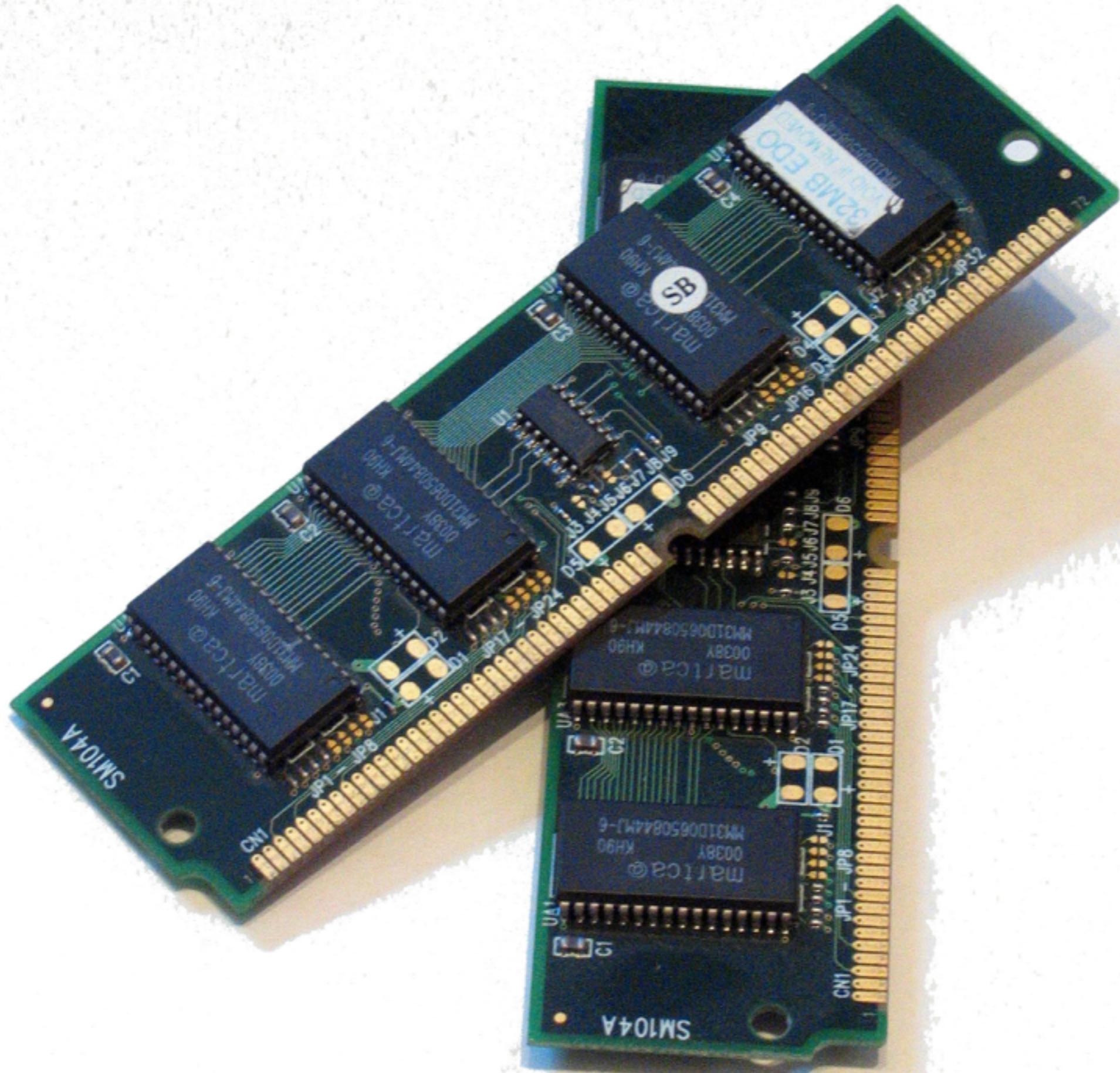
WD1000BB-82CC80
LFBG880
ETD1559

Cable Select Settings
Spare Sector
Write Cache
DMA
DMA
Power
Power
Jumper
Jumper
Notes









M.2
DDRSSD
PCIe - 3/4
100 GbE

...

OmniPath

CPUs
Cache / Memory

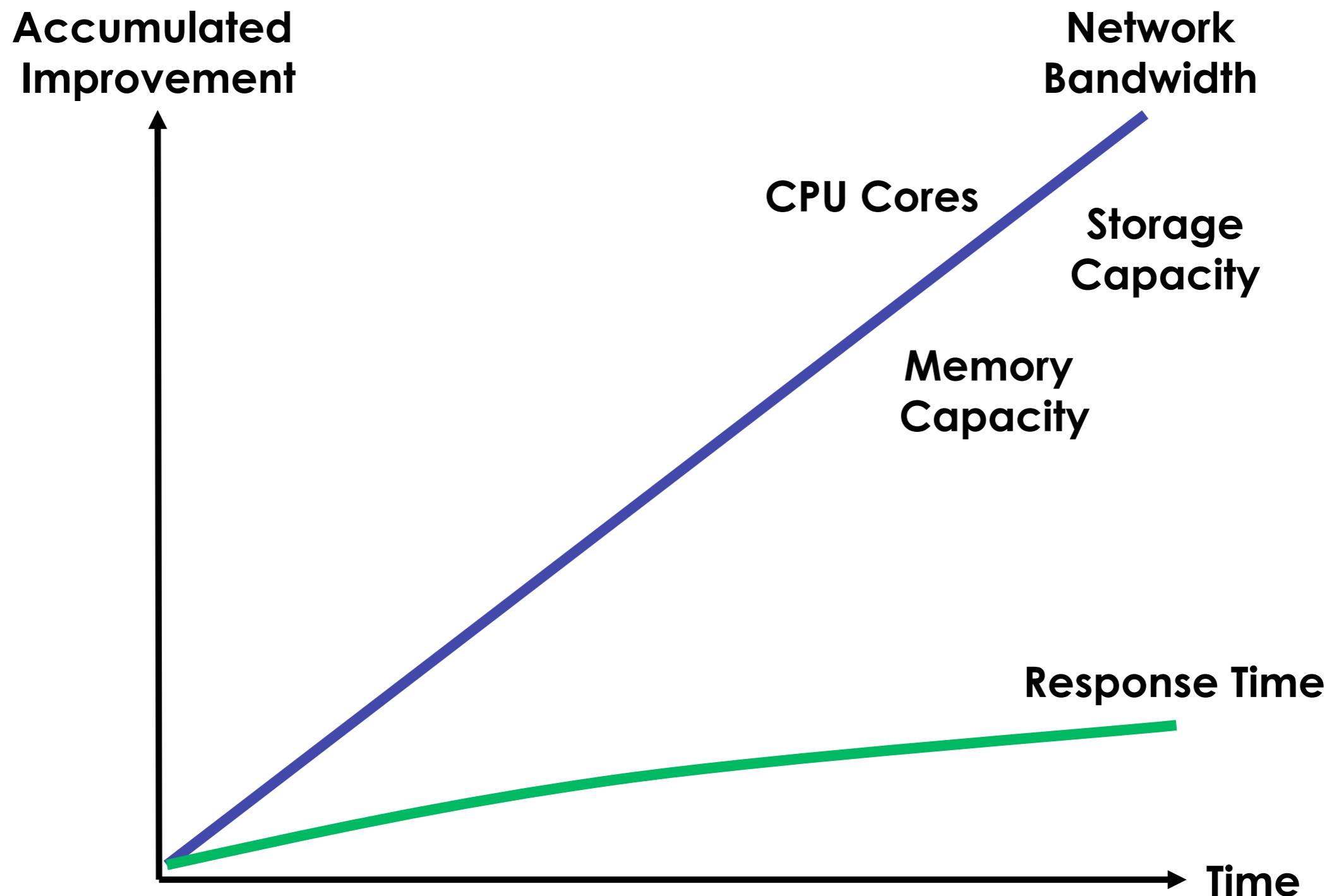
Fast networks - I/O-“ish”

Storage

700+ MBps

Network

*10Gbps
<15us latency*



It's all good...

nothing to worry about...

right?



What used to be true

*Synchronous
Read/Write*

```
final RandomAccessFile file = new RandomAccessFile(FILENAME, "w");
file.write(payload);
```

```
final Socket socket = new Socket(SOME_HOST, SOME_PORT);  
socket.getOutputStream().write(payload);
```

```
final ByteBuffer buffer = file.getChannel()  
    .map(FileChannel.MapMode.READ_WRITE, 0, file.length());  
  
buffer.put(payload);
```

*Streaming
Read/Write*

Striding

not just for memory

VM

Storage

RDMA

00004f0:	27cf	5c08	726b	8da2	486d	f305	8e18	8727	'.\rk..Hm.....'
0000500:	07ba	9b14	18e9	90da	ce20	8569	6d49	1b2cimI.,
0000510:	0b02	a02b	5095	cb25	5f11	76b8	1ae2	13d4	...+P..%_.v.....
0000520:	2148	8924	2220	1e30	e325	5f71	44e5	98c4	!H.\$" .0.%_qD...
0000530:	621b	0a55	e068	4ad3	01d0	0259	4845	8028	b..U.hJ....YHE.(
0000540:	0999	5cbe	e2ac	cca4	6a31	bbc2	b2b6	e520	..\.....j1.....
0000550:	ce7e	86fb	d4e3	cdf8	f7c2	b76a	14ad	62ff	.~.....j..b.
0000560:	aec2	776a	f4cf	f46f	99ee	cfc4	6a8b	7682	..wj...o....j.v.
0000570:	6270	af16	1576	8bbe	39b1	56c9	81f1	218d	bp...v..9.V...!..
0000580:	3277	1b3b	62de	1ca2	37b4	d218	a706	51f2	2w.;b...7....Q.
0000590:	a680	bd8d	7f05	2b35	1882	dea4	7607	d0d1+5....v...
00005a0:	c885	770e	91d3	4d92	ae90	bb18	9e8d	15bd	..w...M.....
00005b0:	3154	b266	1c94	bc80	de89	1f50	a5a8	83b6	1T.f.....P....
00005c0:	9c0e	3dc6	21b5	d391	f2d9	0929	a4b0	82d4	..=.!.....)....

00004f0:	27cf	5c08	726b	8da2	486d	f305	8e18	8727	'.\rk..Hm.....'
0000500:	07ba	9b14	18e9	90da	ce20	8569	6d49	1b2cimI.,
0000510:	0b02	a02b	5095	cb25	5f11	76b8	1ae2	13d4	...+P..%_.v.....
0000520:	2148	8924	2220	1e30	e325	5f71	44e5	98c4	!H.\$" .0.%_qD...
0000530:	621b	0a55	e068	4ad3	01d0	0259	4845	8028	b..U.hJ....YHE.(
0000540:	0999	5cbe	e2ac	cca4	6a31	bbc2	b2b6	e520	..\.....j1.....
0000550:	ce7e	86fb	d4e3	cdf8	f7c2	b76a	14ad	62ff	.~.....j..b.
0000560:	aec2	776a	f4cf	f46f	99ee	cfc4	6a8b	7682	..wj...o....j.v.
0000570:	6270	af16	1576	8bbe	39b1	56c9	81f1	218d	bp...v..9.V...!..
0000580:	3277	1b3b	62de	1ca2	37b4	d218	a706	51f2	2w.;b...7....Q.
0000590:	a680	bd8d	7f05	2b35	1882	dea4	7607	d0d1+5....v...
00005a0:	c885	770e	91d3	4d92	ae90	bb18	9e8d	15bd	..w...M.....
00005b0:	3154	b266	1c94	bc80	de89	1f50	a5a8	83b6	1T.f.....P....
00005c0:	9c0e	3dc6	21b5	d391	f2d9	0929	a4b0	82d4	..=.!.....)....

00004f0:	27cf	5c08	726b	8da2	486d	f305	8e18	8727	'.\rk..Hm.....'
0000500:	07ba	9b14	18e9	90da	ce20	8569	6d49	1b2cimI.,
0000510:	0b02	a02b	5095	cb25	5f11	76b8	1ae2	13d4	...+P..%_.v.....
0000520:	2148	8924	2220	1e30	e325	5f71	44e5	98c4	!H.\$" .0.%_qD...
0000530:	621b	0a55	e068	4ad3	01d0	0259	4845	8028	b..U.hJ....YHE.(
0000540:	0999	5cbe	e2ac	cca4	6a31	bbc2	b2b6	e520	..\.....j1.....
0000550:	ce7e	86fb	d4e3	cdf8	f7c2	b76a	14ad	62ff	.~.....j..b.
0000560:	aec2	776a	f4cf	f46f	99ee	cfc4	6a8b	7682	..wj...o....j.v.
0000570:	6270	af16	1576	8bbe	39b1	56c9	81f1	218d	bp...v..9.V...!
0000580:	3277	1b3b	62de	1ca2	37b4	d218	a706	51f2	2w.;b...7....Q.
0000590:	a680	bd8d	7f05	2b35	1882	dea4	7607	d0d1+5....v...
00005a0:	c885	770e	91d3	4d92	ae90	bb18	9e8d	15bd	..w...M.....
00005b0:	3154	b266	1c94	bc80	de89	1f50	a5a8	83b6	1T.f.....P....
00005c0:	9c0e	3dc6	21b5	d391	f2d9	0929	a4b0	82d4	..=.!.....)....

00004f0:	27cf	5c08	726b	8da2	486d	f305	8e18	8727	'.\rk..Hm.....'
0000500:	07ba	9b14	18e9	90da	ce20	8569	6d49	1b2cimI.,
0000510:	0b02	a02b	5095	cb25	5f11	76b8	1ae2	13d4	...+P..%_.v.....
0000520:	2148	8924	2220	1e30	e325	5f71	44e5	98c4	!H.\$" .0.%_qD...
0000530:	621b	0a55	e068	4ad3	01d0	0259	4845	8028	b..U.hJ....YHE.(
0000540:	0999	5cbe	e2ac	cca4	6a31	bbc2	b2b6	e520	..\.....j1.....
0000550:	ce7e	86fb	d4e3	cdf8	f7c2	b76a	14ad	62ff	.~.....j..b.
0000560:	aec2	776a	f4cf	f46f	99ee	cfc4	6a8b	7682	..wj...o....j.v.
0000570:	6270	af16	1576	8bbe	39b1	56c9	81f1	218d	bp...v..9.V...!
0000580:	3277	1b3b	62de	1ca2	37b4	d218	a706	51f2	2w.;b...7....Q.
0000590:	a680	bd8d	7f05	2b35	1882	dea4	7607	d0d1+5....v...
00005a0:	c885	770e	91d3	4d92	ae90	bb18	9e8d	15bd	..w...M.....
00005b0:	3154	b266	1c94	bc80	de89	1f50	a5a8	83b6	1T.f.....P....
00005c0:	9c0e	3dc6	21b5	d391	f2d9	0929	a4b0	82d4	..=.!.....)

00004f0:	27cf	5c08	726b	8da2	486d	f305	8e18	8727	'.\rk..Hm.....'
0000500:	07ba	9b14	18e9	90da	ce20	8569	6d49	1b2cimI.,
0000510:	0b02	a02b	5095	cb25	5f11	76b8	1ae2	13d4	...+P..%_.v.....
0000520:	2148	8924	2220	1e30	e325	5f71	44e5	98c4	!H.\$" .0.%_qD...
0000530:	621b	0a55	e068	4ad3	01d0	0259	4845	8028	b..U.hJ....YHE.(
0000540:	0999	5cbe	e2ac	cca4	6a31	bbc2	b2b6	e520	..\.....j1.....
0000550:	ce7e	86fb	d4e3	cdf8	f7c2	b76a	14ad	62ff	.~.....j..b.
0000560:	aec2	776a	f4cf	f46f	99ee	cfc4	6a8b	7682	..wj...o....j.v.
0000570:	6270	af16	1576	8bbe	39b1	56c9	81f1	218d	bp...v..9.V...!
0000580:	3277	1b3b	62de	1ca2	37b4	d218	a706	51f2	2w.;b...7....Q.
0000590:	a680	bd8d	7f05	2b35	1882	dea4	7607	d0d1+5....v...
00005a0:	c885	770e	91d3	4d92	ae90	bb18	9e8d	15bd	..w...M.....
00005b0:	3154	b266	1c94	bc80	de89	1f50	a5a8	83b6	1T.f.....P....
00005c0:	9c0e	3dc6	21b5	d391	f2d9	0929	a4b0	82d4	..=.!.....)

00004f0:	27cf	5c08	726b	8da2	486d	f305	8e18	8727
0000500:	07ba	9b14	18e9	90da	ce20	8569	6d49	1b2c
0000510:	0b02	a02b	5095	cb25	5f11	76b8	1ae2	13d4
0000520:	2148	8924	2220	1e30	e325	5f71	44e5	98c4
0000530:	621b	0a55	e068	4ad3	01d0	0259	4845	8028
0000540:	0999	5cbe	e2ac	cca4	6a31	bbc2	b2b6	e520
0000550:	ce7e	86fb	d4e3	cdf8	f7c2	b76a	14ad	62ff
0000560:	aec2	776a	f4cf	f46f	99ee	cfc4	6a8b	7682
0000570:	6270	af16	1576	8bbe	39b1	56c9	81f1	218d
0000580:	3277	1b3b	62de	1ca2	37b4	d218	a706	51f2
0000590:	a680	bd8d	7f05	2b35	1882	dea4	7607	d0d1
00005a0:	c885	770e	91d3	4d92	ae90	bb18	9e8d	15bd
00005b0:	3154	b266	1c94	bc80	de89	1f50	a5a8	83b6
00005c0:	9c0e	3dc6	21b5	d391	f2d9	0929	a4b0	82d4

' .\rk..Hm.....'
..... .imI.,
...+P..%_.v.....
!H.\$" .0.%_qD...
b..U.hJ....YHE.(
.\\.....j1.....
.~.....j..b.
.wj....o....j.v.
bp...v..9.V....!
2w.;b...7.....Q.
.....+5....v...
.w...M.....
1T.f.....P....
.=!.)....

SSDs
RDMA

Random Access is OK!?...



... is still true

Striding

still works well

Striding

*still works well
+ more patterns*

Random Access

incurs a penalty

Random Access

*incurs a **PENALTY***

Random Access

-10%*, -10x, -100x

*Streaming
Read/Write*

still true

 *Except when it isn't*

Synchronous Read/Write

never really was true

[Incorrect] Assumption

*Oh.. You're doing I/O, you don't
care about being fast*

Scheduling Jitter Locks



LOCKS!!!

*It's more likely you are
blocked on locks than on
the I/O device itself*

*Most I/O is so fast, that
the price of locking can
overshadow it*

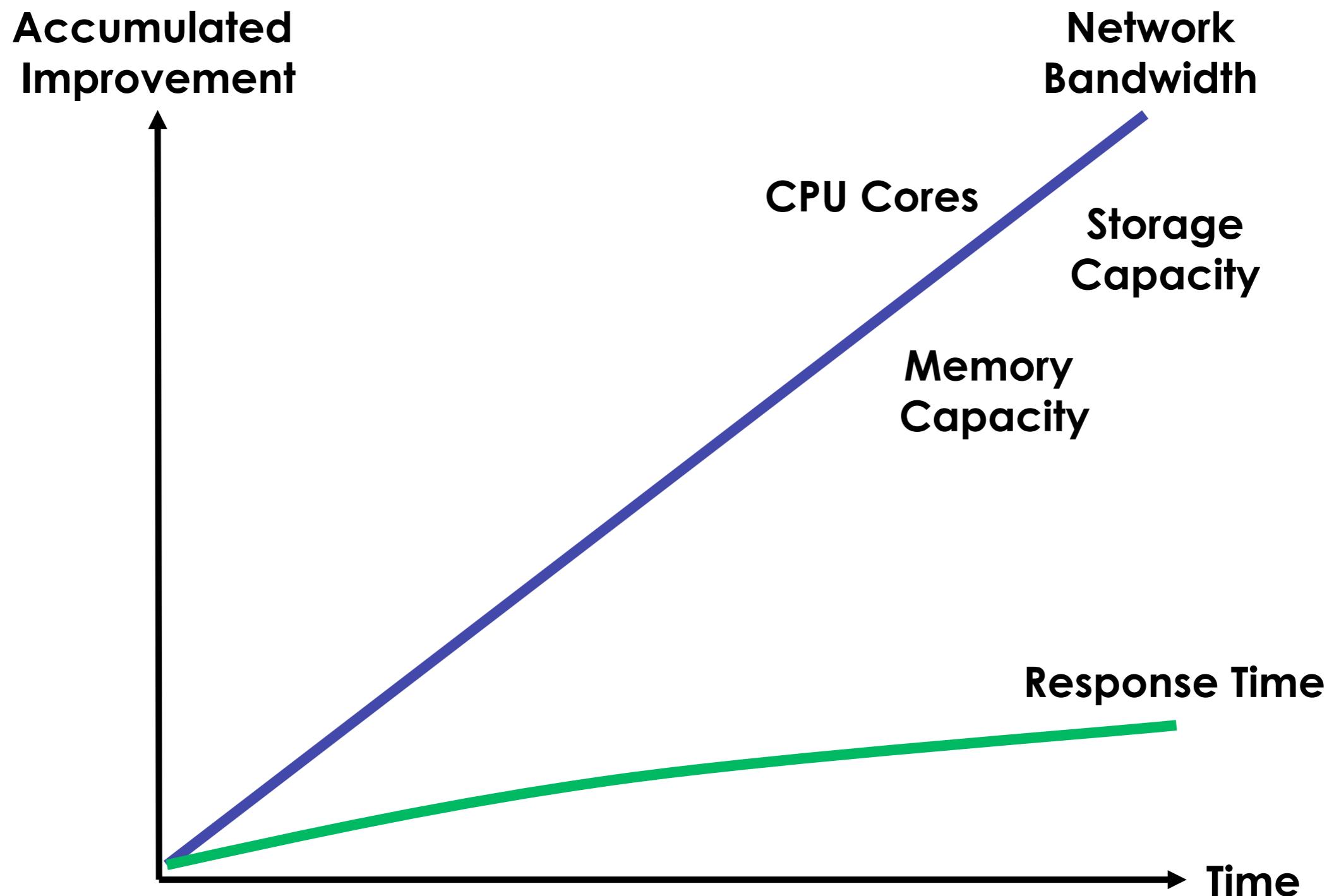
But it's not just locking...

Data Formats (binary?)
Algorithms
Protocols

...

*It is highly doubtful that you
are being held back by
the network or storage*

The reason(s)



The OS has locks

*The runtime has locks**

*Algorithms have coherence***

Algorithms Matter

Configuration that Outperforms a Single Thread

SSD + 1 thread of goodness

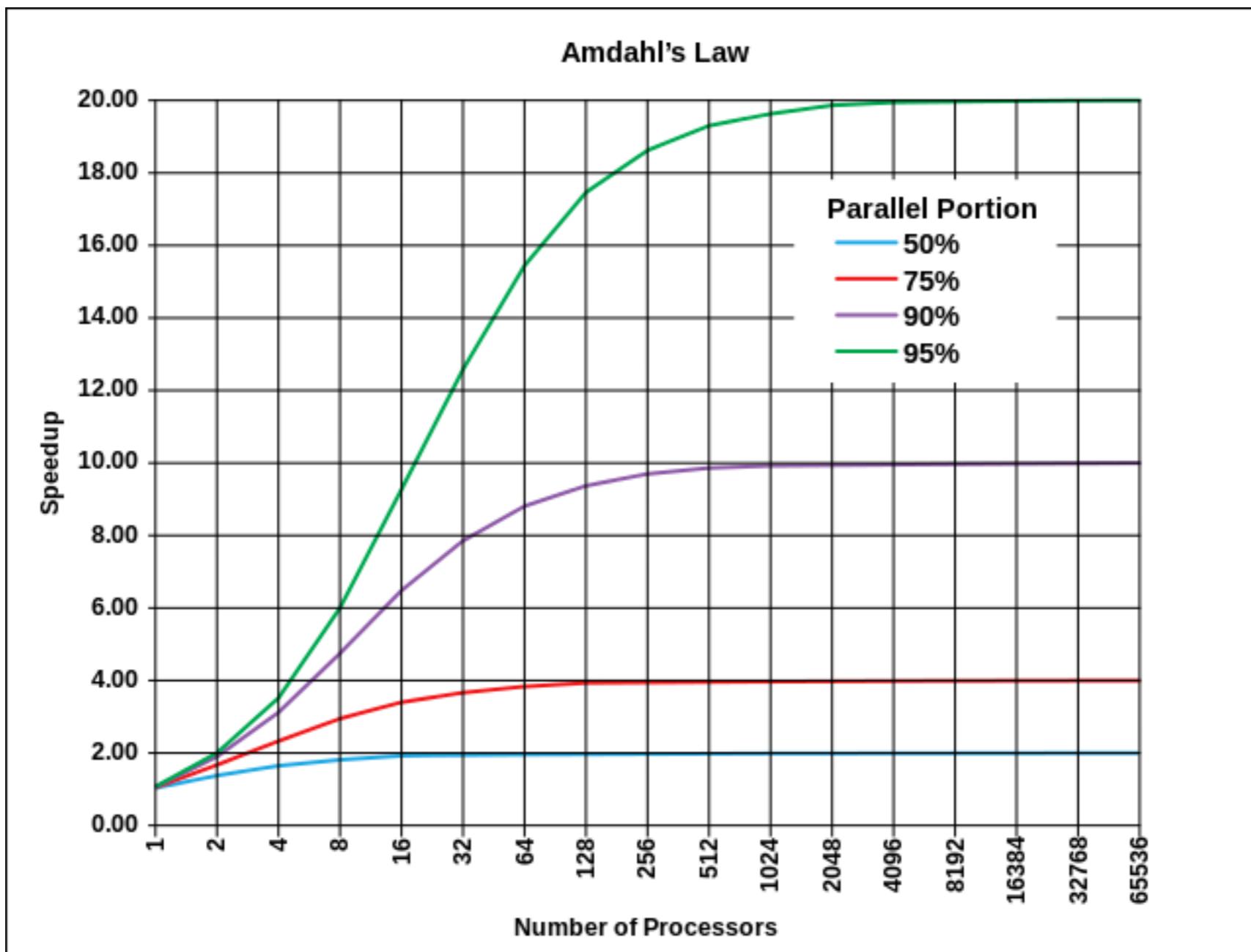
>

128 cores of so-so

<http://blog.acolyer.org/2015/06/05/scalability-but-at-what-cost/>

<http://www.frankmcsherry.org/graph/scalability/cost/2015/01/15/COST.html>

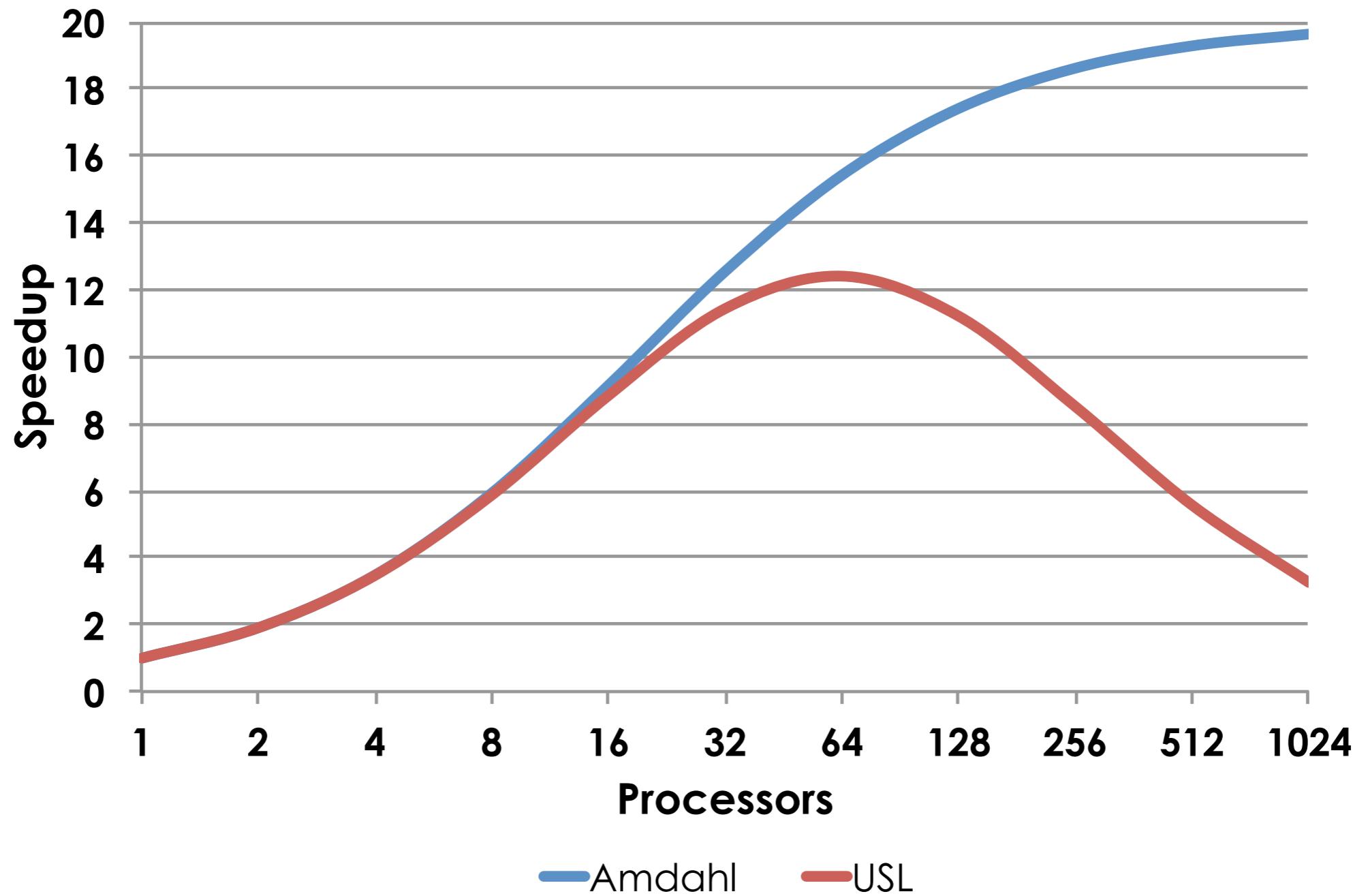
You can't escape the Math



Contention isn't the biggest enemy

Coherence is!

Universal Scalability Law



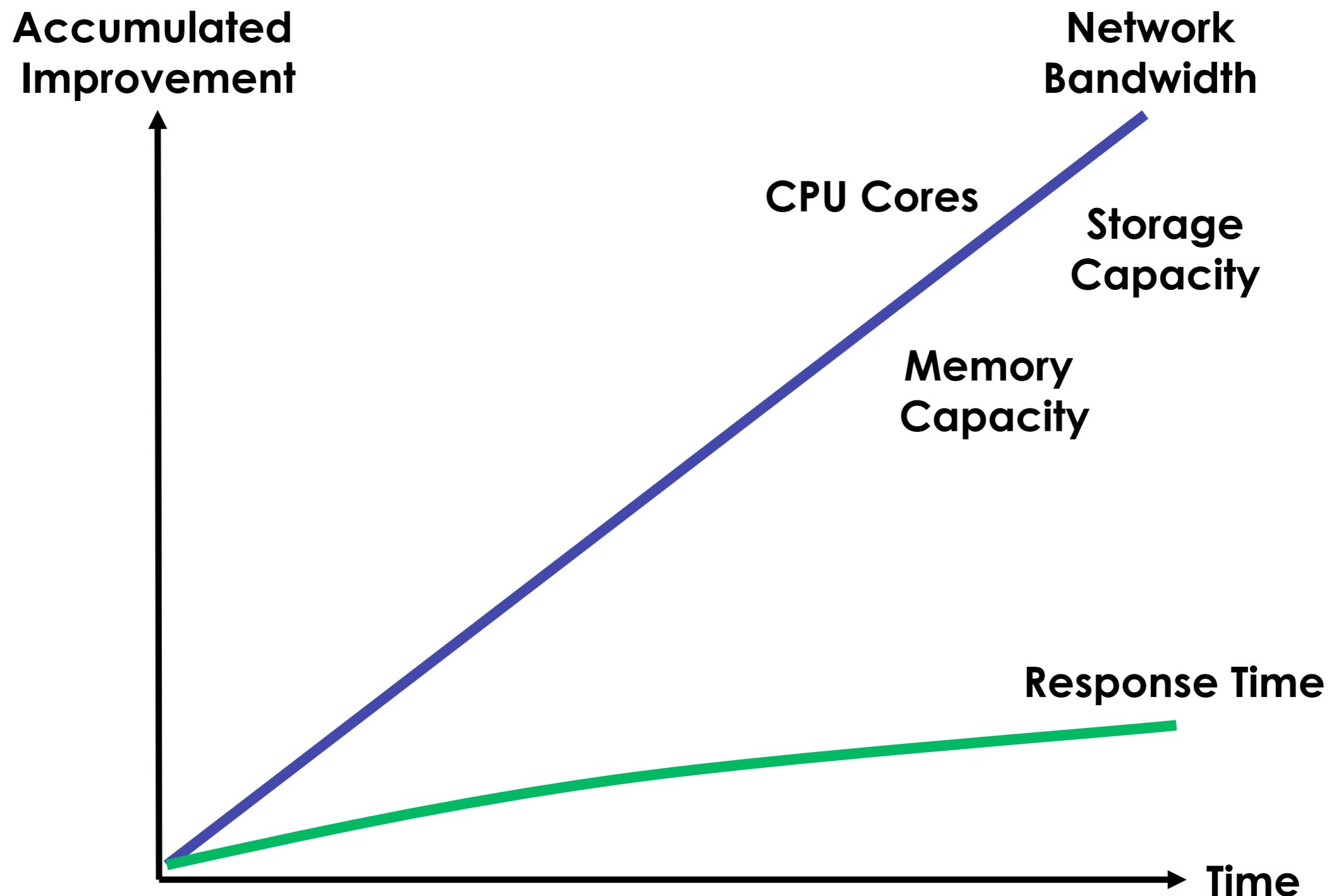
Also

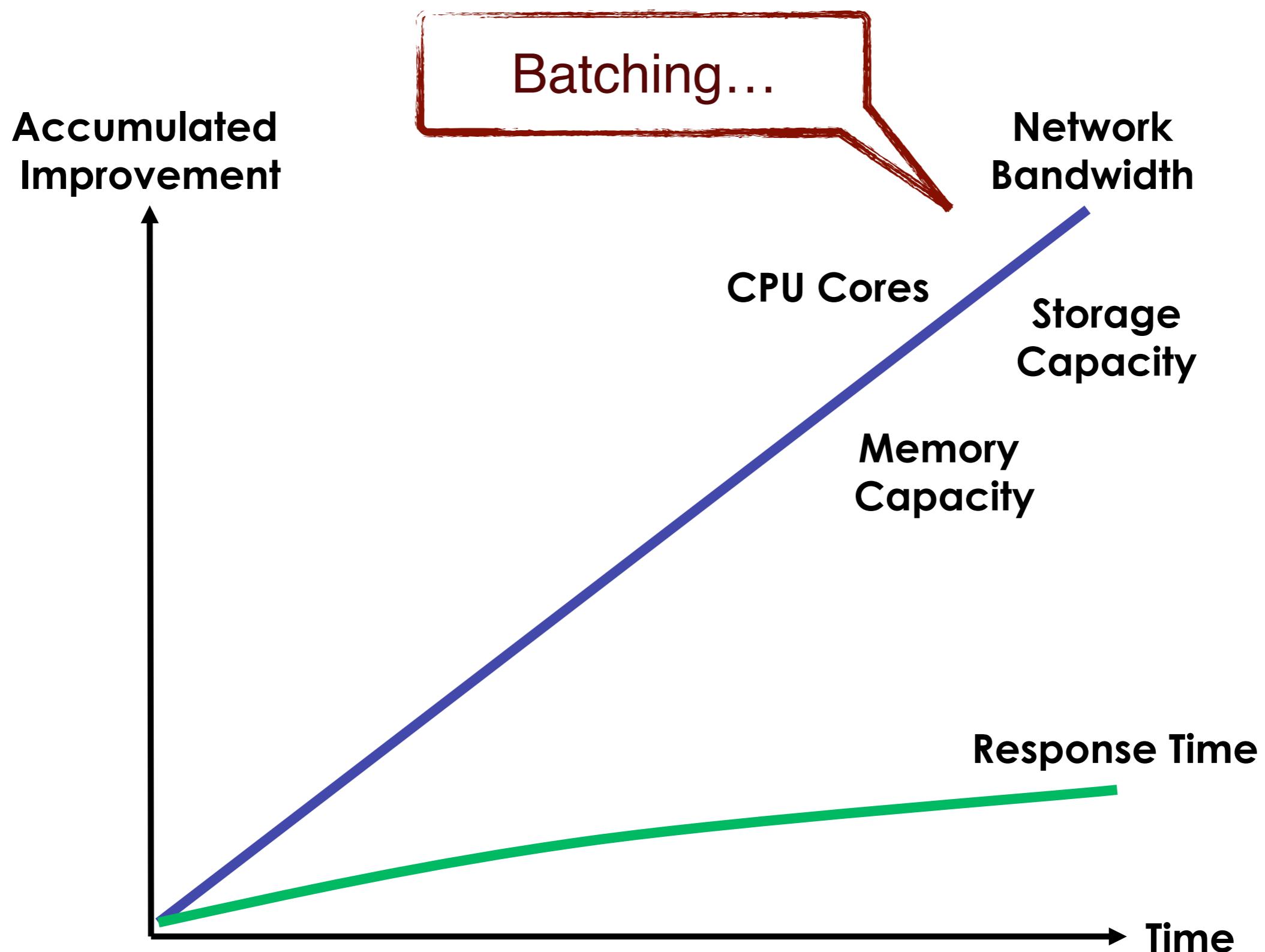
*Coherence traffic eats up
bandwidth*

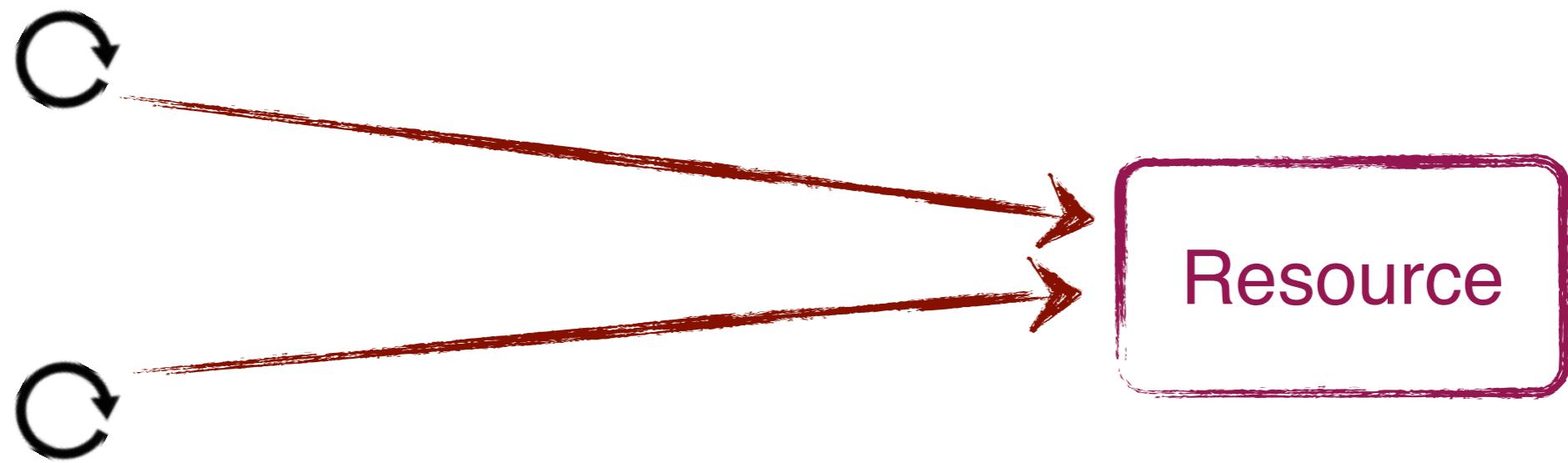
Defeating Contention

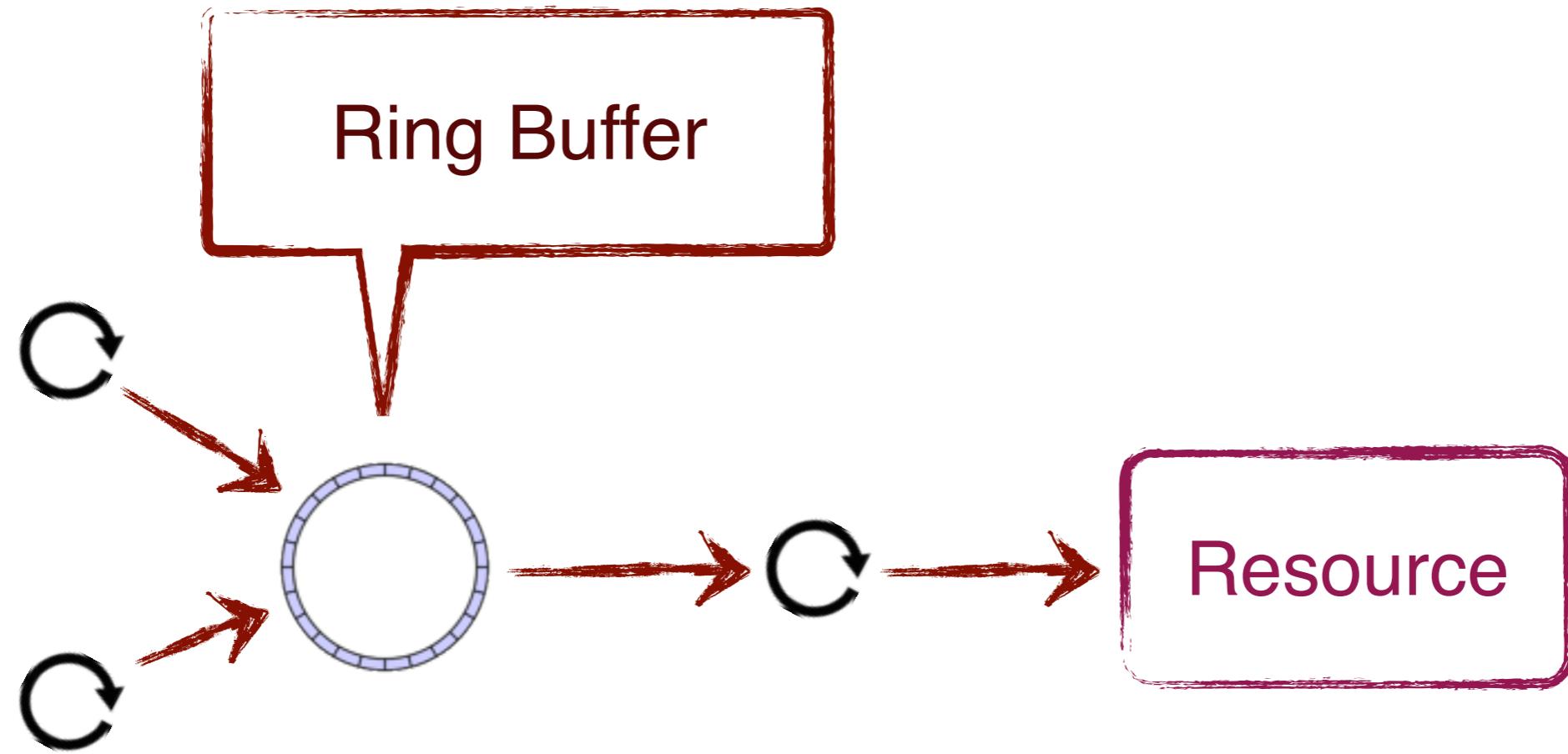
Smart Batching (Natural Batching)

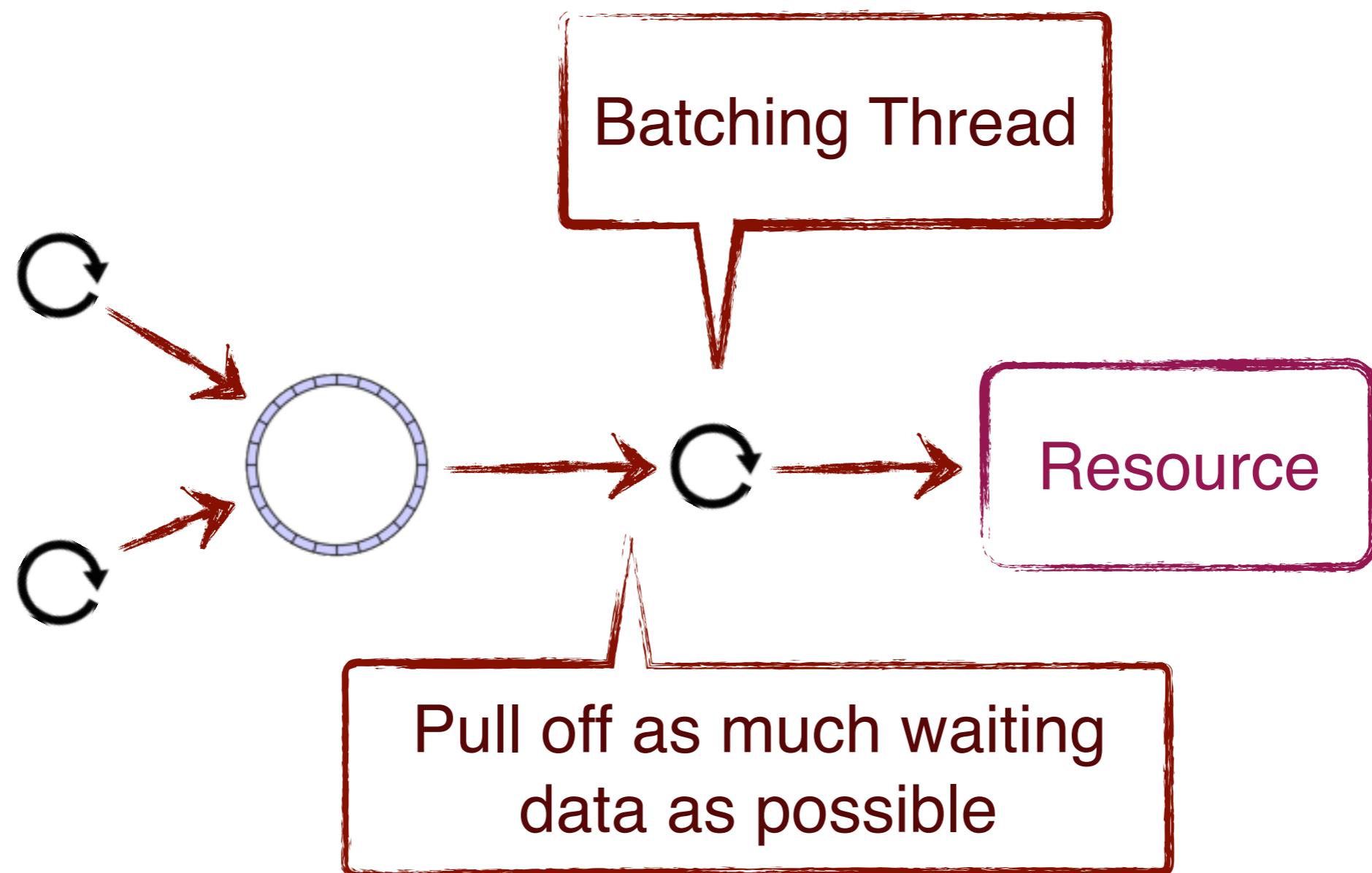
<http://mechanical-sympathy.blogspot.com/2011/10/smарт-batching.html>











- Single Writer Principle*
- Avoid Resource Contention*
- Batching only when needed*
- Rate Decoupling*
- Back Pressure*

Reading

sendfile / slice / transferTo

Read in (multiple) page size chunks

Reduce kernel calls

Async I/O

The cost of locks

DatagramChannelImpl

```
public int write(ByteBuffer buf)
{
    synchronized (writeLock) {
        synchronized (stateLock) { ... } ... }
}

public int read(ByteBuffer buf)
{
    synchronized (readLock) {
        synchronized (stateLock) { ... } ... }
}
```

send & receive are similar

Bias Locking

*Same thread constructing,
reading, & writing*

= 1+ microsecond

Freedom!

Lock-Free, Wait-Free

http://en.wikipedia.org/wiki/Non-blocking_algorithm



FREEDOM!

Words Matter

Obstruction-Freedom

*Partially completed operations
aborted & changes made rolled back*

Lock-Freedom

*Individual thread may starve, but
guaranteed system-wide throughput*

Lock-Free is Obstruction-Free

Wait-Freedom

*Starvation free and guaranteed
system-wide throughput*

Wait-Free is Lock-Free

*These properties are
awesome!*

Who wouldn't want them?

*System-wide properties start
at the lowest level*

Essence

Just because we could take an action right now, doesn't mean we should



PATIENCE

Because you know that someday, you'll be able to beat the #\\$%^ out of that cat.

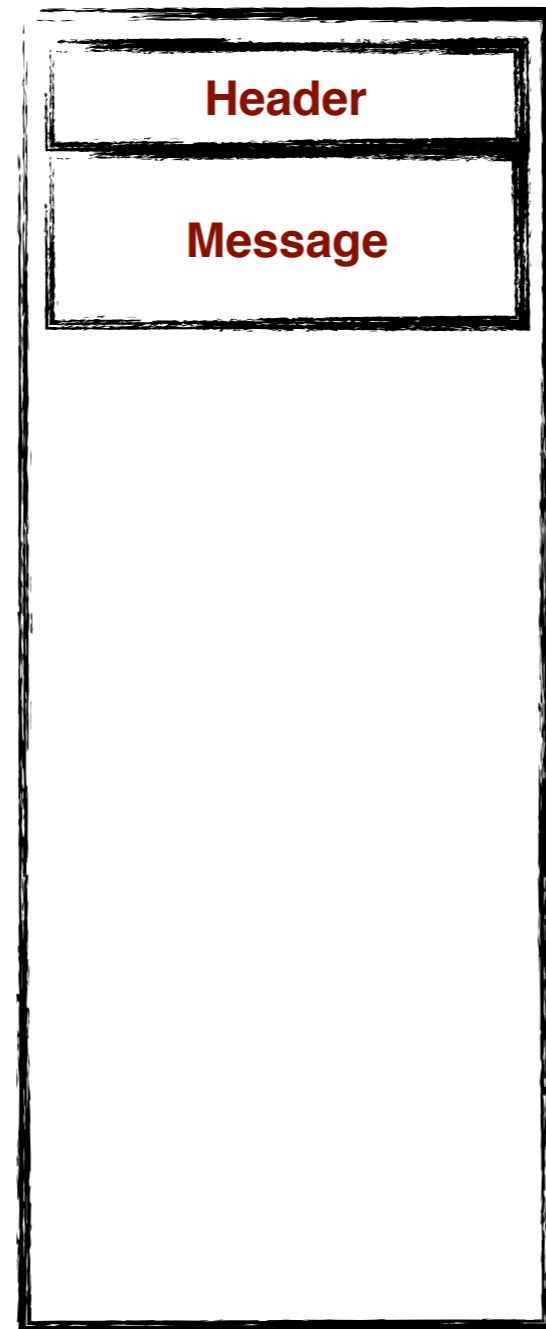


Case Study: Aeron

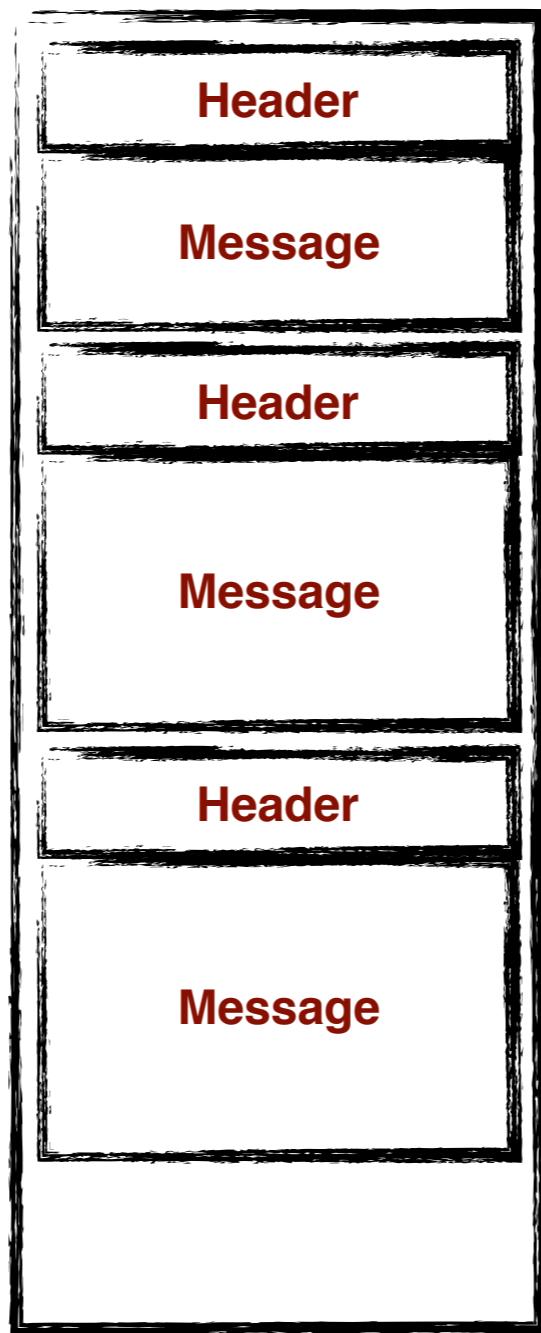
<https://github.com/real-logic/Aeron>

Append-only Data Structures

Log



Log



Efficiently
Replicating an Append-only Log

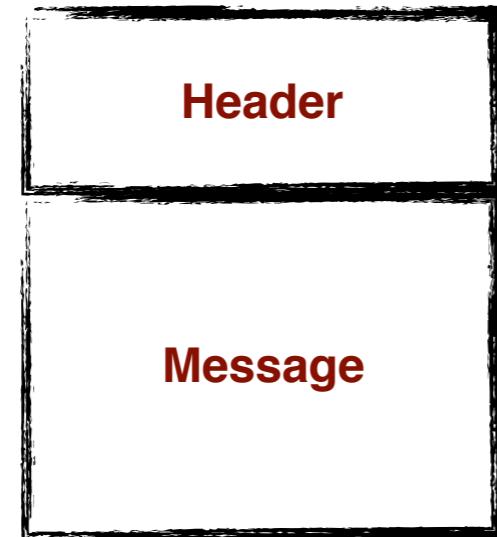
What If...?

*The Data Structure could be
directly sent to the “network”?*

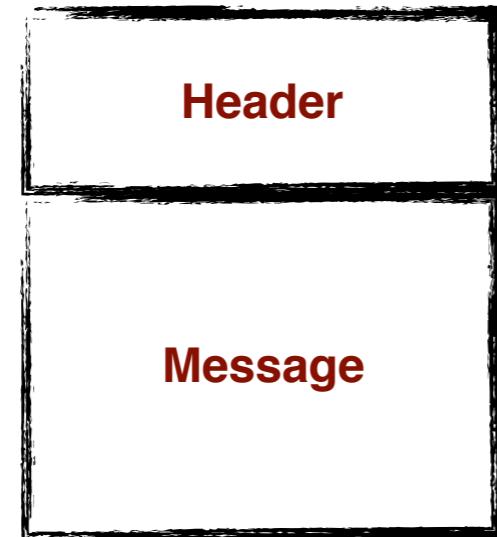
and saved to “storage”?

Header

Message



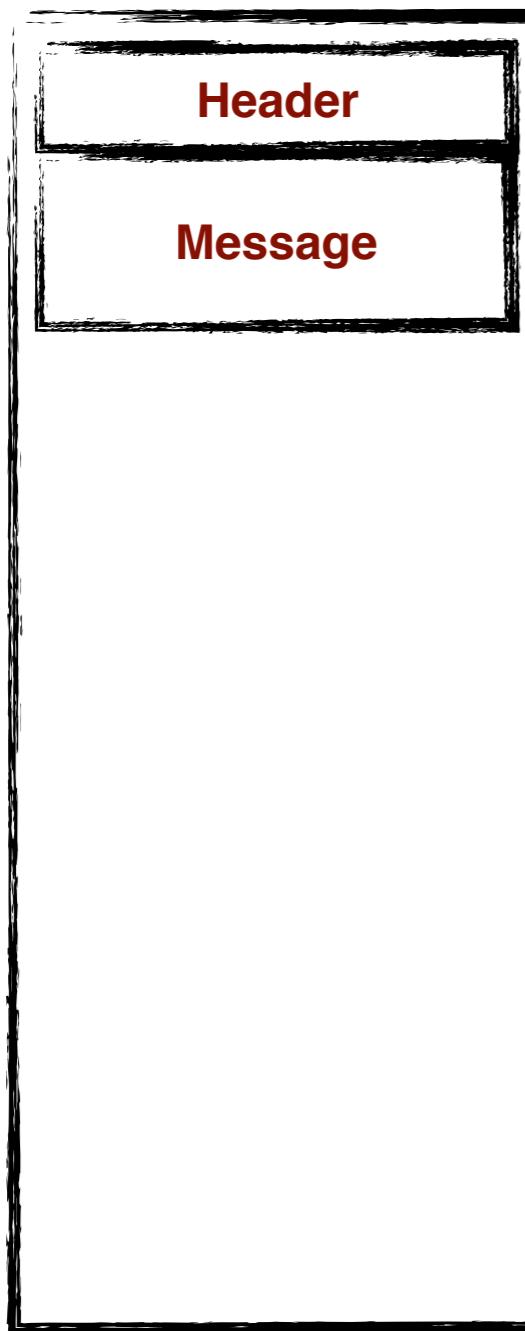
- Position in Log
- Length



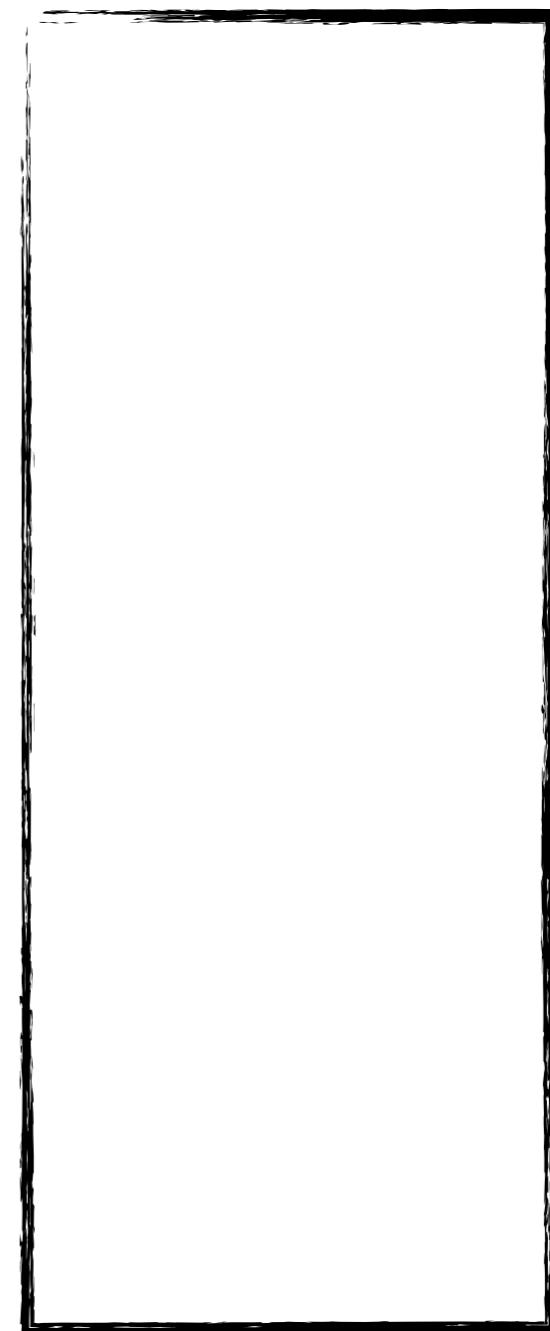
Position in Log
 Length

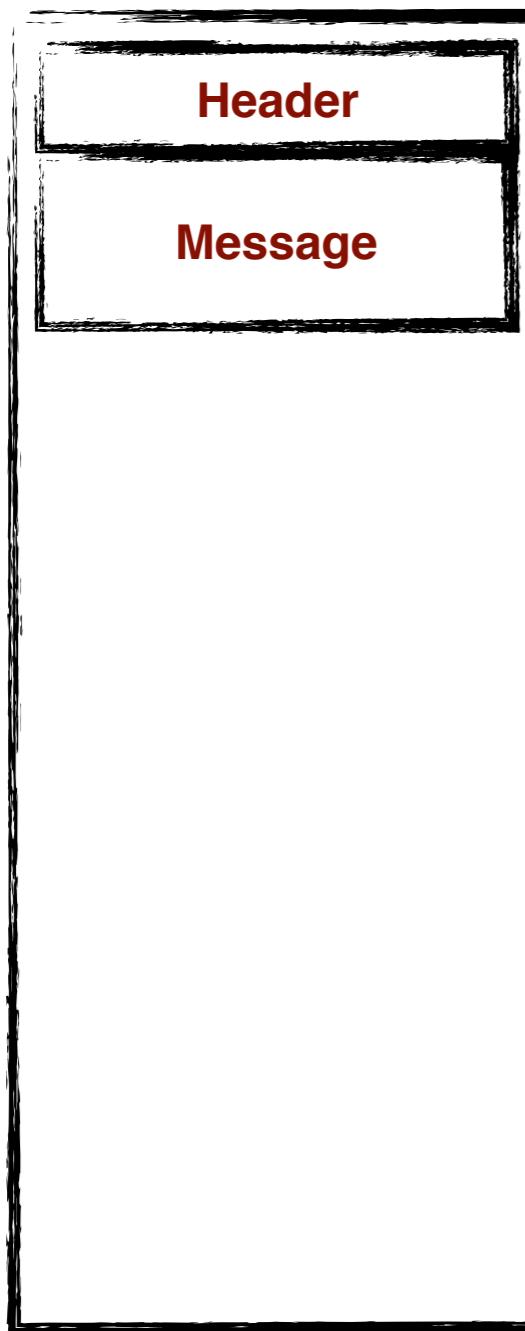
+

Version/Flags
 Type
 etc.

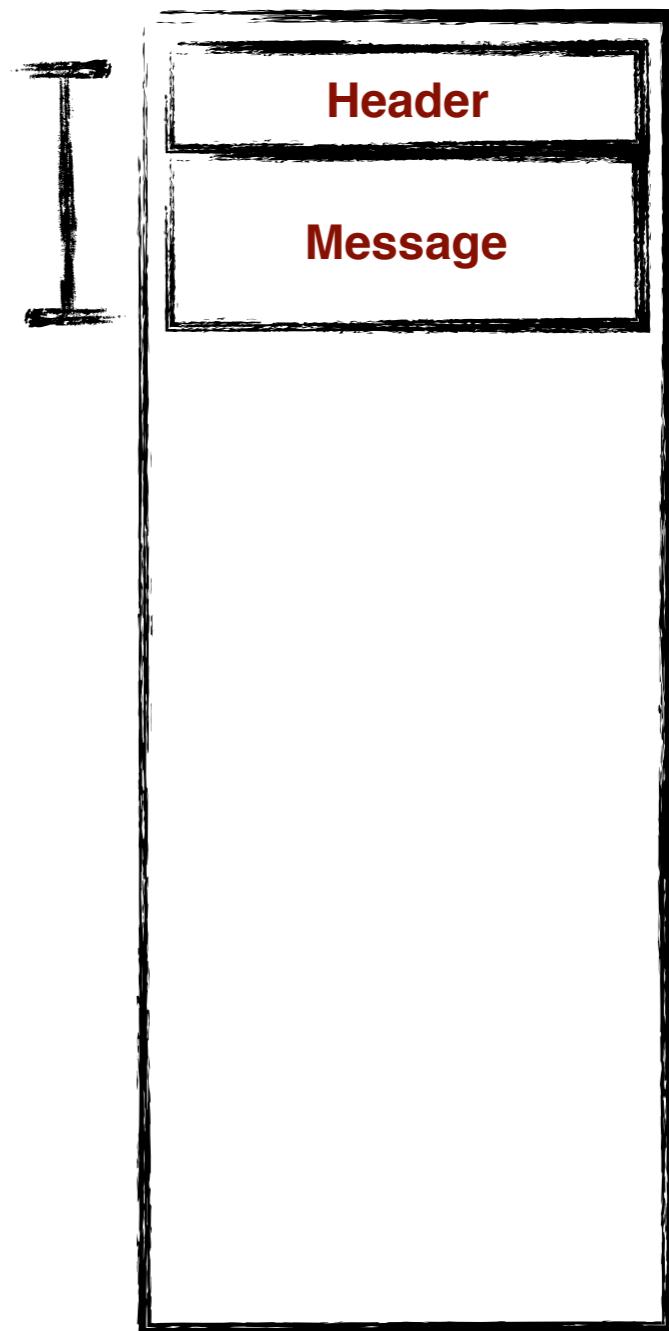


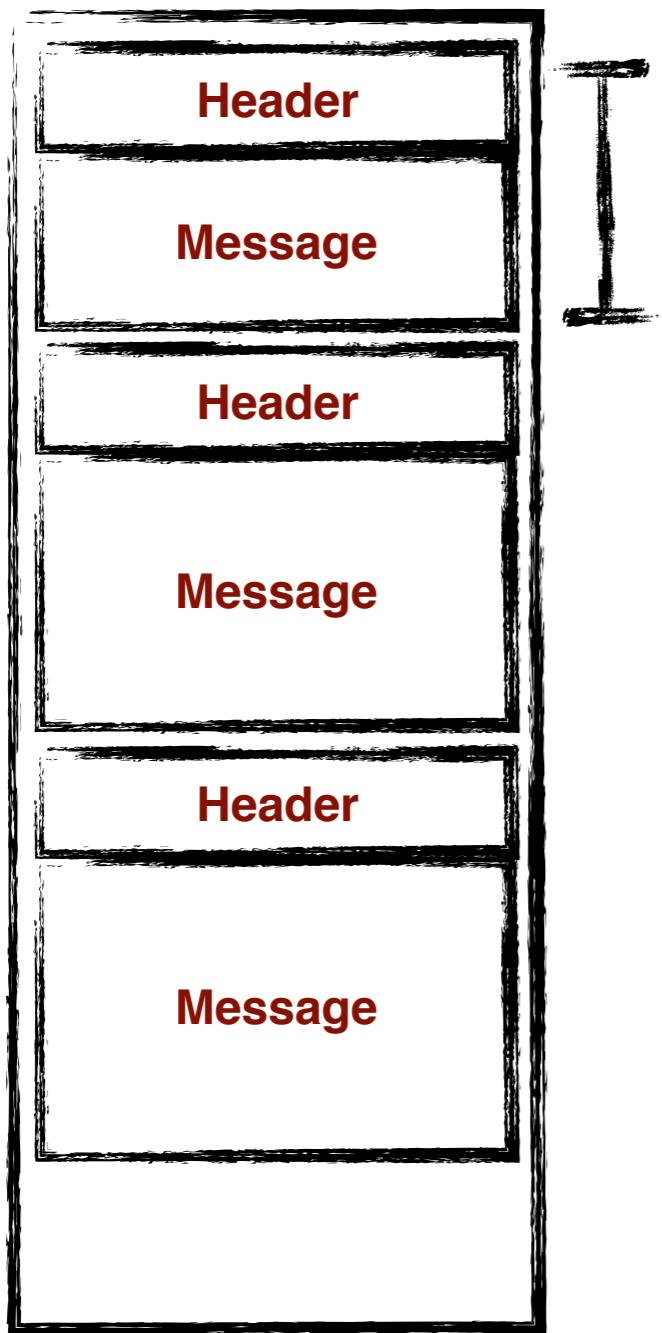
Fragment 0



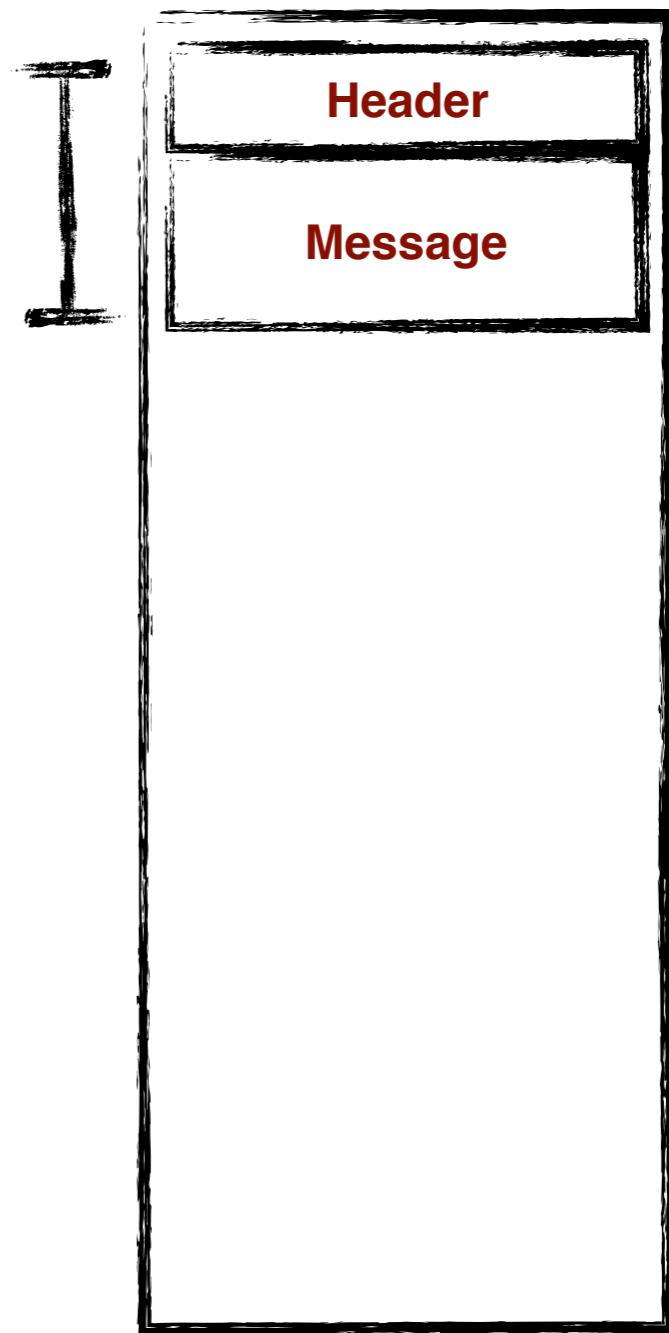


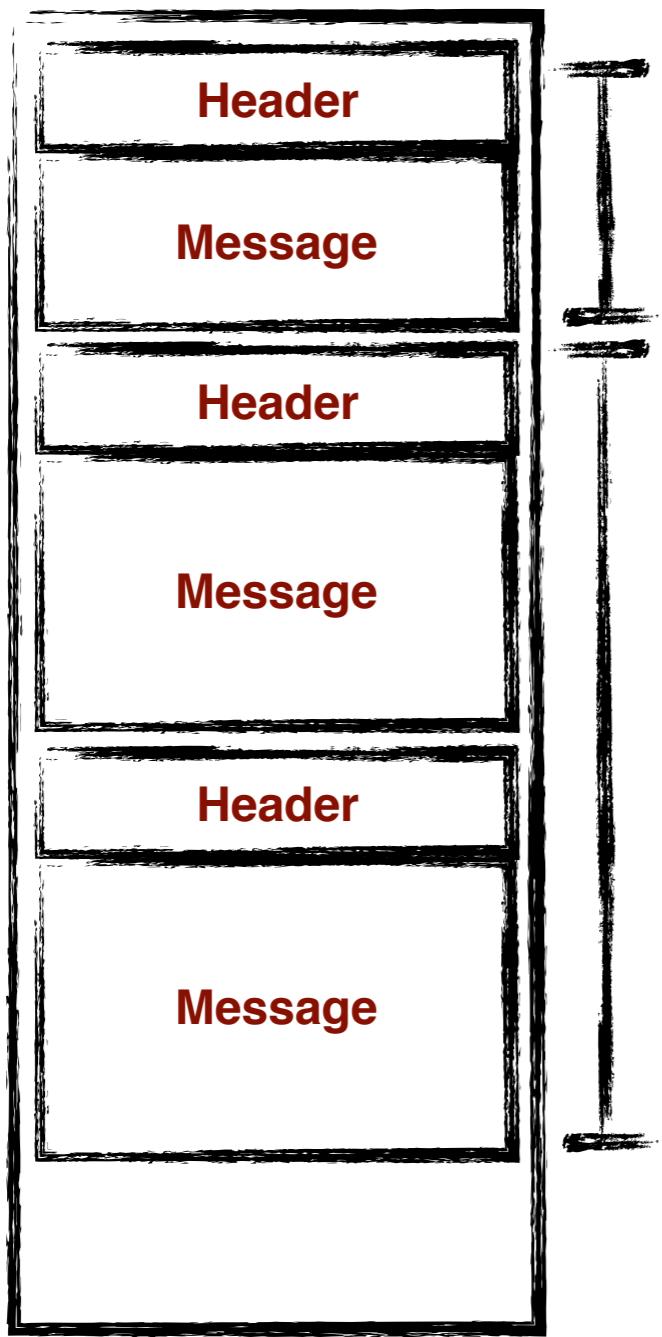
Fragment 0



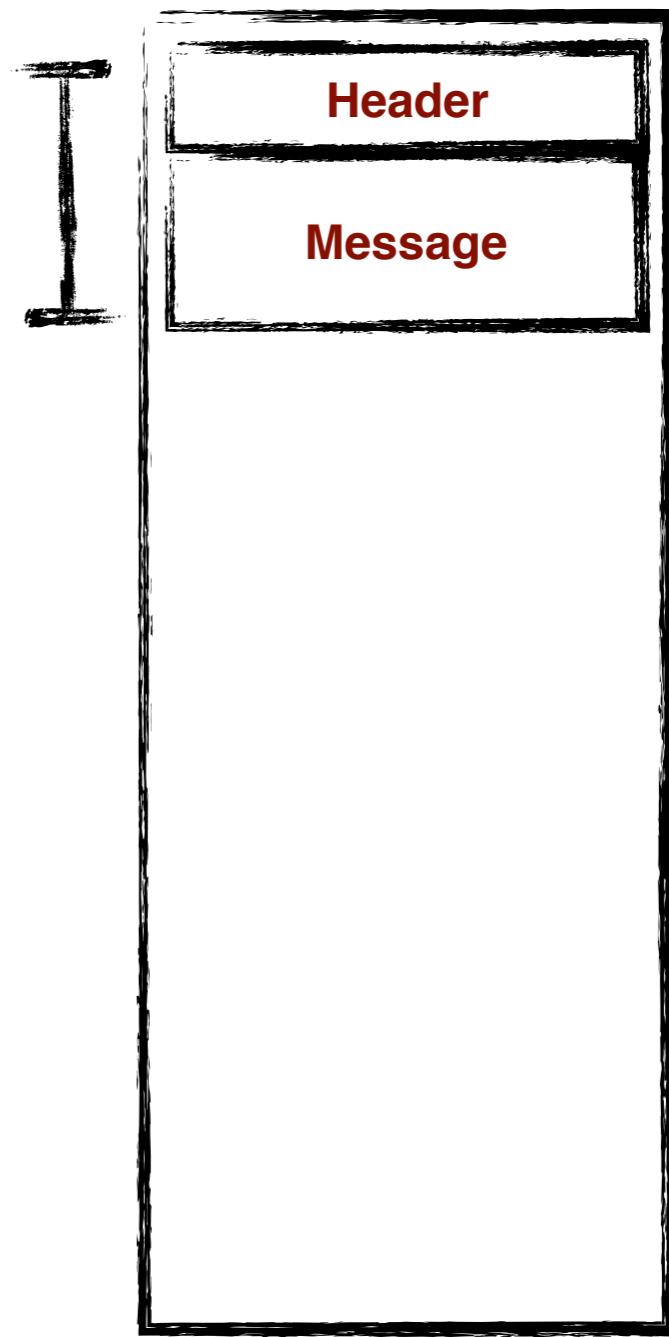


Fragment 0



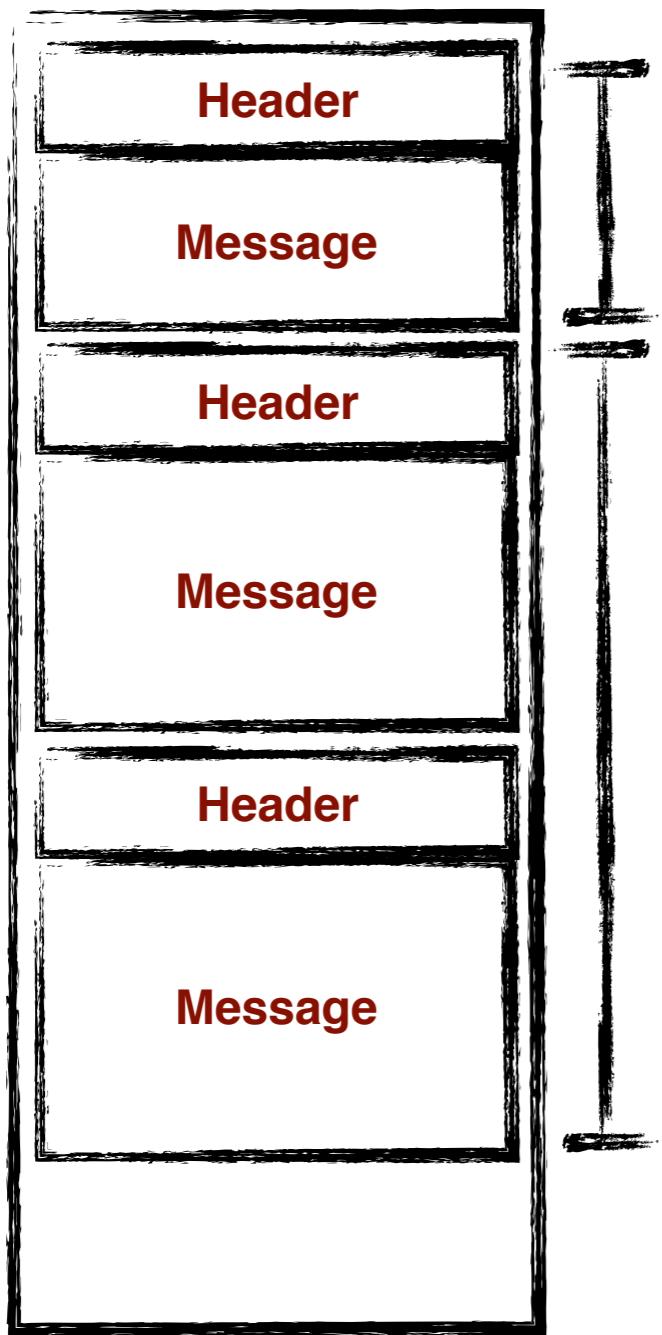


Fragment 0

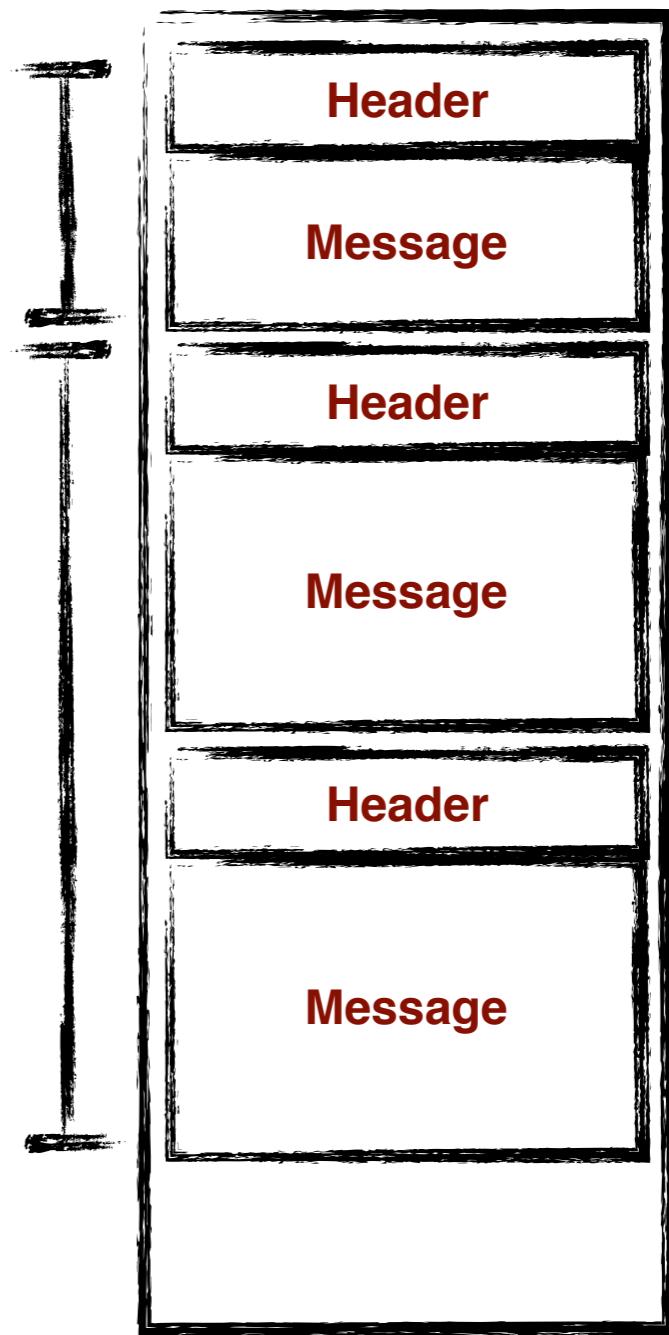


Fragment 1





Fragment 0



Fragment 1



 *Takeaways*

*We are loosing 30% memory
bandwidth*...*

Oh &^%(&^!

Observed by Martin Thompson

*Stream over Data
Predictable Access
Batching
Algorithms
Avoid contention
Avoid coherence**

Questions?



- Aeron <https://github.com/real-logic/Aeron>
- Twitter @toddlmontgomery

Thank You!