

## Team 5 Daily Scrum Minutes

*\*Not all daily scrums may be recorded. This is merely evidence to demonstrate that such meetings are occurring*

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### Thursday, February 2nd, 2023

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- Everyone was able to access the Figma prototype through the invite links sent by Jeffrey.
- Chris and King need a minimum entity/data set to test his backend code's functionality.
  - To this end, Jeffrey set up a LucidChart project that the team can collaborate on to create an ER diagram.
  - Short term goal is to complete the diagram as soon as possible and follow it with a clearer database schema.

### Friday, February 3rd, 2023

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- General questions were raised about the finished structure and content of the ER diagram.
  - The ViolationsList attribute is a list of bans or other warnings the user has received to track problematic behavior in the backend.
  - Some attributes overlapped too much and can be simplified by using the ID attribute to join tables.
  - The player/user class will be an aggregator across games to account for potential different user/player names on any given game.
- The application will be a desktop application rather than a mobile application.
- Jeffrey has started practicing creating Figma prototypes to become more familiar with the program.
- Chris and King are continuing their backend development setup.
- The backend is confirmed to be in Django with a Python framework, while the front end will be React.
- Thomas is continuing documentation efforts and overall sprint set up.

### Saturday, February 4th, 2023

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- Standup was a quick check-in with King since his responsiveness had slowed down.
  - King was out on military duty and will be back the following Monday.

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### Sunday, February 5th, 2023

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- Chris is checking in on the initial Django project with the simple react front-end tonight and doing some cleanup on the ER diagram.
  - Needs a wireframe completed in Figma to envision how the API needs to be accessed.
  - Using JetBrains/PyCharm and WebStorm Professional for Django/React environment.
  - Will provide a demo of his progress at Monday's meeting.
- Jeffrey and Thomas set a meeting for Tuesday at 1:30pm to discuss the necessary frames and requirements for the frontend.

### Monday, February 6th, 2023

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- *See Sprint Review Meeting Minutes in GitHub Repository*

### Tuesday, February 7th, 2023

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- *See Daily Scrum Documents in GitHub Repository*

### Wednesday, February 8th, 2023

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- Chris provided some links for Django tutorials:
  - <https://www.valentinog.com/blog/drf/>
  - <https://realpython.com/django-user-management/#create-a-login-page>
  - <https://docs.djangoproject.com/en/4.1/>
- The team is asking for any links for React tutorials as well.
  - Thomas and Jeffrey will look into this.
- Thomas shared notes recorded of Tuesday's front-end meeting.
- Jeffrey has started work on wireframing the authentication pages and some of the user pages.
  - He will use feedback from those to create more formal prototypes.

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### Friday, February 10th, 2023

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- Thomas has looked at Jeffrey's wireframes and provided feedback and changes within Figma. These changes are consolidated into a combined file of all the components as a working prototype.
  - These changes have been approved by Jeffrey, and the ticket is good to be pushed.
- Thomas will work over the weekend to look over the rest of Jeffrey's wireframes and finalize his own. He will also work to get the documentation up-to-date on the GitHub repository.
- Chris and King have been working on the JWT token authentication.
  - King is specifically starting research on alternate SSO methods for Django.
- The BlockList attribute was clarified to be a list of other players that the user has blocked.
- The team needs to develop a layered list of features so that it is easier to understand what is required first and what can be considered more optional.
  - This will be discussed more in-depth at Monday's Sprint Review meeting.

### Monday, February 13th, 2023

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- *See Sprint Review Meeting Minutes in GitHub Repository*

### Wednesday, February 15th, 2023

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- Jeffrey has created the features prioritization sheet and added it to the Microsoft Teams. Everyone should take a look at it and add to it.
- Chris and King are continuing work on backend authentication calls.
- Thomas has updated all project documentation on the GitHub repository and will try to be more consistent about getting it updated.

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### Thursday, February 16th, 2023

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- Everyone is having trouble accessing Jeffrey's feature prioritization sheet, but no major updates aside from that.
  - This issue was resolved during the stand up meeting.

### Friday, February 17th, 2023

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- Thomas checked in with everyone to ensure they saw the announcement on D2L about the updated deadline and upcoming presentations.
  - The presentations will be discussed more in depth during the upcoming Sprint meeting on Monday.
- Thomas went through and edited the feature prioritization document thoroughly so that it more accurately reflects the work required this sprint, work planned for the next sprint, and items that are of the lowest priority.
- Thomas and Jeffrey finished the wireframe for the login service and selected a color theme for the UI prototype design. Goal is to have a working prototype ready for Monday's meeting.
- Chris and King are continuing on backend services. A few tickets have been moved to code review.

### Monday, February 20th, 2023

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- *See Sprint Review Meeting Minutes in GitHub Repository*

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### Tuesday, February 21st, 2023

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- Thomas has completed the login prototype and all of his wireframes.
- Jeffrey has added a basic structure to the frontend to the GitHub repository and added comments to the code where he is unsure about things.
  - Thomas or anyone should take a look at it when possible.
- Backend efforts are continuing as discussed in the sprint review meeting. More tickets have been pushed into code review.
- Thomas and Jeffrey are set to meet Wednesday at 2:00pm about frontend code.

### Wednesday, February 22nd, 2023

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- Thomas and Jeffrey are meeting today at 2pm to discuss frontend code.
- Thomas has updated the documentation on the GitHub repository so that it is up-to-date and included the main image for the application.