



# Machine Learning for Time Series (MLTS)

Lecture 2: Time Series Fundamentals

and Definitions (Part 2)

# Dr. Dario Zanca

Machine Learning and Data Analytics (MaD) Lab Friedrich-Alexander-Universität Erlangen-Nürnberg 24.10.2024

# **Topics overview**



- Time series fundamentals and definitions 8.
   (Part 1)
- Time series fundamentals and definitions (Part 2)
- 3. Bayesian Inference and Gaussian Processes
- 4. State space models (Kalman Filters)
- 5. State space models (Particle Filters)
- 6. Autoregressive models
- 7. Data mining on time series

- 8. Deep Learning (DL) for Time Series (Introduction to DL)
- 9. DL Convolutional models (CNNs)
- 10. DL Recurrent models (RNNs and LSTMs)
- 11. DL Attention-based models (Transformers)
- 12. DL From BERT to ChatGPT
- 13. DL New Trends in Time Series processing
- 14. Time series in the real world

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- 3. Bayesian Inference and Gaussian Processes
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# **Organisational Information**

# **Machine Learning for Time Series (MLTS)**

- 5 ECTS
- Lectures + Exercises

#### **Course times**



# Lectures (on campus) - Dr. Dario Zanca and Dr. Emmanuelle Salin

- > Lectures on Thursdays, h. 14.15 15.45 (90 mins)
- Consultation hours by appointment
- > Recordings from past years available (only partial topics overlap)

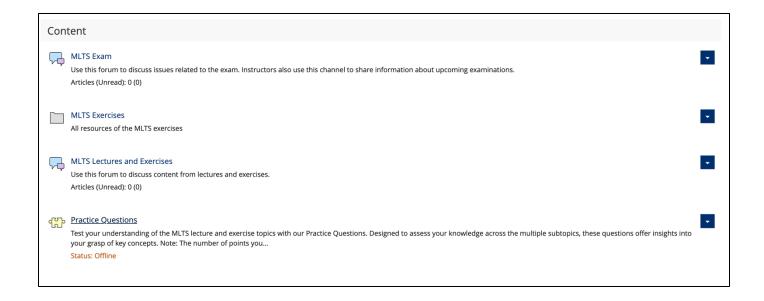
# **Exercises (on campus)** – Richard Dirauf, M.Sc.

- > Exercises on Thursdays, h. 12.15 13.45
  - starting on October 31st
- > Recordings from past years available (only partial topics overlap)

#### **Course StudON**



# StudOn 2024-2025: https://www.studon.fau.de/crs5911979.html



If you are entitled to take or re-take the exam, you can request access to this year's material at this "MATERIALS ONLY" StudON group:

https://www.studon.fau.de/crs6083795\_join.html

#### **Exams and evaluation**



# Written Exam (5 ECTS)

- Written examination
- 60% content from lectures, 40% content form exercises
- The exam will be in person and it will be a closed-book exam

# Course organizers Lecturers



# Machine Learning and Data Analytics (MaD) Lab

- Dr. Dario Zanca, <a href="mailto:dario.zanca@fau.de">dario.zanca@fau.de</a> \*
- Dr. Emmanuelle Salin, <u>emmanuelle.salin@fau.de</u> \*
- Prof. Dr. Björn Eskofier, bjoern.eskofier@fau.de

<sup>\*</sup> Please, address all your correspondence about the course to Dr. Dario Zanca and Dr. Emmanuelle Salin

# **Course organizers**Teaching assistants



# Machine Learning and Data Analytics (MaD) Lab

• Richard Dirauf (M.Sc.), <u>richard.dirauf@fau.de</u>



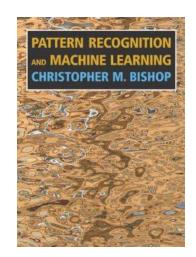


# **Pattern Recognition and Machine Learning**

by Christopher Bishop

Available at: <a href="https://www.microsoft.com/en-us/research/people/cmbishop/prml-">https://www.microsoft.com/en-us/research/people/cmbishop/prml-</a>

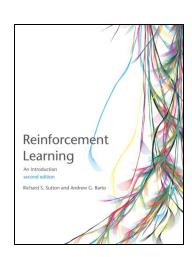
book/ (FREE)



# Reinforcement Learning: An Introduction

by Richard S. Sutton and Andrew G. Barto

Available at: <a href="http://incompleteideas.net/book/the-book.html">http://incompleteideas.net/book/the-book.html</a>



#### In this lecture...



- 1. Types of Machine Learning
- 2. ML Pipeline and Good Practices
- 3. Common ML Tasks with Time Series
- 4. Example: Linear Regression for Time Series Forecasting
- 5. Recap







# Machine learning basics Types of machine learning





# What is Machine Learning (ML)?

#### **Artificial Intelligence**

Algorithms that mimic the intelligence of humans, able to resolve problems in ways we consider "smart". From the simplest to most complex of the algorithms.

#### **Machine Learning**

Algorithms that parse data, learn from it, and then apply what they've learned to make informed decisions. They use human extracted features from data and improve with experience.

#### **Deep Learning**

Neural Network algorithms that learn the important features in data by themselves. Able to adapt themselves through repetitive training to uncover hidden patterns and insights.



# Supervised, unsupervised and reinforcement learning

# **Supervised Learning**

- Learning using a teacher
- Makes machine learning explicitly
- Labeled data

# **Unsupervised Learning**

- Learning using an "abstract" metric
- Machine understands the data (Identifies patterns/structures)
- Evaluation is qualitative or indirect

# **Reinforcement Learning**

- Reward based learning
- Learning from positive and negative reinforcement
- Machine learns how to act in a certain environment to maximize rewards



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# **Supervised Learning**

The agent observes some example Input (Features) and Output (Label) pairs and learns a function that maps input to output.

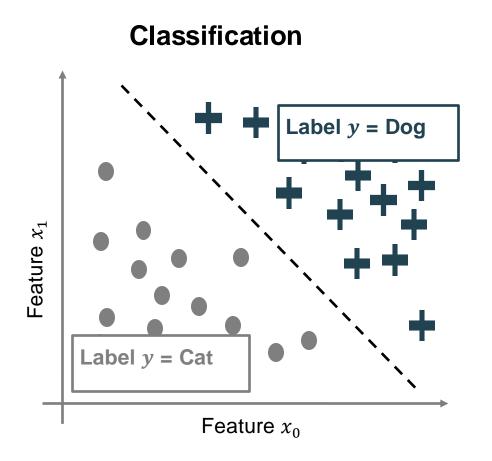
#### Key Aspects:

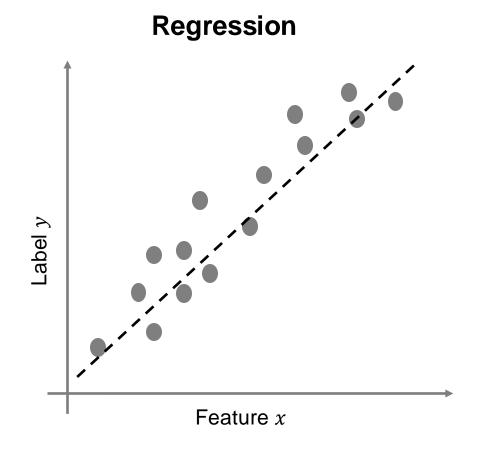
- Learning is explicit
- Learning using direct feedback
- Data with labeled output

→ Resolves classification and regression problems



# **Supervised Learning Problems**







# Regression

Regression is used to predict

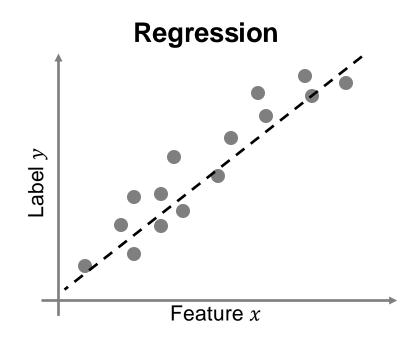
#### a continuous value

Training is based on a set of input – output pairs (samples)  $\mathcal{D} = \{(x_0, y_0), (x_1, y_1), ..., (x_n, y_n)\}$ 

Sample :  $(x_i, y_i)$ 

 $x_i \in \mathbb{R}^m$  is the **feature vector** of sample i

 $y_i \in \mathbb{R}$  is the **label value** of sample i





# Regression

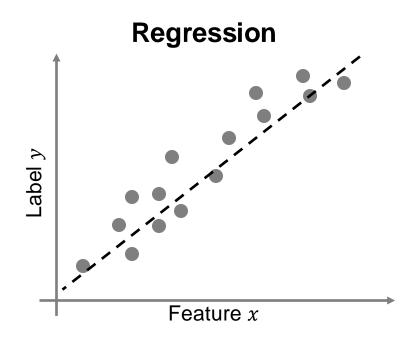
#### Goal:

Find a relationship (function), which expresses the input and output the best!

That means, we **fit a regression model** f to all samples:

$$f(x_i) = y_i$$
 ,  $\forall (x_i, y_i) \in \mathcal{D}$ 

In this case f is a **linear regression model!** (Black Line)





#### Classification

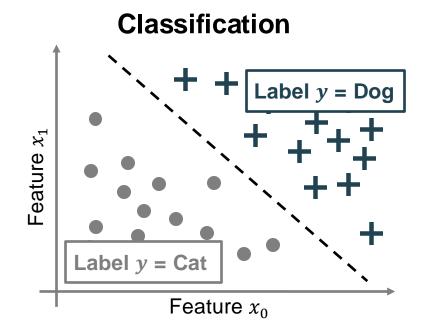
Classification is used to predict the **class** of the input

Sample : 
$$s_i = (\overrightarrow{x_i}, \overrightarrow{y_i})$$

 $\overrightarrow{y_i} \in L$  is the **label** of sample i

In this example:

- $L = \{ Cat^* := -1, Dog^* := 1 \}$
- Binary classification problem
- The output belongs to only one class!





#### Classification

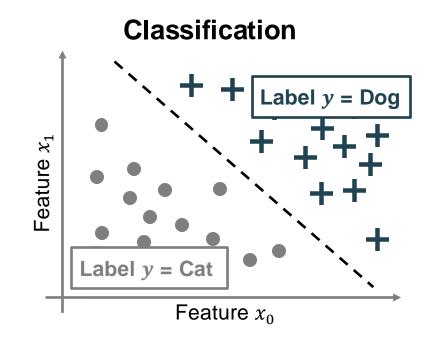
#### Goal:

Find a way to divide the input into the output classes!

That means, we find a decision function f for all samples:

$$f(\overrightarrow{x_i}) = \overrightarrow{y_i}, \forall (\overrightarrow{x_i}, \overrightarrow{y_i}) \in \mathcal{D}$$

In this case f(x) = 0 is a **decision boundary!** (Black Line)





# **Supervised Learning Problems**

Regression	Classification
<ul> <li>The output are continuous or real values</li> </ul>	<ul> <li>The output variable must be a discrete value (class)</li> </ul>
<ul> <li>We try to fit a regression model, which can predict the output more accurately</li> </ul>	<ul> <li>We try to find a decision boundary, which can divide the dataset into different classes.</li> </ul>
<ul> <li>Regression algorithms can be used to solve the regression problems such as Weather Prediction, House price prediction, Stock market prediction etc.</li> </ul>	<ul> <li>Classification Algorithms can be used to solve classification problems such as Hand-written digits(MNIST), Identification of cancer cells, Defected or Undefected solar cells etc.</li> </ul>



# Supervised, unsupervised and reinforcement learning

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# **Reinforcement Learning**

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# **Unsupervised Learning**

Unsupervised learning observes some example Input (Features) – No Labels! - and finds patterns based on a metric

#### Key Aspects:

- Learning is implicit
- Learning using indirect feedback
- Methods are self-organizing

Resolves clustering and dimensionality reduction problems



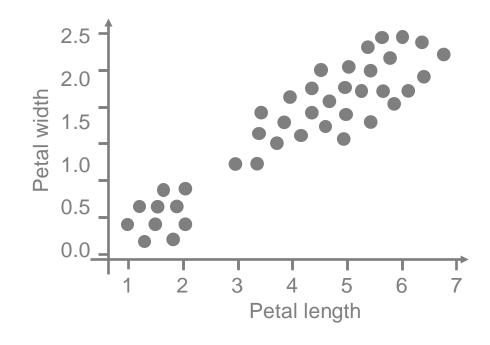
# Clustering

Goal: Identify similar samples and assign them the same label

Mostly used for data analysis, data exploration, and/or data preprocessing

### Clustering basic principles:

- Homogeneous data in the cluster (Intra-cluster distance)
- Heterogenous data between the cluster (Inter-cluster distance)





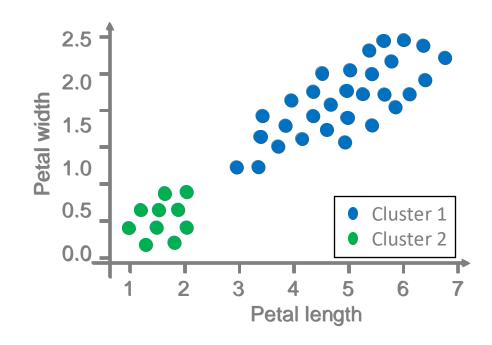
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# **Curse of dimensionality**

As the number of features or dimensions grows, the amount of data we need to generalize accurately grows exponentially." – Charles Isbell

The intuition in lower dimensions does not hold in higher dimensions:

- Almost all samples are close to at least one boundary
- Distances (e.g., Euclidean) between all samples are similar
- Features might be wrongly correlated with outputs
- Finding decision boundaries becomes more complex
- > Problems become much more difficult to solve!



# **Example: Curse of dimensionality**

The production system has N sensors attached with either the input set to "On" or "Off"

**Question:** How many samples do we need, to have **all possible sensor states** in the dataset?

$$N = 1 : |D| = 2^1 = 2$$

$$N = 10$$
 :  $|D| = 2^{10} = 1024$ 

$$N = 100$$
 :  $|D| = 2^{100} = 1.2 \times 10^{30}$ 

For N = 100, the number of points are even more than the number of atoms in the universe!



# **Dimensionality reduction**

# The goal:

Transform the samples from a high to a lower dimensional representation!

# Ideally:

Find a representation, which solves your problem!

# **Typical Approaches:**

- Feature Selection
- Feature Extraction

	S0	<b>S</b> 1	S2	<b>S</b> 3	<b>S4</b>	<b>S</b> 5	S6	<b>S</b> 7	S8
Sample0	0.2	0.1	11.1	2.2	Off	7	1.1	0	1.e-1
Sample1	1.2	-0.1	3.1	-0.1	On	9	2.3	-1	1.e-4
Sample2	2.7	1.1	0.1	0.1	Off	10	4.5	-1	1.e-9
Sample3	3.1	0.1	1.1	0.2	Off	1	6.6	-1	1.e-1

	T0	T1	<b>T2</b>	T3
Sample0	11.3	0.1	-1	7.8
Sample1	4.3	-0.1	1	6.8
Sample2	2.8	1.1	-1	7.1
Sample3	4.2	0.1	1	6.9

(



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Identical

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				•					

#### Applied a function f

	T0	<b>T</b> 1	<b>T2</b>	T3
Sample0	11.3	0.1	-1	7.8
Sample1	4.3	-0.1	1	6.8
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# Reinforcement Learning

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# **Reinforcement Learning**

Reinforcement learning observes some example Input (Features) – No Labels! - and finds the **optimal action** i.e., maximizes its future reward

#### Key Aspects:

- Learning is implicit
- Learning using indirect feedback based on trials and reward signals
- Actions are affecting future measurements (i.e., inputs)

# Resolves control and decision problems

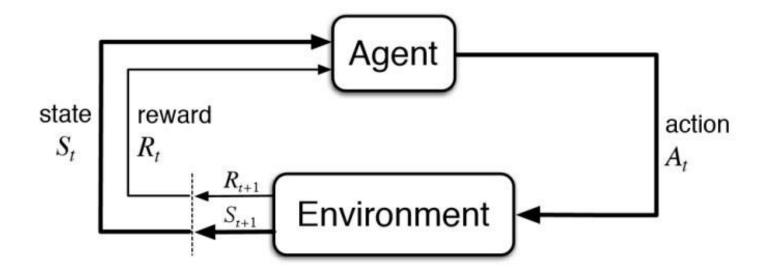
• i.e., controlling agents in games or robots



# **Reinforcement Learning**

Goal: Agents should take actions in an environment which maximize the cumulative reward.

To achieve this RL uses **reward and punishment** signals based on the previous actions to optimize the model.





# **Reinforcement Learning vs Unsupervised Learning**

Unsupervised Learning	Reinforcement Learning
<ul> <li>An indirect feedback is generated according to a metric</li> </ul>	The feedback is given by a reward signal
Feedback is instantaneous	<ul> <li>Feedback can be delayed (credit assignment problem)</li> </ul>
<ul> <li>Learning by using static data (no re- recording of data necessary)</li> </ul>	<ul> <li>Training is based on trials i.e. interaction between environment and agent (re- recording necessary)</li> </ul>
<ul> <li>Prediction does not affect future measurements – The data is assumed Independent Identically Distributed (i.i.d)</li> </ul>	The prediction (actions) affect future measurements i.e. the measurements are no necessarily i.i.d!







# Machine learning basics ML pipeline and good practices





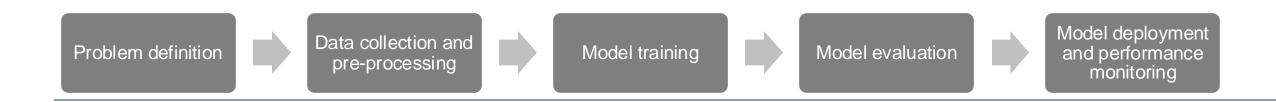
# The ML pipeline

The concept of a pipeline guidance in a machine learning project.

- step-by-step process
- Each step has a goal and a method

There exist many pipelines proposals in the literature.

# Here we propose a compact 5-steps pipeline:





# **Step 1. Problem definition**

In order to develop a satisfying solution, we need to define the problem.

- What goal (or task) we want to solve
- What kind of data we need

E.g., our goal is to monitor an industrial machine to predict failure and allow convenient scheduling of corrective maintenance.

- Our goal is to predict failure one week in advance
  - Alternatively, predict the remaining useful life
- Prediction is based on data from the machine (sensors) and users (logs)

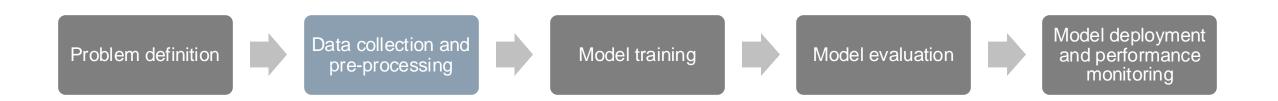




# Step 2. Data collection and pre-processing

The phase of gathering the data and creating our dataset is called data ingestion.

- Data should contain necessary information to solve the task
- Data should **be enough** to describe all possible states





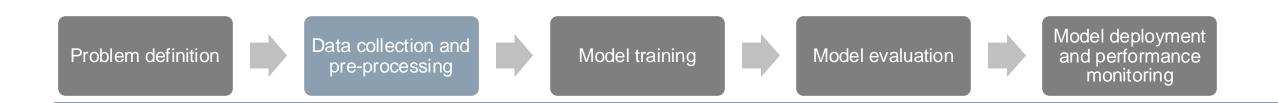
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- Data should contain necessary information to solve the task
- Data should be enough to describe all possible states

Then, a data preparation phase follows, with the goal of making data usable for our machine leraning solution.

• Remove missing values and outliers, apply dimensionality reduction, normalize, rescale, ...

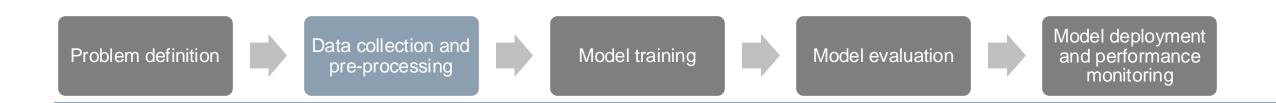




# Step 2. Data collection and pre-processing

Finally, and before training any machine learning algorithm, we perform data segregation.

- We separate the target value from the input features
- We split the data collection into
  - Training set: used to fit our model parameters
  - Validation set: used to have an unbiased estimation of the model generalization capabilities during training, and tune hyperparameters of our model
  - Test set: used to evaluate performance of a final version of the model



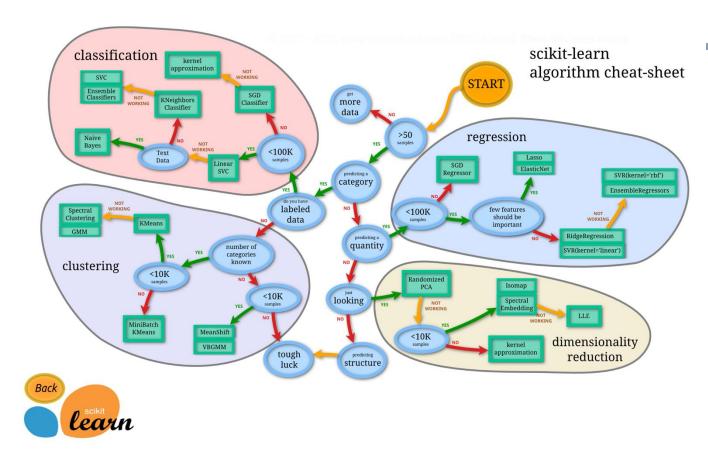


# Step 3. Model training

We need to **select an algorithm** to be trained on our data.

 E.g., the prediction of a machine failure can be defined as a classification or a regression problem

To find out which algorithm is the best for our data set we have to test them.



https://scikit-learn.org/stable/tutorial/machine\_learning\_map/index.html

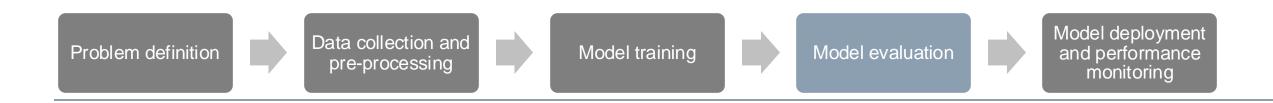




Training and evaluation of the model are iterative processes:

- First, we train our model with the training set
- Then evaluate its performance with validation set with evaluation metrics
- Based on this information, we tune our algorithm's hyperparameters

This iterative process continues unless we decide that we can't improve our algorithm anymore.





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- Then evaluate its performance with validation set with evaluation metrics
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This iterative process continues unless we decide that we can't improve our algorithm anymore.

Then we use the test set to see the performance on unknown data.





#### Classification models evaluation – the confusion metrix

# Confusion Matrix describes the performance of the model.

There are 4 important terms:

True Positives: The cases in which we predicted YES, and the

actual output was also YES

True Negatives: The cases in which we predicted NO, and the

actual output was NO

False Positives: The cases in which we predicted YES, and the

actual output was NO

False Negatives: The cases in which we predicted NO, and the

actual output was YES

~ .		
('Antı	ICION	Matrix
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n=165	Predicted:NO	Predicted:YES
Actual: NO	50	10
Actual: YES	5	100

**Classification Accuracy** is what we usually mean, when we use the term accuracy. It is the ratio of number of correct predictions to the total number of input samples.

Accuracy = 
$$(150/165) = 0.909$$



# Regression models evaluation – metrics

# **Mean Absolute Error (MAE):**

- Average difference between the original and predicted values
- Measure how far predictions were from the actual output
- Does not give and idea about the direction of error.

Mean Absolute Error = 
$$\frac{1}{N} \sum_{j=1}^{N} |y_j - \hat{y}_j|$$

# **Mean Squared Error (MSE):**

- Similar to MAE
- It takes the average of the square of the difference between original and predicted value
- Larger errors become more pronounced, so that the model can focus on larger errors.

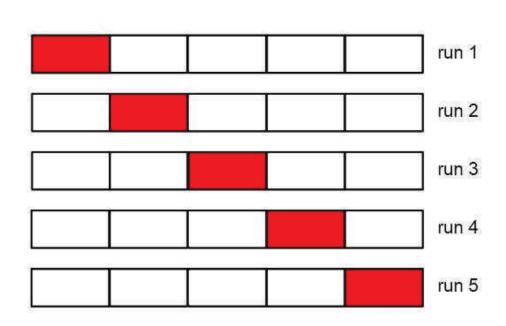
Mean Squared Error = 
$$\frac{1}{N} \sum_{j=1}^{N} (y_j - \hat{y}_j)^2$$



#### **Cross validation**

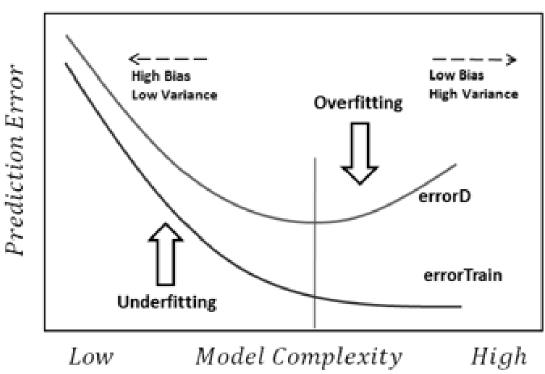
Cross-validation is a resampling method to iteratively use different portions of the dataset to train and validate a model among iterations.

- Particularly useful when the dataset size is small
- It can be also used for hyper-parameters selection





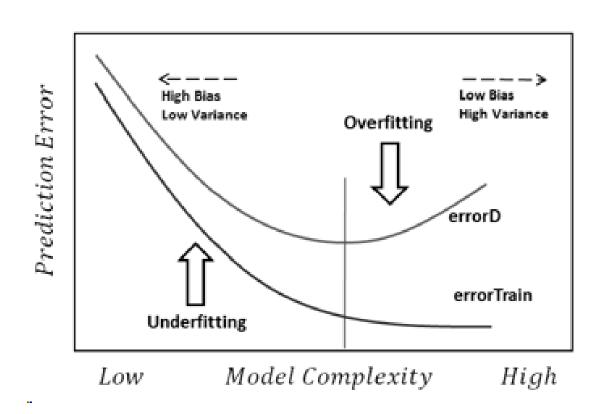
# **Underfitting and overfitting**

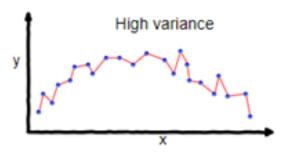


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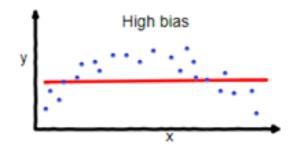


# **Underfitting and overfitting**

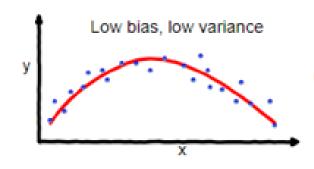




# overfitting



underfitting



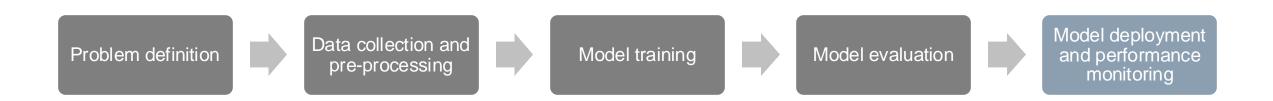
Good balance



# Step 5. Model deployment and performance monitoring

After a successful training, we can **deploy the model**. Here we have often to consider the following issues:

- Real time requirements
- Robust hardware (sensors and processor)





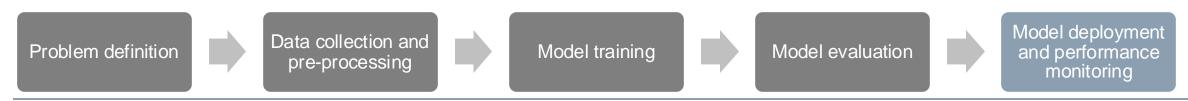
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- Real time requirements
- Robust hardware (sensors and processor)

We must **monitor the performance** of our model and make sure it still produces satisfactory results.

- Sensors can malfunction and provide wrong data
- The data can be out of the trained range of the model









# Time serie fundamentals Common ML tasks with time series





# The machine learning tasks

Machine learning (ML) can be regarded as a collection of methods that enables us to solve **tasks** which would be too difficult to be solved by a fixed written program designed by human beings.

From a phylosophycal point of view thisis interesting because it can be seen as an attempt to formalize the concept of **intelligence**.

ML usually describes how machines should process examples.

- Examples are collections of features
- In the case of time series, features are the observations sorted in time.



#### Time series classification

Let 
$$\mathcal{D} = \{ (S^{(1)}, c^{(1)}), \dots, (S^{(N)}, c^{(N)}) \}$$
 be a dataset of pairs, where

- $S^{(i)}$  is a time series
- and  $c^{(i)} \in \{0,1\}^K$  denotes the one-hot encoded class vector (also said, labels vector).

Then, a time series classification task is about learning a mapping function f, such that:

$$f(S^{(i)}) = c^{(i)}, \forall i \in \{1, ..., N\}$$

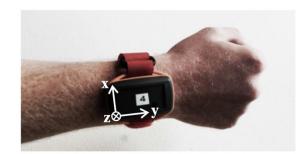
$$f(M) = 0$$

$$f(M) = 0$$



# **Example of time series classification**

Monitoring of player actions could help identifying and understanding risk factors and prevent such injuries.

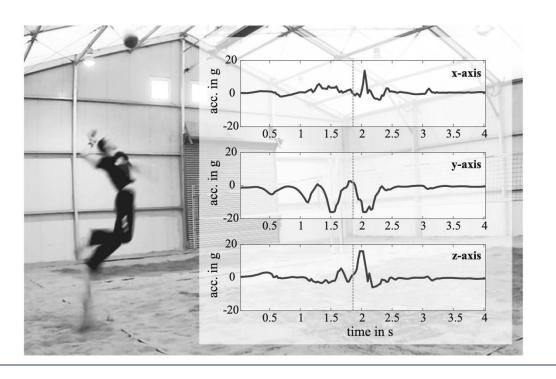


Sensor attachment at the wrist of the dominant hand with a soft, thin wristband

#### **Actions:**

- Underhand serve
- Overhand serve
- Jump serve
- Underarm set
- Overhead set

- Shot attack
- Spike
- Block
- Dig
- Null class.



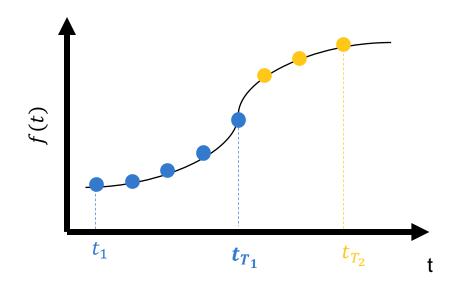


# Time series forecasting

Let  $S = \{s_1, \dots, s_{T_1}, s_{T_1+1}, \dots, s_{T_2}\}$  be a time series, with  $s_i$  being the i-th observation collected at time  $t_i$ , and  $t_i < t_j$ ,  $\forall j$ .

Then, a time series forecasting task is about predicting future values of a time series given some past data, i.e.,

$$f(s_1, ..., s_{T_1}) = (s_{T_1+1}, ..., s_{T_2})$$





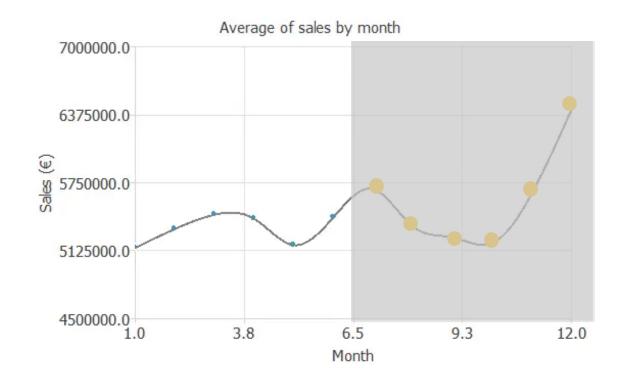


**Scenario**: A retail store wants to predict future sales to optimize inventory management, staffing, and promotions. The data available

consists of monthly sales figures for

the last 3 years.

**Objective:** Predict sales for the next 6 months.



- = Collected data
- = Predicted by a model





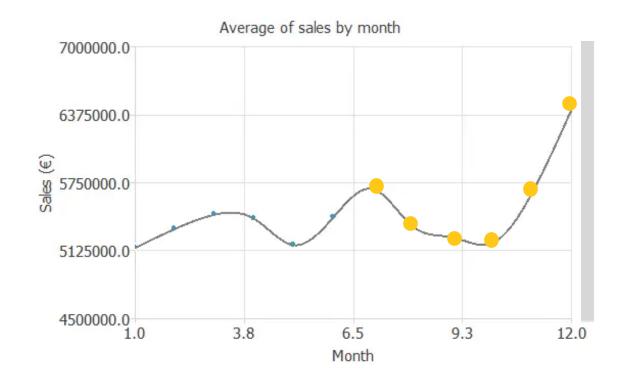
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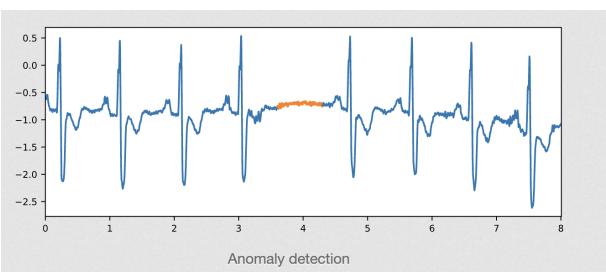
# **Anomaly detection on time series**

Let  $S = \{s_1, ..., s_T\}$  be a time series, with  $s_i$  being the i-th observation collected at time  $t_i$ .

Then, an anomaly detection task is that of predicting the probability of a certain observation to be anomalous,

$$f(s_i) = p_i, \forall i \in \{1, \dots, T\}$$

with  $p_i = 0$  for regular data and  $p_i = 1$  for anomalous data.



(a) https://siebert-julien.github.io/time-series-analysis-python/

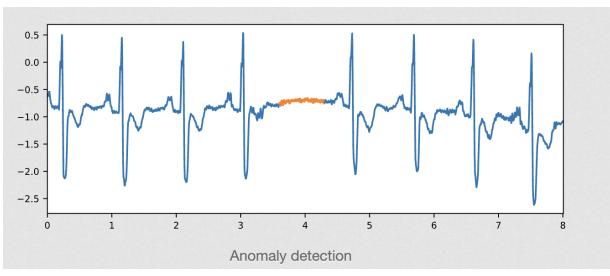


# **Examples of anomaly detection on time series**

Anomaly detection, sometimes also called outliers detection or novelty detection, is therefore the *task of finding abnormal data points* (equiv., outliers).<sup>(a)</sup>

Examples of real world applications of anomaly detection on time series are:

- detecting fraud transactions
- fraudulent insurance claims
- cyber attacks to detecting abnormal equipment behaviors



(a) https://siebert-julien.github.io/time-series-analysis-python/



# Time series segmentation

Let  $S = \{s_1, ..., s_T\}$  be a time series, with  $s_i$  being the i-th observation collected at time  $t_i$ .

Time series segmentation is the task of splitting data points into segments, which reveal underlying properties of the generation process, which can formalized as the process of assigning every sample to its corresponding cluster, i.e.,  $f(s_i) = c_i$ , with  $c_i \in \{c_1, ..., c_M\}$ .

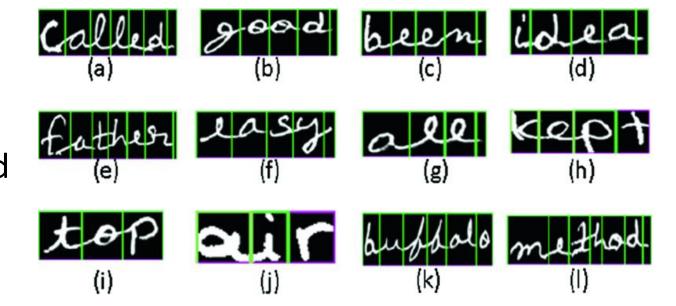


# **Example of time series segmentation**

A typical example is that of online handwriting recognition.

A time series describes a list of coordinates, e.g., the point of a pen over a touchscreen surface, collected over time.

The task is to determine segments corresponding to a single letter.



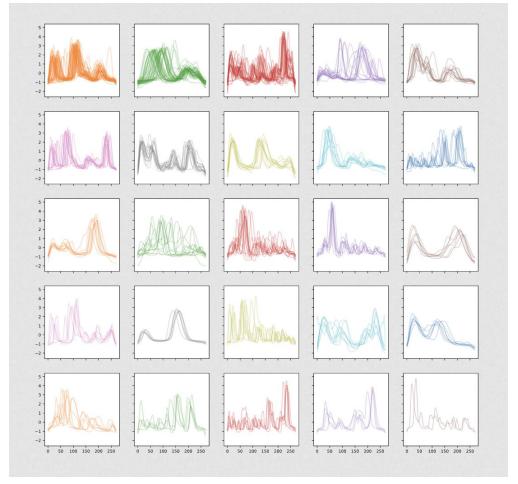


# Time series clustering

Clustering can be applied to time series with the goal of grouping together similar sequences.

This finds important application in data analysis and pre-processing

 Find similar customers behaviours and exploit this information in recommender systems



(a) https://siebert-julien.github.io/time-series-analysis-python/







# Time series fundamentals

Example: Linear regression for time series forecasting





#### **Motivation**

Linear regression is used in multiple scenarios each and every day!

• E.g., Trend Analysis in financial markets, sales and business





#### **Motivation**

Linear regression is used in multiple scenarios each and every day!

 E.g., Trend Analysis in financial markets, sales and business

The problem has to be simple:

- Dataset is small
- Linear model is enough, i.e., Trend
   Analysis
- Linear models are the basis for complex models, i.e., Deep Networks



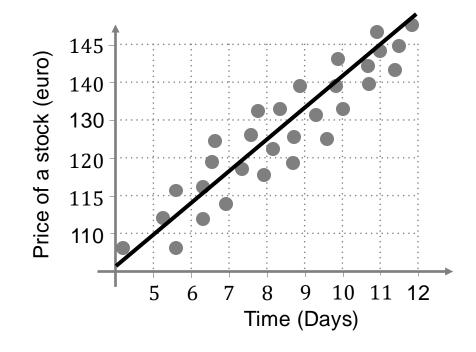


# Linear Regression is a method to fit **linear** models to our data!

#### The linear model:

$$f(\mathbf{x}) = \mathbf{w}_0 \cdot \mathbf{x}_0 + \mathbf{w}_1 \cdot \mathbf{x}_1 = \mathbf{y}$$

$$\mathbf{x} = \begin{pmatrix} x_0 \\ x_1 \end{pmatrix} = \begin{pmatrix} 1 \\ \text{Days} \end{pmatrix}$$
$$\mathbf{y} = \text{Stock price}$$
$$\mathbf{w} = \text{Weights}$$





# Linear Regression is a method to fit **linear** models to our data!

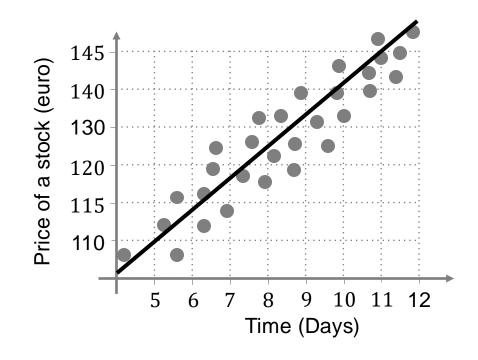
The linear model:

$$f(\mathbf{x}) = \mathbf{w}_0 \cdot \mathbf{x}_0 + \mathbf{w}_1 \cdot \mathbf{x}_1 = \mathbf{y}$$

The linear model (in our example):

$$f(\mathbf{x}) = 70 \cdot x_0 + 6.5 \cdot x_1 = \mathbf{y}$$

 $\rightarrow$  Finding a good  $w_0$  and  $w_1$  is called **fitting!** 





The previous description of the linear model is not accurate!

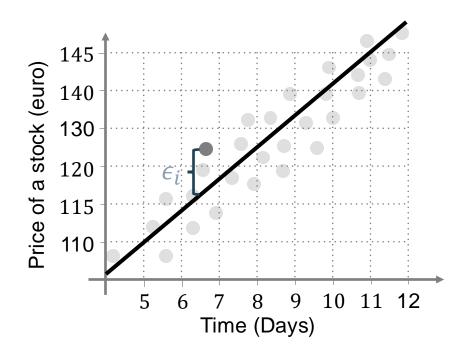
**Reason:** Real Systems produce noise!

Linear model with noise:

$$f(\mathbf{x}) = \mathbf{w}_0 \cdot \mathbf{x}_0 + \mathbf{w}_1 \cdot \mathbf{x}_1 + \epsilon_i$$

The  $\epsilon_i$  and the summation  $\epsilon$  of all samples is called **Residual Error!** 

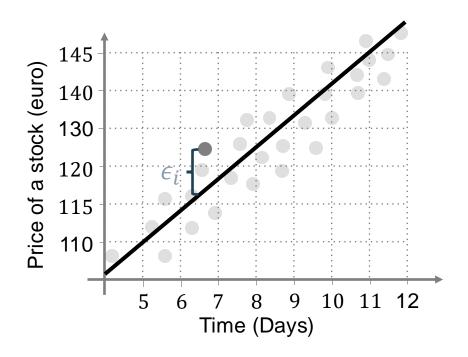
Typically, we assume  $\epsilon$  is Gaussian Distributed (i.e. Gaussian noise)





# A more general formulation:

$$f(\mathbf{x}) = \sum_{j=1}^{D} w_j x_j + \epsilon = \mathbf{y}$$



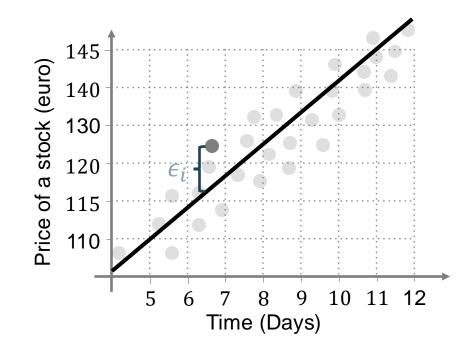


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# The **model parameters** are:

$$\mathbf{\theta} = \{w_0, \dots, w_n, \sigma\} = \{\mathbf{w}, \sigma\}$$





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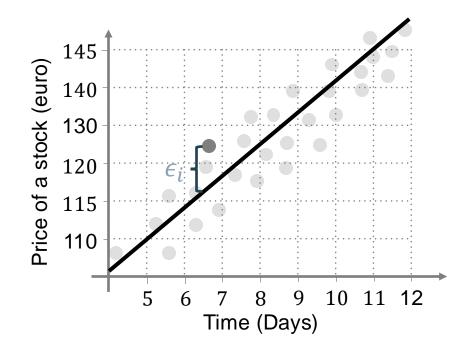
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We define the **optimal parameters** as (Maximum likelihood estimation, MLE):

$$\mathbf{\theta}^* = \underset{\mathbf{\theta}}{\operatorname{argmax}} \ p(\mathcal{D}|\mathbf{\theta})$$





# A solution to this problem is given by the minimization of the negative log likelihood:

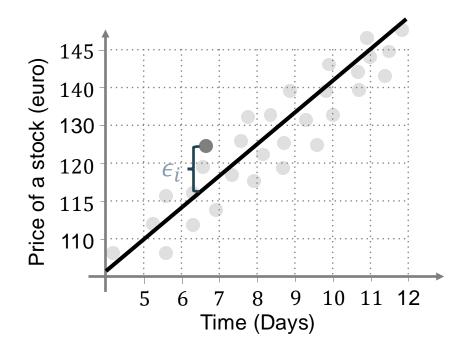
$$NLL(\theta) = \frac{1}{2}(y - xw)^{T}(y - xw)$$

We find the minimum conventionally by using **the derivative**:

$$NLL'(\mathbf{\theta}) = \mathbf{x}^{\mathrm{T}}\mathbf{x}\mathbf{w} - \mathbf{x}^{\mathrm{T}}\mathbf{y}$$

The solution, i.e., the minimum is:

$$\mathbf{w} = (\mathbf{x}^{\mathrm{T}}\mathbf{x})^{-1}\mathbf{x}^{\mathrm{T}}\mathbf{y}$$









# Time series fundamentals Recap





### Recap

# Types of machine learning

- Supervised learning
- Unsupervised learning
- Reinforcement learning

# ML pipeline

- From problem definition to model deployment
- Training and Evaluation good practices

### Common ML tasks with time series

- Time series classification
- Forecasting
- Anomaly detection
- Time series segmentation
- Time series clustering

Linear regression for time series forecasting



