Project Traceability Matrix

Requirement Identifiers	Total Reqs Tested	CONTROL_TRUCK	CONTROL_SPRAY	RETURN_HOME	VARIED_TRUCKS	GAIN_INCOME	WIN_GAME	CREATE_MAP	CREATE_ENTITIES	DESTROY_ENTITIES	NO_VIOLENCE	MENU	LEADERBOARD	FORTRESS_IMPROVEMENT	DESTROY_STATION	LOSE_GAME	MINIGAME						
Total Tests	33	7	2	2	1	2	1	1	1	5	1	3	1	1	1	1	3	0	0	0	0	0	0
Implicit	0																						
T.U.001	1	X																					
T.U.002	1	X																					
T.U.003	1		X																				
T.U.004	2	X	X																				
T.U.005	2	X		X																			
T.U.006	2	X		X																			
T.U.007	1				X																		
T.U.008	2					X				X													
T.U.009	2					X				X													
T.U.010	2						X			X													
T.U.011	1															X							
T.U.012	2	X						X															
T.U.013	2	X							X														
T.U.014	1										X												
T.U.015	1											X											
T.U.016	2											X	X										
T.U.017	2									X				X									
T.U.018	2									X					X								
T.U.019	2											X					X						
T.U.020	1																X						
T.U.021	1																X						

Project Traceability Matrix

Functional Requirements

Requirement Identifiers	Total Reqs Tested	CONTROL_TRUCK_FUNC	CONTROL_SPRAY_FUNC	RETURN_HOME_FUNC	FIXED_TIME	NO_HEAL	FORTRESS_HEAL	DESTROY_ENTITIES_FUNC	VARIED_TRUCKS_FUNC	CREATE_MAP_FUNC	GAIN_INCOME_FUNC	WIN_GAME_FUNC	CREATE_ENTITIES_FUNC	MENU_FUNC	LEADERBOARD_FUNC							
Total Tests	16	1	1	2	1	1	1	3	1	1	2	1	1	0	0	0	0	0	0	0	0	0
Implicit	0																					
T.F.001	1	X																				
T.F.002	1		X																			
T.F.003	1			X																		
T.F.004	1			X																		
T.F.005	1				X																	
T.F.006	1					X																
T.F.007	1						X															
T.F.008	1							X														
T.F.009	1							X														
T.F.010	1								X													
T.F.011	1									X												
T.F.012	1										X											
T.F.013	1										X											
T.F.014	2							X				X										
T.F.015	1												X									

Project Traceability Matrix

Non-Functional Requirements

Requirement Identifiers	Total Reqs Tested	TIME_ACCESSIBILITY	GAME_DOCUMENTATION	RESILIENCE	AUDIENCE_ACCESSIBILITY	GAME_ACCESSIBILITY	OPERABILITY	SECURITY	FIXED_TIME	WIN_GAME	NO_VIOLENCE	MENU_FUNC												
Total Tests	9	1	1	1	1	1	0	0	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
Implicit	0																							
T.N.001	2	X							X															
T.N.002	1		X																					
T.N.003	2			X						X														
T.N.004	2				X						X													
T.N.005	2					X						X												