

Talon E Baker

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Education

2019 BS in Computer Science: Game Design
University of California Santa Cruz

Experience

Astronics Test Systems (Summer work during college)

Sep 2014 - Jun 2018
Irvine, CA

Jr. Field Service Engineer

- Helped with installation of large integrated ATE systems and the maintenance of existing Pacific Rim locations.
- Assisted in maintaining the accuracy of the tools during and after the installation to insure their precision for full-scale production.
- Collected and organized data from the tools and machines.
- Updated weekly reports to be presented to the customer.
- Participated in fleet upgrade and retrofitted machines with customer requested enhancements while in full scale production.

National Youth Mentor Association (Internship during college)

Dec 2013 - Jan 2015
Laguna Hills, CA

Creative Director

- Prototype tester: screening methods and software for creating a more user-friendly and streamline experience for the user.
- Helped design the current logo for the company.
- Helped mind-map the foundation of the NYMA Team and assisted in possible advertising strategies.

Home Depot

Sep 2011 - Sep 2014
Laguna Niguel, CA

Paint sales associate

- Managed proper disposal of hazard material.
- Provided color consultation and general help in the process of painting a house.
- Mixed colors for customers and maintained the cleanliness of the paint department.

EADS North America Test and Services (Internship during college)

Jun 2010 - Sep 2010
Irvine, CA

IT Assistant, Shipping & Receiving intern

- Organized company software from paper files and records to digital records.
- Assisted with troubleshooting of office computer networks.
- Packed and shipped boxes for outgoing mail as well as received and delivered incoming mail.

Certifications and Continuing Education

- Spring-semester of 2015 I was a student-aid at Saddleback College helping with computer science related problems and questions.
- Participated and placed in the ACM-ICPC International Collegiate Programming Contest in 2014 and 2015
- In my senior year of high school I was awarded a small scholarship from Pixar for my work in animation.

Computer Skills & Projects

- Intermediate in programming languages: C++ • Java • Assembly • Javascript • WebGL
- Undergraduate Research in the Center for Games & Playable Media in the Expressive Intelligence Studio at UCSC Spring 2016.