Team 5 | Sprint 3
Daily Scrum Minutes

*Not all daily scrums may be recorded. This is merely evidence to demonstrate that such meetings are occurring

---

Friday, April 6th, 2023

- The goal for the next meeting will be to discuss the takeaways from Sprint 1 and set goals for Sprint 2.
  - Everyone should reflect on these two points and provide feedback during the next meeting.
- Jeffrey is thinking about creating a custom endpoint that returns both the tokens and user/player info when given a valid username and password.
  - This should drop the required calls on login down to one.
  - Chris isn't sure if this is a good solution as authentication and user details are typically separate for a couple of reasons including security.
    - Will need further testing to validate.
- No one has received any grades from the professor aside from discussion post #1.
  - Jeffrey has had the professor before and feels confident that all the grades will still come in.
- General reminder from Thomas to not forget to do the discussion post before it is due on Saturday.
- Everyone should keep thinking about Sprint Issues for when the Sprint is formally organized on Monday.

Monday, April 10th, 2023

- *See Sprint Review Meeting Minutes in GitHub Repository*

Wednesday, April 12th, 2023

- Jeffrey has continued work on the friends list and it is currently appearing as a completely separate page.
  - Thomas thinks it is best if it still appears as a modal for usability purposes.
- Jeffrey also had a question about the edit button next to the players and what it does.

Team 5 | Sprint 3
Daily Scrum Minutes

Not all daily scrums may be recorded. This is merely evidence to demonstrate that such meetings are occurring

- - In the prototype, it's a dropdown chevron that displays a dropdown menu when clicked. It would allow the user to quickly remove a friend, block them, or view their profile (i.e., link to the other user's profile page)
- Chris is wondering if the team is branching off of master or main.
  - Any branches should be made off of the "main" branch.

Thursday, April 13th, 2023

- The first round of grades is finally in on D2L.
- Thomas is doubling down on his items as he hasn't made much progress due to being overwhelmed with other courses.
- In general, issues need to be moved in Jira from code review a little sooner as the main feedback on Sprint 1 was regarding the Sprint Burndown Chart.
- Jeffrey is continuing efforts on the friends list modal.
- Chris and King are continuing efforts on backend player API calls.

Friday, April 14th, 2023

- Thomas has updated the GitHub readme with Sprint 3 forecasting and information.
  - He is going to work on getting the last BDD test finished.
  - The current burndown chart progress was posted in the Teams group.
    - Need to start pushing some more items through soon as no progress has been made in finishing any.
  - He is also going to try and do more Web Service research.
- Jeffrey is going to finish the friend's list modal today so that the burndown chart can start moving downwards.
  - It's not on the prototype, but Jeffrey suggested that the Friend Control Modal also have the option to remove a player from the party - accepted by the group.
- Find Games page is currently only a placeholder and has not been implemented yet.
- Chirs took time off from work to finish project requirements. He is going to work on the recommended player feature as well as the Web services integration.
- King has created a PR to fix a backend issue with the Friends list and Chris will review it.

Saturday, April 15th, 2023

- Thomas has created a PR on the Player Search e2e test if anyone has time to look it over during the weekend.
  - Jeffrey will take a look at it.
- Jeffrey is going to get a PR up for the updated friend list modal and various other updates.
  - Thomas will take a look over the PR

Sunday, April 16th, 2023

- Jeffrey is working on getting the friend's list and Player Search functionality integrated with the backend.
- Thomas is working on getting the unit tests finished, API research fleshed out, and templates for the paper and the presentation completed.
- General reminder from Thomas that there is still one discussion post left for the course.

Monday, April 17th, 2023

- *See Sprint Review Meeting Minutes in GitHub Repository*

Tuesday, April 18th, 2023

- Jeffrey has suggested an [API](#) to get information for various games such as names, descriptions, and game cover art.
  - He also got the unit tests working that Thomas was having trouble with before by simulating the unit state.
- With Jeffrey's changes, Thomas will work on completing the unit test suite.

Team 5 | Sprint 3
Daily Scrum Minutes

*Not all daily scrums may be recorded. This is merely evidence to demonstrate that such meetings are occurring

---

Wednesday, April 19th, 2023

- Professor announced that no final research paper will be required. However, the research presentation is still required.
  - The group decided that they will write the paper for extra credit if everything else is finished and there is time. There is no need to stress everyone out if there is too much going on.
- Thomas created and filled out most of the presentation for the Programming Project.
- Thomas is looking at Jeffrey's PR to fix the unit test and was wondering if he added the last remaining test (of the 10 new ones required).
  - It still needs one more unit test, which Thomas will work on creating.
- Jeffrey is going to start on the presentation as well. He is currently waiting on the recommended player algorithm from Chris and King as well as the Web Service.