Namespace ASE_Project_Demo Classes

Form1

Class Form1

Namespace: ASE Project Demo Assembly: ASE Project Demo.dll public class Form1 : Form, IDropTarget, ISynchronizeInvoke, IWin32Window, IBindableComponent, IComponent, IDisposable, IContainerControl Inheritance <u>object</u> ∠ ← <u>MarshalByRefObject</u> ← <u>Component</u> ← <u>Control</u> ← <u>ScrollableControl</u> ← ContainerControl ← Form ← Form 1 **Implements** IDropTarget ☑, ISynchronizeInvoke ☑, IWin32Window ☑, IBindableComponent ☑, IComponent ☑, **Inherited Members** Form.SetVisibleCore(bool) □ , Form.Activate() □ , Form.ActivateMdiChild(Form) □ , Form.AddOwnedForm(Form) . Form.AdjustFormScrollbars(bool) . Form.Close() . , Form.CreateAccessibilityInstance() ☑ , Form.CreateControlsInstance() ☑ , Form.CreateHandle() ☑ , Form.DefWndProc(ref Message) ☑ , Form.ProcessMnemonic(char) ☑ , Form.CenterToParent() ☑ , Form.CenterToScreen() , Form.LayoutMdi(MdiLayout) , Form.OnActivated(EventArgs) , Form.OnBackgroundImageChanged(EventArgs) , <u>Form.OnBackgroundImageLayoutChanged(EventArgs)</u>

☑ , <u>Form.OnClosing(CancelEventArgs)</u>
☑ , Form.OnClosed(EventArgs) ☑, Form.OnFormClosing(FormClosingEventArgs) ☑, Form.OnFormClosed(FormClosedEventArgs) ☑ , Form.OnCreateControl() ☑ , Form.OnDeactivate(EventArgs) ☑ , Form.OnEnabledChanged(EventArgs) ☑ , Form.OnEnter(EventArgs) ☑ , Form.OnFontChanged(EventArgs) d, Form.OnHandleCreated(EventArgs) d, <u>Form.OnHandleDestroyed(EventArgs)</u>

☑ , <u>Form.OnHelpButtonClicked(CancelEventArgs)</u>

☑ , Form.OnLayout(LayoutEventArgs) ♂, Form.OnLoad(EventArgs) ♂, <u>Form.OnMaximizedBoundsChanged(EventArgs)</u> , <u>Form.OnMaximumSizeChanged(EventArgs)</u> , , Form.OnMinimumSizeChanged(EventArgs) □, Form.OnInputLanguageChanged(InputLanguageChangedEventArgs) , Form.OnInputLanguageChanging(InputLanguageChangingEventArgs) , <u>Form.OnVisibleChanged(EventArgs)</u> ♂, <u>Form.OnMdiChildActivate(EventArgs)</u> ♂, Form.OnMenuStart(EventArgs) , Form.OnMenuComplete(EventArgs) , Form.OnPaint(PaintEventArgs) □ , Form.OnResize(EventArgs) □ , Form.OnDpiChanged(DpiChangedEventArgs) , Form.OnGetDpiScaledSize(int, int, ref Size) ,

Form.OnRightToLeftLayoutChanged(EventArgs) □ , Form.OnShown(EventArgs) □ ,

```
Form.ProcessDialogKey(Keys) . Form.ProcessDialogChar(char) . ,
Form.ProcessKeyPreview(ref Message) □ , Form.ProcessTabKey(bool) □ ,
Form.RemoveOwnedForm(Form) ♂, Form.Select(bool, bool) ♂,
Form.GetScaledBounds(Rectangle, SizeF, BoundsSpecified) ,
Form.ScaleControl(SizeF, BoundsSpecified) , Form.SetBoundsCore(int, int, int, int, BoundsSpecified) ,
Form.SetClientSizeCore(int, int) , Form.SetDesktopBounds(int, int, int, int) , ,
Form.SetDesktopLocation(int, int) , Form.Show(IWin32Window) , Form.ShowDialog() ,
Form.ShowDialog(IWin32Window) , Form.ToString() , Form.UpdateDefaultButton() ,
Form.OnResizeBegin(EventArgs) , Form.OnResizeEnd(EventArgs) ,
Form.OnStyleChanged(EventArgs) , Form.ValidateChildren() ,
Form.ActiveForm , Form.ActiveMdiChild , Form.AllowTransparency , Form.AutoScroll ,
Form.AutoSized, Form.AutoSizeModed, Form.AutoValidated, Form.BackColord,
Form.FormBorderStyled, Form.CancelButtond, Form.ClientSized, Form.ControlBoxd,
Form.CreateParams ♂, Form.DefaultImeMode ♂, Form.DefaultSize ♂, Form.DesktopBounds ♂,
Form.DesktopLocation , Form.DialogResult , Form.HelpButton , Form.Icon , Form.IsMdiChild ,
Form.lsMdiContainer , Form.lsRestrictedWindow , Form.KeyPreview , Form.Location ,
Form.MaximizedBounds , Form.MaximumSize , Form.MainMenuStrip , Form.MinimumSize ,
Form.MaximizeBox , Form.MdiChildren , Form.MdiChildrenMinimizedAnchorBottom ,
Form.MdiParent , Form.MinimizeBox , Form.Modal , Form.Opacity , Form.OwnedForms ,
Form.Owner d, Form.RestoreBounds d, Form.RightToLeftLayout d, Form.ShowInTaskbar d,
Form.Showlcon do , Form.ShowWithoutActivation do , Form.Size do , Form.SizeGripStyle do ,
Form.StartPosition☑, Form.Text☑, Form.TopLevel☑, Form.TopMost☑, Form.TransparencyKey☑,
Form.WindowState , Form.AutoSizeChanged , Form.AutoValidateChanged ,
Form.HelpButtonClicked ☑, Form.MaximizedBoundsChanged ☑, Form.MaximumSizeChanged ☑,
Form.MinimumSizeChanged ☑, Form.Activated ☑, Form.Deactivate ☑, Form.FormClosing ☑,
Form.FormClosed , Form.Load , Form.MdiChildActivate , Form.MenuComplete ,
Form.MenuStart d, Form.InputLanguageChanged d, Form.InputLanguageChanging d,
Form.RightToLeftLayoutChanged ☑, Form.Shown ☑, Form.DpiChanged ☑, Form.ResizeBegin ☑,
Form.ResizeEnd , ContainerControl.OnAutoValidateChanged(EventArgs) ,
ContainerControl.OnParentChanged(EventArgs) , ContainerControl.PerformAutoScale() ,
ContainerControl.RescaleConstantsForDpi(int, int) ☑, ContainerControl.Validate() ☑,
<u>ContainerControl.Validate(bool)</u> ♂, <u>ContainerControl.AutoScaleDimensions</u> ♂,
ContainerControl.BindingContext , ContainerControl.CanEnableIme ,
ContainerControl.ParentForm ♂, ScrollableControl.ScrollStateAutoScrolling ♂,
ScrollableControl.ScrollStateHScrollVisible , ScrollableControl.ScrollStateVScrollVisible ,
ScrollableControl.ScrollStateUserHasScrolled , ScrollableControl.ScrollStateFullDrag ,
```

```
<u>ScrollableControl.GetScrollState(int)</u>  

✓ , <u>ScrollableControl.OnMouseWheel(MouseEventArgs)</u>  
✓ ,
ScrollableControl.OnRightToLeftChanged(EventArgs) ,
ScrollableControl.OnPaintBackground(PaintEventArgs) // ,
ScrollableControl.OnPaddingChanged(EventArgs) , ScrollableControl.SetDisplayRectLocation(int, int) ,
ScrollableControl.ScrollControlIntoView(Control) . , ScrollableControl.ScrollToControl(Control) ... ,
<u>ScrollableControl.OnScroll(ScrollEventArgs)</u> , <u>ScrollableControl.SetAutoScrollMargin(int, int)</u> ,
ScrollableControl.SetScrollState(int, bool) . , ScrollableControl.AutoScrollMargin . ,
<u>ScrollableControl.AutoScrollPosition</u> do , <u>ScrollableControl.AutoScrollMinSize</u> do ,
ScrollableControl.DisplayRectangle , ScrollableControl.HScroll , ScrollableControl.HorizontalScroll ,
ScrollableControl.VScroll

, ScrollableControl.VerticalScroll

, ScrollableControl.Scroll

,
Control.GetAccessibilityObjectByld(int) , Control.SetAutoSizeMode(AutoSizeMode) ,
Control.AccessibilityNotifyClients(AccessibleEvents, int) ,
Control.AccessibilityNotifyClients(AccessibleEvents, int, int) , Control.BeginInvoke(Delegate) ,
<u>Control.BeginInvoke(Action)</u> ♂, <u>Control.BeginInvoke(Delegate, params object[])</u> ♂,
<u>Control.BringToFront()</u> ☑ , <u>Control.Contains(Control)</u> ☑ , <u>Control.CreateGraphics()</u> ☑ ,
Control.CreateControl() ☑ , Control.DestroyHandle() ☑ , Control.DoDragDrop(object, DragDropEffects) ☑ ,
Control.DrawToBitmap(Bitmap, Rectangle) ♂, Control.EndInvoke(IAsyncResult) ♂, Control.FindForm() ♂,
Control.GetTopLevel() ☑ , Control.RaiseKeyEvent(object, KeyEventArgs) ☑ ,
Control.RaiseMouseEvent(object, MouseEventArgs) , Control.Focus() ,
Control.FromChildHandle(IntPtr) ♂, Control.FromHandle(IntPtr) ♂,
Control.GetChildAtPoint(Point, GetChildAtPointSkip) d., Control.GetChildAtPoint(Point) d.,
<u>Control.GetContainerControl()</u> □ , <u>Control.GetNextControl(Control, bool)</u> □ ,
Control.GetStyle(ControlStyles) ☑, Control.Hide() ☑, Control.InitLayout() ☑, Control.Invalidate(Region) ☑,
Control.Invalidate(Region, bool) ☑, Control.Invalidate() ☑, Control.Invalidate(bool) ☑,
<u>Control.Invalidate(Rectangle)</u> ✓, <u>Control.Invalidate(Rectangle, bool)</u> ✓, <u>Control.Invoke(Action)</u> ✓,
<u>Control.Invoke(Delegate)</u> doi: 1. <a href="mailto:Control.Invoke">Control.Invoke</a>(Delegate, params object[]) doi: 1. <a href="mailto:Delegate">Control.Invoke</a>(Delegate, params object[]) doi: 1. <a href="mailto:Control.Invoke">Control.Invoke</a>(Delegate, params object[]) doi: 1. <a href="mailto:Delegate">Control.Invoke</a>(Delegate, params object[]) doi: 1. <a href="mailto:Control.Invoke">Control.Invoke</a>(Delegate, params object[]) doi: 1. <a href="mailto:Delegate">Control.Invoke</a>(Delegate, params object[]) doi: 1. <a href="mailto:Control.Invoke">Control.Invoke</a>(Delegate, params object[]) doi: 1. <a href="mailto:Delegate">Control.Invoke</a>(Delegate, params object[]) doi: 1. <a href="mailto:Control.Invoke">Control.Invoke</a>(Delegate, params object[]) doi: 1. <a href="mailto:Control.Invoke">Control.Invoke</a>(Deleg
Control.Invoke<T>(Func<T>)♂, Control.InvokePaint(Control, PaintEventArgs)♂,
Control.InvokePaintBackground(Control, PaintEventArgs) 

☐ , Control.IsKeyLocked(Keys) 
☐ ,
Control.lsInputChar(char) ♂, Control.lsInputKey(Keys) ♂, Control.lsMnemonic(char, string) ♂,
Control.LogicalToDeviceUnits(int) □ , Control.LogicalToDeviceUnits(Size) □ ,
Control.ScaleBitmapLogicalToDevice(ref Bitmap) \( \text{\texts} \) , Control.NotifyInvalidate(Rectangle) \( \text{\texts} \) ,
<u>Control.InvokeOnClick(Control, EventArgs)</u> ♂, <u>Control.OnAutoSizeChanged(EventArgs)</u> ♂,
<u>Control.OnBackColorChanged(EventArgs)</u> doi: 1. <u>Control.OnBindingContextChanged(EventArgs)</u> doi: 1. Control.OnBindingContextChanged(EventArgs) doi: 1. Control.OnBindChanged(EventArgs) doi: 1. Control.OnB
<u>Control.OnCursorChanged(EventArgs)</u> do , <u>Control.OnDockChanged(EventArgs)</u> do ,
<u>Control.OnForeColorChanged(EventArgs)</u> ♂, <u>Control.OnNotifyMessage(Message)</u> ♂,
Control.OnParentBackColorChanged(EventArgs) ☑,
Control.OnParentBackgroundImageChanged(EventArgs) ☑,
<u>Control.OnParentBindingContextChanged(EventArgs)</u> ♂, <u>Control.OnParentCursorChanged(EventArgs)</u> ♂,
```

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<u>Control.OnParentEnabledChanged(EventArgs)</u> ✓ , <u>Control.OnParentFontChanged(EventArgs)</u> ✓ ,
Control.OnParentForeColorChanged(EventArgs) , Control.OnParentRightToLeftChanged(EventArgs) ,
Control.OnParentVisibleChanged(EventArgs) d, Control.OnPrint(PaintEventArgs) d,
<u>Control.OnTabIndexChanged(EventArgs)</u> ♂, <u>Control.OnTabStopChanged(EventArgs)</u> ♂,
<u>Control.OnClick(EventArgs)</u> ✓, <u>Control.OnClientSizeChanged(EventArgs)</u> ✓,
Control.OnControlAdded(ControlEventArgs) ☑, Control.OnControlRemoved(ControlEventArgs) ☑,
Control.OnLocationChanged(EventArgs) down to Control.OnDoubleClick(EventArgs) down to Control.OnDoubleClick(EventArgs)
<u>Control.OnDragEnter(DragEventArgs)</u> ♂, <u>Control.OnDragOver(DragEventArgs)</u> ♂,
Control.OnDragLeave(EventArgs) ♂, Control.OnDragDrop(DragEventArgs) ♂,
Control.OnGiveFeedback(GiveFeedbackEventArgs) □, Control.InvokeGotFocus(Control, EventArgs) □,
Control.OnGotFocus(EventArgs) ☑, Control.OnHelpRequested(HelpEventArgs) ☑,
<u>Control.OnInvalidated(InvalidateEventArgs)</u> documentary documentary described in the control of the control o
Control.OnKeyPress(KeyPressEventArgs) d, Control.OnKeyUp(KeyEventArgs) d,
\underline{Control.OnLeave}(\underline{EventArgs}) \boxtimes \text{, } \underline{Control.InvokeLostFocus}(\underline{Control, EventArgs}) \boxtimes \underline{Control.InvokeLostFocus}(
Control.OnLostFocus(EventArgs) ♂, Control.OnMarginChanged(EventArgs) ♂,
<u>Control.OnMouseDoubleClick(MouseEventArgs)</u> doubleClick(MouseEventArgs) doubleClick(
Control.OnMouseCaptureChanged(EventArgs) ☑, Control.OnMouseDown(MouseEventArgs) ☑,
<u>Control.OnMouseEnter(EventArgs)</u> ✓, <u>Control.OnMouseLeave(EventArgs)</u> ✓,
<u>Control.OnDpiChangedBeforeParent(EventArgs)</u> documentary de la control.OnDpiChangedAfterParent(EventArgs) documentary de la control.OnDpiChangedAfterParent 
Control.OnMouseHover(EventArgs) ☑, Control.OnMouseMove(MouseEventArgs) ☑,
<u>Control.OnMouseUp(MouseEventArgs)</u> ☑, <u>Control.OnMove(EventArgs)</u> ☑,
<u>Control.OnQueryContinueDrag(QueryContinueDragEventArgs)</u> 

✓ ,
Control.OnRegionChanged(EventArgs) ☑, Control.OnPreviewKeyDown(PreviewKeyDownEventArgs) ☑,
Control.OnSizeChanged(EventArgs) ☑, Control.OnChangeUlCues(UlCuesEventArgs) ☑,
Control.OnSystemColorsChanged(EventArgs) □, Control.OnValidating(CancelEventArgs) □,
Control.OnValidated(EventArgs) ☑, Control.PerformLayout() ☑, Control.PerformLayout(Control, string) ☑,
Control.PointToClient(Point) □ , Control.PointToScreen(Point) □ ,
Control.PreProcessMessage(ref Message) □ , Control.PreProcessControlMessage(ref Message) □ ,
Control.ProcessKeyEventArgs(ref Message) ☑ , Control.ProcessKeyMessage(ref Message) ☑ ,
Control.RaiseDragEvent(object, DragEventArgs) ♂, Control.RaisePaintEvent(object, PaintEventArgs) ♂,
Control.RecreateHandle() □ , Control.RectangleToClient(Rectangle) □ ,
Control.RectangleToScreen(Rectangle) ♂, Control.ReflectMessage(IntPtr, ref Message) ♂,
<u>Control.Refresh()</u> ♂, <u>Control.ResetMouseEventArgs()</u> ♂, <u>Control.ResetText()</u> ♂, <u>Control.ResumeLayout()</u> ♂,
<u>Control.ResumeLayout(bool)</u> do , <u>Control.Scale(SizeF)</u> do , <u>Control.Select()</u> do ,
Control.SelectNextControl(Control, bool, bool, bool, bool) , Control.SendToBack() ,
Control.SetBounds(int, int, int, int) ♂, Control.SetBounds(int, int, int, BoundsSpecified) ♂,
Control.SizeFromClientSize(Size) ♂, Control.SetStyle(ControlStyles, bool) ♂, Control.SetTopLevel(bool) ♂,
Control.RtlTranslateAlignment(LeftRightAlignment) ,
<u>Control.RtlTranslateAlignment(ContentAlignment)</u> ,
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<u>Control.RtlTranslateHorizontal(HorizontalAlignment)</u> ✓,
Control.RtlTranslateLeftRight(LeftRightAlignment) , Control.RtlTranslateContent(ContentAlignment) ,
Control.Show() ☑ , Control.SuspendLayout() ☑ , Control.Update() ☑ , Control.UpdateBounds() ☑ ,
<u>Control.UpdateZOrder()</u> ☑ , <u>Control.UpdateStyles()</u> ☑ , <u>Control.OnImeModeChanged(EventArgs)</u> ☑ ,
Control.AccessibilityObject ☑, Control.AccessibleDefaultActionDescription ☑,
Control.AccessibleDescription ☑, Control.AccessibleName ☑, Control.AccessibleRole ☑,
Control.AllowDrop ☑, Control.Anchor ☑, Control.AutoScrollOffset ☑, Control.LayoutEngine ☑,
Control.BackgroundImage☑, Control.BackgroundImageLayout☑, Control.Bottom☑, Control.Bounds☑,
Control.CanFocus de , Control.CanRaise Events de , Control.CanSelect de , Control.Capture de ,
Control.CausesValidation ☑, Control.CheckForlllegalCrossThreadCalls ☑, Control.ClientRectangle ☑,
<u>Control.CompanyName</u> ♂, <u>Control.ContainsFocus</u> ♂, <u>Control.ContextMenuStrip</u> ♂, <u>Control.Controls</u> ♂,
Control.Created ♂, Control.Cursor ♂, Control.DataBindings ♂, Control.DefaultBackColor ♂,
Control.DefaultCursor day, Control.DefaultFont day, Control.DefaultForeColor day, Control.DefaultMargin day,
Control.DefaultMaximumSized, Control.DefaultMinimumSized, Control.DefaultPaddingd,
Control.DoubleBuffered ☑, Control.Enabled ☑, Control.Focused ☑, Control.Font ☑,
Control.FontHeight ♂, Control.ForeColor ♂, Control.Handle ♂, Control.HasChildren ♂, Control.Height ♂,
Control.IsHandleCreated down , Control.InvokeRequired down , Control.IsAccessible down ,
Control.lsAncestorSiteInDesignMode ♂, Control.lsMirrored ♂, Control.Left ♂, Control.Margin ♂,
Control.ModifierKeys☑, Control.MouseButtons☑, Control.MousePosition☑, Control.Name☑,
Control.Parent ☑ , Control.ProductName ☑ , Control.ProductVersion ☑ , Control.RecreatingHandle ☑ ,
Control.Region ♂, Control.RenderRightToLeft ♂, Control.ResizeRedraw ♂, Control.Right ♂,
Control.RightToLeft , Control.ScaleChildren , Control.Site , Control.TabIndex , Control.TabStop ,
Control.Tag ☑ , Control.Top ☑ , Control.TopLevelControl ☑ , Control.ShowKeyboardCues ☑ ,
Control.ShowFocusCues day, Control.UseWaitCursor day, Control.Visible day, Control.Width day,
<u>Control.PreferredSize</u> do , <u>Control.Padding</u> do , <u>Control.ImeMode</u> do , <u>Control.ImeModeBase</u> do ,
Control.PropagatingImeMode ☑, Control.BackColorChanged ☑, Control.BackgroundImageChanged ☑,
Control.CausesValidationChanged ☑, Control.ClientSizeChanged ☑,
Control.ContextMenuStripChanged day, Control.CursorChanged day, Control.DockChanged day,
Control.LocationChanged ☑, Control.MarginChanged ☑, Control.RegionChanged ☑,
Control.RightToLeftChanged ☑, Control.SizeChanged ☑, Control.TabIndexChanged ☑,
Control.TabStopChanged ♂, Control.TextChanged ♂, Control.VisibleChanged ♂, Control.Click ♂,
Control.ControlAdded do , Control.ControlRemoved do , Control.DragDrop do , Control.DragEnter do ,
Control.DragOver☑, Control.DragLeave☑, Control.GiveFeedback☑, Control.HandleCreated☑,
Control.HandleDestroyed ☑, Control.HelpRequested ☑, Control.Invalidated ☑,
Control.PaddingChanged ☑, Control.Paint ☑, Control.QueryContinueDrag ☑,
```

```
Control.KeyDown@, Control.KeyPress@, Control.KeyUp@, Control.Layout@, Control.Leave@,
Control.LostFocus@, Control.MouseClick@, Control.MouseDoubleClick@,
Control.MouseCaptureChanged@, Control.MouseDown@, Control.MouseEnter@,
Control.MouseLeave@, Control.DpiChangedBeforeParent@, Control.DpiChangedAfterParent@,
Control.MouseHover@, Control.MouseMove@, Control.MouseUp@, Control.MouseWheel@,
Control.Move@, Control.PreviewKeyDown@, Control.Resize@, Control.ChangeUlCues@,
Control.StyleChanged@, Control.SystemColorsChanged@, Control.Validating@, Control.Validated@,
Control.ParentChanged@, Control.ImeModeChanged@, Component.Dispose()@,
Component.GetService(Type)@, Component.Container@, Component.DesignMode@,
Component.Events@, Component.Disposed@, MarshalByRefObject.GetLifetimeService()@,
MarshalByRefObject.InitializeLifetimeService()@, MarshalByRefObject.MemberwiseClone(bool)@,
object.Equals(object).@, object.Equals(object, object).@, object.GetHashCode().@, object.GetType().@,
object.MemberwiseClone()@, object.ReferenceEquals(object, object).@
```

Constructors

Form1()

public Form1()

Methods

Dispose(bool)

Clean up any resources being used.

protected override void Dispose(bool disposing)

Parameters

disposing <u>bool</u>♂

true if managed resources should be disposed; otherwise, false.

Namespace ASE_Project_Demo.Classes Classes

AppCanvas

Class used to draw shapes on the canvas

<u>AppCommandFactory</u>

Overrides the MakeCommand method to return a new object

AppHex

This class is used to draw a hexagon on the canvas

Class AppCanvas

Namespace: ASE Project Demo.Classes

Assembly: ASE Project Demo.dll

Class used to draw shapes on the canvas

```
public class AppCanvas : ICanvas
```

Inheritance

<u>object</u>

✓ AppCanvas

Implements

ICanvas

Derived

AppHex

Inherited Members

Constructors

AppCanvas()

```
public AppCanvas()
```

Properties

PenColour

```
public object PenColour { get; set; }
```

Property Value

```
<u>object</u> ♂
```

```
Xpos
```

```
public int Xpos { get; set; }
Property Value
int
```

Ypos

```
public int Ypos { get; set; }
```

Property Value

<u>int</u>♂

Methods

Circle(int, bool)

Draws a circle with the specified radius

```
public void Circle(int radius, bool filled)
```

Parameters

radius <u>int</u>♂

filled <u>bool</u>♂

Exceptions

CanvasException

Clear()

Clears the canvas

```
public void Clear()
```

DrawTo(int, int)

This method draws a line from the current position of the pen to the specified coordinates

```
public void DrawTo(int toX, int toY)
```

Parameters

toX <u>int</u>♂

toY int♂

Exceptions

CanvasException

MoveTo(int, int)

Pass in the x and y coordinates to move the pen to that position

```
public void MoveTo(int x, int y)
```

Parameters

x <u>int</u>♂

y <u>int</u>♂

Exceptions

CanvasException

Rect(int, int, bool)

Creates a rectangle with the specified width and height

```
public void Rect(int width, int height, bool filled)
```

Parameters

width <u>int</u>♂

height <u>int</u>♂

filled <u>bool</u>♂

Exceptions

CanvasException

Reset()

Resets the pen position to 0,0

```
public void Reset()
```

Set(int, int)

Sets the canvas size to the specified X and Y

```
public void Set(int XSize, int YSize)
```

Parameters

XSize <u>int</u>♂

YSize <u>int</u>♂

SetColour(int, int, int)

Set the colour of the pen public void SetColour(int red, int green, int blue) **Parameters** red <u>int</u>♂ green <u>int</u>♂ blue <u>int</u>♂ Exceptions CanvasException Tri(int, int) Creates a triangle with the specified width and height public void Tri(int width, int height) Parameters width <u>int</u>♂ height <u>int</u>♂

Exceptions

CanvasException

WriteText(string)

Writes text to the canvas

public void WriteText(string text)

Parameters

text <u>string</u>♂

getBitmap()

Gets the bitmap object

public object getBitmap()

Returns

<u>object</u> ☑

Class AppCommandFactory

Namespace: ASE Project Demo.Classes

Assembly: ASE Project Demo.dll

Overrides the MakeCommand method to return a new object

```
public class AppCommandFactory : CommandFactory, ICommandFactory
```

Inheritance

<u>object</u>

✓ CommandFactory ← AppCommandFactory

Implements

ICommandFactory

Inherited Members

<u>object.Equals(object)</u> <u>object.Equals(object, object)</u> <u>object.GetHashCode()</u> <u>object.GetType()</u> <u>object.MemberwiseClone()</u> <u>object.ReferenceEquals(object, object)</u> <u>object.ToString()</u> <u>object.ToString() object.ToString() ob</u>

Constructors

AppCommandFactory()

public AppCommandFactory()

Methods

MakeCommand(string)

Overrides the MakeCommand method to return a new object

public override ICommand MakeCommand(string commandType)

Parameters

commandType <u>string</u>♂

Returns

ICommand

Class AppHex

Namespace: ASE Project Demo.Classes

Assembly: ASE Project Demo.dll

This class is used to draw a hexagon on the canvas

```
public class AppHex : AppCanvas, ICanvas, ICommand
```

Inheritance

<u>object</u>

✓ <u>AppCanvas</u> ← AppHex

Implements

ICanvas, ICommand

Inherited Members

AppCanvas.Xpos , AppCanvas.Ypos , AppCanvas.PenColour , AppCanvas.Circle(int, bool) ,
AppCanvas.Clear() , AppCanvas.DrawTo(int, int) , AppCanvas.getBitmap() , AppCanvas.MoveTo(int, int) ,
AppCanvas.Rect(int, int, bool) , AppCanvas.Reset() , AppCanvas.Set(int, int) ,
AppCanvas.SetColour(int, int, int) , AppCanvas.Tri(int, int) , AppCanvas.WriteText(string) ,
object.Equals(object) , object.Equals(object, object), object.GetHashCode(), object.GetType(), object.MemberwiseClone(), object.ReferenceEquals(object, object), object.ToString(), objec

Constructors

AppHex()

```
public AppHex()
```

Methods

CheckParameters(string[])

```
public void CheckParameters(string[] Parameters)
```

Parameters

```
Parameters <u>string</u> □ []
```

Compile()

```
public void Compile()
```

Execute()

```
public void Execute()
```

Hex(int, bool)

Draw a hexagon with the specified size

```
public void Hex(int radius, bool filled)
```

Parameters

radius <u>int</u>♂

filled <u>bool</u>♂

Exceptions

CanvasException

Set(StoredProgram, string)

```
public void Set(StoredProgram Program, string Params)
```

Parameters

Program StoredProgram

Params <u>string</u>♂