## TrafficSimulator.java Mar 25, 15 19:06 Page 1/3 /\* \* To change this license header, choose License Headers in Project Properties. \* To change this template file, choose Tools | Templates \* and open the template in the editor. package trafficsimulator; import javafx.application.Application; import javafx.beans.value.ChangeListener; import javafx.beans.value.ObservableValue; import javafx.event.ActionEvent; import javafx.event.EventHandler; import javafx.scene.Scene; import javafx.scene.control.Toggle; import javafx.scene.input.KeyCode; import javafx.scene.input.KeyEvent; import javafx.scene.paint.Color; import javafx.stage.Stage; import javafx.stage.WindowEvent; import trafficsimulator.core.Simulation; import trafficsimulator.gui.DurationInputError; import trafficsimulator.gui.SceneComponents; import trafficsimulator.gui.SimulationRenderer; import trafficsimulator.gui.SimulationResults; import trafficsimulator.simulations.Simulation1; import trafficsimulator.simulations.Simulation2; import trafficsimulator.simulations.Simulation3; /\*\* \* @author balazs public class TrafficSimulator extends Application { public boolean peaktime = true; public boolean congestionControl; private Simulation simulation; private SceneComponents scene; private int simulation\_round = 0; @Override public void start(final Stage primaryStage) { scene = new SceneComponents(); scene.startSim.setOnAction(new EventHandler<ActionEvent>() { @Override public void handle(ActionEvent event) { String selectedMap = scene.map\_list.getValue().toString(); try{ int duration = Integer.parseInt(scene.duration\_field.getText()); switch (selectedMap) { case "Small Town": simulation = new Simulation1(peaktime, congestionControl, duration ); break; case "New York":

simulation = new Simulation2(peaktime, congestionControl, duration

```
TrafficSimulator.java
 Mar 25, 15 19:06
                                                                          Page 2/3
);
              break;
            case "London":
              simulation = new Simulation3(peaktime, congestionControl, duration
);
              break;
            default:
              simulation = new Simulation1(peaktime, congestionControl, duration
);
              break;
          SimulationRenderer renderer = new SimulationRenderer(scene.gc, simulat
ion);
          simulation.setRenderer(renderer);
          simulation.setDuration(Long.parseLong(scene.duration_field.getText()))
;
          simulation_round += 1;
          simulation.start();
          scene.disableStartButton();
          scene.enableResultButton();
        {catch(NumberFormatException e)}
          new DurationInputError(primaryStage);
    });
    scene.duration_field.setOnKeyPressed(new EventHandler<KeyEvent>(){
      @Override
      public void handle(KeyEvent event) {
        if(event.getCode().equals(KeyCode.ENTER)){
          scene.startSim.fire();
    });
    scene.peakTimeSelector.selectedToggleProperty().addListener(new ChangeListen
er<Toggle>() {
      @Override
      public void changed(ObservableValue<? extends Toggle> ov, Toggle toggle,To
ggle new_toggle) {
        peaktime = (boolean) scene.peakTimeSelector.getSelectedToggle().getUserD
ata();
    });
    scene.policySelector.selectedToggleProperty().addListener(new ChangeListener
<Toggle>() {
      @Override
      public void changed(ObservableValue<? extends Toggle> ov, Toggle toggle, To
ggle new_toggle) {
        congestionControl = (boolean) scene.policySelector.getSelectedToggle().g
etUserData();
    });
    scene.showResults.setOnAction(new EventHandler<ActionEvent>() {
      @Override
      public void handle(ActionEvent event) {
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## Mar 25, 15 19:06 TrafficSimulator.java Page 3/3

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new SimulationResults(primaryStage, simulation, simulation_round, scene.
map_list.getValue().toString(),scene.getSelectedPolicyText(), scene.duration_fie
ld.getText(), peaktime);
        scene.disableResultButton();
        scene.enableStartButton();
    });
    //set stage config
    primaryStage.setOnCloseRequest(new EventHandler<WindowEvent>() {
      @Override
      public void handle(WindowEvent event) {
        System.exit(0);
    });
    primaryStage.setTitle("Traffic Simulator");
    primaryStage.setScene(new Scene(scene, 1200, 700, Color.LIGHTGRAY));
   primaryStage.show();
   * @param args the command line arguments
 public static void main(String[] args) {
    launch(args);
```