



Vertex Cover and Bin Packing

The vertex-cover problem

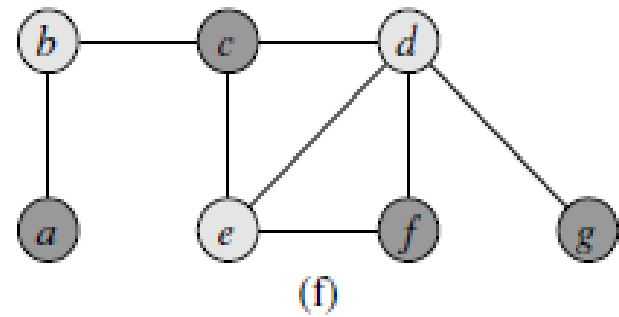
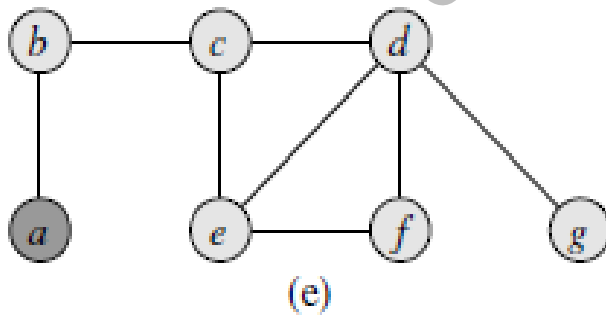
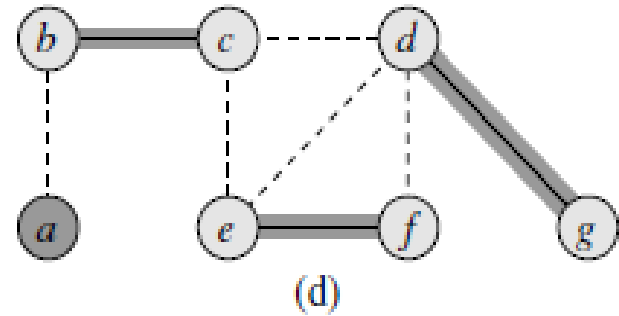
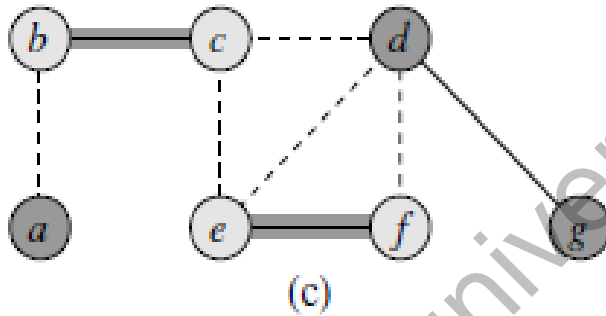
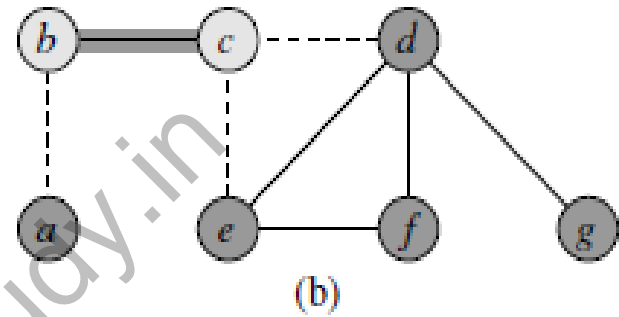
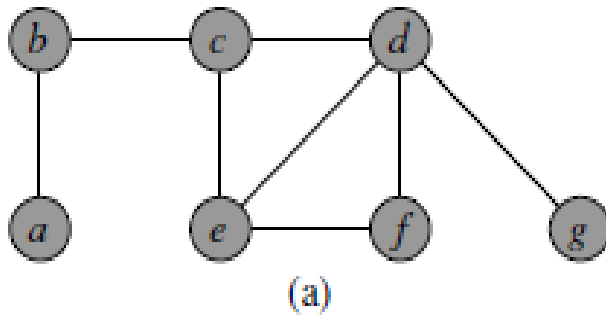


A *vertex cover* of an undirected graph $G = (V, E)$ is a subset $V' \subseteq V$ such that if (u, v) is an edge of G , then either $u \in V'$ or $v \in V'$ (or both). The size of a vertex cover is the number of vertices in it.

APPROX-VERTEX-COVER(G)

```
1   $C \leftarrow \emptyset$ 
2   $E' \leftarrow E[G]$ 
3  while  $E' \neq \emptyset$ 
4      do let  $(u, v)$  be an arbitrary edge of  $E'$ 
5           $C \leftarrow C \cup \{u, v\}$ 
6          remove from  $E'$  every edge incident on either  $u$  or  $v$ 
7  return  $C$ 
```

Example



The set cover problem



An instance (X, \mathcal{F}) of the *set-covering problem* consists of a finite set X and a family \mathcal{F} of subsets of X , such that every element of X belongs to at least one subset in \mathcal{F} :

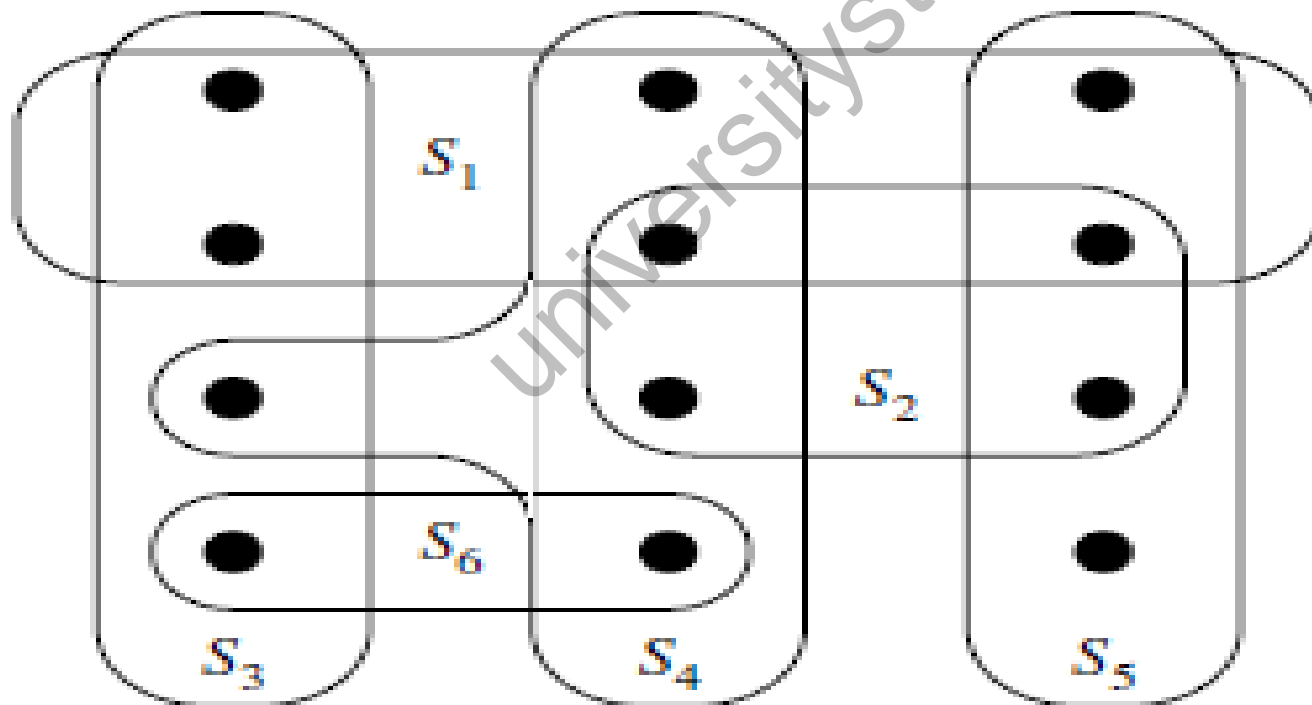


Figure 35.3 An instance (X, \mathcal{F}) of the set-covering problem, where X consists of the 12 black points and $\mathcal{F} = \{S_1, S_2, S_3, S_4, S_5, S_6\}$. A minimum-size set cover is $\mathcal{C} = \{S_3, S_4, S_5\}$. The greedy algorithm produces a cover of size 4 by selecting the sets S_1, S_4, S_5 , and S_3 in order.

A greedy approximation algorithm

The greedy method works by picking, at each stage, the set S that covers the greatest number of remaining elements that are uncovered.

Set cover algo



GREEDY-SET-COVER(X, \mathcal{F})

```
1   $U \leftarrow X$ 
2   $\mathcal{C} \leftarrow \emptyset$ 
3  while  $U \neq \emptyset$ 
4      do select an  $S \in \mathcal{F}$  that maximizes  $|S \cap U|$ 
5           $U \leftarrow U - S$ 
6           $\mathcal{C} \leftarrow \mathcal{C} \cup \{S\}$ 
7  return  $\mathcal{C}$ 
```

Bin Packing



- In the **bin packing problem**, objects of different volumes must be packed into a finite number of bins or containers each of volume V in a way that minimizes the number of bins used. In [computational complexity theory](#), it is a [combinatorial NP-hard](#) problem.
- There are many [variations](#) of this problem, such as 2D packing, linear packing, packing by weight, packing by cost, and so on.
- They have many applications, such as filling up containers, loading trucks with weight capacity constraints, creating file [backups](#) in removable media and technology mapping in [Field-programmable gate array semiconductor chip](#) design.

- The bin packing problem can also be seen as a special case of the [cutting stock problem](#).
- When the number of bins is restricted to 1 and each item is characterised by both a volume and a value, the problem of maximising the value of items that can fit in the bin is known as the [knapsack problem](#).
- Despite the fact that the bin packing problem has an [NP-hard computational complexity](#), optimal solutions to very large instances of the problem can be produced with sophisticated algorithms.
- In addition, many [heuristics](#) have been developed: for example, the **first fit algorithm** provides a fast but often non-optimal solution, involving placing each item into the first bin in which it will fit.
- It requires $\Theta(n \log n)$ time, where n is the number of elements to be packed.

Bin packing



- The algorithm can be made much more effective by first [sorting](#) the list of elements into decreasing order (sometimes known as the first-fit decreasing algorithm), although this still does not guarantee an optimal solution, and for longer lists may increase the running time of the algorithm.
- It is known, however, that there always exists at least one ordering of items that allows first-fit to produce an optimal solution. [\[1\]](#)
- An interesting variant of bin packing that occurs in practice is when items can share space when packed into a bin.
- Specifically, a set of items could occupy less space when packed together than the sum of their individual sizes.

- This variant is known as VM packing^[2] since when virtual machines (VMs) are packed in a server, their total memory requirement could decrease due to pages shared by the VMs that need only be stored once.
- If items can share space in arbitrary ways, the bin packing problem is hard to even approximate.
- However, if the space sharing fits into a hierarchy, as is the case with memory sharing in virtual machines, the bin packing problem can be efficiently approximated.



Thank You !!!

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