Unit 5—Lesson 1: Closures

Closures

let sortedTracks = tracks.sorted (

```
(firstTrack: Track, secondTrack: Track) -> Bool in
  return firstTrack.trackNumber < secondTrack.trackNumber</pre>
```

Syntax

```
func sum(numbers: [Int]) -> Int {
   // Code that adds together the numbers array
   return total
}
```

```
let sumClosure = { (numbers: [Int]) -> Int in
   // Code that adds together the numbers array
   return total
}
```

```
// A closure with no parameters and no return value
let printClosure = { () -> Void in
  print("This closure does not take any parameters and does not return a value.")
// A closure with parameters and no return value
let printClosure = { (string: String) -> Void in
  print(string)
// A closure with no parameters and a return value
let randomNumberClosure = { () -> Int in
  // Code that returns a random number
// A closure with parameters and a return value
let randomNumberClosure = { (minValue: Int, maxValue: Int) -> Int in
  // Code that returns a random number between `minValue` and `maxValue`
```

Passing closures as arguments

```
let sortedTracks = tracks.sorted { (firstTrack: Track, secondTrack: Track) -> Bool in
   return firstTrack.trackNumber < secondTrack.trackNumber
}</pre>
```

```
let sortedTracks = tracks.sorted { (firstTrack: Track, secondTrack: Track) -> Bool in
   return firstTrack.starRating < secondTrack.starRating
}</pre>
```

```
let sortedTracks = tracks.sorted { (firstTrack: Track, secondTrack: Track) -> Bool in
  return firstTrack.starRating < secondTrack.starRating
}</pre>
```

```
let sortedTracks = tracks.sorted { (firstTrack, secondTrack) -> Bool in
  return firstTrack.starRating < secondTrack.starRating
}</pre>
```

```
let sortedTracks = tracks.sorted { (firstTrack, secondTrack) in
  return firstTrack.starRating < secondTrack.starRating
}</pre>
```

```
let sortedTracks = tracks.sorted { return $0.starRating < $1.starRating }</pre>
```

```
let sortedTracks = tracks.sorted { $0.starRating < $1.starRating }</pre>
```

Map

Filter

Reduce

```
// Initial array
let firstNames = ["Johnny", "Nellie", "Aaron", "Rachel"]
  Creates an empty array that will be used
  to store the full names
var fullNames: [String] = []
for name in firstNames {
    let fullName = name + " Smith"
    fullNames.append(fullName)
```

fullNames

O	"Johnny Smith"
1	"Nellie Smith"
2	"Aaron Smith"
3	"Rachel Smith"

```
// Initial array
let firstNames = ["Johnny", "Nellie", "Aaron", "Rachel"]

// Creates a new array of full names by adding "Smith"

// to each first name
let fullNames = firstNames.map { (name) -> String in return name + " Smith"
}
```

fullNames

O	"Johnny Smith"
1	"Nellie Smith"
2	"Aaron Smith"
3	"Rachel Smith"

```
// Initial array
let firstNames = ["Johnny", "Nellie", "Aaron", "Rachel"]

// Creates a new array of full names by adding "Smith"

// to each first name
let fullNames = firstNames.map{ $0 + " Smith" }
```

fullNames

O	"Johnny Smith"
1	"Nellie Smith"
2	"Aaron Smith"
3	"Rachel Smith"

```
let numbers = [4, 8, 15, 16, 23, 42]

var numbersLessThan20: [Int] = []

for number in numbers {
    if number < 20 {
        numbersLessThan20.append(number)
    }
}</pre>
```

numbersLessThan20

0	4
1	8
2	15
3	16

```
let numbers = [4, 8, 15, 16, 23, 42]

let numbersLessThan20 = numbers.filter { (number) -> Bool in

    return number < 20
}</pre>
```

numbersLessThan20

0	4
1	8
2	15
3	16

```
let numbers = [4, 8, 15, 16, 23, 42]
let numbersLessThan20 = numbers.filter{ $0 < 20 }</pre>
```

numbersLessThan20

O	4
1	8
2	15
3	16

```
let numbers = [8, 6, 7, 5, 3, 0, 9]

var total = 0

for number in numbers {
   total = total + number
}
```

```
let numbers = [8, 6, 7, 5, 3, 0, 9]
let total = numbers.reduce(0) { (currentTotal, newValue) -> Int in
    return currentTotal + newValue
}
```

```
let numbers = [8, 6, 7, 5, 3, 0, 9]
let total = numbers.reduce(0,{ $0 + $1})
```

Closures capture their environment

```
animate {
   self.view.backgroundColor = .red
}
```

Unit 5—Lesson 1

Lab: Closures



Open and complete the exercises in Lab - Closures.playground