# **CS4500 Weekly Management Report**

Team <6>
Team <Team Code Blue>
<10/28/22>

## Accomplishments

(Be specific – what was accomplished and who participated; bulletize response)

- **P6:** Finished up desktop integration w/ Scott and got the progress bar to be updated by model components as scraping of feeds and impressions are done
  - Sam
- **P6:** Added a label on an experimental branch to show also what feeds the desktop application is currently scraping
  - o Sam
- Beta Demo
  - Scott Presented
- UG1 Rework
  - Scott (w/ some help from Sam)
- **P2:** Finalized non extension portion of P2, exe deployable (more stability), and redocumented in User Guide
  - Scott

## **Goals & Priorities**

(List short- and long-term goals in decreasing order of importance; state who is primary responsible and when due)

#### Short-Term

- **P6**: implement try catch to prevent any loop and send errors to the front-end and suggest alternative ways.
  - Alec(10/31)

- **P6:** Implement a way to suspend the model on user interaction w/ the pause/play button on the desktop application
  - o Sam (11/4)
- P2: Finalize google review process for public web extension link
  - Max (11/4)(or whenever google decides to finish its review)
- **P5:** Finish programming section of the caching system, hookup to
  - Scott (11/4)
- **P6**: continuously update the user-interface on chrome extension to be better formatted (Alignment & other elements)
  - Alec(11/11)

#### Long-Term

- W2 Implement Desktop UI Wireframes
  - November 27th (Sam)
- **W2** Implement updated extension UI Wireframes
  - November 27th (Max)
- P2 Installation Process, Installer for desktop application
  - November 27th (Alec / Scott)
- **P3** GPU utilization and metrics within desktop application
  - November 27th (Sam)
- W4 Optimizations to data processing using new metrics for recommendation
  - November 27th (Aaron)
- DD3 Final Design Document and Demo
  - December 2nd (Team)
- **DEMO** Final Demos
  - December 2nd-9th (Team)

## Needs