

Coding Marathon Problem Statement 3

Create an abstract class **Exam** with the following attributes

- **examType** of type enum class which could be either UNIT_TEST, MID-TERM or END_SEM.
- **examCode** of type string that stores the code of the exam to be conducted.
- **timeDuration** of type short that stores duration for the exam in minutes.
- A pure virtual method **DisplayAttributes** that accepts a parameter with no arguments.
- A parameterized constructor that accepts all parameters and creates the object.

Create a child class **OnlineExam** that inherits from **Exam** class and has the following unique attributes

- **examPlatform** of type enum class which could be MEET, TEAMS or ZOOM.
- Create an overridden method **DisplayAttributes** to print all data members of this class.(Note: Create your own display format.)
- A parameterized constructor that accepts all parameters and creates the object.
- A copy constructor that copies values from an existing object of this class to create the object.
- An overloaded **+ operator** that returns the total of **timeDuration** of 2 instances of OnlineExam.

Create the following functionalities in functionalities.cpp file

1. A function to create 5 objects of **OnlineExam** type. The objects must be created on the heap.
2. A function that returns the **examPlatform** enum value for the object whose examCode is passed as a parameter.
3. A function to print the **timeDuration** value of first N objects in the container, where N is passed as a parameter to the function.
4. A function that returns true or false based on whether all instances have **timeDuration** over 60 or not.
5. A function to find and return pointers to all instances whose **timeDuration** is above a threshold value passed as a parameter. The pointers to instances to be returned must be stored in an array.
6. A function that takes 2 arguments, both pointers to instances of **OnlineExam**. The function must return the result of argument1 + argument2 (by using overloaded + operator in the class).
7. A function to delete all allocations made on the heap.

Create a Main.cpp file with code to demonstrate each function from the functionalities.cpp file.