

# Team 5 Meeting Minutes

Monday, April 3rd, 2023

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- Weekly sprint review meeting
- Individual Updates:
  - **Thomas**
    - Completed the UI Prototypes.
    - Completed basic organization of the research project and developed some central ideas for the specific topic.
    - Update GitHub repo with Sprint 2 information and started data collection for the burndown chart.
  - **Jeffrey**
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  - **Chris**
    - Blocked player, friends are complete
    - Sprint 2 items are wrapping up nicely and everything should wrap up quickly.
      - Everything has fallen into place as of Sunday, speeding up the process.
  - **King**
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- The team discussed the backend calls that are necessary for each page and how to approach each of them best.
- For integrating web services, a beneficial route could be to pull information about the specific games themselves (such as images, descriptions, players, etc.)
  - Could also implement a down detector web service.
  - Jeffrey has done some basic research to this end.
  - Chris suggested that SSO could also be a valid option.
- Jeffrey was also curious about the CI/CD integration and how it will work with the split services of the React frontend and Django backend.
  - Chris recommends considering them as two individual efforts for the CI/CD deployment. As long as they are both running individually, the application will work the same.
  - King will help Jeffrey with the CI/CD effort.
- Next Steps:
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