

DIGBIJAY MOHAN SAIKIA

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Aspiring UI/UX designer seeking an internship/job position to apply and further develop my design skills, while contributing to innovative and user-centric projects.

EXPERIENCE

Freelance Video Editor and Graphics Designer (2020-Present)

- Produced sponsorship video for Filmora, demonstrating editing software features.
- Produced a promotional video for HitPaw, highlighting their watermark remover software's effectiveness and ease of use.

CERTIFICATIONS

UI/UX, Internshala, 08/05/24

Complete Figma Megacourse: UI/UX Design Beginner to Expert, Udemy, 12/06/2022

HTML, Sololearn, 01/04/19

PROJECTS

MeloMix: A Music Player & Playlist Sharing App - [Internshala Project]

- According to the project's assignment, conducted research to identify user demographics, preferences, and behaviors. Based on the gathered information, created detailed personas representing different user segments.
- Mapped out user journeys within the app, defining navigation paths and interaction points for a seamless experience.
- Created wireframes and visual designs to outline the app's layout, incorporating branding elements and ensuring consistency. Developed interactive prototypes and conducted usability testing iteratively to gather feedback and validate design decisions.

Eat Tasty: A Recipe Sharing Website- [Internshala Project]

- Conducted research, including competitive analysis, to understand user demographics, preferences, and behaviors, resulting in detailed personas. Mapped out user journeys for intuitive browsing, incorporating insights from competitive research.
- Designed and crafted layouts and interfaces with branding elements for consistency and engagement, independently developed interactive prototypes and conducted thorough usability testing to refine design decisions iteratively.

Let's Party: A Small Event Planning mobile app - [Internshala Project]

- Crafted personas and pinpointed pain points to shape an app meeting user needs.
- Developed wireframes and visuals, guiding development for an intuitive user experience.

SKILLS

- **Technical:** Figma, Adobe XD, Adobe Photoshop, HTML, CSS, PHP, SQL, Firebase
- **Design:** Information Architecture, User flow, Wireframing, Prototyping, User Interface (UI) Design, User Experience (UX) Design, Interaction Design, Visual Design, Usability Testing, Responsive Web, App Design

EDUCATION

- **Master of Computer Applications (Oct 2023)**
Sikkim Manipal Institute of Technology (Majitar, Sikkim)
- **Bachelor of Computer Applications (Oct 2021)**
Assam Don Bosco University (Guwahati, Assam)