

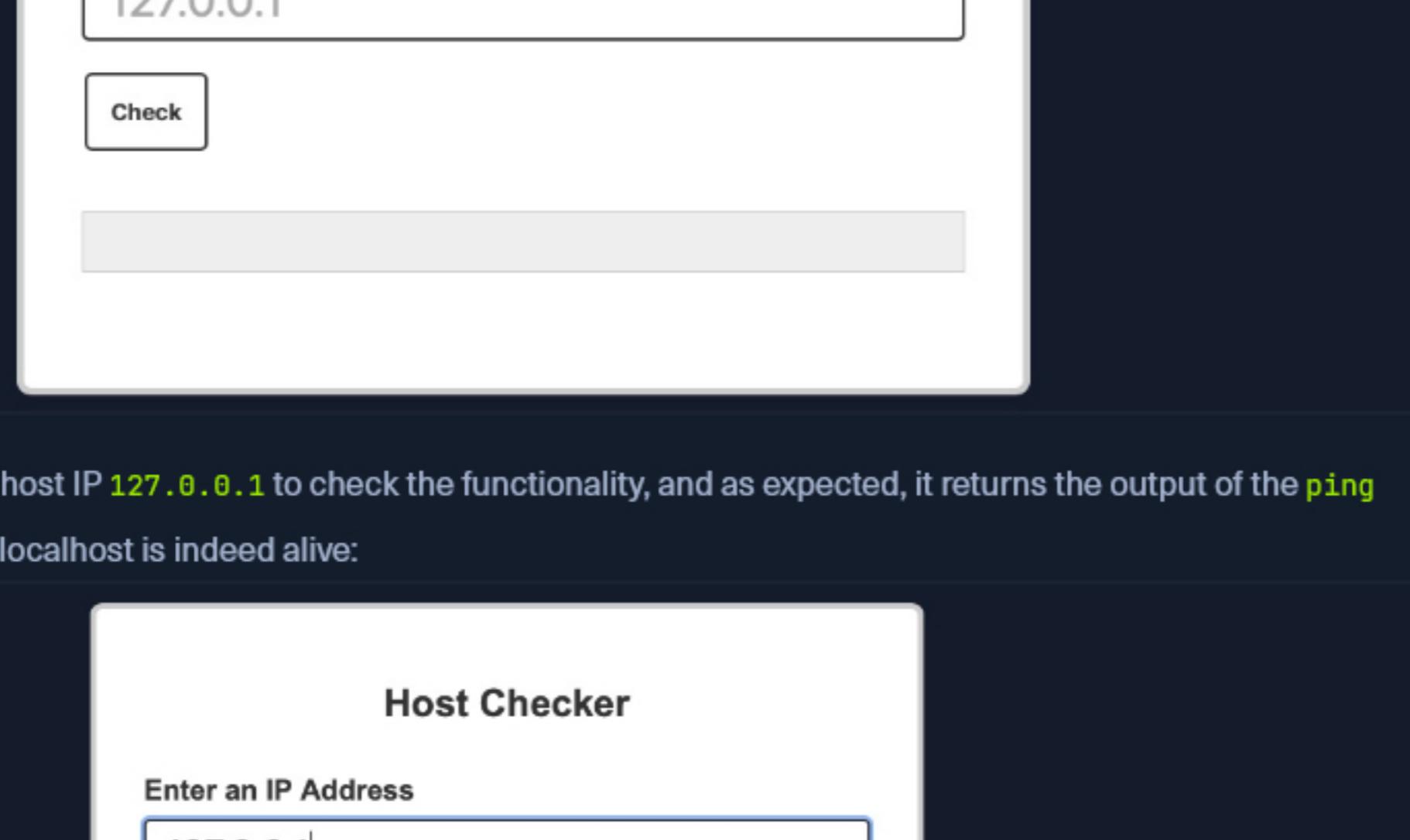
## Detection

The process of detecting basic OS Command Injection vulnerabilities is the same process for exploiting such vulnerabilities. We attempt to append our command through various injection methods. If the command output changes from the intended usual result, we have successfully exploited the vulnerability. This may not be true for more advanced command injection vulnerabilities because we may utilize various fuzzing methods or code reviews to identify potential command injection vulnerabilities. We may then gradually build our payload until we achieve command injection. This module will focus on basic command injections, where we control user input that is being directly used in a system command execution a function without any sanitization.

To demonstrate this, we will use the exercise found at the end of this section.

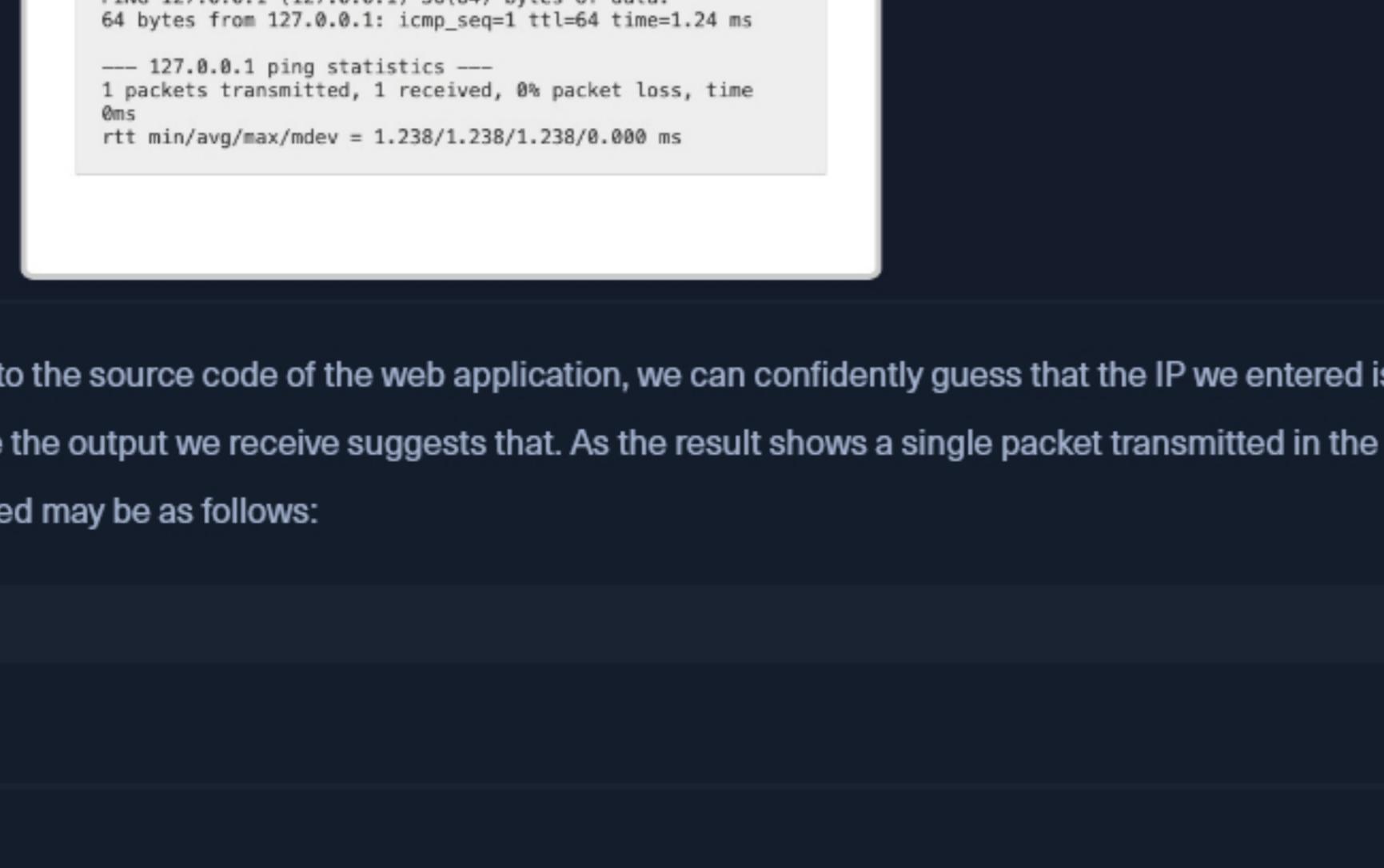
### Command Injection Detection

When we visit the web application in the below exercise, we see a **Host Checker** utility that appears to ask us for an IP to check whether it is alive or not:



The screenshot shows a 'Host Checker' interface. It has a text input field labeled 'Enter an IP Address' containing '127.0.0.1'. Below the input is a 'Check' button. The rest of the page is a plain white space.

We can try entering the localhost IP **127.0.0.1** to check the functionality, and as expected, it returns the output of the **ping** command telling us that the localhost is indeed alive:



The screenshot shows the same 'Host Checker' interface. The input field now contains '127.0.0.1'. Below the input is a 'Check' button. Underneath the button, the page displays the output of a ping command: 'PING 127.0.0.1 (127.0.0.1) 56(84) bytes of data. 64 bytes from 127.0.0.1: icmp\_seq=1 ttl=64 time=1.24 ms'. Below this, it shows '--- 127.0.0.1 ping statistics ---' and '1 packets transmitted, 1 received, 0% packet loss, time 0ms'. At the bottom, it says 'rtt min/avg/max/mdev = 1.238/1.238/1.238/0.000 ms'.

Although we do not have access to the source code of the web application, we can confidently guess that the IP we entered is going into a **ping** command since the output we receive suggests that. As the result shows a single packet transmitted in the ping command, the command used may be as follows:

Code: **bash**

```
ping -c 1 OUR_INPUT
```

If our input is not sanitized and escaped before it is used with the **ping** command, we may be able to inject another arbitrary command. So, let us try to see if the web application is vulnerable to OS command injection.

### Command Injection Methods

To inject an additional command to the intended one, we may use any of the following operators:

Injection Operator	Injection Character	URL-Encoded Character	Executed Command
Semicolon	;	%3b	Both
New Line	\n	%0a	Both
Background	&	%26	Both (second output generally shown first)
Pipe		%7c	Both (only second output is shown)
AND	&&	%26%26	Both (only if first succeeds)
OR		%7c%7c	Second (only if first fails)
Sub-Shell	..	%60%60	Both (Linux-only)
Sub-Shell	\$()	%24%28%29	Both (Linux-only)

We can use any of these operators to inject another command so **both** or **either** of the commands get executed. **We would write our expected input (e.g., an IP), then use any of the above operators, and then write our new command.**

Tip: In addition to the above, there are a few unix-only operators, that would work on Linux and macOS, but would not work on Windows, such as wrapping our injected command with double backticks ( `` ) or with a sub-shell operator (\$()).

In general, for basic command injection, all of these operators can be used for command injections **regardless of the web application language, framework, or back-end server**. So, if we are injecting in a **PHP** web application running on a **Linux** server, or a **.Net** web application running on a **Windows** back-end server, or a **NodeJS** web application running on a **macOS** back-end server, our injections should work regardless.

Note: The only exception may be the semi-colon ;, which will not work if the command was being executed with **Windows Command Line (CMD)**, but would still work if it was being executed with **Windows PowerShell**.

In the next section, we will attempt to use one of the above injection operators to exploit the **Host Checker** exercise.

### Questions

Answer the question(s) below to complete this Section and earn cubes!

Target: [Click here to spawn the target system!](#)

+ 0  Try adding any of the injection operators after the ip in IP field. What did the error message say?

Please match the requested format.

 Submit

 Hint

 Cheat Sheet

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### My Workstation

OFFLINE

 Start Instance

 0 / 1 spawns left