My Project

Start: 21-10-19 ID: 1

Finish: 19-06-20 Dur: 35 wks

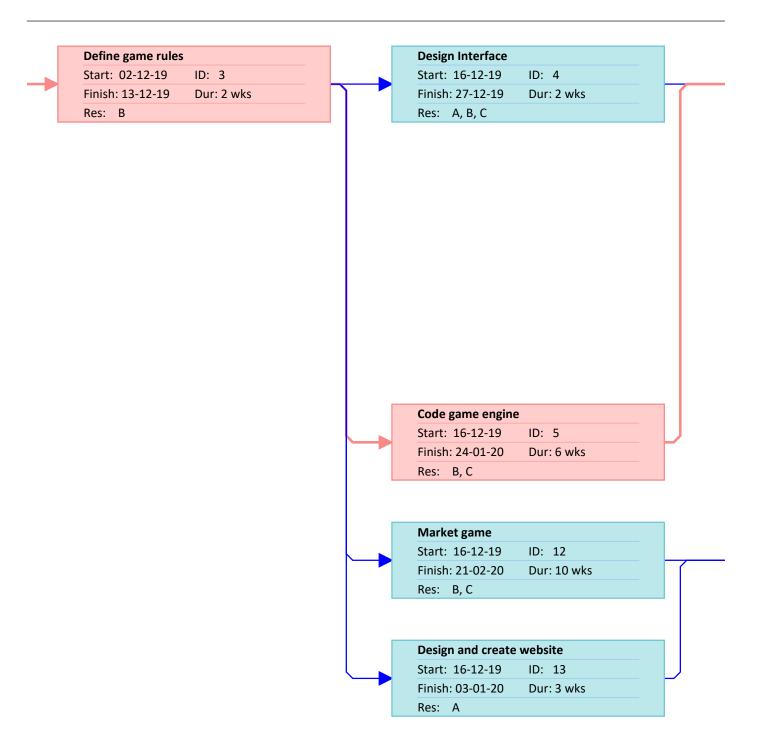
Comp: 0%

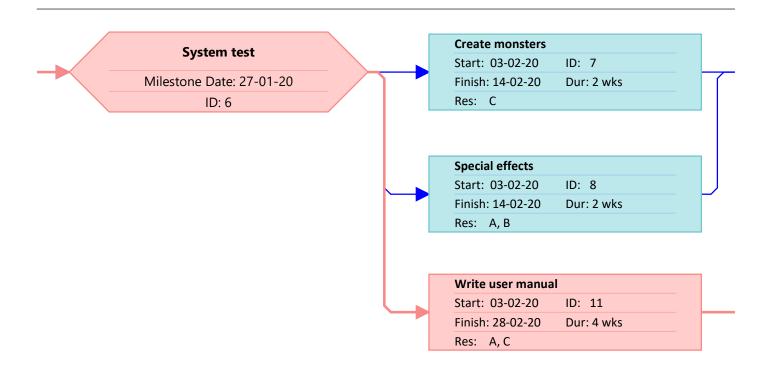
Formalize Spicification

Start: 21-10-19 ID: 2

Finish: 29-11-19 Dur: 6 wks

Res: A, B





Alpha test

Milestone Date: 17-02-20

ID: 9

Beta test

Start: 24-02-20 ID: 10 Finish: 28-02-20 Dur: 1 wk

Res: B

Print user manual

Start: 02-03-20 ID: 14 Finish: 13-03-20 Dur: 2 wks

Res: C

Mass produce game

Start: 16-03-20 ID: 15

Finish: 22-05-20 Dur: 10 wks

Res: A

Release game into stores

Start: 25-05-20 ID: 16

Finish: 19-06-20 Dur: 4 wks

Res: B, C

	Critical		Critical Marked	
Project: Game Date: Wed 23-10-19	Noncritical		Marked	
	Critical Milestone		Critical External	
	Milestone		External	
	Critical Summary		Project Summary	
	Summary		Highlighted Critical	
	Critical Inserted		Highlighted Noncritical	
	Inserted			
		Page 6		