

Name _____

iPad # _____

Design Thinking Questions:

Directions: Play three games timed at four minutes each. After each game, answer the design thinking questions: 3 things you liked, and 3 things you would change about the game.

Game 1:

3 things you like about the game



3 things you would change (or leave out of your game)



Game 2:

3 things you liked about the game



3 things you would change (or leave out of your game)



Game 3:

3 things you liked about the game



3 things you would change (or leave out of your game)

