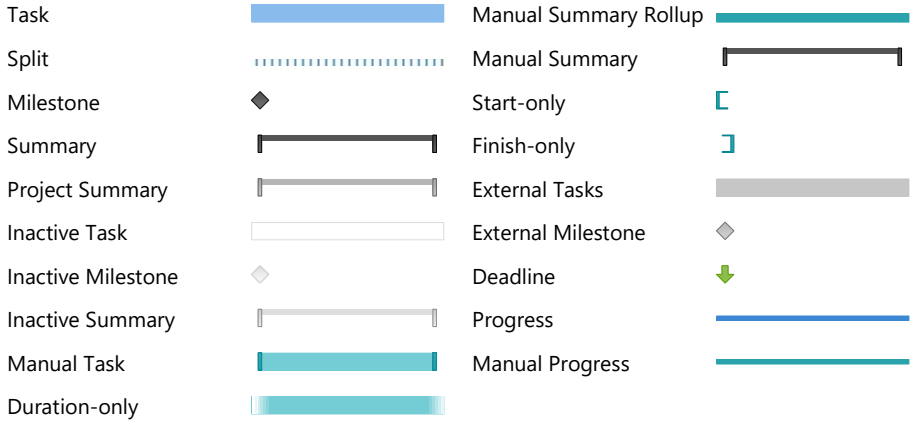
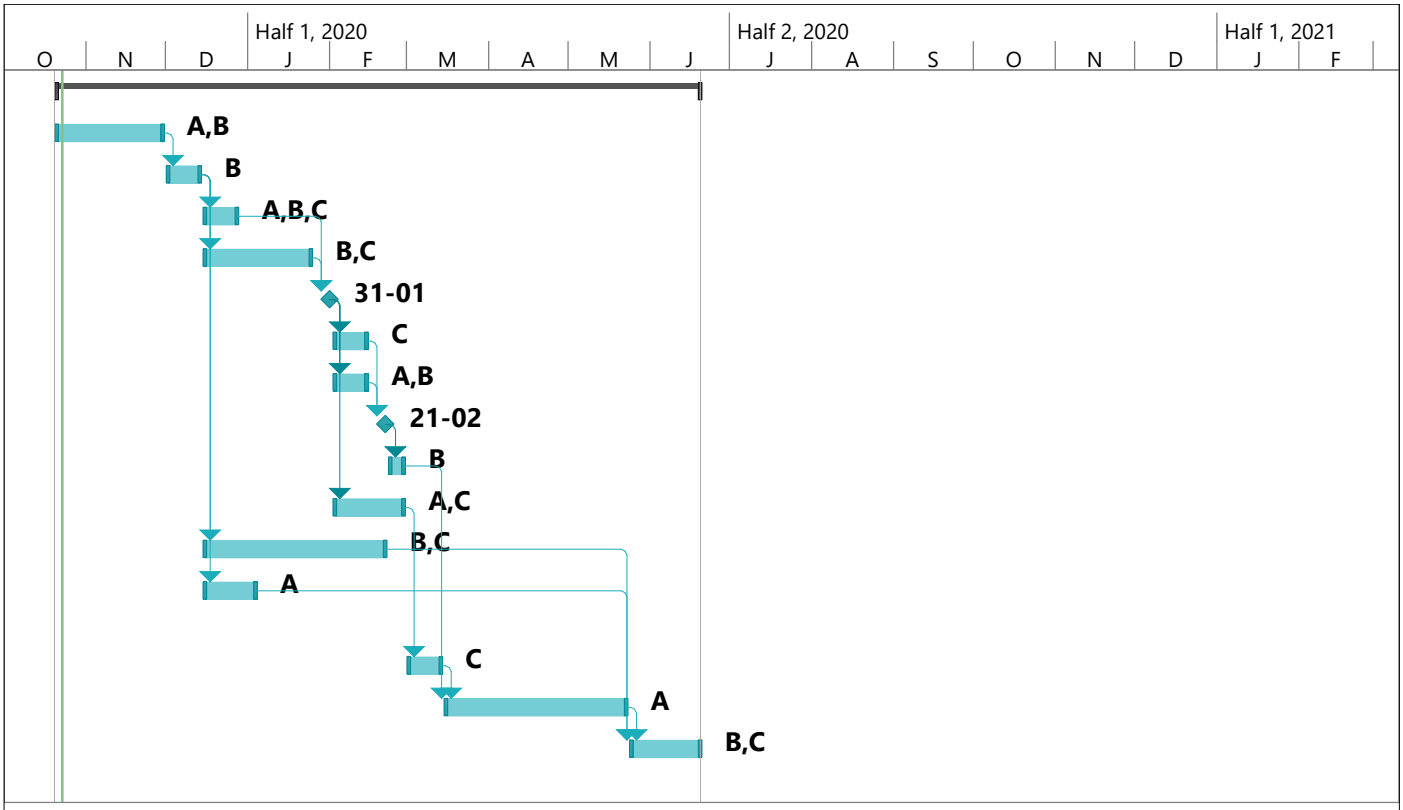
ID		Task Name	Duration	Start	Finish	Predecessors	Resource Names	S
1		**My Project**	**35 wks**	**Mon 21-10-19**	**Fri 19-06-20**			
2		Formalize Spicification	6 wks	Mon 21-10-19	Fri 29-11-19		A,B	
3		Define game rules	2 wks	Mon 02-12-19	Fri 13-12-19	2	B	
4		Design Interface	2 wks	Mon 16-12-19	Fri 27-12-19	3	A,B,C	
5		Code game engine	6 wks	Mon 16-12-19	Fri 24-01-20	3	B,C	
6		System test	1 wk	Mon 27-01-20	Fri 31-01-20	4,5	A,C	
7		Create monsters	2 wks	Mon 03-02-20	Fri 14-02-20	6	C	
8		Special effects	2 wks	Mon 03-02-20	Fri 14-02-20	6	A,B	
9		Alpha test	1 wk	Mon 17-02-20	Fri 21-02-20	7,8	A,B,C	
10		Beta test	1 wk	Mon 24-02-20	Fri 28-02-20	9	B	
11		Write user manual	4 wks	Mon 03-02-20	Fri 28-02-20	6	A,C	
12		Market game	10 wks	Mon 16-12-19	Fri 21-02-20	3	B,C	
13		Design and create website	3 wks	Mon 16-12-19	Fri 03-01-20	3	A	
14		Print user manual	2 wks	Mon 02-03-20	Fri 13-03-20	11	C	
15		Mass produce game	10 wks	Mon 16-03-20	Fri 22-05-20	10,14	A	
16		Release game into stores	4 wks	Mon 25-05-20	Fri 19-06-20	12,13,15	B,C	

Project: Game
Date: Wed 23-10-19





Project: Game
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Task		Manual Summary Rollup	
Split		Manual Summary	
Milestone		Start-only	
Summary		Finish-only	
Project Summary		External Tasks	
Inactive Task		External Milestone	
Inactive Milestone		Deadline	
Inactive Summary		Progress	
Manual Task		Manual Progress	
Duration-only			