

01 **PROFESSIONAL EXPERIENCE RESPONSIBILITIES YEAR** Lead Product Designer, Wavv (Social coordination app) 2022-now Ape Unit (Creative Tech Studio) Owned the full product lifecycle from early concept to live features, balancing UX, strategy, research, copy, and roadmap in a small crossfunctional team. Collaborated closely with frontend and backend teams to ensure clean implementation Shipped features that led to a measurable increase in retention (based on user interviews and testing) Dacade (Blockchain learning platform) Audited and redesigned flows for 22,000+ users across multiple journeys · Rebuilt the design system for consistency, long-term usability, and modularity across the platform. · Mentored 10+ junior developers across design-engineering handoff, helping bridge visual/motion skill gaps Atem (Carbon credit platform) · Designed end-to-end UI/UX, from design system, dashboard to animated prototype Defined design specs for development team and shaped early product identity Lead Brand & Visual Designer, Led the design team and collaborated closely with marketing to align 2021-2 Centrifuge brand, visual assets, and product across multiple platforms · Supported marketing efforts through landing pages, campaigns, and branded content for 80,000+ community members Built and launched a design system, improving handoff and visual consistency with over 1.5k Figma downloads Designed responsive UI for three products: a DeFi app, token airdrop, and NFT marketplace SELECTED INDEPENDENT PROJECTS **RESPONSIBILITIES** 02 YEAR Visual & Brand Designer, 2025 Designing the new website and visual identity for a decentralized privacy Women in Web3 Privacy collective, working closely with members to translate shared values into a clear, inclusive, and trustworthy online presence Art Director & Product Designer, 2023 Art directed and designed a multi-chain airdrop that enabled 500,000+ **Dymension** users to claim \$390M in DYM tokens through a seamless, interactive experience. · Led cross-functional collaboration to deliver a visually impactful, brandaligned user journey. Web Designer & Developer, 2019 • Designed & developed a film conference website for 5,000+ international Purin Pictures attendees in 3 days 03 UNIVERSITY **YEAR** DEGREE 2021 Harbour.Space, Spain MA Interaction Design 2018 University College London, UK MSc Public Policy Wesleyan University, USA BA Psychology / BA Social, Cultural, Critical Theory 2017

UI/UX, UX WRITING, PROTOTYPING, FRONT-END DEVELOPMENT, QUALITATIVE/

QUANTITATIVE RESEARCH, ART DIRECTION, STRATEGY, HTML/CSS/JS, CREATIVE CODING

JAVASCRIPT, REACT, PROCESSING, FIGMA, ADOBE CC (INC. AFTER EFFECTS), SPARK AR

06 RECOGNITION IT'S NICE THAT (2021), SUPERHI (2020)

SKILLS

TOOLS

04

05