






SILAS THOMPSON

JUNIOR JAVA DEVELOPER

CONTACT

s.thompson@email.com 
(123) 456-7890 
Los Angeles, CA 
[LinkedIn](#) 
[Github](#) 

EDUCATION

B.S.
Computer Science
California State
University
September 2015 - June 2019
Long Beach, CA
GPA: 3.9

SKILLS

Java
SQL
APIs
Springboot
Angular.js
JavaScript
HTML
CSS
Django

CAREER OBJECTIVE

Software engineer with a proven ability to work creatively in small and large team environments. For a team project, I was responsible for the front end, and I took it upon myself to learn Django back end to ensure smooth interactions without the need to delay the back-end engineer's other work. Now looking for an opportunity to use these skills in a collaborative environment with other passionate technologists creating delightful experiences for Motion Recruitment's end users.

WORK EXPERIENCE

Java Developer Intern

Magnus Technology Solutions

June 2019 - current / Los Angeles, CA

- Developed 2 high-quality software and web applications with 3 interns and senior developer.
- Analyzed and maintained 4 existing software applications.
- Designed scalable, **testable code with 96% positive feedback from mentors.**
- Discovered and fixed 20+ programming bugs.
- Collaborated with 3 designers, 2 managers, and other developers across the project teams.
- Worked with Quality Assurance team to **determine if 15+ applications fit specification and technical requirements.**
- Maintained the security and integrity of 30+ software and web applications.

PROJECTS

Campus Events Tracker

Creator

- Developed and designed full stack Java application to display campus events with the application while updating every 24 hours.
- Used Travis for hosting to facilitate open source contributions from other college students.
- Tuned and monitored application performance.
- Debugged and troubleshoot code related issues/defects to **ensure application remained functional and 100% bug-free.**
- Followed ARIA and A11y accessibility standards to ensure users with disabilities had highest quality UI/UX.