

Constitution Modifiers

CON	Hit Points
3	-3
4-5	-2
6-8	-1
9-12	None
13-15	+1
16-17	+2
18	+3

Strength Modifiers

STR	Melee	Open Doors
3	-3	1-in-6
4-5	-2	1-in-6
6-8	-1	1-in-6
9-12	None	2-in-6
13-15	+1	3-in-6
16-17	+2	4-in-6
18	+3	5-in-6

Dexterity Modifiers

DEX	AC	Missile	Initiative
3	-3	-3	-2
4-5	-2	-2	-1
6-8	-1	-1	-1
9-12	None	None	None
13-15	+1	+1	+1
16-17	+2	+2	+1
18	+3	+3	+2



Intelligence Modifiers

INT	Spoken Languages	Literacy
3	Native (broken speech)	Illiterate
4-5	Native	Illiterate
6-8	Native	Basic
9-12	Native	Literate
13-15	Native + 1 additional	Literate
16-17	Native + 2 additional	Literate
18	Native + 3 additional	Literate

Wisdom Modifiers

WIS	Magic Saves
3	-3
4-5	-2
6-8	-1
9-12	None
13-15	+1
16-17	+2
18	+3

Charisma Modifiers

CHA	NPC Reactions	Retainers	
		Max #	Loyalty
3	-2	1	4
4-5	-1	2	5
6-8	-1	3	6
9-12	None	4	7
13-15	+1	5	8
16-17	+1	6	9
18	+2	7	10

Prime Requisite Modifiers

Prime Requisite	XP Modifier
3-5	-20%
6-8	-10%
9-12	None
13-15	+5%
16-18	+10%