# Rajiv Mishra

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## **EDUCATION**

Vidyadeep University

Surat, India

Master of Computer Application

2024 – 2026

• Secured 8.62 SGPA in the current academic year.

Veer Narmada Collage of Science and Commerce

Surat , India

Bachelor of Science

2020 - 2023

• Participated in the National Cadet Corps (NCC).

## **PROJECTS**

## Al Background Remover <u>live</u> | <u>gitHub</u>

march-2025

- An AI-powered tool to remove backgrounds from images using external API.
- Built with React, ShadCN, Tailwind CSS, Axios, Local Storage and Context API for State Management.
- Additional features include image size reduction and downloadable output.

#### GameHub live | gitHub

jan- 2025

- A gambling-style web app featuring games like Aviator, Mines Stake, and Fortune of Apples.
- Developed with React, JavaScript, Context API, Tailwind CSS, and Local Storage.
- It's a Client-side game, Currently includes three playable games with plans to add more.

## **SKILLS**

**Technical:** HTML, CSS, JavaScript, React, Axios, REST APIs, Firebase Realtime Database, LocalStorage, GSAP (Animations) **Tools:** Git, GitHub, Chrome DevTools, VS Code, Firebase Console, Netlify

#### **ACHIEVEMENTS**

Built mobile friendly web app to manage my Diwali crackers local shop

oct -2024

- Developed entirely on a mobile device, as I had no access to a laptop at the time, self-learned and implemented everything as a beginner using vanilla JavaScript
- Helped with shop operations, supported my shop employees, and built customer trust resulting in increased sales.
- While the app lacks modern optimizations (e.g. large images, limited desktop support), it effectively served its purpose.
- live | gitHub (mobile view is recommended) planning to rebuild it with industry standards by this Diwali.