

## Team 5 Meeting Minutes

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*Monday, January 30th, 2023*

- We will start our first “official” sprint next week but will get a jump start on items this week.
  - The 1st sprint for the class begins Thursday and ends March 2nd.
- Thomas will work to get a list of items and tickets up on Jira by the end of the day Wednesday (for the next 1.5 weeks). Action items will likely be:
  - Getting a Figma Prototype started
  - Creating test data that can be parsed for the application.
  - Start developing the backend to be able to parse data.
  - Start establishing testing procedures and algorithms
  - Get proper documentation established such as ERR diagrams, database schemas, and function and non-functional requirements (amongst other documents).
- Thomas and Jeffrey will focus on the front end (i.e., Figma prototyping), while Chris and King will focus on starting the backend algorithm.
  - Should be able to work simultaneously on both ends until it the algorithm needs to become more advanced (i.e., moving beyond parsing data and pairing it together).
- The project is essentially an application that allows players to find other players from different games, add friends, and form groups based on the following filtering criteria:
  - Play Style
  - Preference
  - Attitude
  - Skill
- The application must also be efficient and parse data from other games.
- The requirements for the first sprint also require Daily Scrums. Thomas doesn't expect anyone to meet this standard because it's almost impossible given how busy we are.
  - At least one Daily Scrum needs to be recorded.
  - As such, we'll have everyone communicate through Jira comments or post updates on their progress (even if there is no progress and is simple) every Wednesday and Friday in Teams (ideally) to satisfy the professor.
    - This is not a hard requirement.
  - Our weekly Monday meetings will act as our official Sprint Review meetings and can count towards the Daily Scrum requirement.
- Thomas will email the professor to make sure that the group is properly formed and won't get penalized.