Exercises for Session 5

Goals

We're going to look at a new Browser API called Geolocation to read the current position of the user. After that we're going to play with the Google Maps API and we're setting up a "real" frontend project.

Geolocation

- We want to create a new mini app that displays a button saying "Show my location".
- When clicking the button we execute a function that:
 - calls navigator.geolocation.getCurrentPostion(onSuccess, onError)
 - onSuccess we want to read the positional coordinates: const { latitude, longitude } =
 position.coords and console.log them
 - if you feel like it create a p element to display them in the html
 - o onError we want to console.log the error

Google Maps

- Follow the official Google tutorial to display a map (incl. getting your own API key): https://developers.google.com/maps/documentation/javascript/tutorial
- Instead of using the default location research the positional coordinates of Cape Town, South Africa and use it as the center of your map (zoom: 12 gives a nice result)

Setting up a "real" project

This is mainly needed to load local data using fetch as it can be used from file:// urls (like opening our HTML in the browser) but needs to be served via http://.

- Make sure you have node installed for example by running npm -v in a terminal. If nothing shows up or an error is shown head to https://nodejs.org/en/download/ and follow the instructions
- Create a new folder for this project (e.g. maps-experiments) and open a terminal inside that folder
- Run npm init to scaffold the project (you can accept all the defaults)
- Install a web server by running npm install -- save-dev http-server
- Add a start script to the package.json file:

```
"scripts": {
    "start": "./node_modules/.bin/http-server -o"
```

```
}
```

Info: the -o flag opens the browser for you

- Create a new index.html file
- Run npm run start (or short npm start) to boot up our web server and see the index file being loaded

Next copy over the code from the previous session to display a map centered in Cape Town in your page.

Feature 1: Display the current position

- Use the navigator.geolocation.getCurrentPosition API to center the map at the position of the user (map.setCenter({ lat: YYY, lng: ZZZ }))
- Show a marker at the position of the user

Feature 2: Load and show cities

• In your project create a new file locations.json with the following data:

```
const cities = [
    {
       name: 'Hamburg',
        position: {
            lat: 53.5511,
            lng: 9.9937
        }
   },
        name: 'Berlin',
        position: {
            lat: 52.52,
            lng: 13.405
    },
        name: 'Munich',
        position: {
            lat: 48.1351,
            lng: 11.582
   },
       name: 'Karlsruhe',
        position: {
            lat: 49.0069,
            lng: 8.4037
    },
    {
       name: 'Frankfurt',
```

```
position: {
            lat: 50.1109,
            lng: 8.6821
    },
        name: 'Cologne',
        position: {
            lat: 50.9375,
            lng: 6.9603
    },
        name: 'Amsterdam',
        position: {
            lat: 52.3667,
            lng: 4.8945
    },
        name: 'Bremen',
        position: {
            lat: 53.0793,
            lng: 8.8017
    }
]
```

- Loop over the locations and create a new marker for each one
 - Also ensure that the bounds of the map are extended to include each location
- After looping over the map ensure to fit the map to bounds of all locations

Feature 3: Create marker on click

• Add a click listener to the map. Whenever the map is click a new marker should be displayed

Hint: event.latLng contains the position of the click and can be used for the creation of the marker.

Feature 3.1: Connect markers with line

- Whenever a marker is created add it an array called allMarkers (allMarkers.push(marker))
- Draw a Polyline which path is the position of all markers (ie. connect all markers with a line).
 To extract the positions out of the allMarkers array you can use map()

Feature 4: Show address of click

We want to show the address of the point a user clicked on the map.

- First, enable Geocoding API in cloud console
- When a user clicks on the map create a new Geocoder and look up the address of the location (geocoder.geocode({ location.event.latLng }))

- Log the the result of the lookup to the console
- If you feel brave enough create a new paragraph element (p) and show the address on the screen