

Team 5 Meeting Minutes

Monday, April 17th, 2023

- Weekly sprint review meeting
- Individual Updates:
 - **Thomas**
 - Did a lot of work on the Programming Presentation which the professor axed.
 - Reviewed a PR for Jeffrey's first Game Search PR
 - Finished the basic outline for Research Presentation
 - Finishing Sprint documentation tonight and tomorrow and will do the final checks for the group on Wednesday.
 - **Jeffrey**
 - Fixed an issue with the blocked player functionality and the Player Search unit tests.
 - Continuing backend integration efforts while ensuring that the CI/CD continues to deploy.
 - **Chris & King**
 - Finished functionality to return recommended players after search.
 - King is working with Jeffrey to ensure that the CI/CD is good to go.
- The Party functionality has already been completed so there's no need for further effort on it.
- Thomas will repost the master research document in the Teams chat so that everyone can reference it.
- Next Steps:
 - Create a short video demo that highlights the team's efforts just to be safe.
 - Jeffrey will handle this.
 - Finish the research presentation.
 - Divide the slides into sections for everyone to record and work on.
 - Soft deadline for finishing the presentation is Wednesday at noon and the hard deadline is Wednesday at 6:00pm EST to turn it in.
 - Finalize the documentation and burndown chart.
 - Polish the final product to ensure that it is ready to be turned in.
 - Turn in all deliverables after final checks.